

# ANDREW SOMOV

MIDDLE MOTION DESIGNER | 2D ANIMATOR

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## PROFILE

I'm a motion designer who specializes in creating dynamic animations. I am dedicated to my craft and engage in transforming ideas into visual solutions.

## EXPERIENCE

Now 2024-Apr	<b>Stealth Startup</b> <b>Motion designer</b> Motion design, Unity, creation of marketing videos
2022-Sept 2021-Apr	<b>Red Brix Wall</b> <b>Junior Motion designer</b> Creation of promotional videos for mobile games. Motion Design, 2D animation (including rigging), working with scripts and stock materials, passing brainstorming, teamwork. Worked on games: Battle Arena, Park Town, Global City.
2021-Apr 2018-Aug	<b>Freelancer</b> <b>Video Editor</b> Creation of presentation videos, creation of infographics, tracking, text and shape animation, working with sound.

## SOFTWARE SKILLS

Adobe After Effects | Adobe Photoshop | Unity | Adobe Premiere Pro | Adobe Illustrator | Spine 2D | Learning Unreal Engine 5.

## EDUCATION

2017-Aug 2013-Sept	<b>Moscow State Technical University of Civil Aviation</b> Organisation of Transport Processes (Bachelor)
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## CONTACTS

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[instagram.com/thesomov.video](https://www.instagram.com/thesomov.video) | [youtube.com/@thesomov](https://www.youtube.com/@thesomov) | [GitHub.com/AndrewSomov](https://github.com/AndrewSomov) | 6010, Batumi, Georgia  
Citizenship: Russian

## LANGUAGES

English, Russian.

## ABOUT ME

As a motion designer, and I'm always striving to improve my skills in this field. Love playing games like Mortal Kombat 11, CS2, Empire: Total War, and Clash of Clans.