



R Functions

# Robust code

# What do these calls do?

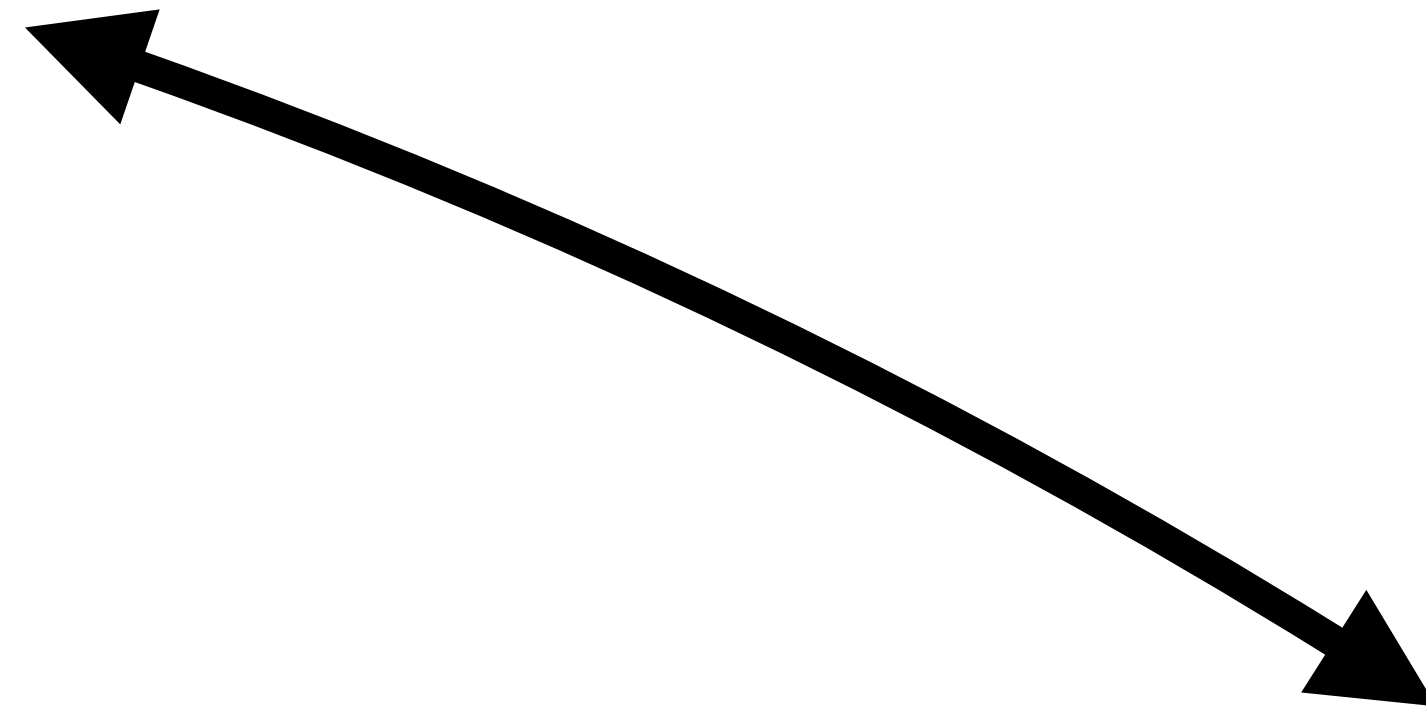
```
> df[, vars]
```

```
> subset(df, x == y)
```

```
> data.frame(x = "a")
```

**Interactive  
analysis**

Helpful



**Programming**

Strict

# Three main problems

- Type-unstable functions
- Non-standard evaluation
- Hidden arguments

# Throwing errors

```
> x <- 1:10  
  
> stopifnot(is.character(x))  
Error: is.character(x) is not TRUE
```

# Throwing errors

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```
if (condition) {  
  stop("Error", call. = FALSE)  
}
```

# Throwing errors

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> x <- 1:10  
  
> stopifnot(is.character(x))  
Error: is.character(x) is not TRUE
```

```
if (condition) {  
  stop("Error", call. = FALSE)  
}
```

```
> if (!is.character(x)) {  
  stop("`x` should be a character vector", call. = FALSE)  
}  
Error: `x` should be a character vector
```



R Functions

**Let's practice!**





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# Unstable types

# Surprises due to unstable types

- Type-inconsistent: the type of the return object depends on the input
- Surprises occur when you've used a type-inconsistent function inside your own function
- Sometimes lead to hard to decipher error messages

# What will `df[1, ]` return?

```
> df <- data.frame(z = 1:3, y = 2:4)
> str(df[1, ])
'data.frame':1 obs. of  2 variables:
 $ z: int 1
 $ y: int 2

> df <- data.frame(z = 1:3)
> str(df[1, ])
int 1
```

# [ is a common source of surprises

```
> last_row <- function(df) {  
  df[nrow(df), ]  
}  
  
> df <- data.frame(x = 1:3)  
  
# Not a row, just a vector  
> str(last_row(df))  
int 3
```

# Two common solutions for [

```
> last_row <- function(df) {  
  df[nrow(df), , drop = FALSE]  
}  
  
> df <- data.frame(x = 1:3)  
  
> str(last_row(df))  
'data.frame':1 obs. of 1 variable:  
 $ x: int 3
```

- Use `drop = FALSE`: `df[x, , drop = FALSE]`
- Subset the data frame like a list: `df[x]`

