

Pruning Neural Networks with Lottery Tickets in a MDP Approach

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Automated Planning 2019/02

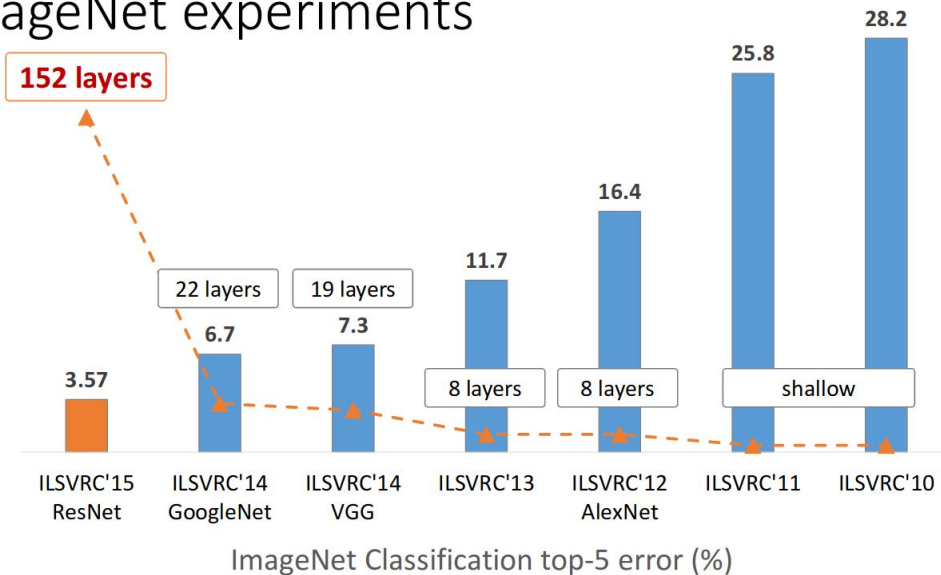
The Problem

Neural networks have increased their performance in Computer Vision tasks, but their large storage size/number of operations makes them impractical to run on CPU/mobile devices/embedded devices.

The Problem

Microsoft
Research

ImageNet experiments



Kaiming He, Xiangyu Zhang, Shaoqing Ren, & Jian Sun. "Deep Residual Learning for Image Recognition". arXiv 2015.

Source: slide presentation from Kaiming He

http://kaiminghe.com/ilsvrc15/ilsvrc2015_deep_residual_learning_kaiminghe.pdf

A Solution in the Literature

The Lottery Tickets Hypothesis.

Algorithm 1 Iterative Magnitude Pruning (IMP) with rewinding to iteration k .

- 1: Randomly initialize a neural network $f(x; m \odot W_0)$ with initial trivial pruning mask $m = 1^{|W_0|}$.
 - 2: Train the network for k iterations, producing network $f(x; m \odot W_k)$.
 - 3: Train the network for $T - k$ further iterations, producing network $f(x; m \odot W_t)$.
 - 4: Prune the remaining entries with the lowest magnitudes from W_T . That is, let $m[i] = 0$ if $W_T[i]$ is pruned.
 - 5: If satisfied, the resulting network is $f(x; m \odot W_T)$.
 - 6: Otherwise, reset W to W_k and repeat steps 3-5 iteratively, gradually removing more of the network.
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Source: Frankle, J., Dziugaite, G.K., Roy, D.M., & Carbin, M. (2019). Stabilizing the Lottery Ticket Hypothesis

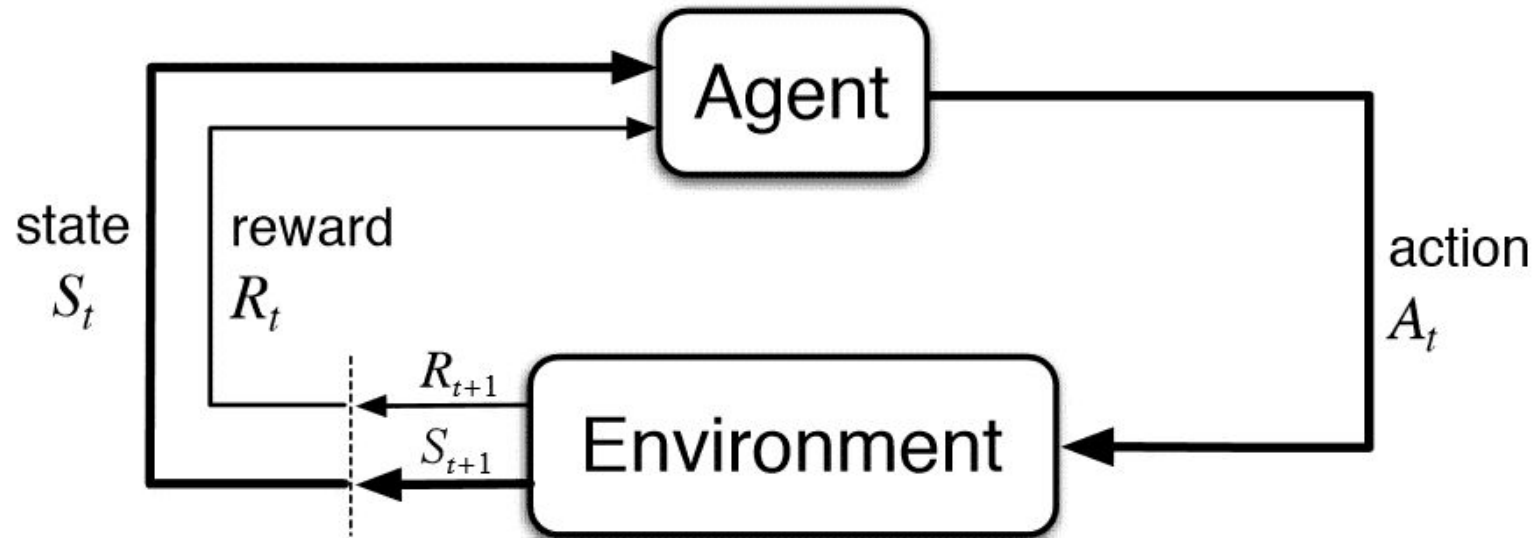
Proposal

Change line 4 by a Markov Decision Process with Q-Learning.

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 - 5: If satisfied, the resulting network is $f(x; m \odot W_T)$.
 - 6: Otherwise, reset W to W_k and repeat steps 3-5 iteratively, gradually removing more of the network.
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Markov Decision Process



Source: Sutton, R. S., Barto, A. G., & Bach, F. (1998). Reinforcement learning: An introduction

Q-Learning

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Q-learning
loop
   $a \leftarrow \text{Select}_a\{Q(s, a)\}$ 
  apply action  $a$ 
  observe resulting reward  $r(s, a)$  and next state  $s'$ 
   $Q(s, a) \leftarrow Q(s, a) + \alpha[r(s, a) + \max_{a'}\{Q(s', a')\} - Q(s, a)]$  (i)
   $s \leftarrow s'$ 
until termination condition
```

Project Management

- Week 1 - The implementation of MDP will be completed (now we are in the final stages of debugging).
- Week 2 - Execute the MDP making a grid searching to find the better hyperparameter combination
- Week 3 - Even performing the tests.
- Week 4 - With the tests completed, we will compare the results with the original Lottery Tickets.
- Week 5 - Write the final paper and the presentation slides.

Thank you!

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