

Lecture 14

Sinc, rectangle, modulation and convolution

Preview of today's lecture

- ◆ Practical implications of the sinc and rect functions
 - ✦ Connection between the sinc function and ideal lowpass filters
 - ✦ Application of sinc in communication systems

- ◆ Communication systems
 - ✦ Summarize some key principles of communication systems
 - ✦ Explain the role of the modulation property

- ◆ Convolution property
 - ✦ Convolution in time is multiplication in frequency
 - ✦ Use this fact to compute convolutions with less work!

Summarizing the Fourier transform and its inverse

Fourier transform (analysis)

$$X(j\omega) = \int_{-\infty}^{\infty} x(t)e^{-j\omega t} dt$$

Inverse Fourier transform (synthesis)

$$x(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(j\omega)e^{j\omega t} d\omega$$

$$x(t) \leftrightarrow X(j\omega)$$

(more pairs in the book)

Basic Fourier transform pairs I/3

	Time domain $x(t)$	Frequency domain $X(j\omega)$
Delta	$\delta(t)$	1
Constant	$\frac{1}{2\pi}$	$\delta(\omega)$
Complex sinusoid	$\frac{e^{j\omega_0 t}}{2\pi}$	$\delta(\omega - \omega_0)$
Causal exponential	$e^{-at}u(t)$ $\operatorname{Re}\{a\} > 0$	$\frac{1}{a + j\omega}$

(more pairs in the book)

Basic Fourier transform pairs 2/3

	Time domain $x(t)$	Frequency domain $X(j\omega)$
Cosine	$\cos \omega_0 t$	$\pi\delta(\omega - \omega_0) + \pi\delta(\omega + \omega_0)$
Sine	$\sin \omega_0 t$	$\pi j(\delta(\omega + \omega_0) - \delta(\omega - \omega_0))$
Periodic signal w/ period T	$x(t)$	$2\pi \sum_{k=-\infty}^{\infty} a_k \delta(\omega - k\omega_0)$

(more pairs in the book)

Basic Fourier transform pairs 3/3

	Time domain $x(t)$	Frequency domain $X(j\omega)$
Rectangle	$\text{rect}(t)$	$\frac{\sin \frac{\omega}{2}}{\frac{\omega}{2}} = \text{sinc} \left(\frac{\omega}{2\pi} \right)$
Scaled rectangle	$\text{rect} \left(\frac{t}{2T_1} \right)$	$2 \frac{\sin(\omega T_1)}{\omega} = 2T_1 \text{sinc} \left(\frac{\omega T_1}{\pi} \right)$
Sinc	$\text{sinc}(t)$	$\text{rect} \left(\frac{\omega}{2\pi} \right)$
Scaled sinc	$\frac{B}{2\pi} \text{sinc} \left(\frac{Bt}{2\pi} \right)$	$\text{rect} \left(\frac{\omega}{B} \right)$

Fourier transform properties I $x(t) \xleftrightarrow{\mathcal{F}} X(j\omega) \quad y(t) \xleftrightarrow{\mathcal{F}} Y(j\omega)$

	Time domain	Fourier transform
Linearity	$ax(t) + by(t)$	$aX(j\omega) + bY(j\omega)$
Time shifting	$x(t - t_0)$	$e^{-j\omega t_0} X(j\omega)$
Differentiation	$\frac{dx}{dt}$	$j\omega X(j\omega)$
Integration	$\int_{-\infty}^t x(\tau) d\tau$	$\frac{1}{j\omega} X(j\omega) + \pi X(0) \delta(j\omega)$

Fourier transform properties 2

$$x(t) \xleftrightarrow{\mathcal{F}} X(j\omega)$$

	Time domain	Fourier transform
Time scaling	$x(at)$	$\frac{1}{ a } X\left(\frac{j\omega}{a}\right)$
Frequency scaling	$\frac{1}{ b } x\left(\frac{t}{b}\right)$	$X(jb\omega)$
Frequency shifting	$x(t)e^{j\omega_0 t}$	$X(j(\omega - \omega_0))$
Parseval's theorem	$\int_{-\infty}^{\infty} x(t) ^2 dt = \frac{1}{2\pi} \int_{-\infty}^{\infty} X(j\omega) ^2 d\omega$	

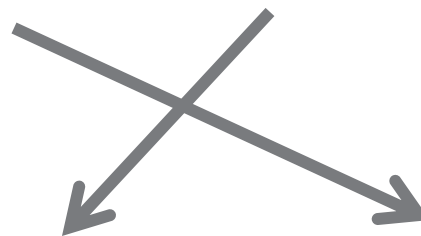
Fourier transform properties 3

$$\begin{aligned} x(t) &\xleftrightarrow{\mathcal{F}} X(j\omega) & y(t) &\xleftrightarrow{\mathcal{F}} Y(j\omega) \\ h(t) &\xleftrightarrow{\mathcal{F}} H(j\omega) \end{aligned}$$

	Time domain	Fourier transform
Convolution in time	$y(t) = h(t) * x(t)$	$Y(j\omega) = H(j\omega)X(j\omega)$
Multiplication in time	$y(t) = h(t)x(t)$	$Y(j\omega) = \frac{1}{2\pi} \int_{-\infty}^{\infty} H(j\theta)X(j(\omega - \theta))d\theta$

Summarizing symmetry

$$x(t) = \text{Re}\{e(t)\} + j\text{Im}\{e(t)\} + \text{Re}\{o(t)\} + j\text{Im}\{o(t)\}$$

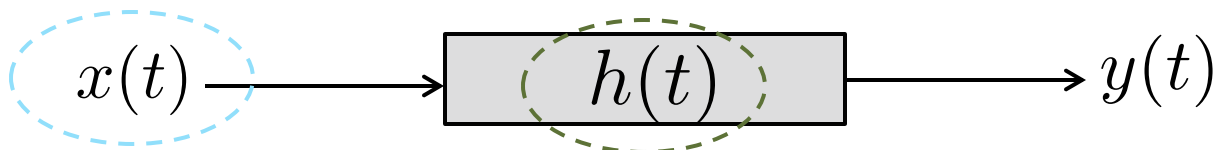


$$X(j\omega) = \text{Re}\{E(j\omega)\} + j\text{Im}\{E(j\omega)\} + \text{Re}\{O(j\omega)\} + j\text{Im}\{O(j\omega)\}$$

- ◆ Key symmetry equation relates real, imaginary, even, and odd in the time and frequency domains
- ◆ Can determine signal characteristics in one domain by inspecting the other domain

