

# Your TTRPG Rulebook

Your Name

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# Preface

Welcome to your TTRPG! This is a template to get you started.



# Chapter 1

## Introduction

### 1.1 What is this game?

Your game description goes here.

### 1.2 What you need to play

- Dice (specify which kinds)
- Character sheets
- Pencils and paper
- Imagination!





## Chapter 2

# Character Creation

### 2.1 Choosing your character

Details about character creation...

### 2.2 Attributes

Define your game's attributes here.



# Chapter 3

## Core Rules

### **3.1 Basic mechanics**

Explain your core game mechanics.

### **3.2 Combat**

How combat works in your game.



# Appendices

## 3.3 Quick Reference Tables

Add useful tables for quick reference during gameplay.