Insertion sort

- Algeng einföld stöðug röðunaraðferð
- Röðunaraðferð byggð á samanburðum
- Alls ekki meðal hraðvirkustu aðferða
 - Góð til að raða stuttum runum
- Stundum notuð sem hluti flóknari röðunaraðferða
- Allir ættu að kunna þessa aðferð

Insertion sort dæmi

► Röðum rununni

3	1	4	1	5	9	2	6	5	3	5	8	9	7	9	3
					_	_						_	_	•	

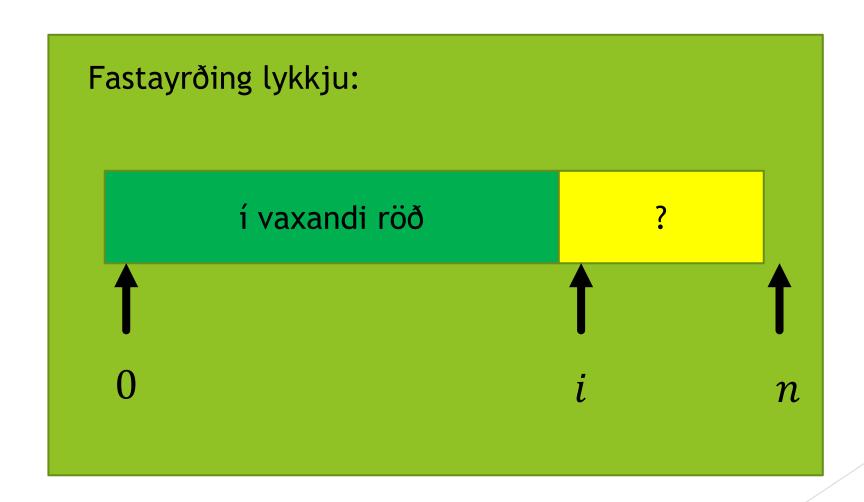
Ástandið eftir hverja umferð

3	1	4	1	5	9	2	6	5	3	5	8	9	7	9	3
1	3	4	1	5	9	2	6	5	3	5	8	9	7	9	3
1	3	4	1	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3

• • • • •

1	1	2	3	3	4	5	5	5	6	7	8	9	9	9	3
1	1	2	3	3	3	4	5	5	5	6	7	8	9	9	9

Grunnhugmynd insertion sort



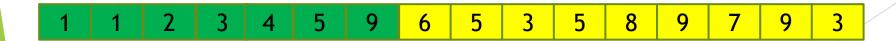
Insertion sort dæmi

Ástandið fyrir innri lykkju

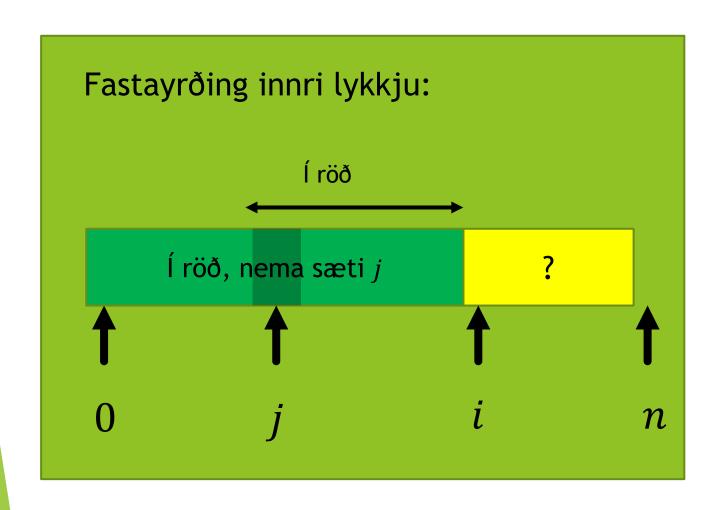
1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
_	-												-	•	

Ástandið eftir innri lykkju

1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	2	9	6	5	3	5	8	9	7	9	3
1	1	3	4	2	5	9	6	5	3	5	8	9	7	9	3
1	1	3	2	4	5	9	6	5	3	5	8	9	7	9	3
1	1	2	3	4	5	9	6	5	3	5	8	9	7	9	3