Connections back to ECE 45

Lectures 2 - 3 working with signals



Lectures 4 - 7 LTI systems in the time domain

Lectures 11, 17 LTI systems in the frequency domain



Lectures 8 - 10 Fourier series

Lectures 11 - 16 Fourier transform

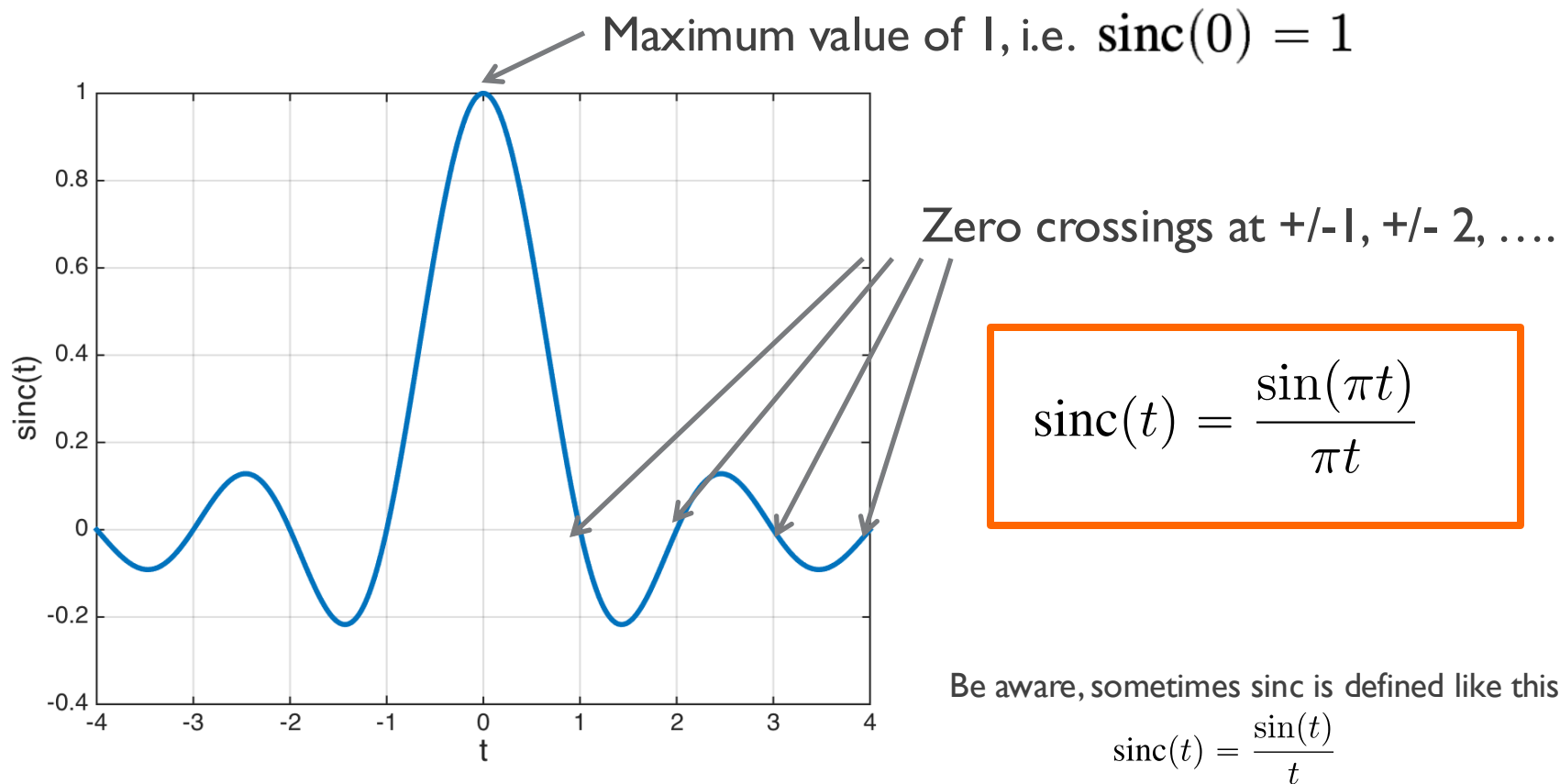
Fourier

Practical implications of the sinc and rect functions

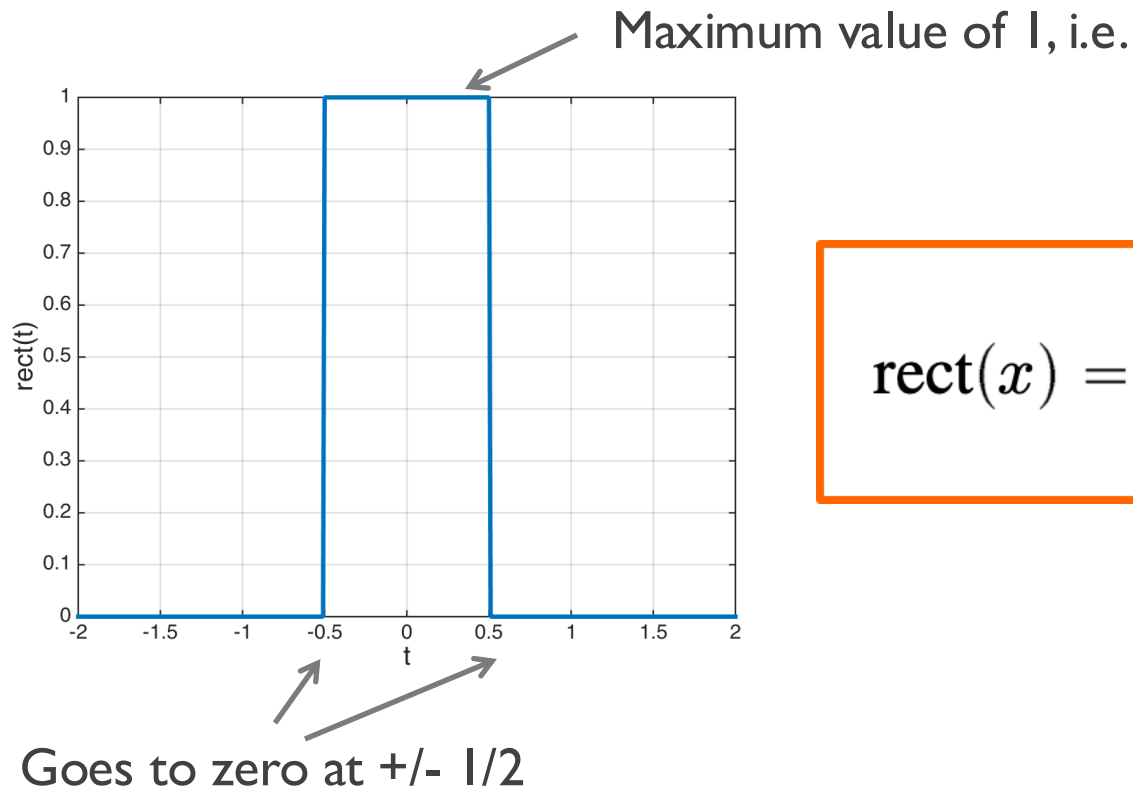
Key points

- Explain the connection between the sinc function and ideal lowpass filters
- Explain the application of sinc in communication systems

Sinc function

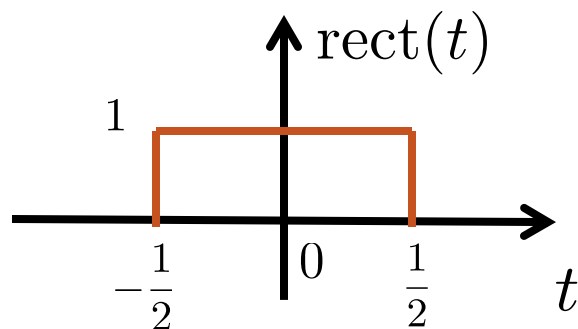


Rect function

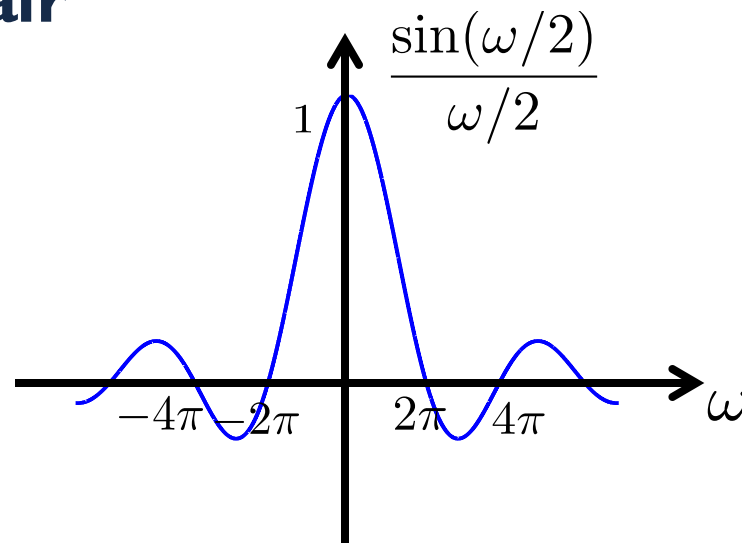


$$\text{rect}(x) = \begin{cases} 1, & |x| < \frac{1}{2} \\ 0, & |x| > \frac{1}{2} \end{cases}$$

Rect – Sinc Fourier transform pair



$$\frac{\sin \frac{\omega}{2}}{\frac{\omega}{2}} = \frac{\sin \frac{1}{2\pi} \pi \omega}{\frac{1}{2\pi} \cdot \pi \omega} = \text{sinc}\left(\frac{\omega}{2\pi}\right)$$

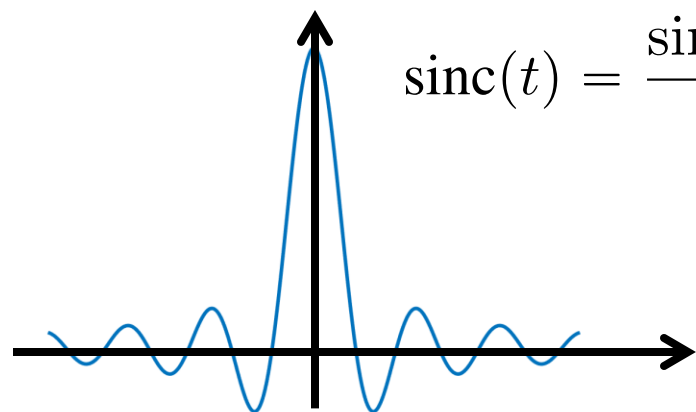


$$\text{rect}(t) \xleftrightarrow{\mathcal{F}} \text{sinc}\left(\frac{\omega}{2\pi}\right)$$

Aside: if using Hertz instead of radians/s

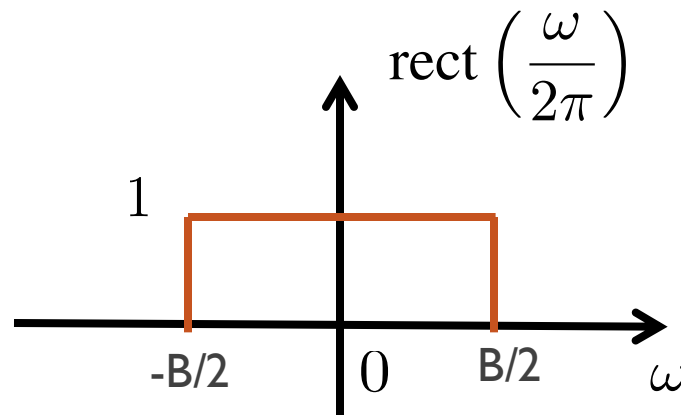
$$\frac{\sin \frac{\omega}{2}}{\frac{\omega}{2}} = \frac{\sin \frac{2\pi f}{2}}{\frac{2\pi f}{2}} = \text{sinc}(f), \quad f \text{ in Hz}$$

Sinc - Rect Fourier transform pair



Zero crossings at $\pm 1, \pm 2, \dots$

\mathcal{F}



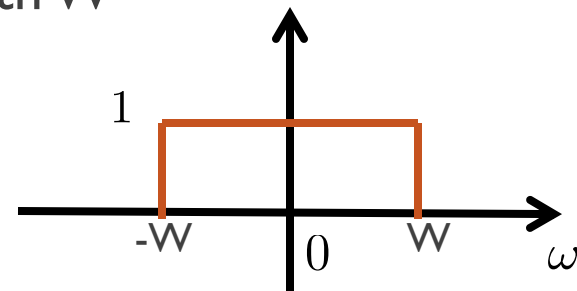
$$\text{sinc}(t) \xleftrightarrow{\mathcal{F}} \text{rect}\left(\frac{\omega}{2\pi}\right)$$

