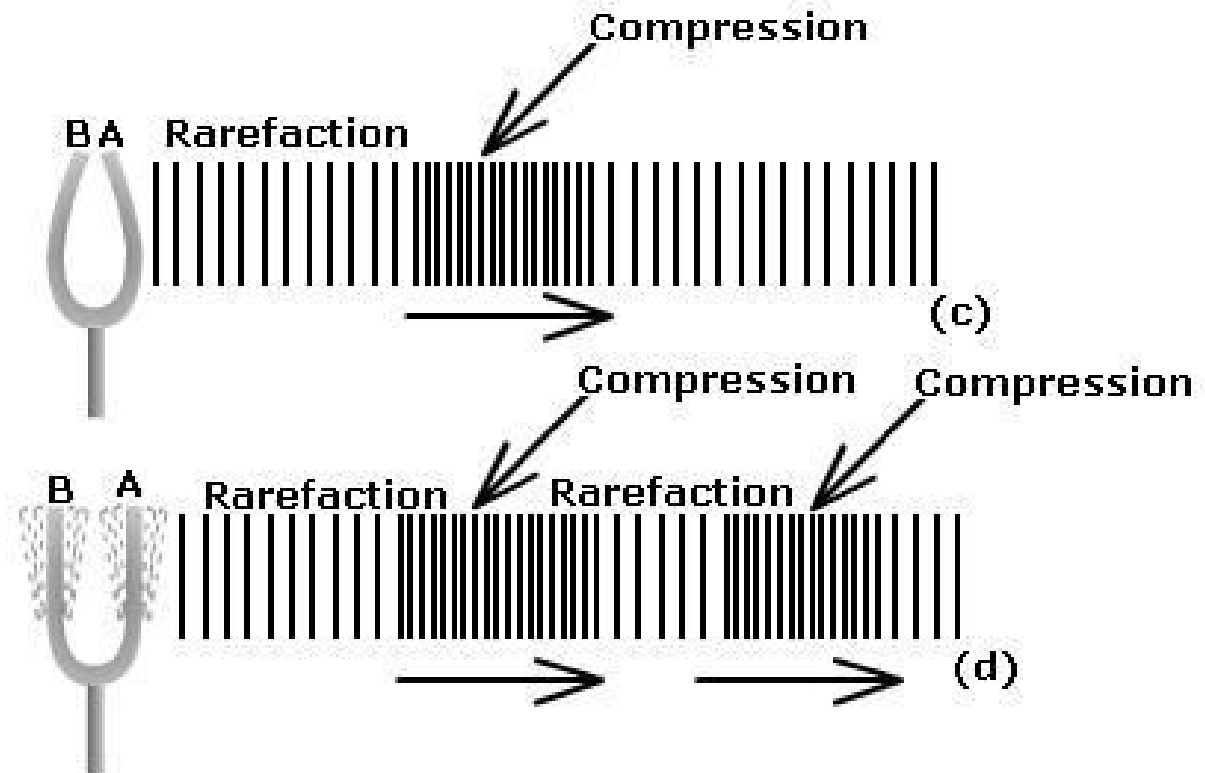
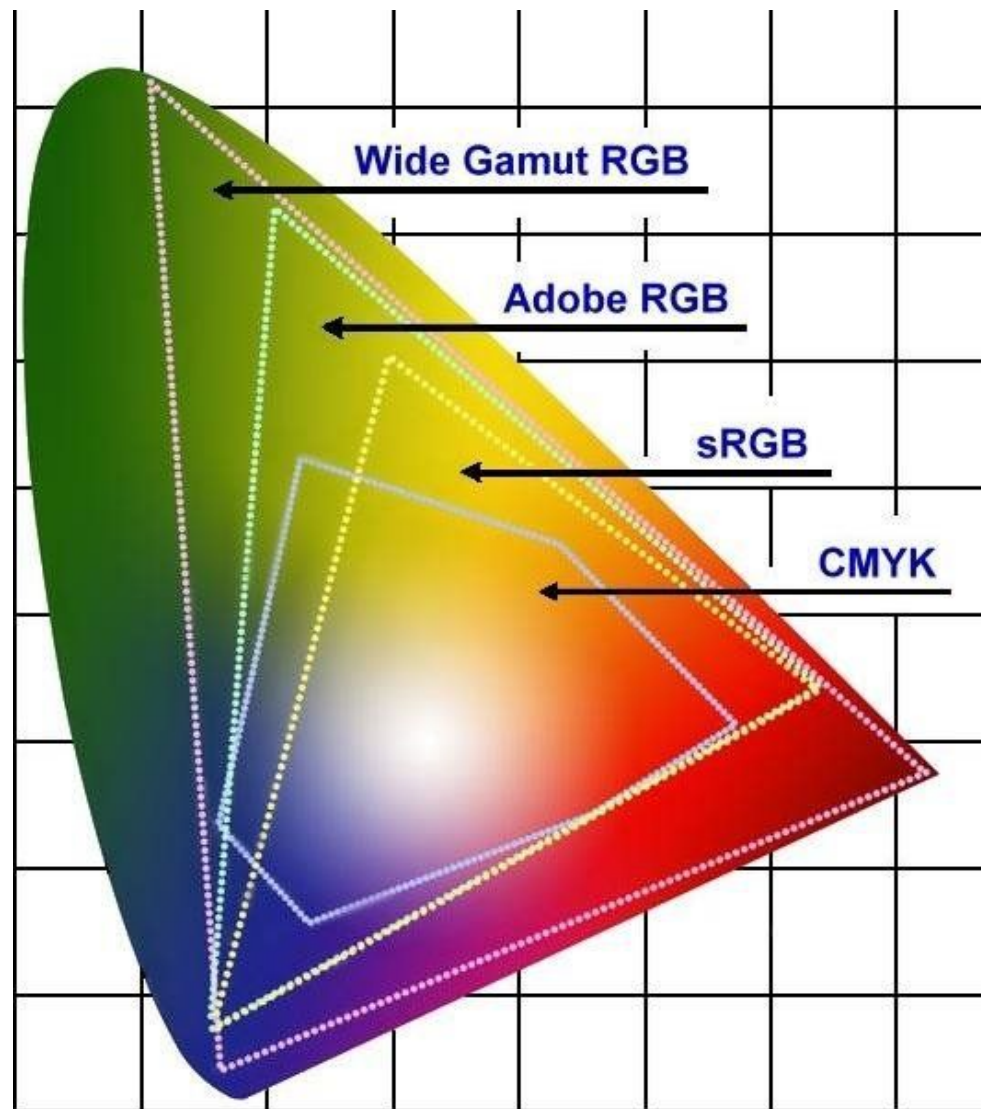


# **Linux Multimedia Programming**

**Python**

# Digital Multimedia

- ❖ 인간 감각기관 통한 정보 인식과 전달 합성어, 디지털은 주로 시각과 청각.



