TIGER@TIGER MINGW64 ~

$ git remote -v

fatal: not a git repository (or any of the parent directories): .git

TIGER@TIGER MINGW64 ~

$ git remote rm origin

fatal: not a git repository (or any of the parent directories): .git

TIGER@TIGER MINGW64 ~

$ git init

Initialized empty Git repository in C:/Users/TIGER/.git/

TIGER@TIGER MINGW64 ~ (master)

$ cd c:\mygit

TIGER@TIGER MINGW64 /c/mygit (master)

$ git init

Reinitialized existing Git repository in C:/mygit/.git/

TIGER@TIGER MINGW64 /c/mygit (master)

$ git add -A

TIGER@TIGER MINGW64 /c/mygit (master)

$ git commit -m "ndk"

[master bb70b74] ndk

15 files changed, 838 deletions(-)

delete mode 100644 Lab1/Assets/AboutAssets.txt

delete mode 100644 Lab1/GettingStarted.Xamarin

delete mode 100644 Lab1/IntentsActivity.cs

delete mode 100644 Lab1/Lab1.csproj

delete mode 100644 Lab1/Lab1.csproj.bak

delete mode 100644 Lab1/Lab1.csproj.user

delete mode 100644 Lab1/MainActivity.cs

delete mode 100644 Lab1/obj/Release/DesignTimeResolveAssemblyReferencesInput.cache

delete mode 100644 Lab1/obj/Release/Lab1.csproj.CoreCompileInputs.cache

delete mode 100644 Lab1/obj/Release/android/lab1/lab1/R.java

delete mode 100644 Lab1/obj/Release/build.props

delete mode 100644 Lab1/obj/Release/designtime/libraryimports.cache

delete mode 100644 Lab1/obj/Release/designtime/libraryprojectimports.cache

delete mode 100644 README.md

create mode 100644 android-ndk-r17b-windows-x86.zip

TIGER@TIGER MINGW64 /c/mygit (master)

$ git status

On branch master

nothing to commit, working tree clean

TIGER@TIGER MINGW64 /c/mygit (master)

$ git status

On branch master

nothing to commit, working tree clean

TIGER@TIGER MINGW64 /c/mygit (master)

$ git remote -v

origin https://github.com/AndreyBabash/Xamarin.git (fetch)

origin https://github.com/AndreyBabash/Xamarin.git (push)

TIGER@TIGER MINGW64 /c/mygit (master)

$ git remote rm origin

TIGER@TIGER MINGW64 /c/mygit (master)

$ git remote -v

TIGER@TIGER MINGW64 /c/mygit (master)

$ git remote add origin git@github.com:AndreyBabash/AndroidSDK\_NDK.git

TIGER@TIGER MINGW64 /c/mygit (master)

$ git remote -v

origin git@github.com:AndreyBabash/AndroidSDK\_NDK.git (fetch)

origin git@github.com:AndreyBabash/AndroidSDK\_NDK.git (push)

TIGER@TIGER MINGW64 /c/mygit (master)

$ git push -u github master

fatal: 'github' does not appear to be a git repository

fatal: Could not read from remote repository.

Please make sure you have the correct access rights

and the repository exists.

TIGER@TIGER MINGW64 /c/mygit (master)

$ git push -u https://github.com/AndreyBabash/AndroidSDK\_NDK.git master

To https://github.com/AndreyBabash/AndroidSDK\_NDK.git

! [rejected] master -> master (fetch first)

error: failed to push some refs to 'https://github.com/AndreyBabash/AndroidSDK\_NDK.git'

hint: Updates were rejected because the remote contains work that you do

hint: not have locally. This is usually caused by another repository pushing

hint: to the same ref. You may want to first integrate the remote changes

hint: (e.g., 'git pull ...') before pushing again.

hint: See the 'Note about fast-forwards' in 'git push --help' for details.

TIGER@TIGER MINGW64 /c/mygit (master)

$ git pull https://github.com/AndreyBabash/AndroidSDK\_NDK.git master

warning: no common commits

remote: Enumerating objects: 3, done.

remote: Counting objects: 100% (3/3), done.

remote: Total 3 (delta 0), reused 0 (delta 0), pack-reused 0

Unpacking objects: 100% (3/3), 597 bytes | 3.00 KiB/s, done.

From https://github.com/AndreyBabash/AndroidSDK\_NDK

\* branch master -> FETCH\_HEAD

fatal: refusing to merge unrelated histories

TIGER@TIGER MINGW64 /c/mygit (master)

$ git pull https://github.com/AndreyBabash/AndroidSDK\_NDK.git master --allow-unrelated-histories

From https://github.com/AndreyBabash/AndroidSDK\_NDK

\* branch master -> FETCH\_HEAD

Merge made by the 'recursive' strategy.

README.md | 1 +

1 file changed, 1 insertion(+)

create mode 100644 README.md

TIGER@TIGER MINGW64 /c/mygit (master)

$ git push -u https://github.com/AndreyBabash/AndroidSDK\_NDK.git master

Enumerating objects: 220, done.

Counting objects: 100% (220/220), done.

Delta compression using up to 2 threads

Compressing objects: 100% (137/137), done.

Writing objects: 14% (31/218), 280.06 MiB | 470.00 KiB/s