Connection to low pass filter design

- ◆ Consider an ideal lowpass filter with bandwidth W

$$X(j\omega) = \begin{cases} 1 & |\omega| \leq W \\ 0 & |\omega| > W \end{cases}$$

$$X(j\omega) = \text{rect}(\omega/2W)$$

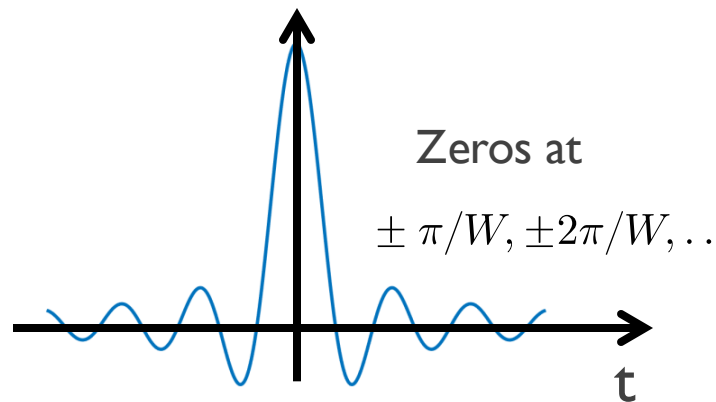


$$\text{sinc}(t) \xleftrightarrow{\mathcal{F}} \text{rect}\left(\frac{\omega}{2\pi}\right) \quad \text{pair}$$

$$\frac{1}{|b|} x\left(\frac{t}{b}\right) \xleftrightarrow{\mathcal{F}} X(jb\omega) \quad \text{scaling}$$

$$\frac{2W}{2\pi} x\left(t \frac{2W}{2\pi}\right) \xleftrightarrow{\mathcal{F}} X\left(j\omega \frac{2\pi}{2W}\right) \quad \text{substitute}$$

$$\frac{W}{\pi} \text{sinc}\left(\frac{tW}{\pi}\right) \xleftrightarrow{\mathcal{F}} \text{rect}\left(\frac{\omega}{2W}\right) \quad \text{simplify}$$



Implications on filter design

- ◆ The ideal lowpass filter is a sinc function with impulse response

$$h(t) = \frac{W}{\pi} \text{sinc} \left(\frac{Wt}{\pi} \right)$$

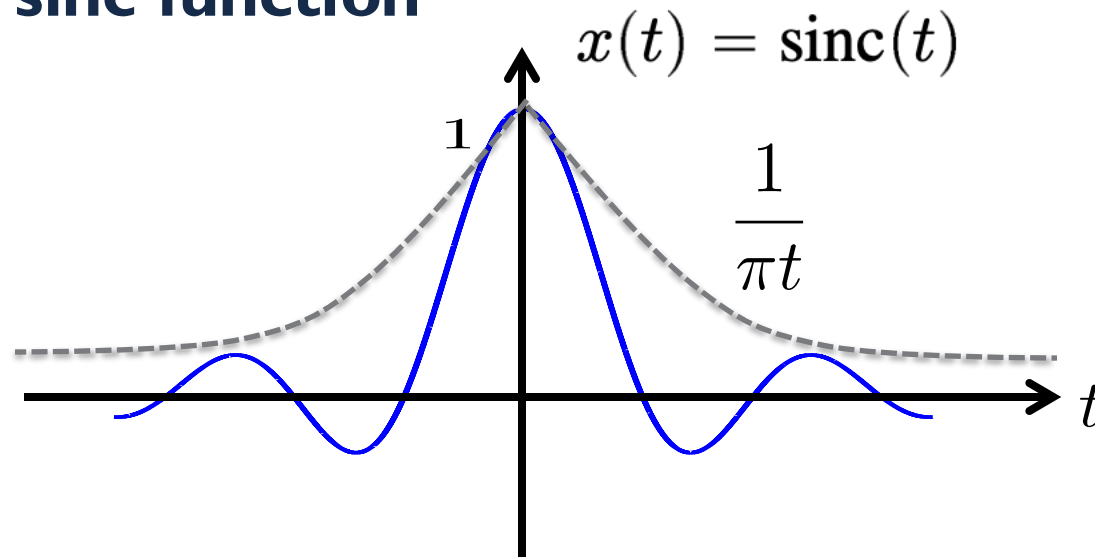
- ◆ RLC type circuits though realize a LCCDE with an impulse response that is a linear combination of terms like

$$\delta(t) \quad e^{-\lambda t} u(t) \quad t^k e^{-\lambda t} u(t)$$

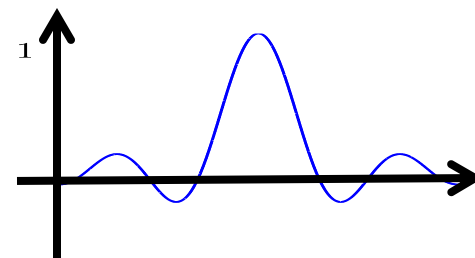
Circuits are design to only approximate ideal filters

Working with the sinc function

$$\text{sinc}(t) = \frac{\sin(\pi t)}{\pi t}$$

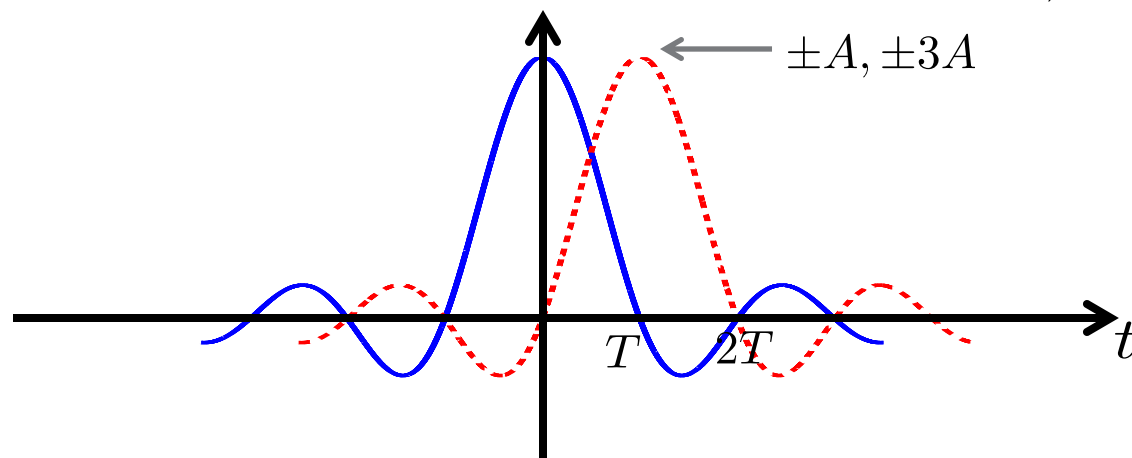


- ◆ Everlasting, non-causal time domain signal
- ◆ Truncating the sinc function
 - ★ After 20 crossings, less than 5% of peak value
- ◆ Making the sinc causal
 - ★ Shift to make approximately causal with delay based on truncation

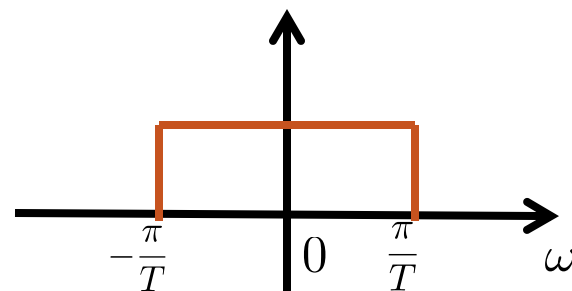


Connection to communications I/2

- ◆ If we used the sinc to send a pulse $\pm 1, \pm 3$ every T seconds



Spectrum has the form



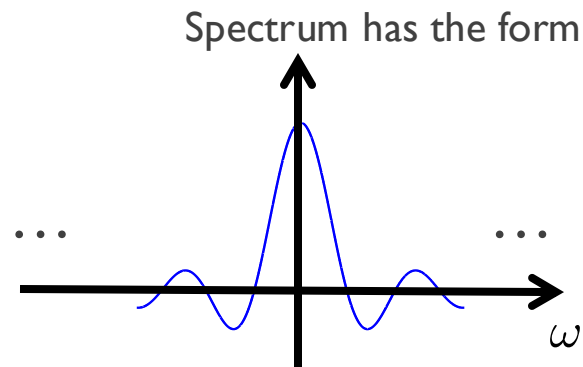
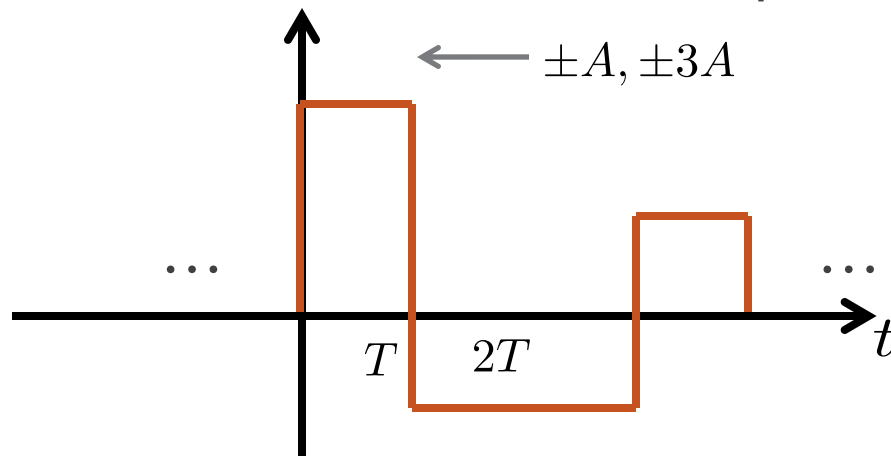
$$\underbrace{\text{sinc}\left(\frac{t}{T}\right)}_{u(t)} \perp \underbrace{\text{sinc}\left(\frac{t \pm kT}{T}\right)}_{v(t)} \quad \forall k$$

$$\int u(t)v(t)dt = 0$$

Sincs are good choices to carry data because shifted sinc functions are orthogonal

