

## Chapter 2: Crystal Structures

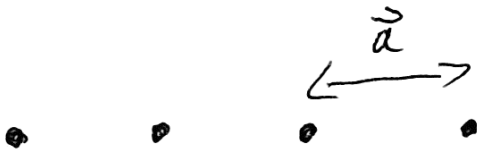
Kittel: Chap 1

Crystal: Periodic arrangement (of atoms)

Lattice: Set of points defined as integer sums of primitive lattice vectors  
principle

Example:

1D

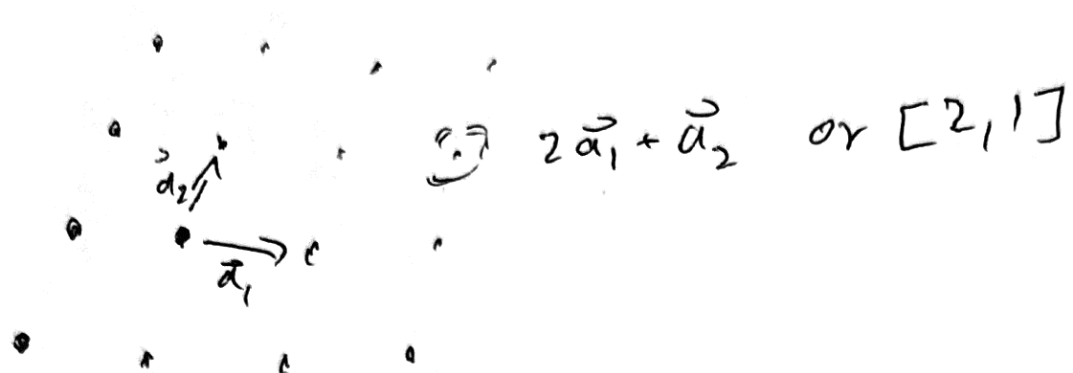


$$\vec{R} = \underset{\substack{\uparrow \\ \text{integer}}}{n} \vec{a} \leftarrow \text{prim. latl. vector (PLV)}$$

2D  $\vec{R} = n_1 \vec{a}_1 + n_2 \vec{a}_2$

$\vec{a}_1, \vec{a}_2$  are PLV, should be non-colinear

$$n_1, n_2 \in \mathbb{Z}$$



3D

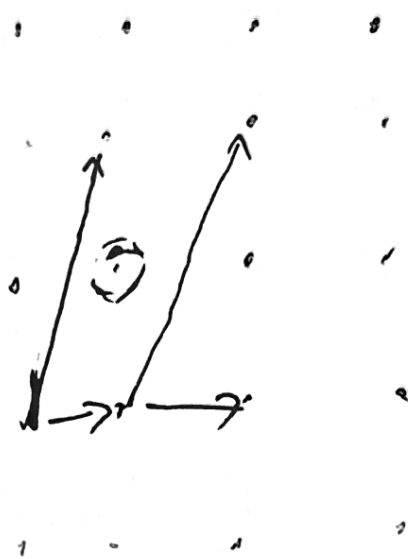
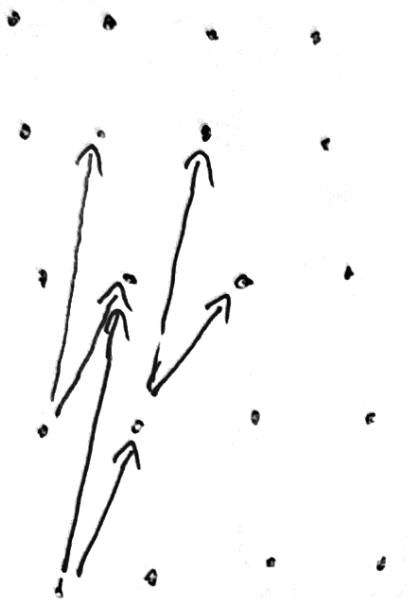
$$\vec{R} = n_1 \vec{a}_1 + n_2 \vec{a}_2 + n_3 \vec{a}_3$$

$\vec{a}_1, \vec{a}_2, \vec{a}_3$  non-coplanar

$$\vec{R} = [n_1, n_2, n_3]$$

important:

- choice of PLVs is not unique
- any point on lattice needs to be expressible as integer-multiples of PLVs
- PLVs cannot create points that are not on lattice!



PLVs? Yes!

No!

