

TIM
CLULOW

Hello,

I'm a self motivated Front-End UI/UX Developer & Interaction Designer who loves to create. I have 15+ years of experience and feel I would be a great asset to any development or design team. I strive to deliver quality work through focused research and endeavour to be at the edge of emerging technology.

Professional Experience

May 2015 - Present

Vocus Communications — UI/UX Lead

Working within an Agile development environment as UI/UX lead for the main application development team at Vocus. Role established UI and component guidelines to ensure the clear direction & alignment of a consistent UI for both marketing and app teams. Worked closely with other dev-team leaders and stakeholders to bring a consistent vision for the applications delivered and used by the wider business.

- 01.** Produced a front-end redesign of Vocus One (Vocus' premier customer portal)
- 02.** Guided other Front End developers and managed UI guidelines within the Application Development team.
- 03.** Designed & Implemented a web-based mobile experience, for managing fibre enclosures across the Vocus Network.
- 04.** Introduced the use of Interactive prototypes in presentations and storyboarding of ideas to aid in the UX decision making process.

September 2010 - April 2015

Creative Feijoa Ltd — Managing Director/Owner

Successfully ran my own business for 4 years across three different countries. The staple of work was providing front end development for Graphic Design Agencies and other Freelancers.

- 01.** Built & Maintained a large number of user-

FLUENT WITH

- Sketch
- Adobe Illustrator
- Photoshop
- Fireworks
- HTML5
- CSS3, grid and flexbox
- SVG animation & GSAP
- PostCSS & Sass

FAMILIAR WITH

- Node.js
- Ractive.js
- Riot.js
- Hugo.io (Static site generator)

INTERESTED IN

- Web components
- Svelte + Sapper
- WebVR / A-Frame
- Three.js
- Matter.js

OTHER INFO

LANGUAGE:

Native English speaker with Japanese JLPT-N3 Language proficiency

Hobbies/Interests

I am interested in music production and help run a [small meetup group](#). I also play field Hockey.

friendly, content-managed websites using the Umbraco CMS.

02. Produced work for high end fashion & travel clients.

References

Please contact me at tim@cssandstuff.com for references.

September 2009 - September 2010

bView/Geocast Ltd — Front-end Developer / Designer

Worked at bView - a London startup focused on creating a geo-centric platform for delivering discount vouchers. Was part of a small development team, responsible for all front-facing aspects of bView's sites and applications. Worked on iPhone application "Local Sale Finder" I was responsible for Design and User Experience.

01. Logo development for a new Voucher distribution network. Worked with company directors to answer a brief based on brand requirements.
02. Became more focused on online booking forms across different mobile devices, and how to enrich small screen web experiences.

March 2006 - August 2009

Alpine Interactive — Web Developer / Designer

01. Worked with Press and media clients, such as the Spectator, the Independent, Editorial Intelligence and Full Circle Films.
02. Delivered Football World Cup 2006 website for the telegraph.co.uk

March 2002 - March 2006

Infocube.net — Senior Interface Designer

01. Designed the UI for a 3D cube based navigation and information discovery tool that ran on PC, Web, and Mobile devices
02. Our team successfully delivered the Infocube interface to the UK mobile company three.

*This was generated using node-html-pdf, and is rather static.
Please check out the online version where possible. <https://cssandstuff.github.io/cv/>*

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