Connection to communications 2/2

- ◆ If we used the rect to send a pulse $\pm 1, \pm 3$ every T seconds

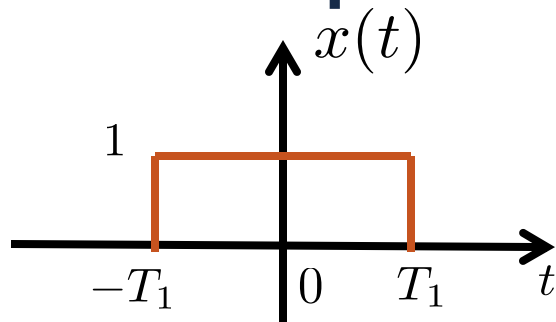


Zero crossings at

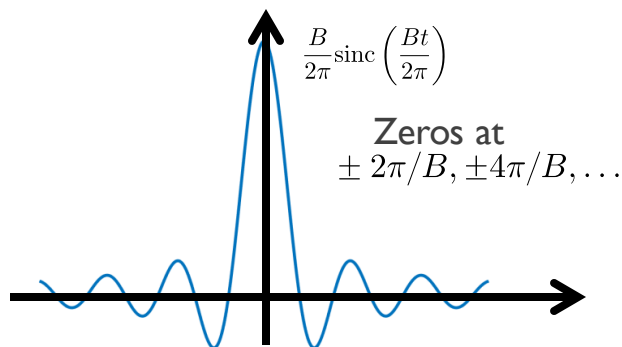
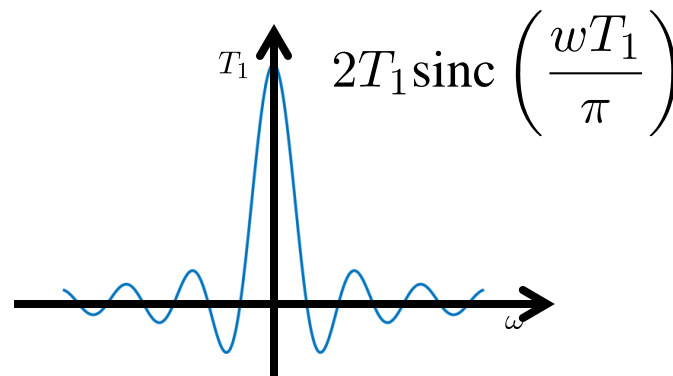
$$\pm 2\pi/T, \pm 4\pi/T, \dots$$

- ◆ Rectangle pulse uses infinite bandwidth!
- ◆ Sinc pulses or variations are used extensively in communications (have fixed, minimum bandwidth – very efficient)
 - ★ Spectrum is expensive, more than \$1000/Hz in the US for prime broadband spectrum (so a 10 MHz channel is about \$10b)

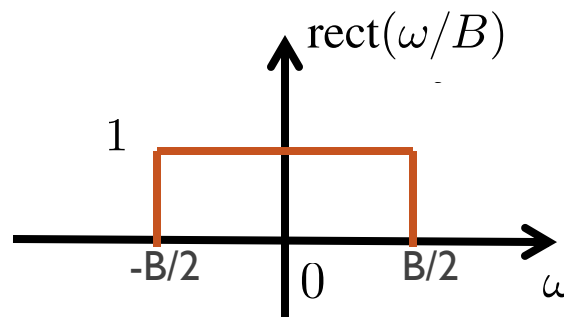
Sinc – rect pair **duality**



\longleftrightarrow
 F



\longleftrightarrow
 F



It is possible to figure out one set of transforms from the other

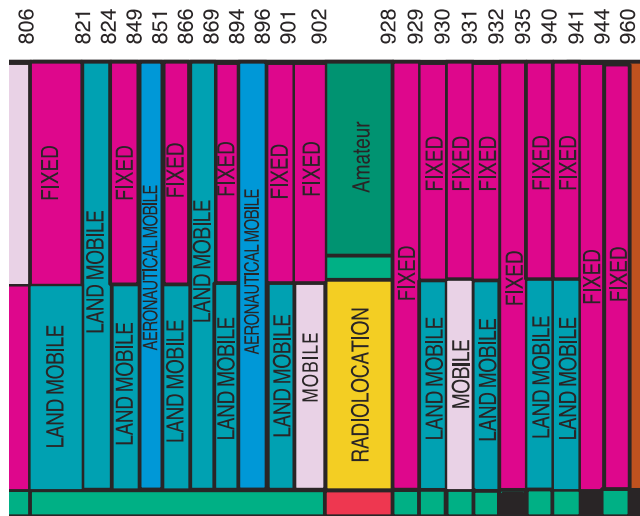
Application to communication systems

Key points

- Summarize some key principles of communication systems
- Explain the connection between communication and the frequency domain

[illegible]

Cellular is called
“Land mobile”

ISM - 915.0 \pm 13 MHz

UHF band

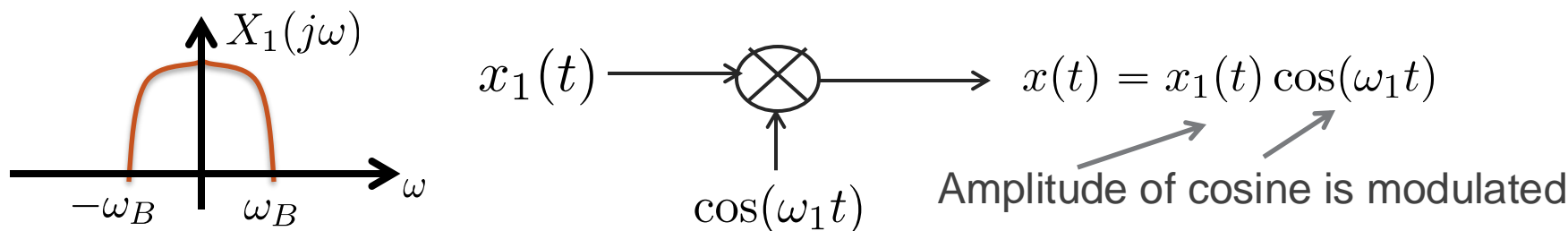
ISM band here is used for cordless phones, sensors

Practical application – Modulation

- ◆ Modulation is a concept widely used in communication systems
- ◆ While the “modulation” can mean different things, in communications it usually refers using a sinusoid to carry information
- ◆ Many types of modulation
 - ✦ Amplitude modulation (AM)
 - ✦ Frequency modulation (FM)
 - ✦ Phase modulation (PM)
- ◆ In this lecture: focus on an example with amplitude modulation

Practical application – Amplitude modulation

- ◆ One classically type of **modulation** is AM



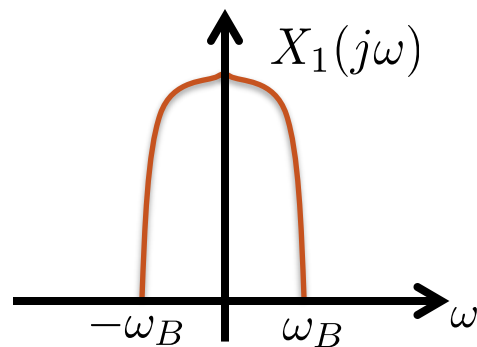
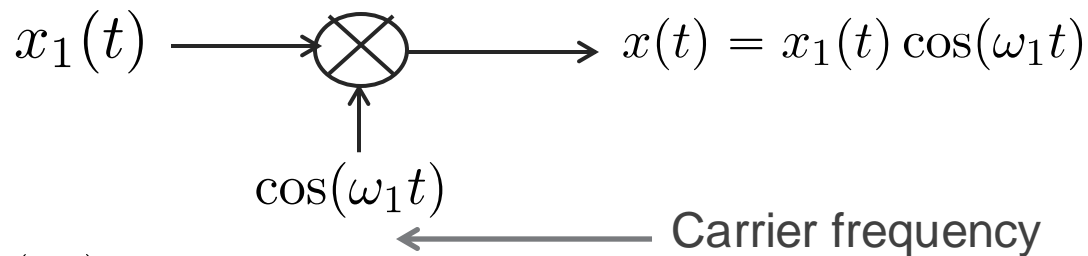
- ◆ What happens in the frequency domain?

$$x_1(t) \cos(\omega_1 t) = x_1(t) \frac{1}{2} e^{j\omega_1 t} + x_1(t) \frac{1}{2} e^{-j\omega_1 t}$$

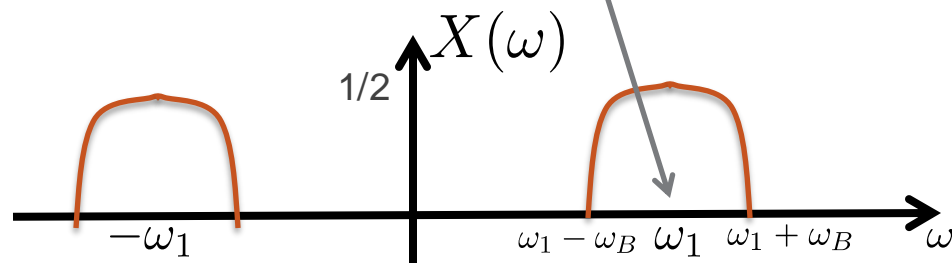


$$\mathcal{F}\{x_1(t) \cos(\omega_1 t)\} = \frac{1}{2} X_1(j(\omega - \omega_1)) + \frac{1}{2} X_1(j(\omega + \omega_1))$$

Practical application – Amplitude modulation (cont.)



