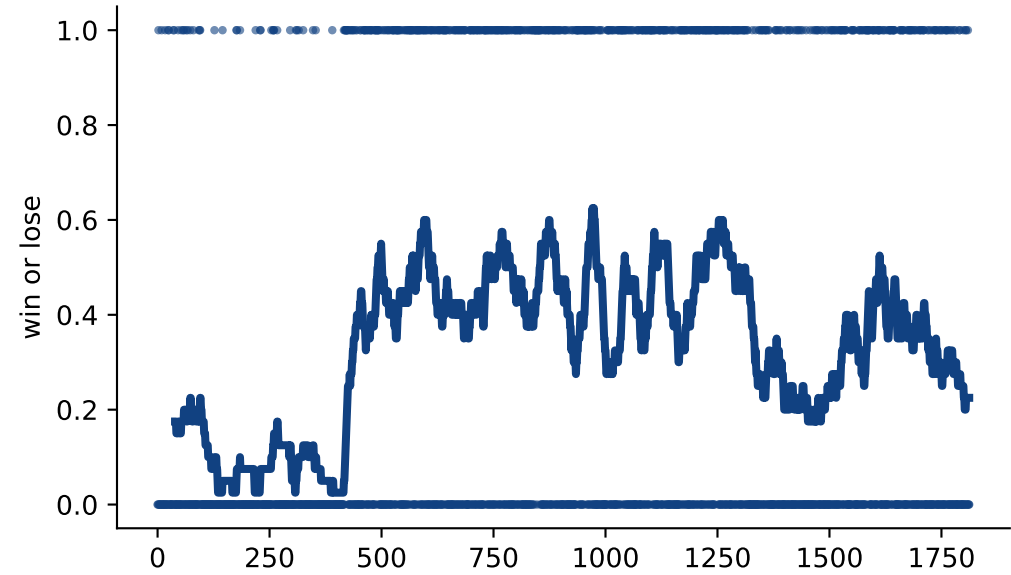
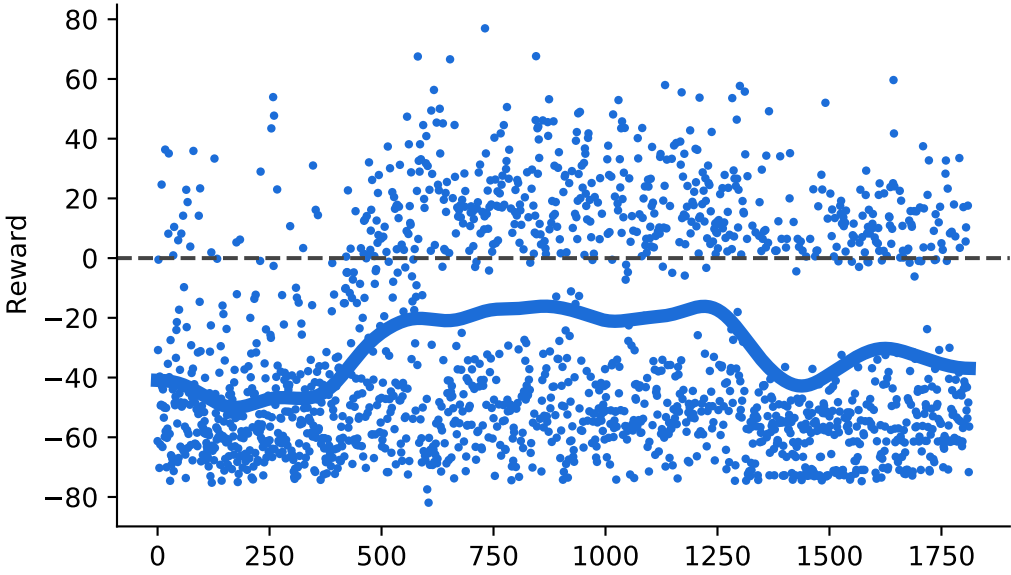


# Pokemon Showdown Reinforcement Learning Easy Team

Wins (1) or Loses (0)



Cumulative Reward from a Battle



Number of Turns Per Battle

