Lab 7

COMP9021, Session 1, 2014

The aim of this lab is to practice the use of pointers and command line arguments, and provide an introduction to context free grammars.

1 Splitting a sequence into 4 classes

Complement the following program, whose aim is to finds all possible ways of inserting 3 multiplication signs in the sequence 1238965740 in two different manners such that both resulting products of 4 numbers are equal and not equal to 0.

```
#include <stdbool.h>
#include <stdio.h>
#include <stdlib.h>
bool create_partition(int *const, int *const, int *const);
void generate_numbers(const int, const int, const int, int *const);
void print_solution(const int *const, const int *const, const int);
const int digits[] = {1, 2, 3, 8, 9, 6, 5, 7, 4, 0};
int main(void) {
    int i1 = 1, j1 = 2, k1 = 2;
    /* Give i1, j1 and k1 all possible values with 0 < i1 < j1 < k1 < 9. */
    while (create_partition(&i1, &j1, &k1)) {
        int numbers1[4]:
        /* Store in numbers1 the number consisting
         * of the first i1 digits in digits[],
         * then the number consisting of the j1 - i1 next digits in digits[],
         * then the number consisting of the k1 - j1 next digits in digits[],
         * and eventually the number consisting
         * of the remaining digits in digits[],
         * with at least 2 of those remaining digits.*/
        generate_numbers(i1, j1, k1, numbers1);
        int i2 = i1;
        int j2 = j1;
        int k2 = k1;
        /* Give i2, j2 and k2 all possible values with 0 < i2 < j2 < k2 < 9
         * and (i1, j1, k1) < (i2, j2, k2). */
        while (create_partition(&i2, &j2, &k2)) {
            int numbers2[4];
            /* Store in numbers2 the number consisting
```

```
* of the first i2 digits in digits[],
    * then the number consisting of the j2 - i2 next digits in digits[],
    * then the number consisting of the k2 - j2 next digits in digits[],
    * and eventually the number consisting
    * of the remaining digits in digits[],
    * with at least 2 of those remaining digits.*/
    generate_numbers(i2, j2, k2, numbers2);
    int product = numbers1[0] * numbers1[1] * numbers1[2] * numbers1[3];
    if (numbers2[0] * numbers2[1] * numbers2[2] * numbers2[3] == product)
        print_solution(numbers1, numbers2, product);
    }
}
return EXIT_SUCCESS;
}
```

2 Syntactically correct arithmetical expressions

A context free grammar is a set of production rules of the form

```
symbol_0 ---> symbol_1 ... symbol_n
```

where symbol_0 ...symbol_n are either terminal or nonterminal symbols, with symbol_0 being necessarily nonterminal. A symbol is a nonterminal symbol iff it is denoted by a word built from underscores or uppercase letters. A special nonterminal symbol is called the *start symbol*. The language *generated* by the grammar is the set of sequences of terminal symbols obtained by replacing a nonterminal symbol by the sequence on the right hand side of a rule having that nonterminal symbol on the left hand side, starting with the start symbol. For instance, the following, where EXPRESSION is the start symbol, is a context free grammar for a set of arithmetic expressions.

```
EXPRESSION --> TERM SUM_OPERATOR EXPRESSION

EXPRESSION --> TERM

TERM --> FACTOR MULT_OPERATOR TERM

TERM --> FACTOR

FACTOR --> NUMBER

FACTOR --> (EXPRESSION)

NUMBER --> DIGIT NUMBER

NUMBER --> DIGIT

DIGIT --> 0

...

DIGIT --> 9

SUM_OPERATOR --> +

SUM_OPERATOR --> +

MULT_OPERATOR --> /
```

Moreover, blank characters (spaces or tabs) can be inserted anywhere except inside a number. For instance, (2 + 3) * (10 - 2) - 12 * (1000 + 15) is an arithmetic expression generated by the grammar.

Verify that the grammar is *unambiguous*, in the sense that every expression generated by the grammar has a unique evaluation.

Write down a program that prompts for an expression to be entered over one line (ended by the first '\n' character), checks whether it can be generated by the grammar, and in case the answer is yes, evaluates the expression. Then the program checks for a new expression, and stops in case the user enters an empty line, following this kind of interaction:

```
$ a.out
Enter an expression: 2 * 2
Syntax is correct
Value is 4
Enter an expression: (2 + 3) * (10 - 2) - 12 * (1000 + 15)
Syntax is correct
Value is -12140
Enter an expression: 2 ++ 3
Syntax is incorrect
Enter an expression: Bye
```

You might find the function ungetc(), declared in the header file <stdio.h>, especially useful. It returns an int and takes two inputs: a char and for our purposes, stdin. Its effect is to make as if the first input had been pushed back to standard input, being ready to be read again (by getchar() for instance).

3 Simulating a Unix utility with options

The **tr** Unix utility is used to **tr**anslate characters. It copies the text coming from standard input to standard output with substitution, deletion or compression of selected characters. In the following, we use **echo** to output some text that we pipe with the | symbol to the standard input of the next command (either **tr** or **a.out**).

• To substitute characters, tr takes two strings that we assume are of equal length as arguments, and replaces all occurrences of a character given in the first string by the corresponding character in the second string. For example:

```
$ echo 'To tax or not to tax, that is the question.' | tr 'tax.' 'TAX!' To TAX or noT To TAX, ThAT is The quesTion!
```

• To delete characters, **tr** takes the **-d** option followed by a string, and deletes all occurrences of characters given in the string. For example:

```
$ echo 'rebels love rice' | tr -d 'br'
eels love ice
```

• To compress characters, **tr** takes the **-s** option followed by a string, and squeezes all consecutive occurrences of any character given in the string to one. For example:

```
$ echo 'Arghhhhh!!!!!!! This gets on my neeeerves!!!!' | tr -s 'h!e'
Argh! This gets on my nerves!
```

• The -s option can also be used when substituting characters; the characters in the second string are then squeezed. For example:

```
\ echo 'To taxxxxxx or not to taxxxxx, that is the question...' | tr -s 'tax.' 'TAX!' To TAX or noT To TAX, ThAT is The quesTion!
```

Write a program C program that implements the functionalities of **tr** just described, reporting "Syntax error" if appropriate. For example:

```
$ echo 'To tax or not to tax, that is the question.' | a.out 'tax.' 'TAX!'
To TAX or noT To TAX, ThAT is The quesTion!
$ echo 'rebels love rice' | a.out -d 'br'
eels love ice
$ echo 'Arghhhhhh!!!!!!! This gets on my neeeerves!!!!' | a.out -s 'h!e'
Argh! This gets on my nerves!
$ echo 'To taxxxxxx or not to taxxxxx, that is the question...' | a.out -s 'tax.' 'TAX!'
To TAX or noT To TAX, ThAT is The quesTion!
$ echo 'To tax or not to tax, that is the question.' | a.out 'tax' 'TAX!'
Syntax error
$ echo 'rebels love rice' | a.out 'br'
Syntax error
$ echo 'To tax or not to tax, that is the question.' | a.out -d 'tax.' 'TAX!'
Syntax error
```