# Pi Camera(1)

## ❖ setup

### ➤ Touch Screen

- Launch Raspberry Pi Configuration from the |RaspiCam Remote
- Navigate to the Interfaces tab
- Select Enabled next to Camara

~\$ sudo rpi-update → update Firmware

~\$ sudo aptitude update

~\$ sudo aptitude upgrade

~\$ reboot

~\$ sudo aptitude install v4l-utils

~\$ sudo modprobe bcm2835-v4l2

~\$ lsusb

~\$ ls /dev/video0

~\$ v4l2-dbg -D /dev/video0 → information

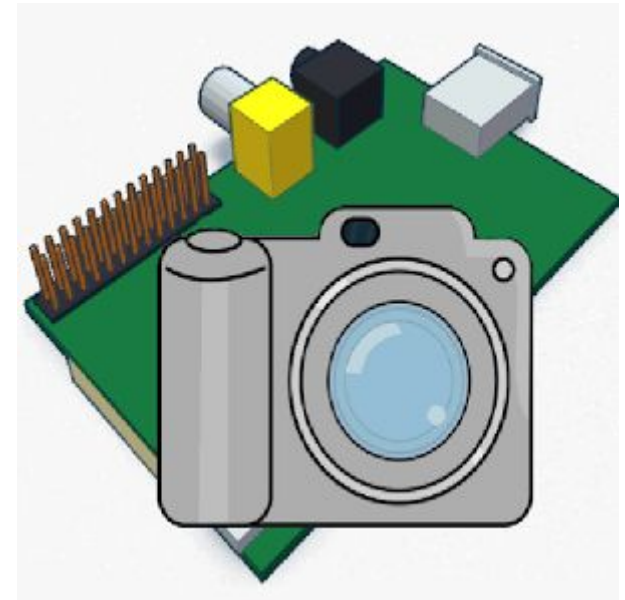
## ❖ Auto Kernel Modules

~\$ vi /etc/modules

- add line : bcm2835-v4l2

## ❖ RPi-Cam-Web-Interface

➤ <http://elinux.org/RPi-Cam-Web-Interface>



## Pi Camera(2)

### ❖ raspistill -o cam.jpg

~\$ raspistill -t 2000 -o image.jpg : 2초 후 파일 저장

~\$ raspistill -t 2000 -o image.jpg -w 640 -h 480 : 이미지 사이즈 지정

~\$ raspistill -t 2000 -o image.jpg -q 5 : jpeg Quality 지정

~\$ raspistill -t 2000 -o image.jpg -p 100,100,300,200 : 프리뷰 사이즈 결정  
(100,100위치/ 가로 300, 세로 200)

~\$ raspistill -t 2000 -o image.jpg -n : 프리뷰 사용 않음

~\$ raspistill -t 2000 -o image.png -e png : PNG 파일 저장

~\$ raspistill -t 2000 -o image.jpg -ifx emboss : 엠보싱 효과

~\$ raspistill -t 2000 : 2초 동안 프리뷰 저장 없음

~\$ raspistill -t 600000 -tl 10000 -o image\_num\_%d\_today.jpg : 일정 간격 저장  
(10분 간 매 10초씩 저장)

### ❖ raspivid -o video.h264

~\$ raspivid -t 5000 -o video.h264 : 5초 동안 캡처 저장(1080p, 30f)

~\$ raspivid -t 5000 -o video.h264 -b 3500000 : 3.5Mbps/s 전송률 5초 동안 저장

~\$ raspivid -t 5000 -o video.h264 -fps 5 : 5fps 프레임 5초 동안 저장

~\$ `omxplayer video.h264`

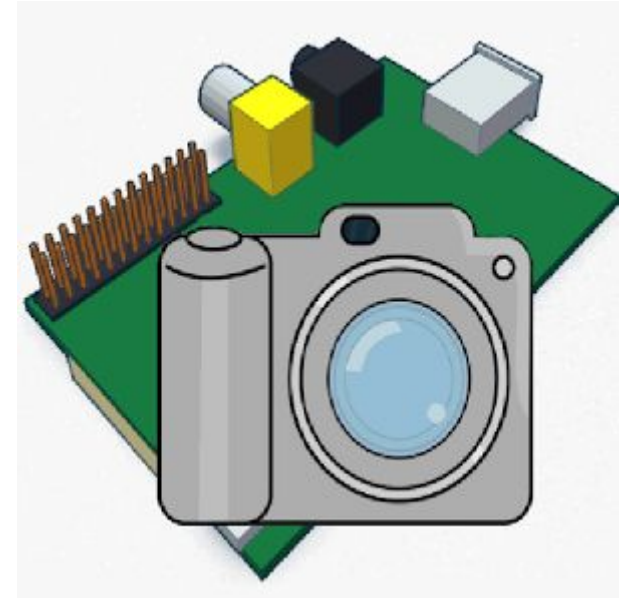
## Pi Camera(3)

```
// rcamera.py
from picamera import PiCamera
from time import sleep
camera = PiCamera()
camera.start_preview()
sleep(10)
camera.capture('/home/pi/Desktop/image.jpg')
#camera.start_recording('/home/pi/video.h264')
#sleep(10)
#camera.stop_recording()
camera.stop_preview()
```

