Leeture S. ML Algorithm Basic 5	
1. Two Categories of Ml algorithm	^ S
D supervised learning: we learn	me models to associate the
imput with output (x) input / feeture quantita	ML -> y model -> y output / target value e vector ground truth utive representation
Linear regression Logistic regression	* Artificial Neuval Networks (AN)
Naive Bayes Support Vector machines C	SUM 5)

Decision trees. K-nearest neighbor C(ENN) 2) Unsupervised learning. We only have input feature vectors X-> ML-, no y provided. (1) Dimensionality reduction (DR) high-dimensional data $\mathcal{L} = \begin{pmatrix} \chi_{i1} \\ \chi_{i2} \\ \vdots \\ \chi_{im} \end{pmatrix} \xrightarrow{\text{DR}} \mathcal{L}_{i} = \begin{pmatrix} \overline{\chi}_{i1} \\ \overline{\chi}_{i2} \\ \vdots \\ \overline{\chi}_{iK} \end{pmatrix} \xrightarrow{\text{K} << M}$ $\chi_{im} = \chi_{in} \qquad \chi$ Principal Component analysis (PCA) -> 1-near DR manifold Cearning - a set of algorithms for non-learn DR.

E) clustering: group data. erg., k-means

2. Four Components in ML (15%-20%) Datu sets: (60%-70%)

(15%-20%)

Validation set L- training stage. determine the find hast mo des hyper parameters (15%-20%) Evaluate generalization per Brnale, i.e., performance on new dates Model: défines a function to compute prédiction from imput prediction simple model: f(x) = wo+WX hyper plane generic Brm of linear function. $f(x) = \omega^T (x)$

3) Loss/cost/objective function: defines training goal, e.g., prediction should musteh the furget value $x \rightarrow f(x)$ y = y

$$x \rightarrow \widehat{f}(x) \rightarrow \widehat{y} = y$$
() Exact match $1 = \begin{cases} 0 & \text{if } \widehat{y} = y \\ +\infty & \text{if } \widehat{y} \neq y \end{cases}$

residual: y-ŷ

Periodual-based Loss

$$1 = \frac{1}{1} (y_i - \hat{y_i})^2$$
, residual sum of squares.

 $1 = \frac{1}{1} (y_i - \hat{y_i})^2$, residual sum of squares.

 $12 = \frac{1}{2} \sum_{i=1}^{n} (y_i - \hat{y_i})^2$
 $13 = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y_i})^2$; mean square evror chose)

 $14 = \frac{1}{2n} \sum_{i=1}^{n} (y_i - \hat{y_i})^2$
 $15 = \sum_{i=1}^{n} y_i \cdot (og \hat{y_i})$
 $15 = \sum_{i=1}^{n} y_i \cdot (og \hat{y_i})$

4). Optimization algorithm/optimizer/solver défines steps to find for that minimize the 1555 Punction $\mathcal{I} = \frac{1}{2} \sum_{i=1}^{n} (\hat{y}_i - \hat{y}_i)^2$ $w^{*} = \underset{\omega}{\operatorname{avg min}} \frac{1}{2} \underbrace{\frac{1}{2}}_{i=1} (\widehat{y}_{i} - \widehat{y}_{i})^{*} w^{*}$: best model parameters $w = \widehat{y} = f(x) = w^{T}x$ (linear model) have Zeno gradient. 1 = (w/x-y) -->