Innri lykkja insertion sort



```
Notkun: raða(a_0, a_1, ..., a_{n-1})

Fyrir: a_0, a_1, ..., a_{n-1} er runa af rauntölubreytum

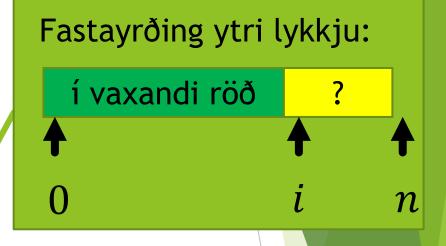
Eftir: Gildunum í rununni hefur verið umraðað svo gildin eru í vaxandi röð

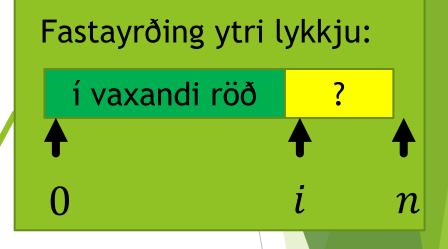
}

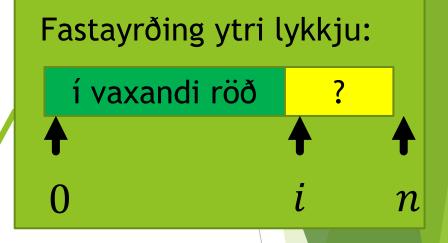
stef raða(a_0, a_1, ..., a_{n-1}: runa af rauntölubreytum)

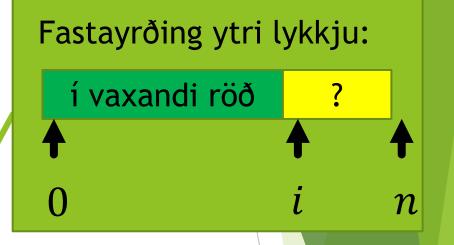
???
```

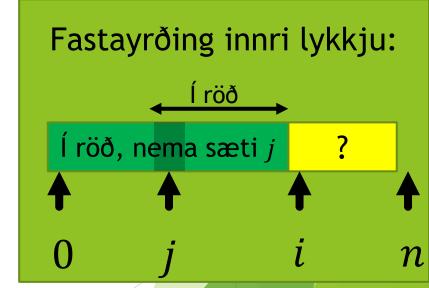






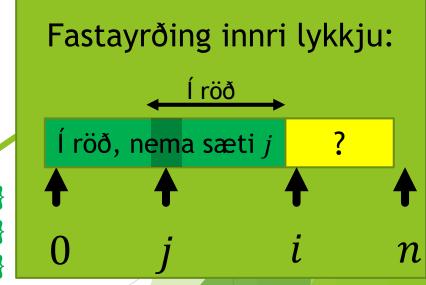






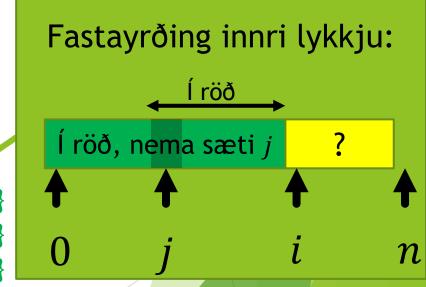
```
Notkun:
               raða( a_0, a_1, ..., a_{n-1} )
Fyrir:
               a_0, a_1, \dots, a_{n-1} er runa af rauntölubreytum
               Gildunum í rununni hefur verið umraðað
Eftir:
                svo gildin eru í vaxandi röð
stef raða( a_0, a_1, ..., a_{n-1}: runa af rauntölubreytum
     i := 0
     meðan i \neq n
          \{a_0, a_1, \dots, a_{i-1} \text{ er í vaxandi röð}, 0 \le i \le n\}
          ???
          meðan ???
               \{0 \le j < i \le n, a_j, a_{j+1}, ..., a_{i-1} \text{ er } i \text{ vaxandi r\"oo}, \}
               \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ eru einnig } i \text{ vaxandi röð.}
               \{ Gildið í sæti a_i er því ef til vill of aftarlega.
                ???
```