~\$ omxplayer video.h264

→ move with scp command : as file size

## RaspiCam Remote

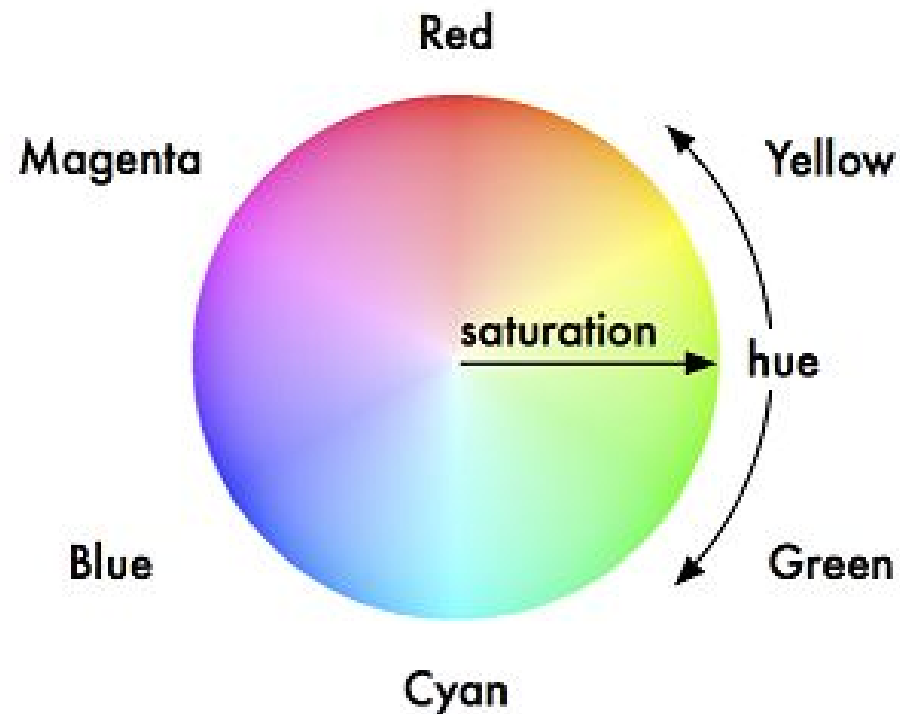
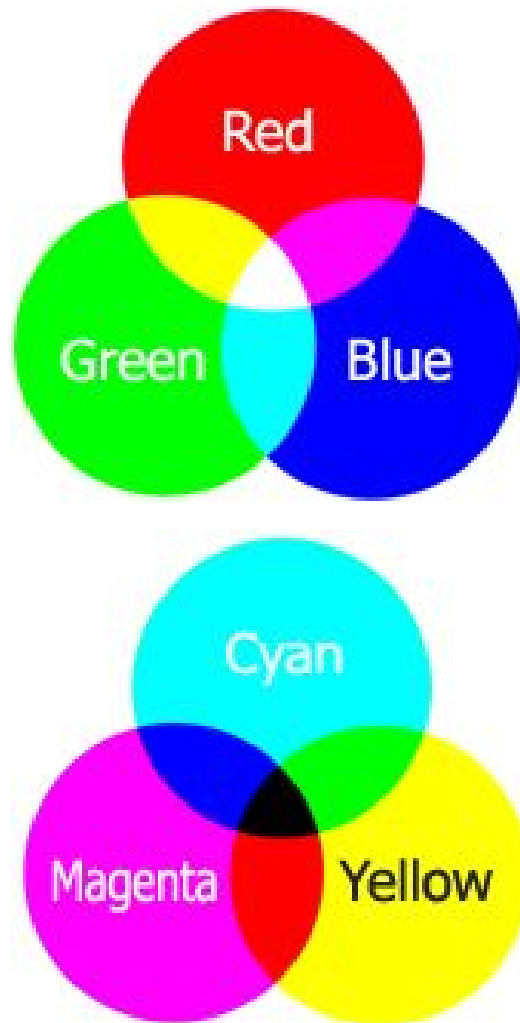


## Try - App On Raspbian

- ❖ motion : 영상 모션 움직임 포착하여 이벤트 발생
  - framerate - Frame Per second, threshold - Minimal For capture image.
  - ~\$ sudo aptitude install motion
  - ~\$ sudo modprobe bcm2835-v4l2
  - ~\$ sudo motion
  - ~\$ tail -f /var/log/motion/motion.log → 카메라 앞 움직이기.
  - ~\$ ls /var/lib/motion
  - ~\$ sudo vi /etc/motion/motion.conf
    - stream\_localhost off # modify on → off
    - http://192.168.0.30:8081/ # with Browser
- ❖ vlc : 영상 움직임 리모트 전송.
  - ~\$ sudo aptitude install vlc
  - ~\$ uv4l --driver raspicam --auto-video\_nr --framerate 25 → 활성화
  - YUV or MJPG 정지 영상 Streaming
  - ~\$ cvlc v4l2:///dev/video0:fps=5:chroma=mjpg --sout '#standard{access=http,mux=**mpjpeg**,dst=:8083/}'
  - RTP(Real-Time Protocol)
  - ~\$ cvlc v4l2:///dev/video0:width=640:height=480:chroma=**h264** --sout '#rtp{sdp=rtsp://:8083/}'
  - http://192.168.0.30:8083/ # with Browser

