Andrew Blanchette

Developer

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Skills

Topics:

- FullStack Dev
- Object Oriented Programming
- Operating Systems
- Formal logic
- Algorithms

Languages:

- Java
- Python
- C#
- JS
- React
- NextJS
- Git

Operating Systems:

- MacOS
- Windows
- Ubuntu

Software Knowledge:

- Unity
- Jira
- Github
- Microsoft Office Suite
- VSCode
- IntelliJ

Personal Skills:

- Critical thinking
- Written & Verbal Clarity
- Argumentative Analysis

Education

University of Puget Sound, Tacoma WA

- Bachelors of Science in Computer Science and Philosophy
 - Graduated May 2022

Professional Experience

Seattle's Best Floors, Tukwila WA - Administration July 7, 2022 - August 25th, 2023

- Oversight of order process, pick up, and installation of flooring material
- Work with account managers to schedule installations of materials to build sites
- Create and maintain large scale weekly reports for inventory and scheduling purposes

Gandit Games Partnership - Unity Developer, CoFounder June 2022 - Current

- Develop creative pieces (Lore, character identities, character to game piece creation)
- Create core infrastructure for logic of game pieces
- Update/maintain Rpcs for client, server communication
- Implement logic through Unity Editor Software
- Practice Agile method of feature implementations
 Whole Foods Market, Team-Member

Oct 2024 - Current

Projects

Rule Based Stock Analysis using Technical Indicators- NextJS WebApp

- Tool to perform stock analysis over time periods
- Allows utilization of a variety of Technical Indicators to create rules to track trends of changes compared to a long hold avg
- Displays and updates date using graph visualization

Thesis on Personal Identity - *The Case for Ethical and Normative Narrative*

- Response argument against Galen Strawson Essay