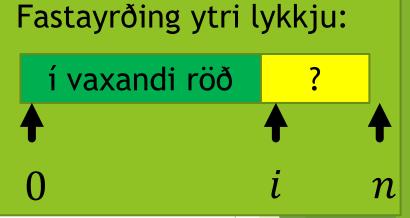


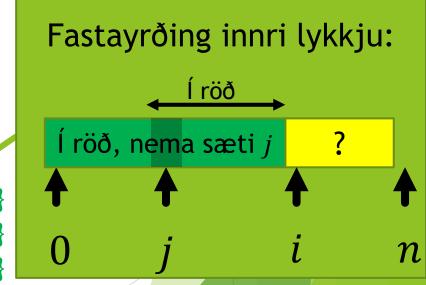
```
Notkun:
               raða( a_0, a_1, ..., a_{n-1} )
Fyrir:
               a_0, a_1, \dots, a_{n-1} er runa af rauntölubreytum
               Gildunum í rununni hefur verið umraðað
Eftir:
                svo gildin eru í vaxandi röð
stef raða( a_0, a_1, ..., a_{n-1}: runa af rauntölubreytum
     i := 0
     meðan i \neq n
          \{a_0, a_1, \dots, a_{i-1} \text{ er í vaxandi röð}, 0 \le i \le n\}
          ???
          meðan j \neq 0 og a_i < a_{i-1}
               \{0 \le j < i \le n, a_i, a_{i+1}, \dots, a_{i-1} \text{ er } i \text{ vaxandi r\"oo}, \}
               \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ eru einnig } i \text{ vaxandi röð.}
               \{ Gildið í sæti a_i er því ef til vill of aftarlega.
                ???
```





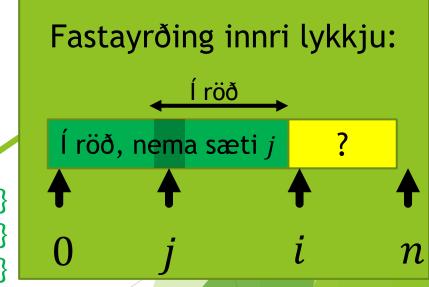
```
Notkun:
               raða( a_0, a_1, ..., a_{n-1} )
Fyrir:
               a_0, a_1, \dots, a_{n-1} er runa af rauntölubreytum
               Gildunum í rununni hefur verið umraðað
Eftir:
               svo gildin eru í vaxandi röð
stef raða( a_0, a_1, ..., a_{n-1}: runa af rauntölubreytum
     i := 0
     meðan i \neq n
          \{a_0, a_1, \dots, a_{i-1} \text{ er í vaxandi röð}, 0 \le i \le n\}
          j := i; i := i + 1
          meðan j \neq 0 og a_i < a_{i-1}
               \{0 \le j < i \le n, a_i, a_{i+1}, \dots, a_{i-1} \text{ er } i \text{ vaxandi r\"oo},
               \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ eru einnig í vaxandi röð.}\}
               \{ Gildið í sæti a_i er því ef til vill of aftarlega.
               ???
```





```
Notkun:
               raða(a_0, a_1, ..., a_{n-1})
               a_0, a_1, \dots, a_{n-1} er runa af rauntölubreytum
Fyrir:
               Gildunum í rununni hefur verið umraðað
Eftir:
                svo gildin eru í vaxandi röð
stef raða( a_0, a_1, ..., a_{n-1}: runa af rauntölubreytum
     i := 0
     meðan i \neq n
          \{a_0, a_1, \dots, a_{i-1} \text{ er í vaxandi röð, } 0 \le i \le n\}
          j := i; i := i + 1
          meðan j \neq 0 og a_i < a_{i-1}
               \{0 \le j < i \le n, a_i, a_{i+1}, \dots, a_{i-1} \text{ er } i \text{ vaxandi r\"oo},
               \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ eru einnig í vaxandi röð.}\}
               \{ Gildið í sæti a_i er því ef til vill of aftarlega.
               m := a_j; \quad a_j := a_{j-1}; \quad a_{j-1} := m; \quad j := j-1
```