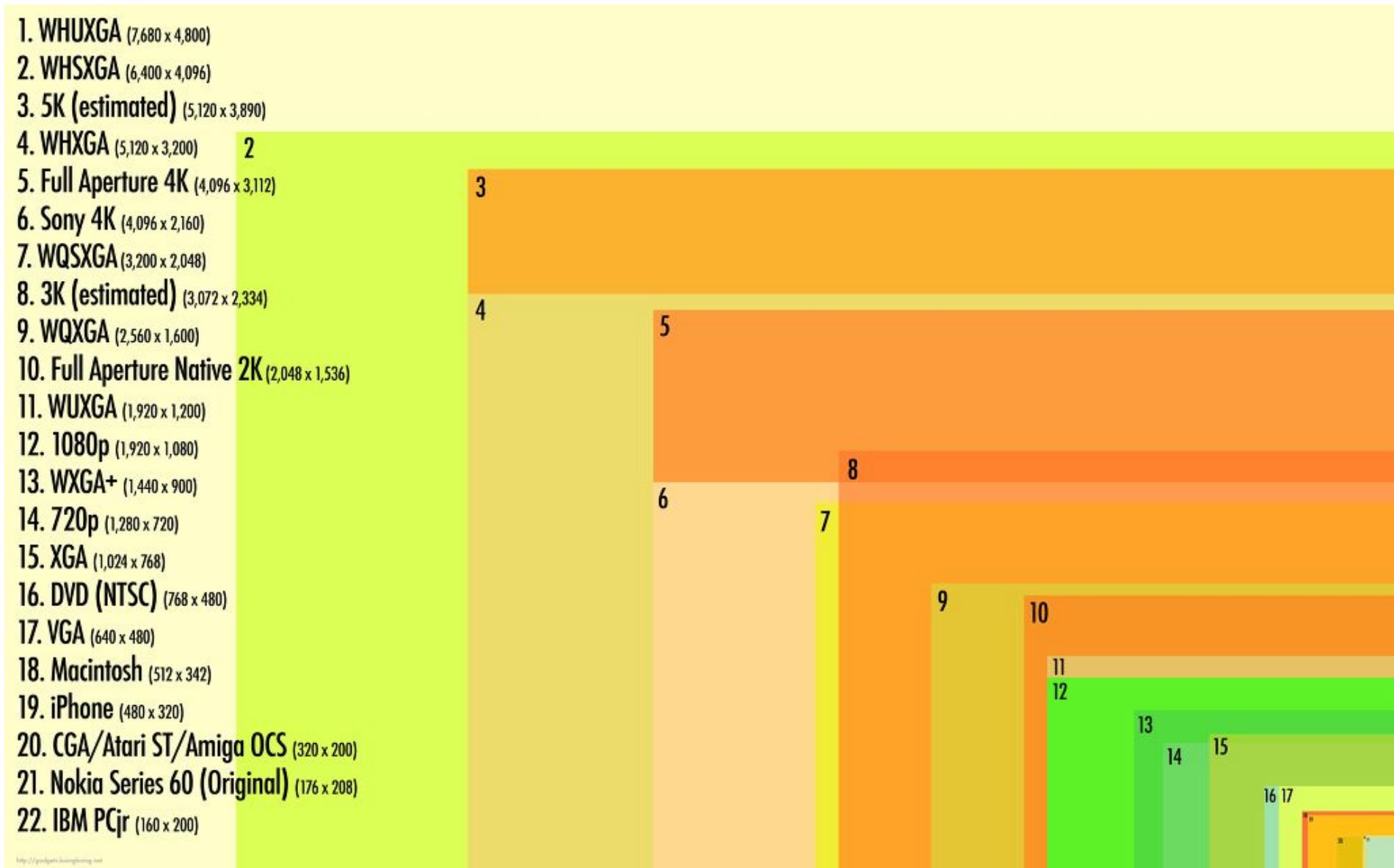
# Color Models

- ❖ RGB : 빨강, 녹색, 파랑 빛의 삼원색, 모니터나 영화관 등
- ❖ CMYK : 청록, 자홍, 노랑, 검은색, 출판
- ❖ HSI : 채도(Hue), 채도(Saturation), 명도(Intensity), 영상
- ❖ YUV : 밝기휘도(Luminance), 색상(Chrominance), JPEG/MPEG코덱 디지털방송.



# Pixel

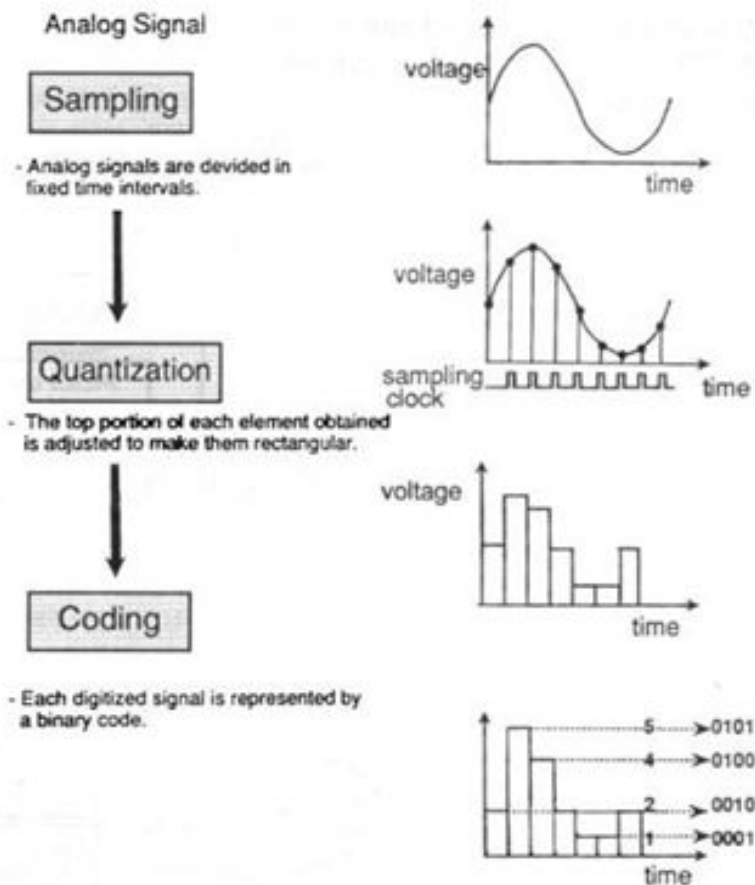
- ❖ 불연속적 점.
- ❖ CIF(Common Intermediate Format) : 화상 회의 시스템 비디오 형식





# 이미지 아날로그/디지털 변환

- ❖ 표본화(Sampling) : 해상도(픽셀) 산출
- ❖ 양자화(Quantization) : 픽셀 대한 수치 산출(컬러->RGB, 흑백 -> 밝기), 1/8/15/16/24/32 등 비트 표현.
- ❖ 부호화(Encoding) : 사용 색상(Indexed) 대한 매핑 팔레트 이용 용량 줄임.
- ❖