Spectrum of the information signal
(aka baseband signal)



Spectrum of the modulated signal
(aka the passband signal)

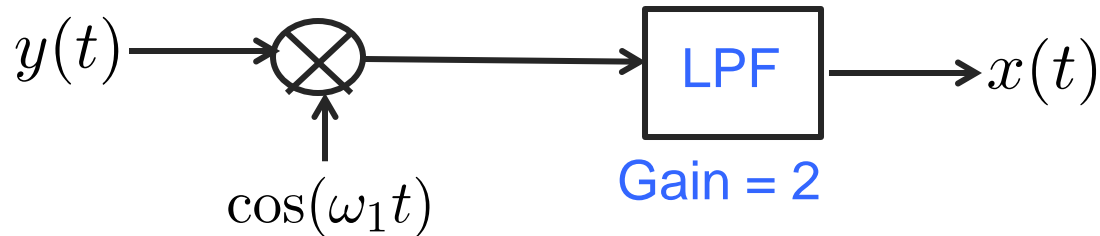
Practical application – Demodulation

◆ The reverse of **modulation** is called **demodulation**

✦ Exploit the fact that

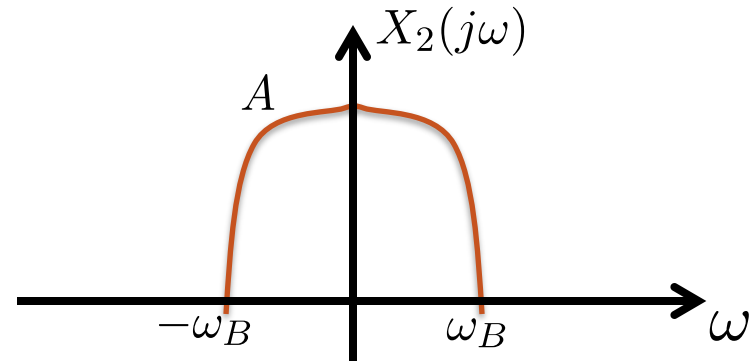
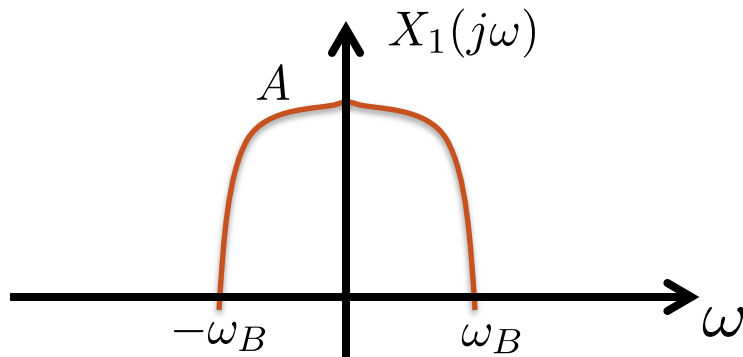
$$y(t) = x(t) \cos^2(\omega_1 t) = x(t) \frac{1}{2} (1 + \cos(2\omega_1 t))$$

Can eliminate this with a lowpass filter!



Practical application – Frequency division multiplexing

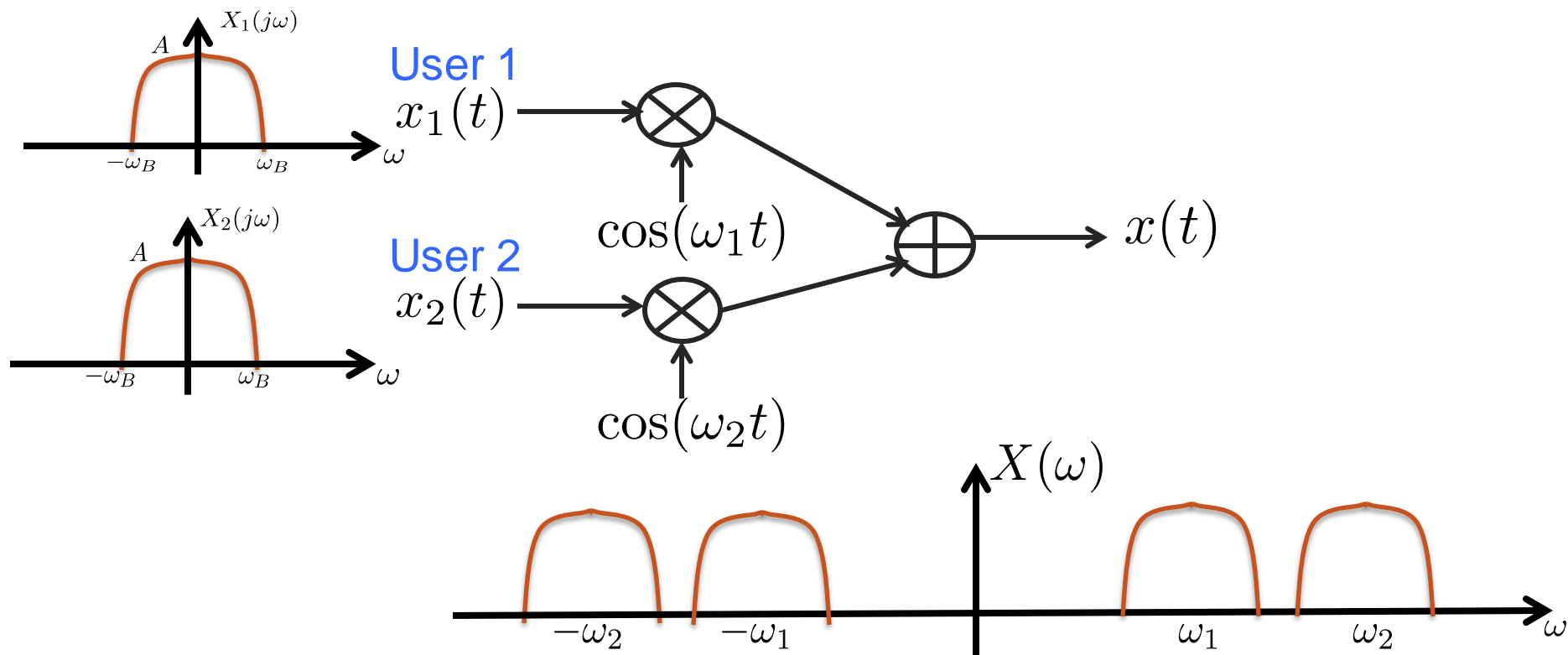
- ◆ Consider a communication system with two users
- ◆ Suppose that the signal for each user has frequency response



- ◆ Objective: Create a communication signal that carries the information contained in each users' signal

Practical application – Frequency division multiplexing (cont.)

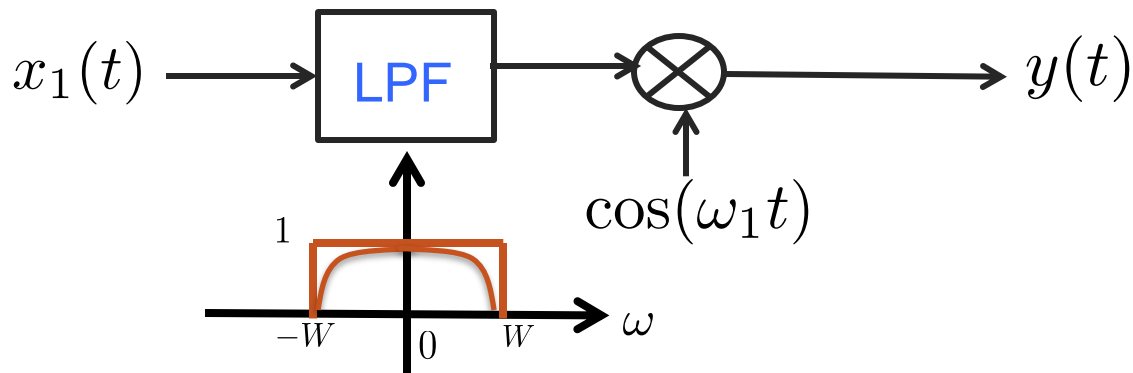
- ◆ One possible solution is AM with different carrier frequencies



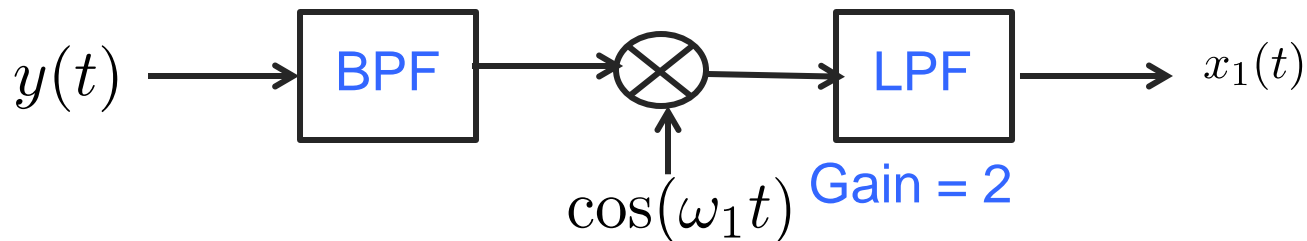
Practical application – Frequency division multiplexing (cont.)

◆ How to prevent possible overlap in the signals?