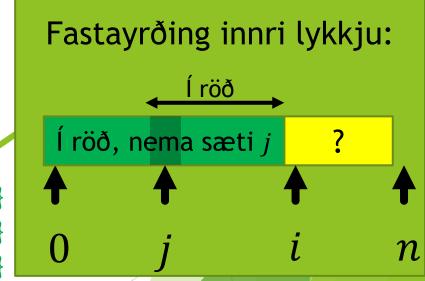




Víxlum gildunum í a_j og a_{j-1} Færir gildið framar í rununni

```
Notkun:
               raða( a_0, a_1, ..., a_{n-1} )
Fyrir:
                a_0, a_1, \dots, a_{n-1} er runa af rauntölubreytum
                Gildunum í rununni hefur verið umraðað
Eftir:
                svo gildin eru í vaxandi röð
stef raða( a_0, a_1, ..., a_{n-1}: runa af rauntölubreytum
     i := 0
     meðan i \neq n
          \{a_0, a_1, \dots, a_{i-1} \text{ er í vaxandi röð}, 0 \le i \le n\}
          j := i; i := i + 1
          meðan j \neq 0 og a_i < a_{i-1}
               \{0 \le j < i \le n, a_i, a_{i+1}, \dots, a_{i-1} \text{ er } i \text{ vaxandi r\"oo},
                \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ eru einnig } i \text{ vaxandi röð.}
               \{ Gildið í sæti a_i er því ef til vill of aftarlega.
               m := a_i; \quad a_i := a_{i-1}; \quad a_{i-1} := m; \quad j := j-1
```





```
method InsertionSort( m: multiset<int> ) returns ( r: seq<int> )
    ensures multiset(r) == m;
    ensures forall p,q \mid 0 <= p < q < \midr\mid :: r[p] <= r[q];
    r := [];
    var rest := m;
    while rest != multiset{}
        decreases rest;
        invariant m == multiset(r)+rest;
        invariant forall p,q \mid 0 <= p < q < \midr\mid :: r[p] <= r[q];
        var x :| x in rest;
        rest := rest - multiset{x};
        var p := |r|;
        while p!=0 \&\& r[p-1] > x
             invariant 0 <= p <= |r|;
             decreases p;
             invariant forall s \mid p \le s < |r| :: r[s] > x;
             p := p-1;
        assert forall s \mid 0 \leqslant s \leqslant p :: r[s] \leqslant x;
        assert r == r[..p]+r[p..];
        r := r[...p]+[x]+r[p...];
```

Nauðsynlegar vísbendingar fyrir Dafny

Insertion sort

- Common simple stable sorting method
- Sorting based on comparisons
- ► Not at all among the fastest methods
 - ► Good for sorting short sequences
- Sometimes used as part of more complex sorting methods
- Everyone should know this method

Insertion sort example

Sort the sequence

3	1	4	1	5	9	2	6	5	3	5	8	9	7	9	3
		•				_							•	•	

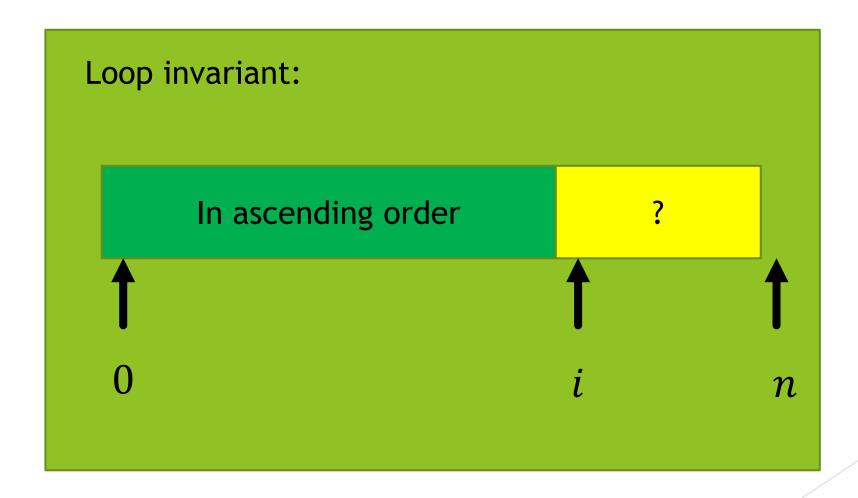
► The state after each pass through loop