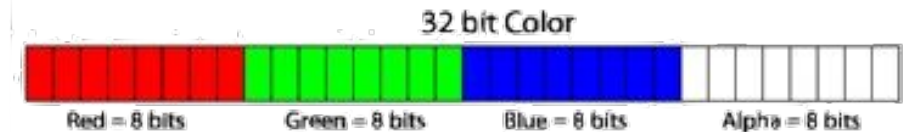


24 bits

○  $256 \times 256 \times 255 = 16,777,216$  colors

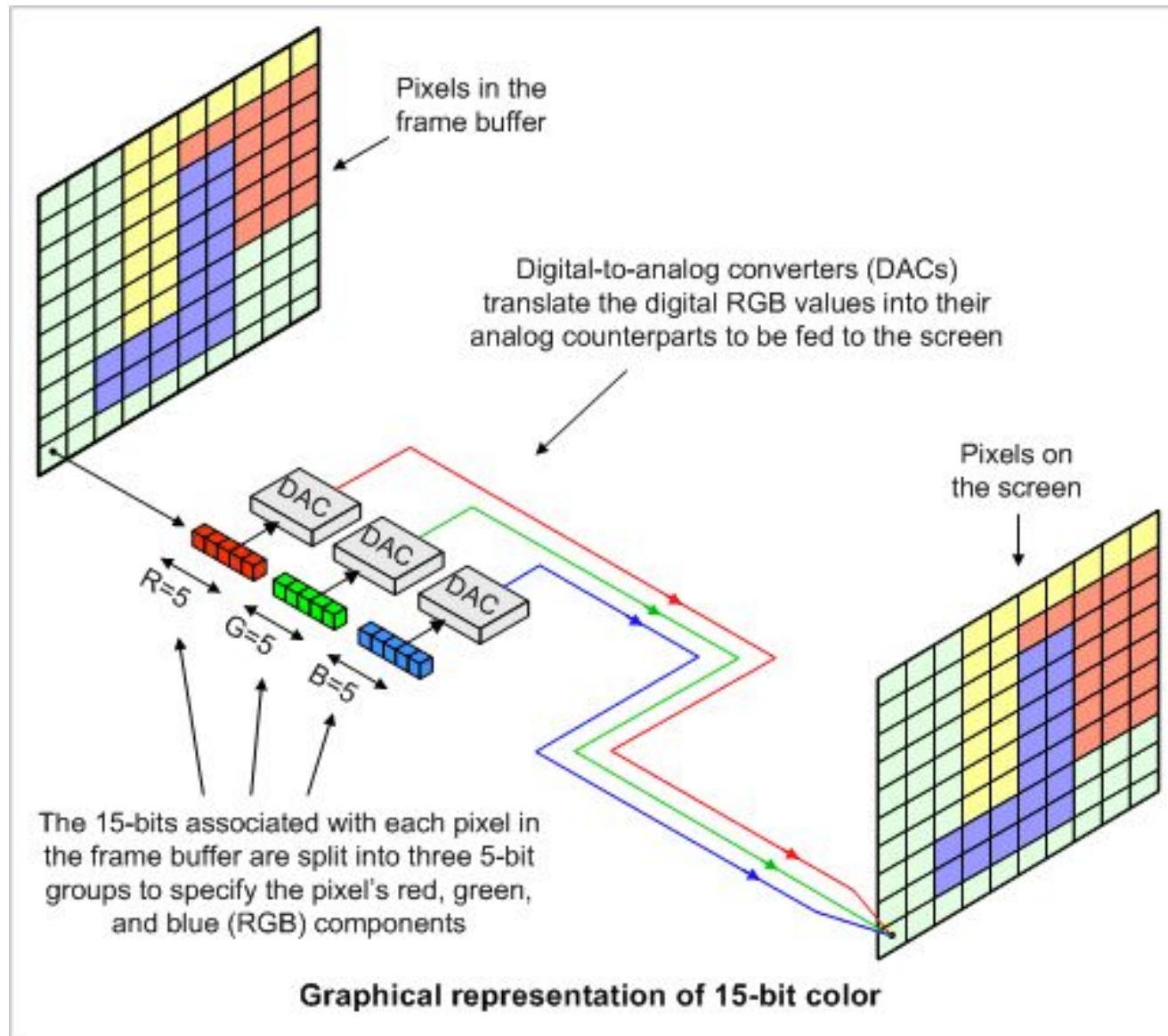


32 bits



# Frame Buffer

- ❖ 화면 출력 위한 메모리 공간, 생성된 래스터 이미지가 모니터 전달 전 잠시 저장.
- ❖ PC -> 그래픽 카드, 임베디드 -> LCD 컨트롤러



## Setup OpenCV3.3 with Python3.5(opencv2\_install.sh)

```
❖ Download opencv-3.3.0.zip , opencv_contrib-3.3.0.zip
~$ sudo aptitude install -y build-essential cmake pkg-config \
    ffmpeg libavcodec-dev libavformat-dev libswscale-dev \
    libv4l-dev libxvidcore-dev libx264-dev libgtk2.0-dev libatlas-base-dev \
    gfortran python3-dev opencv-data libopencv-dev python3-numpy \
    x264 v4l-utils qt5-default
~$ cd ~/~/opencv-3.3.0/ ;      mkdir build;      cd build
~$ cmake -D CMAKE_BUILD_TYPE=RELEASE \
    -D CMAKE_INSTALL_PREFIX=/usr/local \
    -D INSTALL_PYTHON_EXAMPLES=ON \
    -D INSTALL_C_EXAMPLES=OFF -D WITH_GSTREAMER=ON \
    -D OPENCV_EXTRA_MODULES_PATH=~/~/opencv_contrib-3.3.0/modules \
    -D PYTHON_EXECUTABLE=/usr/bin/python3.5 \
    -D WITH_TBB=ON -D BUILD_NEW_PYTHON_SUPPORT=ON -D WITH_V4L=ON \
    -D WITH_QT=ON -D WITH_OPENGL=ON \
    -D BUILD_EXAMPLES=ON ..
~$ make -j4      ~$ sudo make install
~$ cd /usr/local/lib/python3.5/dist-packages
~$ sudo ln -s cv2.cpython-35m-x86_64-linux-gnu.so cv2.so
>>> import cv2
>>> cv2.__version__
>>> cap = cv2.VideoCapture(0); cap.isOpened(); cap.release()
```

## Try - Test OpenCV with Camera (SimpleCamera.py)

❖ 실행결과

press ESC

❖ 알아보기

~\$ lsusb

~\$ ls -l /dev/video\*

❖ 따라하기

```
import cv2
```

```
cap = cv2.VideoCapture(0)
```

```
# double check /dev/video?
```

```
# Read until video is completed
```

```
while(cap.isOpened()):
```

```
    # Capture frame-by-frame
```

```
    ret, frame = cap.read()
```

```
    # Display the resulting frame
```

```
    cv2.imshow('frame',frame)
```

```
    if cv2.waitKey(1) == 27:
```

```
        break
```

```
# When everything done, release the capture
```

```
cap.release()
```

```
cv2.destroyAllWindows()
```

