## 1. Binary message.

```
message structure: [header, user data, tail]
header =
               | byte 2
   byte 1
                                    byte 3
                                                    byte 4
                                                               ]
[ msg size LSB | msg size MSB | flags 8bit
                                                 cmdID 8bit
message size (msg_size) includes size of header, user data and tail.
cmdID=0x00 is special echo command and should not be used.
flags:
   bit 8
                  bit 7
                                bit 6
                                                 bit 5
 reserved |
                reserved |
                               reserved
                                                reserved ]
   bit 4
                                      bit 2
                      bit 3
                                                     bit 1
[ reserved | INTEGRITY STAMP | SUPPRESS REPLY HEADER | EXTANDED HEADER ]
EXTANDED_HEADER: should be 0 for now.
SUPPRESS_REPLY_HEADER:
if 0:
 reply will include header: [header, data]. this is recommended option.
if 1:
 no header inserted in reply. reply structure: [data]
INTEGRITY_STAMP:
if 0:
 tail will not include integrity stamp.
if 1:
 tail will include 4 bytes to check message integrity: 0x1a 0x2a 0x3a 0x4a
2. Reply
reply syntax: [header, data]
header =
     byte 1
                | byte 2
                                                    byte 4
                                    byte 3
                                                 replyStatus ]
[ msg_size LSB | msg_size MSB |
                                     0x00
message size (msg_size) includes size of header and data.
replyStatus:
 0x00 - NO ERROR
 0x01 - command not found
 0x02 - test of integrity stamp failed
 0x03 - message length is too long
```