# What to do?

- Write your own functions to be type-stable
- Learn the common type-inconsistent functions in R:  
`[`, `sapply`
- Avoid using type-inconsistent functions inside your own functions
- Build a vocabulary of type-consistent functions



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# **Non-standard evaluation**



# What is non-standard evaluation?

```
> subset(mtcars, disp > 400)      evaluated inside mtcars
      mpg  cyl  disp  hp drat   wt  qsec vs  am  gear  carb
Cadillac Fleetwood  10.4    8  472 205 2.93 5.250 17.98  0  0     3     4
Lincoln Continental  10.4    8  460 215 3.00 5.424 17.82  0  0     3     4
Chrysler Imperial   14.7    8  440 230 3.23 5.345 17.42  0  0     3     4
```

```
> disp > 400
Error: object 'disp' not found
> disp
Error: object 'disp' not found
```

- Non-standard evaluation functions don't use the usual lookup rules
- Great for data analysis, because they save typing

# Other NSE functions

```
> library(ggplot2)
> ggplot(mpg, aes(displ, cty)) + geom_point()

> library(dplyr)
> filter(mtcars, disp > 400)
  mpg  cyl  disp  hp drat   wt  qsec vs am gear carb
1 10.4    8  472 205 2.93 5.250 17.98  0  0     3     4
2 10.4    8  460 215 3.00 5.424 17.82  0  0     3     4
3 14.7    8  440 230 3.23 5.345 17.42  0  0     3     4

> disp_threshold <- 400
> filter(mtcars, disp > disp_threshold)
  mpg  cyl  disp  hp drat   wt  qsec vs am gear carb
1 10.4    8  472 205 2.93 5.250 17.98  0  0     3     4
2 10.4    8  460 215 3.00 5.424 17.82  0  0     3     4
3 14.7    8  440 230 3.23 5.345 17.42  0  0     3     4
```

# Other NSE functions

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> library(ggplot2)
> ggplot(mpg, aes(displ, cty)) + geom_point()
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```
> library(dplyr)
> filter(mtcars, disp > 400)
```

	mpg	cyl	displ	hp	drat	wt	qsec	vs	am	gear	carb
1	10.4	8	472	205	2.93	5.250	17.98	0	0	3	4
2	10.4	8	460	215	3.00	5.424	17.82	0	0	3	4
3	14.7	8	440	230	3.23	5.345	17.42	0	0	3	4

```
> disp_threshold <- 400
> filter(mtcars, disp > disp_threshold)
```

	mpg	cyl	displ	hp	drat	wt	qsec	vs	am	gear	carb
1	10.4	8	472	205	2.93	5.250	17.98	0	0	3	4
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3	14.7	8	440	230	3.23	5.345	17.42	0	0	3	4

`disp_threshold` value in  
the global environment

# What to do?

- Using non-standard evaluation functions inside your own functions can cause surprises
- Avoid using non-standard evaluation functions inside your functions
- Or, learn the surprising cases and protect against them



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R Functions

# Hidden arguments

# Pure functions

1. Their output only depends on their inputs
  2. They don't affect the outside world except through their return value
- Hidden arguments are function inputs that may be different for different users or sessions
  - Common example: argument defaults that depend on global options

# Viewing global options

```
> options()
$add.smooth
[1] TRUE

> options()
$add.smooth
[1] TRUE

$browserNLdisabled
[1] FALSE

$CBoundsCheck
[1] FALSE

$check.bounds
[1] FALSE

...
```



# Getting and setting options

```
> getOption("digits")  
[1] 7
```

```
> options(digits = 5)
```

```
> getOption("digits")  
[1] 5
```

```
# To read about some of the common options  
> ?options
```

# Relying on options in your code

- The return value of a function should **never** depend on a global option
- Side effects may be controlled by global options



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R Functions

# Wrapping up

# Writing functions

- If you have copy-and-pasted two times, it's time to write a function
- Solve a simple problem, before writing the function
- A good function is both correct and understandable

# Functional Programming

- Abstract away the pattern, so you can focus on the data and actions
- Solve iteration problems more easily
- Have more understandable code

# Remove duplication and improve readability

```
> df$a <- (df$a - min(df$a, na.rm = TRUE)) /  
           (max(df$a, na.rm = TRUE) - min(df$a, na.rm = TRUE))  
  
> df$b <- (df$b - min(df$b, na.rm = TRUE)) /  
           (max(df$b, na.rm = TRUE) - min(df$b, na.rm = TRUE))  
  
> df$c <- (df$c - min(df$c, na.rm = TRUE)) /  
           (max(df$c, na.rm = TRUE) - min(df$c, na.rm = TRUE))  
  
> df$d <- (df$d - min(df$d, na.rm = TRUE)) /  
           (max(df$d, na.rm = TRUE) - min(df$d, na.rm = TRUE))
```

```
> library(purrr)  
> df[] <- map(df, rescale01)
```

# Unusual inputs and outputs

- Deal with failure using `safely()`
- Iterate over two or more arguments
- Iterate functions for their side effects



# Write functions that don't surprise

- Use `stop()` and `stopifnot()` to fail early
- Avoid using type-inconsistent functions in your own functions
- Avoid non-standard evaluation functions in your own functions
- Never rely on global options for computational details

# Wrapping up

- Solve the problem that you're working on
- Never feel bad about using a for loop!
- Get a function that works right, for the easiest 80% of the problem
- In time, you'll learn how to get to 99% with minimal extra effort
- Concise and elegant code is something to strive towards!



R Functions

# Thanks!