# The Mat Class

---

- ❖ **Mat**(int rows, int cols, int type)
- ❖ **Mat**(Size size, int type)
- ❖ **Mat**(int rows, int cols, int type, const Scalar& s)
- ❖ **Mat**(Size size, int type, const Scalar& s)
- ❖ **Mat**(const Mat& m)
- ❖ **Mat**(int rows, int cols, int type, void\* data, size\_t step=AUTO\_STEP)
- ❖ **Mat**(Size size, int type, void\* data, size\_t step=AUTO\_STEP)
- ❖ **Mat**(const Mat& m, const Range& rowRange, const Range& colRange=Range::all() )
- ❖ **Mat**(const Mat& m, const Rect& roi)
- ❖ **Mat**(const CvMat\* m, bool copyData=false)
- ❖ **Mat**(const IplImage\* img, bool copyData=false)
- ❖ **Mat**(int ndims, const int\* sizes, int type)
- ❖ **Mat**(int ndims, const int\* sizes, int type, const Scalar& s)
- ❖ **Mat**(int ndims, const int\* sizes, int type, void\* data, const size\_t\* steps=0)
- ❖ **Mat**(const Mat& m, const Range\* ranges)

## Try - read / write image(ReadWriteImage.py)

### ❖ 실행결과

press ESC or press S  
images/load\_gray.png

### ❖ 따라하기

```
import cv2
# Loads image in grayscale mode
img = cv2.imread('images/load_image.jpg',cv2.IMREAD_GRAYSCALE)
cv2.imshow('image',img)
k = cv2.waitKey(0) & 0xFF      # 64 bit
if k == 27:      # wait for ESC key to exit
    cv2.destroyAllWindows()
elif k == ord('s'): # wait for 's' key to save and exit
    cv2.imwrite('images/load_gray.png',img)
    cv2.destroyAllWindows()
```

### ❖ 해보기 (Read an image flag)

- **cv2.IMREAD\_GRAYSCALE** (0): Loads image in grayscale mode
- **cv2.IMREAD\_COLOR** (1): Loads a color image. Any transparency of image will be neglected. It is the default flag.
- **cv2.IMREAD\_UNCHANGED** (-1): Loads image as such including alpha channel

## Try - Drawing Functions(DrawingFunctions.py)

- ❖ 실행결과  
각 도형과 글자 출력.

- ❖ 따라하기

```
import numpy as np
```

```
img = np.zeros((512,512,3), np.uint8) # Create a black image
```

```
# Draw a diagonal blue line with thickness of 5 px
```

```
img = cv2.line(img,(0,0),(511,511),(255,0,0),5)
```

```
img = cv2.rectangle(img,(384,0),(510,128),(0,255,0),3)
```

```
img = cv2.circle(img,(447,63), 63, (0,0,255), -1)
```

```
img = cv2.ellipse(img,(256,256),(100,50),0,0,180,255,-1)
```

```
pts = np.array([[10,5],[20,30],[70,20],[50,10]], np.int32)
```

```
pts = pts.reshape((-1,1,2))
```

```
img = cv2.polylines(img,[pts],True,(0,255,255))
```

```
font = cv2.FONT_HERSHEY_SIMPLEX
```

```
cv2.putText(img,'OpenCV',(10,500), font, 4,(255,255,255),2,cv2.LINE_AA)
```

## Try - Mouse as a Paint-Brush(MousePaint-Brush.py)

### ❖ 실행결과

Click Lfe            press ESC

### ❖ 따라하기

```
import cv2
import numpy as np
# mouse callback function
def draw_circle(event,x,y,flags,param):
    if event == cv2.EVENT_FLAG_LBUTTON:
        cv2.circle(img,(x,y),10,(255,0,0),-1)
# Create a black image, a window and bind the function to window
img = np.zeros((512,512,3), np.uint8)
cv2.namedWindow('image')
cv2.setMouseCallback('image',draw_circle)
while(1):
    cv2.imshow('image',img)
    if cv2.waitKey(20) & 0xFF == 27:        break
cv2.destroyAllWindows()
```



## Try - Trackbar as ColorPalette(TrackbarColorPalette.py)

### ❖ 실행결과

Move Trackbar.

### ❖ 따라하기

```
import cv2; import numpy as np
def nothing(x): pass
img = np.zeros((300,512,3), np.uint8)
cv2.namedWindow('image')
cv2.createTrackbar('R','image',0,255,nothing)
cv2.createTrackbar('G','image',0,255,nothing)
cv2.createTrackbar('B','image',0,255,nothing)
while(1):
    cv2.imshow('image',img)
    k = cv2.waitKey(1) & 0xFF
    if k == 27:
        break
    r = cv2.getTrackbarPos('R','image')
    g = cv2.getTrackbarPos('G','image')
    b = cv2.getTrackbarPos('B','image')
    img[:] = [b,g,r]
cv2.destroyAllWindows()
```

## Try - Accessing & Modifying pixel values(AccessingModifying\_Pixels.py)

### ❖ 실행결과

pixel img[100,100] values [ 0 5 12]

accessing only blue pixel 0

Modifying img[100,100] pixel values to [255,255,255] [255 255 255]

accessing RED value 173

modifying RED value img.itemset((10,10,2),100) 173

Image Properties - shape (360, 500, 3)

Image Properties - size 540000

Image Properties - dtype uint8

### ❖ 따라하기

```
import cv2; img = cv2.imread('images/load_image.jpg')
```

```
print ('pixel img[100,100] values',img[100,100])
```

```
print('accessing only blue pixel',img[100,100,0])
```

```
img[100,100] = [255,255,255]
```

```
print('Modifying img[100,100] pixel values to [255,255,255]',img[100,100])
```

```
print('accessing RED value',img.item(10,10,2))
```

```
print('modifying RED value img.itemset((10,10,2),100)',img.item(10,10,2))
```

```
print('Image Properties - shape',img.shape)
```

```
print('Image Properties - size', img.size)
```

```
print('Image Properties - dtype',img.dtype)
```

## Try - Splitting and Merging Image Channels(SplittingMerging\_Channels.py)

- ❖ 실행결과  
6 개 dialog 생성.

