### **MATHFUN**

# Discrete Mathematics and Functional Programming

# Functional Programming Assignment 2014/15

#### Introduction

This assignment aims to give you practice in using the constructs and techniques covered in the functional programming lectures and practicals by developing a complete Haskell program. This work will be marked out of 67 and carries 67% of the functional programming coursework mark (it will be combined with the 33% given for the in-class test held in January).

You need to submit your program via the unit's Moodle site by the deadline of **10pm**, **Wednesday 18th March**, and are required to **demonstrate** the functionality of your program in your scheduled practical class on 19th or 20th March. If you miss the demonstration, it is your responsibility to arrange a demonstration with me. If you submit or demonstrate your work late, your mark for this assignment will be capped according to CAM rules. Feedback and the mark for this assignment will be returned to you via email.

#### Your task

Your task is to write a program in Haskell for a film ratings website that lets users add films, say which films they like, and display the details of various films. The site maintains a "database" (a textfile) of many films; each record of which gives a film's title, the main cast members, the year of release, and a list of users of the website who are fans of the film.

You should begin by developing purely functional code to cover the core functionality, and then add to this the functions/actions that will comprise the program's user interface. You may assume that no two films have the same title – i.e. any film can be uniquely identified by its title.

#### Core functionality – assessed in demonstration [32 marks]

The program should include pure (non-I/O) functions that perform the following:

- i. add a new film to the database
- ii. give all films in the database
- iii. give all films that a particular user is a fan of
- iv. give all fans of a particular film
- v. give all the films that were released during a particular period (i.e. between a given start year and end year)
- vi. allow a user to say they are a fan of a particular film
- vii. give the average number of fans for the films starring a particular actor
- viii. give (without duplicates) the names of actors who have co-starred in at least one film with a particular actor

Note that for functions (ii), (iii) and (v), the *well-formatted string-valued* results should include each film's title, cast, year of release and the number of fans (but not the fans' names). The result of function (vii) should be given to two decimal places. Use the printf function from the Text.Printf module to achieve nice formatting of floating-point numbers (e.g., printf "%3.2f" 2.1234 is "2.12").

I recommend that you attempt the above items in order – the first few should be easier than those at the end. If you can't complete all eight items of functionality, try to ensure that those parts that you have attempted are correct and as well-written as possible. Ensure also that every segment of code you write is appropriately documented.

**Hints.** Begin by copying and renaming the template.hs file from the unit website; your code should be developed within this file. Your first task will be to decide on a data representation Film for individual films. The database of films can then be of type [Film]. Now, for example, the function to perform items (i) and (ii) above might have the types:

```
addFilm :: String -> [String] -> Int -> [Film] -> [Film] filmsAsString :: [Film] -> String
```

where addFilm title cast year database returns a modified version of database with a new film (with the given title, actors and year, and with no fans) added, and filmsAsString database gives a string which, when output using putStrLn, is well-formatted and multiline. You may find it useful to define a few additional "helper" functions to aid in the writing of the program. You may also find functions in the Data.List and Data.Set modules useful.

**Test data**. There is a file films.txt containing test data on the unit website. You should copy and edit this data so that it is a valid value of type [Film] given your particular Film type definition. Include this data in your program file as follows:

```
testDatabase :: [Film]
testDatabase = [ ... the test data ... ]
```

to allow for easy testing as you develop the program's functionality. It is this data that will be used to test your program in the in-class demonstration, so it is important that you include it fully and accurately. The in-class demonstration will make use of a demo function (the structure of which is supplied in the template.hs program). You should replace all the text in this function by corresponding expressions (this has essentially been done for you for demo 2). In the demonstration, if your user interface is missing or incomplete we will execute demo 1, demo 2 etc. to check your program. Make sure these expressions are working for all implemented functionality, or you will lose marks. We may vary the test data slightly in the demo, and also ask you questions about your code.

#### User Interface – assessed in demonstration [15 marks]

Your program should provide a textual menu-based user interface to the above functionality, using the I/O facilities provided by Haskell. The user interface should be as robust as possible (it should behave appropriately given invalid input) and for those functions that give results, the display of these results should be well formatted. (This formatting should be handled by purely functional code, as detailed above.)

Your program should include a main function (of type IO ()) that provides a single starting point for its execution. When the program begins, the database should be loaded

from a text-file, and only when the user chooses to exit the program should the database be written back to this file (at no other times should files be used). Saving and loading can be implemented in a straightforward manner using the writeFile and readFile functions together with show and read (which convert data to and from strings). When the program begins, it should also ask the user's name; this name should then be used for functions (iii) and (vi).

#### Code quality – assessed after demonstration [20 marks]

I will read your Moodle-submitted program after the demonstration and award marks based on its completeness, readability and efficient use of Haskell's functional programming and I/O facilities. Good use of powerful functional programming concepts (e.g. higher-order functions) to achieve concise readable code will be rewarded.

#### Moodle submission

You should submit your program via the unit's Moodle site by the deadline specied above. Make sure that your program file is named using your student number, and that it has a .hs suffix; for example, 123456.hs. Click on the link labelled "Haskell Assignment Submission" and upload your Haskell program. You should not upload your film database file.

#### **Demonstration**

You must not make changes to your program after submitting it to Moodle. You need to demonstrate the functionality of your copy of the program to us, and we may verify that this program is identical to the Moodle-submitted version. We may also ask you technical questions about the code in your program. Make sure that your database text-file includes an **exact copy of the supplied test data** at the time of the in-class demonstration to allow us to test the program's correctness. If your user interface is not fully working it is vital that the demo function fully demonstrates the core functionality of your program: you will receive no credit for functionality that you cannot demonstrate with a user interface or the demo function. If your program gives unexpected results due to incorrect data in the database then you will lose marks.

## **Important**

This is individual coursework, and so the work you submit for assessment must be your own. Any attempt to pass off somebody else's work as your own, or unfair collaboration, is plagiarism, which is a serious academic offence. Any suspected cases of plagiarism will be dealt with in accordance with University regulations.

Matthew Poole February 2015