

Andrew Wilborn

Full-Stack Software Engineer

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Programming Languages: TypeScript | JavaScript | Node.js | Python | Java | C# | SQL | C | HTML/CSS

Technologies: React.js/Next.js | AngularJS | MySQL | SQL Server | Firestore | Firebase Auth | MongoDB
GCP | Azure | .NET | Express | Git | Material UI | TailwindCSS | Jest | XML | JSON

Project Management: Agile methodology

EDUCATION

Boca Code - Software Engineering Certificate

Summer 2023

University of Central Florida - BS Computer Science

Fall 2022

PROJECTS

EDH Power - [Live](#) ♦ [Presentation](#) ♦ [Repo](#)

Summer 2023

- Built a full-stack trading card rating site hosted on **Azure** and **Firebase**
- Designed front-end with **TailwindCSS** and **Next.js**
- Developed back-end with **Express**, **Node.js** and **SQL Server**

Connect 4 Online - [Live](#) ♦ [Repo](#)

Summer 2023

- Built a full-stack Connect 4 **multiplayer online game** hosted on **Firebase**
- Designed front-end with **Material UI** and **React.js**
- Developed back-end with **Express**, **Node**, and **Firebase**

Blueprint Conversion with Python - [Repo](#)

Spring and Summer 2022

- Group project with **Agile methodology**
- Converted a building blueprint into a **Building Information Model (BIM)** file, communicating data with the industry-standard application **Autodesk Revit**
- Collaborated with a team to standardize project data using a central class object

Card Game RPG with Java - [Repo](#) ♦ [Demo](#)

Spring 2022

- **Team Manager**, organized and planned meetings using waterfall methodology
- Developed **UI** and **front-end logic** in collaboration with a teammate

PROFESSIONAL EXPERIENCE

Rack Room Shoes *Sales Associate*

Spring 2023

UbreakIfix *Repairs Tech*

Summer 2021

Office Depot *Sales Associate*

Summer 2019; Winter 2019