- ❖ 따라하기

```
img_tmp = img
```

```
b,g,r = cv2.split(img) #is a costly operation
```

```
cv2.imshow('blue image Channel',b)
```

```
cv2.imshow('green image Channel',g)
```

```
cv2.imshow('red image Channel',r)
```

```
merge_img = cv2.merge((b,g,r))
```

```
cv2.imshow('merge image',merge_img)
```

```
img_tmp[:, :, 2]=0 #isn't a costly operation
```

```
cv2.imshow('blue image Channel by Numpy',img_tmp)
```

```
roi = img[180:340, 330:490] # region of images
```

```
img_tmp[173:333, 100:260] = roi
```

```
cv2.imshow('Image ROI',img_tmp)
```

## Try - Image Addition(ImageAddition.py)

- ❖ 실행결과  
5개 dialog 생성
- ❖ 따라하기

```
img = cv2.imread('images/load_image.jpg')
img2 = cv2.imread('images/window_image.jpg')
cv2.imshow('load image',img)
cv2.imshow('window image',img2)
cv2.imshow('load + window image',img+img2)
cv2.imshow('add (load,window) image',cv2.add(img,img2))
def nothing(x):
    pass
cv2.namedWindow('Blending image')
cv2.createTrackbar('blending','Blending image',0,100,nothing)
mix = 1
while(True):
    blending_img=cv2.addWeighted(img2, float(100-mix)/100, img, float(mix)/100,0)
    cv2.imshow('Blending image',blending_img)
    k = cv2.waitKey(1) & 0xFF
    if k == 27:
        break
    mix = cv2.getTrackbarPos('blending', 'Blending image')
```

## Try - Bitwise Operations(BitwiseOperations.py)

### ❖ 실행결과

1개 dialog 생성.

### ❖ 따라하기

```
img = cv2.imread('images/load_image.jpg')
img2 = cv2.imread('images/opencv_logo.png')
rows,cols,channels = img2.shape
roi = img[0:rows, 0:cols ]
# Now create a mask of logo and create its inverse mask also
img2gray = cv2.cvtColor(img2,cv2.COLOR_BGR2GRAY)
ret, mask = cv2.threshold(img2gray, 10, 255, cv2.THRESH_BINARY)
mask_inv = cv2.bitwise_not(mask)
# Now black-out the area of logo in ROI
img1_bg = cv2.bitwise_and(roi,roi,mask = mask_inv)
# Take only region of logo from logo image.
img2_fg = cv2.bitwise_and(img2,img2,mask = mask)
# Put logo in ROI and modify the main image
dst = cv2.add(img1_bg,img2_fg)
img[0:rows, 0:cols ] = dst
cv2.imshow('add(img1_bg,img2_fg)',dst)
```

## Try - find HSV values to track(findHSVToTrack.py)

### ❖ 실행결과

변환 가능 종류 list

BGR to HSV valuses

### ❖ 따라하기

```
import numpy as np
```

```
flags = [i for i in dir(cv2) if i.startswith('COLOR_')]
```

```
print (flags)
```

```
#BGR --> Gray and BGR --> HSV
```

```
blue = np.uint8([[[ 255,0,0 ]]])
```

```
green = np.uint8([[[ 0,255,0 ]]])
```

```
red = np.uint8([[[ 0,0,255 ]]])
```

```
hsv_blue = cv2.cvtColor(blue,cv2.COLOR_BGR2HSV)
```

```
print('Convert HSV for blue', hsv_blue)
```

```
hsv_green = cv2.cvtColor(green,cv2.COLOR_BGR2HSV)
```

```
print('Convert HSV for green', hsv_green)
```

```
hsv_red = cv2.cvtColor(red,cv2.COLOR_BGR2HSV)
```

```
print('Convert HSV for red', hsv_red)
```

## Try - Object Tracking(ObjectTracking\_inRange.py)

### ❖ 실행결과

Blue color Tracking

### ❖ 따라하기

```
import numpy as np
cap = cv2.VideoCapture(0)
while(True):
    __, frame = cap.read()    # Take each frame
    # Convert BGR to HSV
    hsv = cv2.cvtColor(frame, cv2.COLOR_BGR2HSV)
    # define range of blue color in HSV
    lower_blue = np.array([110,50,50])
    upper_blue = np.array([130,255,255])
    # Threshold the HSV image to get only blue colors
    mask = cv2.inRange(hsv, lower_blue, upper_blue)
    # Bitwise-AND mask and original image
    result = cv2.bitwise_and(frame,frame, mask= mask)
    cv2.imshow('frame',frame)
    cv2.imshow('mask',mask)
    cv2.imshow('result',result)
```

## Try - Simple Thresholding(SimpleThresholding.py)

- ❖ 실행결과  
각 Threshold 적용 표시.
- ❖ 따라하기

```
from matplotlib import pyplot as plt
img = cv2.imread('images/radial_gradient.png',0)
ret,thresh1 = cv2.threshold(img,127,255,cv2.THRESH_BINARY)
ret,thresh2 = cv2.threshold(img,127,255,cv2.THRESH_BINARY_INV)
ret,thresh3 = cv2.threshold(img,127,255,cv2.THRESH_TRUNC)
ret,thresh4 = cv2.threshold(img,127,255,cv2.THRESH_TOZERO)
ret,thresh5 = cv2.threshold(img,127,255,cv2.THRESH_TOZERO_INV)
titles = ['Original Image','BINARY','BINARY_INV',
          'TRUNC','TOZERO','TOZERO_INV']
images = [img, thresh1, thresh2, thresh3, thresh4, thresh5]

for i in range(6):
    plt.subplot(2,3,i+1),plt.imshow(images[i],'gray')
    plt.title(titles[i])
    plt.xticks([],plt.yticks([]))
plt.show()
```



