

# CSE 8A: Intro to Programming in Python

## Fall 2021

Lecture 14 - memory model exercises

UC San Diego

# Stack Frames

Every time a function is invoked (i.e., called), the invocation gets a new “frame” for holding variables

- The parameters also exist in a frame
- When a variable name is used within a function, Python looks for it in the current frame first
- We call these variables local variables

## Global frame

- There is always one global frame that all functions can access
- When a variable name is used in a function, Python looks two places:
  1. the function invocation's frame (first)
  2. the global frame (only if not found before)

# Stack frames key points

1. Python doesn't evaluate a function until it is called
2. First line to execute in a python code is the first statement that isn't part of any functions
3. Function returns when the last statement of the function is executed or when a return statement is executed
4. Function returns to its caller
5. A function stack frame is created when a function is called, and is destroyed when a function returns to its caller
6. A function can only access variables in its own frame or variables in the global frame
7. Local variables take precedence than the global variables

# Global variable

- Variables that are declared outside any functions
- Inside a function, you can use `global` keyword to tell python that a certain variable is global so it doesn't create a local variable instead

# Global variable

```
name = 'christine' #a global variable

def foo():
    name = 'paul' #a local variable

foo()
print(name) #try to print the global variable
```

**VS**

```
name = 'christine' #a global variable

def foo():
    global name
    name = 'paul' #use the global variable

foo()
print(name) #try to print the global variable
```

# Exercise: Modifying Global Variables in Functions

What will happen when we run this code?

```
msg = 'hello'
def greeting():
    global msg
    msg = 'welcome!'
    print('greeting: ' + msg)

print('before: ' + msg)
greeting()
print('after: ' + msg)
```

A)  
before: hello  
greeting: welcome!  
after: hello

B)  
before: hello  
greeting: welcome!  
after: welcome!

C) Error: variable msg is not defined

D) I don't know! :(

# Exercise: Passing Parameters/Arguments to Functions

What will happen when we run this code?

```
def f(x):  
    x = 'B'  
    print('inside: ' + x)
```

```
val = 'A'  
print('before: ' + val)  
f(val)  
print('after: ' + val)
```

A)  
before: A  
inside: B  
after: B

B)  
before: A  
inside: B  
after: A

C) Error: variable x is not defined

D) I don't know! :(

# Exercise: Passing Parameters/Arguments to Functions

What will happen when we run this code?

```
def f(x):  
    x = 'B'  
    print('inside: ' + x)  
x = 'A'  
print('before: ' + x)  
f(x)  
print('after: ' + x)
```

A)  
before: A  
inside: B  
after: B

B)  
before: A  
inside: B  
after: A

C) Error: variable x is not defined

D) I don't know! :(



# Function Chain Calls

What is printed out when the following code executes?

```
def foo():  
    print('A')  
    fubar()  
    print('B')
```

```
def fubar():  
    print('C')  
    bar()  
    print('D')
```

```
def bar():  
    print('E')
```

```
foo()
```

**A)**

A

B

C

D

E

**B)**

A

B

**C)**

A

C

E

**D)**

A

C

E

D

B

**E)** None of the answers is correct

# Function Chain Calls

```
def foo():  
    print('A')  
    fubar()  
    print('B')
```

```
def fubar():  
    print('C')  
    bar()  
    print('D')
```

```
def bar():  
    print('E')
```

```
foo()
```

# Pass a list to a function

```
def add_fish(names, new_fish):  
    names.append(new_fish)  
  
fishes = ['carp', 'dolphin', 'shark']  
add_fish(fishes, 'whale')  
print(fishes)
```

- A. ['carp', 'dolphin', 'shark']
- B. ['carp', 'dolphin', 'shark', 'whale']
- C. ['whale']
- D. []
- E. None of the given choices is correct

```
def add_fish(names, new_fish):  
    names.append(new_fish)  
  
fishes = ['carp', 'dolphin', 'shark']  
add_fish(fishes, 'whale')  
print(fishes)
```

# Pass a list to a function

```
def add_fish(names, new_fish):  
    names = ['turtle', 'jelly fish']  
    names.append(new_fish)  
  
fishes = ['carp', 'dophine', 'shark']  
add_fish(fishes, 'whale')  
print(fishes)
```

- A. ['carp', 'dolphin', 'shark']
- B. ['carp', 'dolphin', 'shark', 'whale']
- C. ['turtle', 'jelly fish', 'whale']
- D. []
- E. None of the given choices is correct

```
def add_fish(names, new_fish):  
    names = ['turtle', 'jelly fish']  
    names.append(new_fish)  
  
fishes = ['carp', 'dophine', 'shark']  
add_fish(fishes, 'whale')  
print(fishes)
```