★ At the transmitter

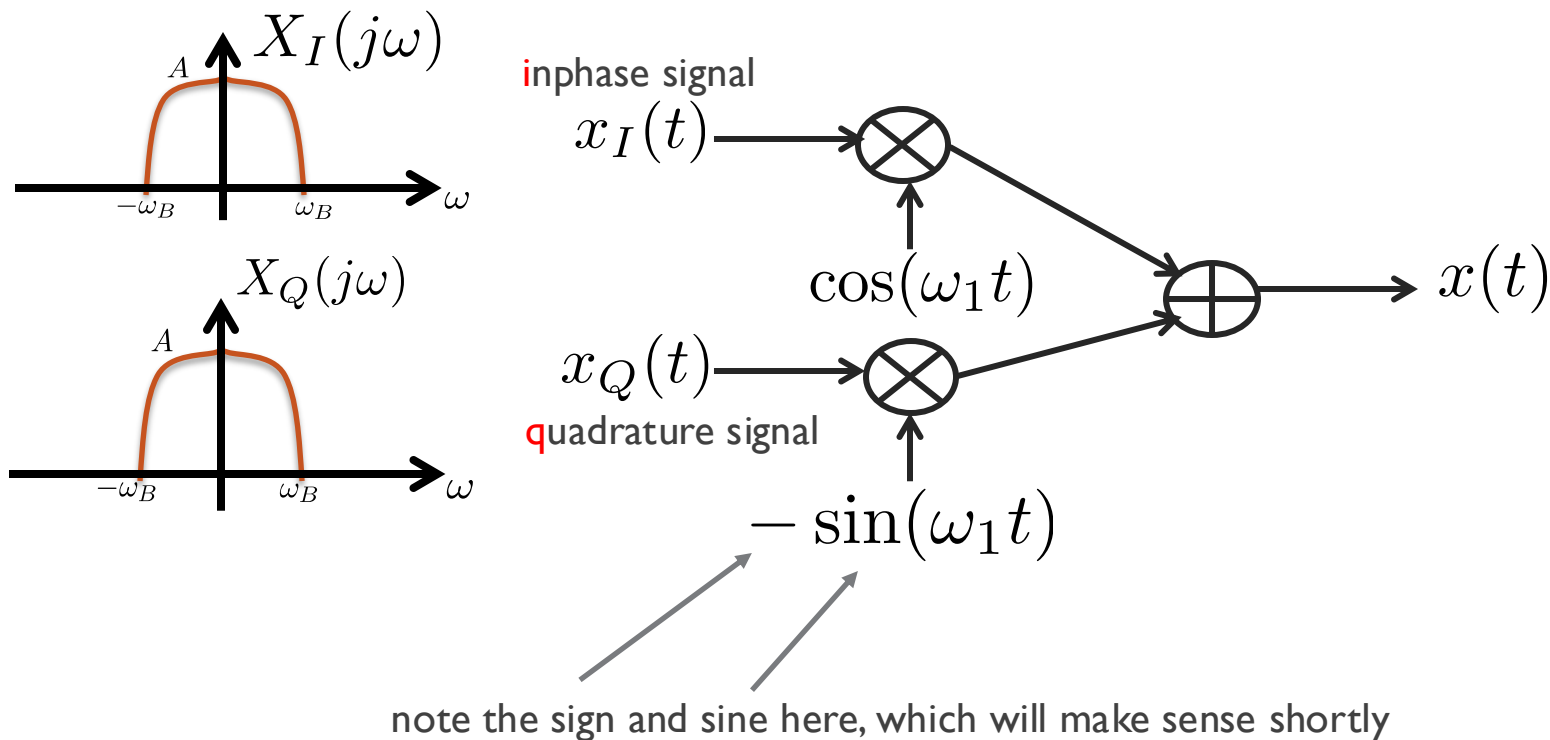


★ At the receiver



Practical application – Inphase and quadrature

- ◆ What if two information signals are sent as follows?



Practical application – Inphase and quadrature (cont.)

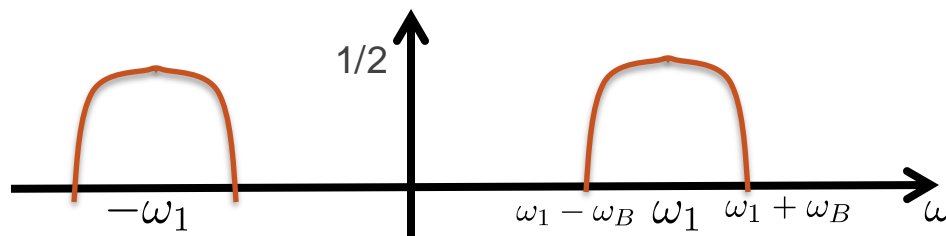
◆ What happens in the frequency domain?

✦ Inphase term

$$\mathcal{F}\{x_I(t) \cos(\omega_1 t)\} = \frac{1}{2}X_I(j(\omega - \omega_1)) + \frac{1}{2}X_I(j(\omega + \omega_1))$$

✦ Quadrature term

$$\mathcal{F}\{-x_Q(t) \sin(\omega_1 t)\} = \frac{j}{2}X_Q(j(\omega - \omega_1)) - \frac{j}{2}X_Q(j(\omega + \omega_1))$$



mixture of inphase and quadrature terms but **not the same mixture** at positive and negative frequencies

Practical application – Inphase and quadrature (cont.)

◆ What about demodulation?

★ Trig identities

$$\sin u \sin v = \frac{1}{2} [\cos(u - v) - \cos(u + v)]$$

$$\cos u \cos v = \frac{1}{2} [\cos(u - v) + \cos(u + v)]$$

$$\sin u \cos v = \frac{1}{2} [\sin(u - v) + \sin(u + v)]$$

Can recover both
inphase and
quadrature!

★ Applying the identities

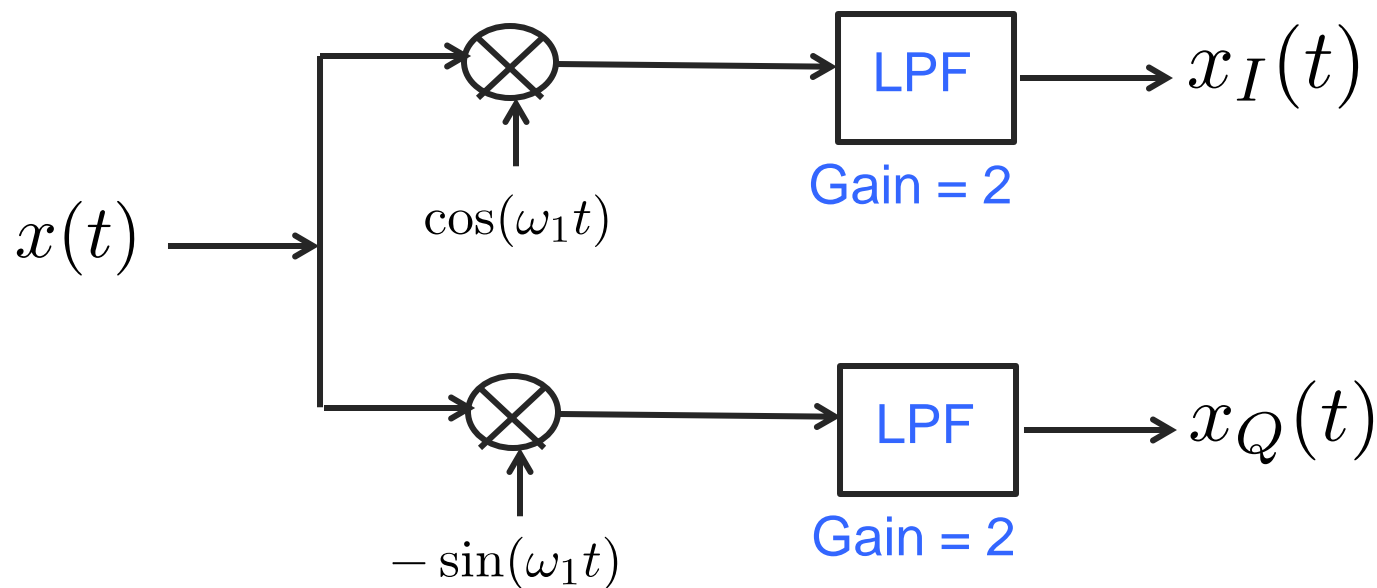
filter out

$$x(t) \cos(\omega_1 t) = \frac{1}{2} x_I(t) + \frac{1}{2} x_I(t) \cos(2\omega_1 t) - \frac{1}{2} x_Q(t) \sin(2\omega_1 t)$$

$$x(t) \sin(\omega_1 t) = -\frac{1}{2} x_Q(t) + \frac{1}{2} x_Q(t) \cos(2\omega_1 t) + \frac{1}{2} x_I(t) \sin(2\omega_1 t)$$

Practical application – Inphase and quadrature (cont.)

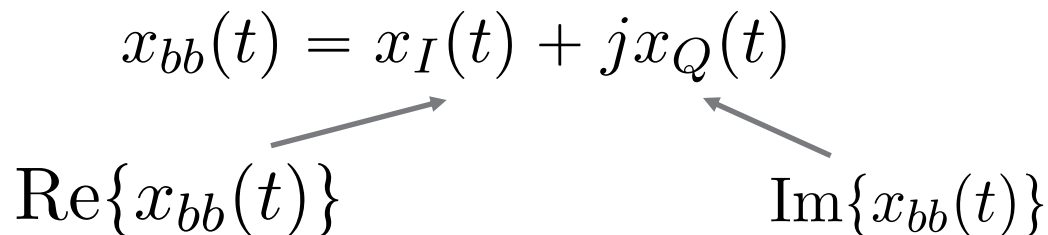
◆ IQ demodulator



Practical application – Inphase and quadrature (cont.)