## Try - Adaptive Thresholding(AdaptiveThresholding.py)

### ❖ 실행결과

### ❖ 따라하기

```
from matplotlib import pyplot as plt
img = cv2.imread('images/sudoku.jpg',cv2.IMREAD_GRAYSCALE)
img = cv2.medianBlur(img,5)
ret,th1 = cv2.threshold(img,127,255,cv2.THRESH_BINARY)
th2 = cv2.adaptiveThreshold(img,255,cv2.ADAPTIVE_THRESH_MEAN_C,\
    cv2.THRESH_BINARY,11,2)
th3 = cv2.adaptiveThreshold(img,255,cv2.ADAPTIVE_THRESH_GAUSSIAN_C,\
    cv2.THRESH_BINARY,11,2)
titles = ['Original Image', 'Global Thresholding (v = 127)',
    'Adaptive Mean Thresholding', 'Adaptive Gaussian Thresholding']
images = [img, th1, th2, th3]
for i in range(4):
    plt.subplot(2,2,i+1),plt.imshow(images[i],'gray')
    plt.title(titles[i])
    plt.xticks([],plt.yticks([]))
plt.show()
```

## Try - Otsu's Binarization(Otsu'sBinarizationThresholding.py)

```
img = cv2.imread('images/noisy.jpg',0)
ret1,th1 = cv2.threshold(img,127,255,cv2.THRESH_BINARY)
# Otsu's thresholding
ret2,th2 = cv2.threshold(img,0,255,cv2.THRESH_BINARY+cv2.THRESH_OTSU)
# Otsu's thresholding after Gaussian filtering
blur = cv2.GaussianBlur(img,(5,5),0)
ret3,th3 = cv2.threshold(blur,0,255,cv2.THRESH_BINARY+cv2.THRESH_OTSU)
# plot all the images and their histograms
images = [img, 0, th1,img, 0, th2,blur, 0, th3]
titles = ['Original Noisy Image','Histogram','Global Thresholding (v=127)',
          'Original Noisy Image','Histogram',"Otsu's Thresholding",
          'Gaussian filtered Image','Histogram',"Otsu's Thresholding"]
for i in range(3):
    plt.subplot(3,3,i*3+1),plt.imshow(images[i*3],'gray')
    plt.title(titles[i*3]), plt.xticks([], plt.yticks([]))
    plt.subplot(3,3,i*3+2),plt.hist(images[i*3].ravel(),256)
    plt.title(titles[i*3+1]), plt.xticks([], plt.yticks([]))
    plt.subplot(3,3,i*3+3),plt.imshow(images[i*3+2],'gray')
    plt.title(titles[i*3+2]), plt.xticks([], plt.yticks([]))
```

## Try - Image Transformations (ImageTransformations.py)

- ❖ 실행결과  
4개 Dialog 생성.

- ❖ 따라하기

```
img = cv2.imread('images/window_image.jpg')  
cv2.imshow('Original Image',img)
```

```
res = cv2.resize(img,None,fx=2, fy=2, interpolation = cv2.INTER_CUBIC)  
cv2.imshow('Scaling Image',res)
```

```
rows,cols,tmp = img.shape  
M = np.float32([[1,0,100],[0,1,50]])  
dst = cv2.warpAffine(img,M,(cols,rows))  
cv2.imshow('Shifting Image',dst)
```

```
M2 = cv2.getRotationMatrix2D((cols/2,rows/2),90,1)  
dst2 = cv2.warpAffine(img,M2,(cols,rows))  
cv2.imshow('Rotating Image',dst2)
```

## Try - Capture Video from Camera(CaptureVideofromCamera.py)

### ❖ 실행결과

press key 'q'

### ❖ 따라하기

```
import cv2
```

```
cap = cv2.VideoCapture(1)
```

```
#cap.set(cv2.CAP_PROP_FRAME_WIDTH, 640)
```

```
#cap.set(cv2.CAP_PROP_FRAME_HEIGHT, 480)
```

```
#cap.set(cv2.CAP_PROP_FPS, 7)
```

```
if (cap.isOpened()== False):
```

```
    print("Error opening video stream or file")
```

```
while(cap.isOpened()):                # Read until video is completed
```

```
    ret, frame = cap.read()            # Capture frame-by-frame
```

```
    # Our operations on the frame come here
```

```
    gray = cv2.cvtColor(frame, cv2.COLOR_BGR2GRAY)
```

```
    cv2.imshow('frame',gray)           # Display the resulting frame
```

```
    if cv2.waitKey(0) == ord('q'):
```

```
        break
```

```
cap.release()                          # When everything done, release the capture
```

```
cv2.destroyAllWindows()
```

## Try - save image from diff motion(motion\_cv2.py)

```
def diffImage(i):
    diff0 = cv2.absdiff(i[0], i[1]); diff1 = cv2.absdiff(i[1], i[2])
    return cv2.bitwise_and(diff0, diff1)
def getGrayCameraImage(cam):
    img=cam.read()[1]; gimg=cv2.cvtColor(img, cv2.COLOR_RGB2GRAY)
    return gimg
def updateCameraImage(cam, i):
    i[0] = i[1]; i[1] = i[2]; i[2] = getGrayCameraImage(cam)
if __name__ == "__main__":
    thresh = 32; cam = cv2.VideoCapture(0); i = [None, None, None]
    for n in range(3): i[n] = getGrayCameraImage(cam)
    while True:
        diff = diffImage(i)
        ret,thring=cv2.threshold(diff, thresh, 1, cv2.THRESH_BINARY)
        count = cv2.countNonZero(thring)
        if (count > 20):
            nz = numpy.nonzero(thring)
            cv2.imwrite('detect'+str(time.time())+'.jpg',i[0])
        cv2.imshow('Detecting Motion', diff)
        updateCameraImage(cam, i) # process next image
```

## Try - Web Server Push With image(mjpgstream\_flask.py)

### ❖ 실행결과

http://127.0.0.1:5000/

### ❖ 따라하기

```
class VideoCamera(object):
```

```
    def __init__(self):        self.video = cv2.VideoCapture(0)
```

```
    def __del__(self):        self.video.release()
```

```
    def get_frame(self):
```

```
        success, image = self.video.read(); ret, jpeg = cv2.imencode('.jpg', image)
```

```
        return jpeg.tobytes()
```

```
@app.route('/')
```

```
def index():
```

```
    return "<HTML><BODY></BODY></HTML>"
```

```
def gen(camera):
```

```
    while True:
```

```
        frame = camera.get_frame()
```

```
        yield (b'--frame\r\nContent-Type: image/jpeg\r\n\r\n' + frame + b'\r\n\r\n')
```

```
@app.route('/video_feed')
```

```
def video_feed():
```

```
    return Response(gen(VideoCamera()),
```

```
                    mimetype='multipart/x-mixed-replace; boundary=frame')
```

