1. Binary message.

message structure: [header, user_data, tail]

header:

```
header =
[ byte 1 | byte 2 | byte 3 | byte 4 ]
[ msg_size LSB | msg_size MSB | flags 8bit | cmdID 8bit ]
```

message size (msg_size) includes size of header, user_data and tail. cmdID=0x00 is special echo command and should not be used.

flags:

```
[ bit 8  | bit 7  | bit 6  | bit 5 ]
[ reserved | reserved | reserved ]

[ bit 4  | bit 3  | bit 2  | bit 1 ]
[ reserved | INTEGRITY_STAMP | SUPPRESS_REPLY_HEADER | EXTANDED_HEADER]
```

EXTANDED HEADER: should be 0 for now.

SUPPRESS REPLY HEADER:

if 0.

reply will include header: [header, data]. this is recommended option.

if 1:

no header inserted in reply. reply structure: [data]

INTEGRITY STAMP:

if 0:

tail will not include integrity stamp.

if 1:

- a) tail will include 4 bytes to check message integrity: |msg_size LSB | msg_size MSB | 0x00 | 0x00 |
- b) reply will also include integrity stamp of the same structure

2. Reply

reply syntax: [header, data, tail]

header:

header =

[byte 1	byte 2	byte 3	byte 4]
ſ	msg size LSB	msg size MSB	0x00	replyStatus	1

message size (msg_size) includes size of header and data.

replyStatus:

0x00 - NO ERROR

0x01 - command not found

0x02 - test of integrity stamp failed

0x03 - message length is too long

tail:

If command includes integrity stamp bit then reply will include tail automatically in following format: tail =

[byte 1	byte 2	- 1	byte 3		byte 4]
Γ	msg_size LSB	I msg size	MSB I	0x00	- 1	0x00	1