- ◆ Why do we use complex signals?

This is called the
complex baseband signal

$$x_{bb}(t) = x_I(t) + jx_Q(t)$$


The diagram illustrates the decomposition of a complex baseband signal $x_{bb}(t)$ into its in-phase and quadrature components. The equation $x_{bb}(t) = x_I(t) + jx_Q(t)$ is shown at the top. Below it, the real part $\text{Re}\{x_{bb}(t)\}$ is positioned on the left and the imaginary part $\text{Im}\{x_{bb}(t)\}$ is on the right. Two arrows originate from these labels: one points from $\text{Re}\{x_{bb}(t)\}$ to $x_I(t)$ in the equation, and the other points from $\text{Im}\{x_{bb}(t)\}$ to $jx_Q(t)$.

Complex signals become a convenient way to work with inphase and quadrature together, avoiding the need for matrix notation

Convolution property

Key points

- Convolution in time is multiplication in frequency
- Use this fact to compute convolutions

Convolution property

◆ If $h(t) \xleftrightarrow{\mathcal{F}} H(j\omega)$ $x(t) \xleftrightarrow{\mathcal{F}} X(j\omega)$ $y(t) \xleftrightarrow{\mathcal{F}} Y(j\omega)$

◆ Then

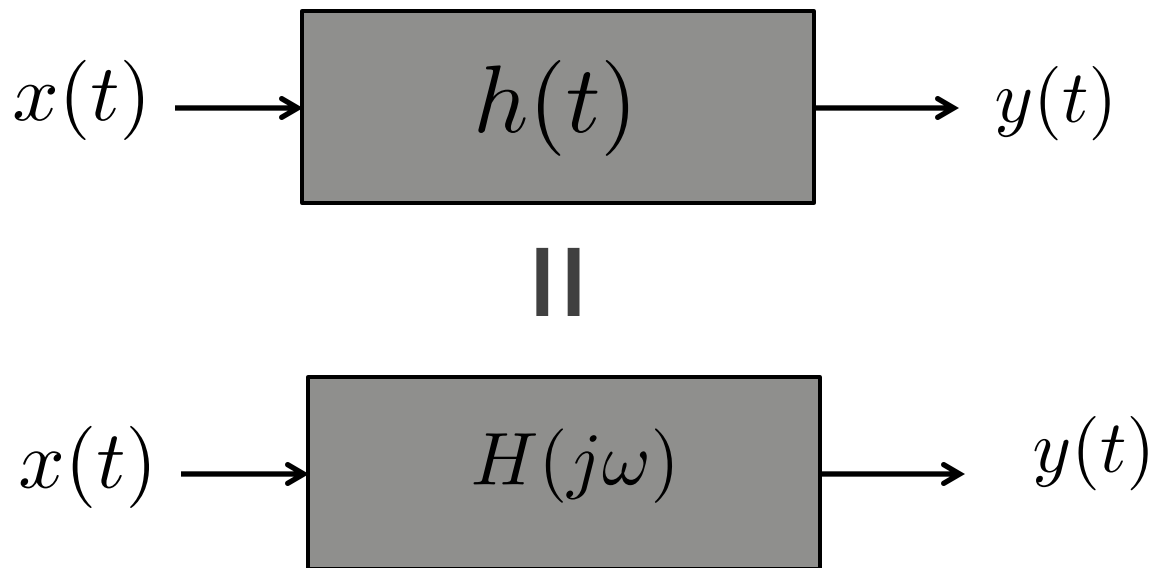
$$y(t) = h(t) * x(t) \xleftrightarrow{\mathcal{F}} Y(j\omega) = H(j\omega)X(j\omega)$$

Convolution in time is multiplication in frequency

Proof of the convolution property

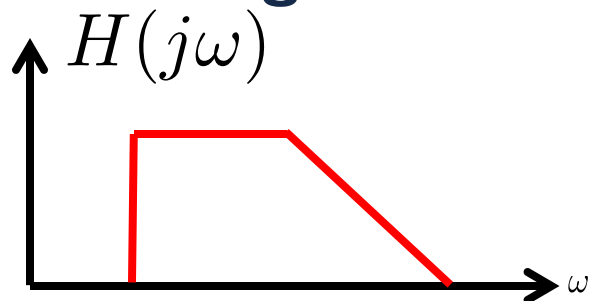
$$\begin{aligned} Y(j\omega) &= \mathcal{F} \left\{ \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau \right\} \\ &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} x(\tau) h(t - \tau) d\tau e^{-j\omega t} dt && \text{Apply definition} \\ &= \int_{-\infty}^{\infty} x(\tau) \int_{-\infty}^{\infty} h(t - \tau) e^{-j\omega t} dt d\tau && \text{Exchange order of integration} \\ &= \int_{-\infty}^{\infty} x(\tau) e^{-j\omega \tau} H(j\omega) d\tau && \text{Time shift property} \\ &= H(j\omega) \int_{-\infty}^{\infty} x(\tau) e^{-j\omega \tau} d\tau = H(j\omega) X(j\omega) \end{aligned}$$

Block diagrams

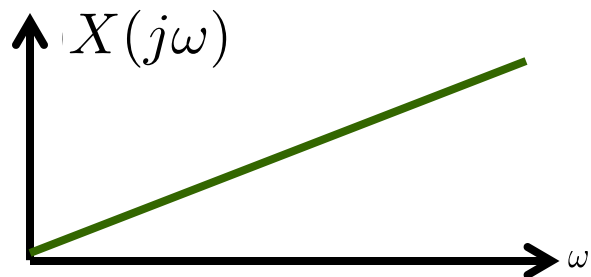


From a notational perspective, an LTI system may be described by the impulse response in the time or frequency domains

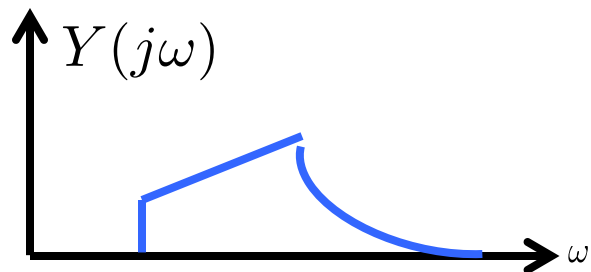
Visualizing the convolution property

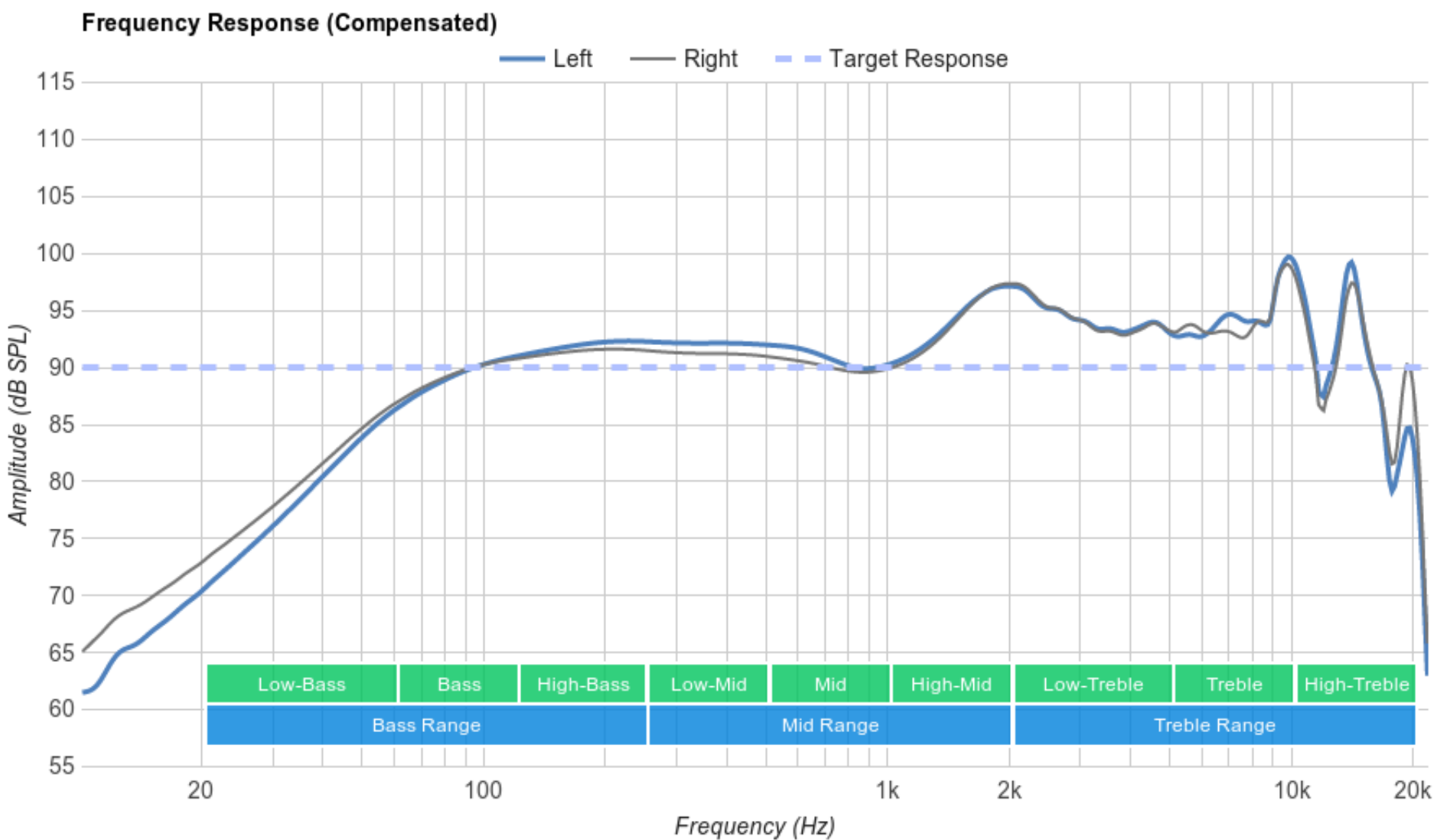


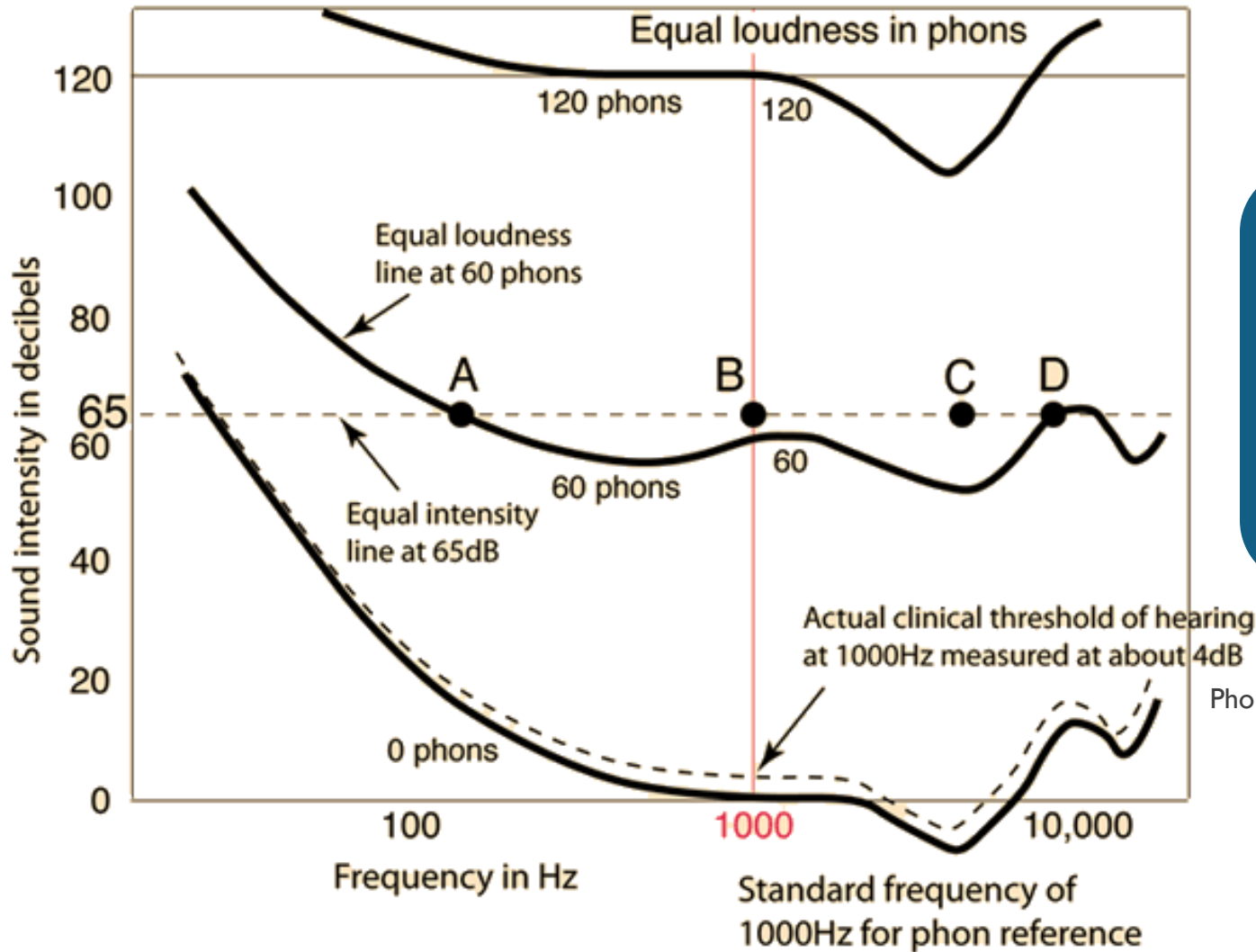
$$Y(j\omega) = H(j\omega)X(j\omega)$$



Direct multiplication at each frequency







Perceptual response to sound intensity is not uniform in frequency

Phon is sound referenced to 1kHz

Using the convolution property to do convolutions

- ◆ Compute the following convolution

$$y(t) = h(t) * x(t)$$

- ◆ Convert the two signals into the frequency domain

$$H(j\omega) = \mathcal{F}\{h(t)\}$$

$$X(j\omega) = \mathcal{F}\{x(t)\}$$

- ◆ Compute the product

$$Y(j\omega) = H(j\omega)X(j\omega)$$

- ◆ Go from frequency domain back into the time domain

$$y(t) = \mathcal{F}^{-1}\{Y(j\omega)\}$$

Double sinc example

- ◆ Given where $\omega_i > 0$ and $\omega_c > 0$

$$x(t) = \frac{\sin(\omega_i t)}{\pi t} \quad h(t) = \frac{\sin(\omega_c t)}{\pi t}$$

- ◆ Find

$$y(t) = h(t) * x(t)$$

Double sinc example (continued)

- ◆ Solve by going into the frequency domain
- ◆ First find

$$Y(j\omega) = H(j\omega)X(j\omega)$$

- ◆ Need to compute

$$\mathcal{F} \left\{ \frac{\sin(\omega_i t)}{\pi t} \right\} \mathcal{F} \left\{ \frac{\sin(\omega_c t)}{\pi t} \right\}$$

- ◆ But note that

$$\text{sinc} \left(\frac{t}{2\pi} \right) = \frac{\sin(t/2)}{t/2} \quad \text{and} \quad \text{sinc} \left(\frac{t}{2\pi} \right) \xleftrightarrow{\mathcal{F}} 2\pi \text{rect}(\omega)$$

Double sinc example (continued)

- ◆ Using the scaling property

$$x(at) \xleftrightarrow{\mathcal{F}} \frac{1}{|a|} X\left(\frac{j\omega}{a}\right)$$

- ◆ Write

$$\frac{\sin(\omega_i t)}{\pi t} = \frac{\omega_i}{\pi} \frac{\sin(2\omega_i t/2)}{2\omega_i t/2}$$

- ◆ It follows that

$$\begin{aligned} \mathcal{F} \left\{ \frac{\omega_i}{\pi} \frac{\sin(2\omega_i t/2)}{2\omega_i t/2} \right\} &= 2\pi \frac{\omega_i}{\pi} \frac{1}{|2\omega_i|} \text{rect}(\omega/2\omega_i) \\ &= \text{rect}(\omega/2\omega_i) \end{aligned}$$

Double sinc example (continued)

- ◆ The convolution is then

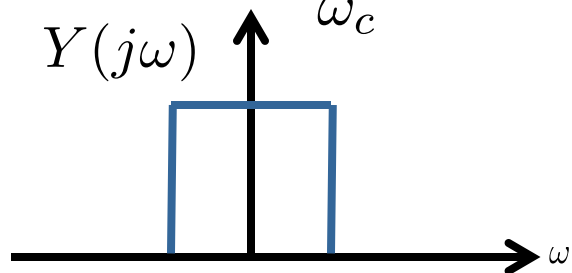
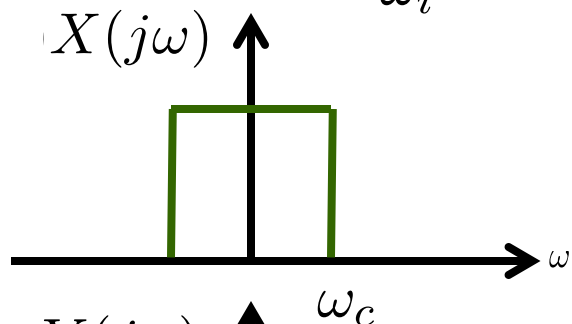
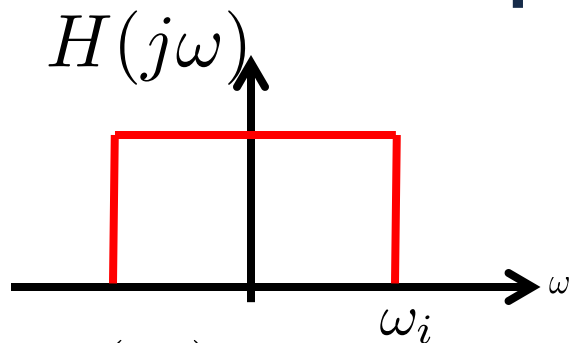
$$\begin{aligned} Y(j\omega) &= \text{rect}(\omega/2\omega_i)\text{rect}(\omega/2\omega_c) \\ &= \text{rect}(\omega/2 \min(\omega_c, \omega_i)) \end{aligned}$$

- ◆ Back in the time domain

$$y(t) = \frac{\sin(\min(\omega_i, \omega_c)t)}{\pi t}$$

This is a general result that sinc convolved with sinc gives sinc

Double sinc example (concluded) Visualizing the effect in the frequency domain



$$Y(j\omega) = H(j\omega)X(j\omega)$$

Example where ω_i is bigger than ω_c

Summarizing the convolution property

- ◆ Convolution between two signals in time becomes the product of the Fourier transforms of those signals in the frequency domain
- ◆ Convolutions are easy to do in the frequency domain as they involve a simple point-wise multiplication
- ◆ The convolution property explains how the frequency response of a system directly effects the frequencies of the input signal to create the output signal