3	1	4	1	5	9	2	6	5	3	5	8	9	7	9	3
1	3	4	1	5	9	2	6	5	3	5	8	9	7	9	3
1	3	4	1	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
6															

• • • •

1	1	2	3	3	4	5	5	5	6	7	8	9	9	9	3
1	1	2	3	3	3	4	5	5	5	6	7	8	9	9	9

Fundamental idea of insertion sort



Insertion sort example

► The state before inner loop



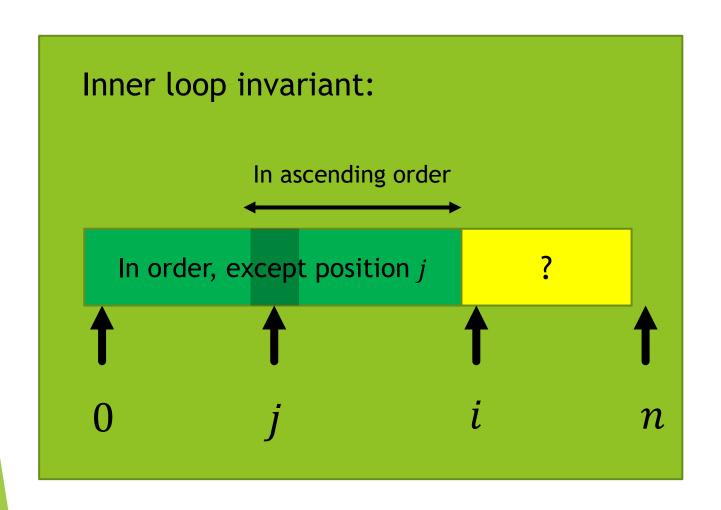
► The state before and after each pass through inner loop

1	1	3	4	5	9	2	6	5	3	5	8	9	7	9	3
1	1	3	4	5	2	9	6	5	3	5	8	9	7	9	3
1	1	3	4	2	5	9	6	5	3	5	8	9	7	9	3
1	1	3	2	4	5	9	6	5	3	5	8	9	7	9	3
1	1	2	3	4	5	9	6	5	3	5	8	9	7	9	3

► The state after the inner loop

1 1 2 3 4 5 9 6 5 3 5 8 9 7 9	1	1	2	3	4	5	9	6	5	3	5	8	9	7	9	3
-------------------------------	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---	---

Inner loop of insertion sort



```
Usage: \operatorname{sort}(a_0, a_1, \dots, a_{n-1})

Pre: a_0, a_1, \dots, a_{n-1} is a sequence of numeric variables

Post: The values in the sequence have been permuted such that the values are in ascending order

}

function \operatorname{sort}(a_0, a_1, \dots, a_{n-1}): sequence of numeric variables)

????
```

```
Usage: \operatorname{sort}(a_0, a_1, \dots, a_{n-1})

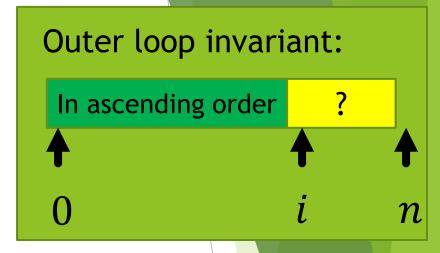
Pre: a_0, a_1, \dots, a_{n-1} is a sequence of numeric variables

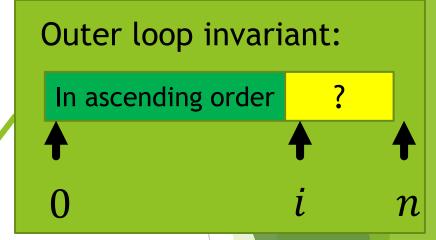
Post: The values in the sequence have been permuted such that the values are in ascending order

}

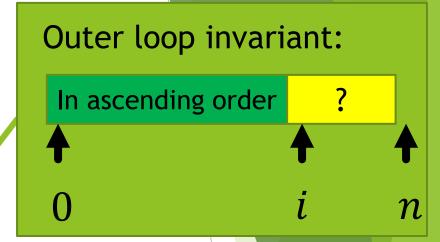
function \operatorname{sort}(a_0, a_1, \dots, a_{n-1}): sequence of numeric variables)

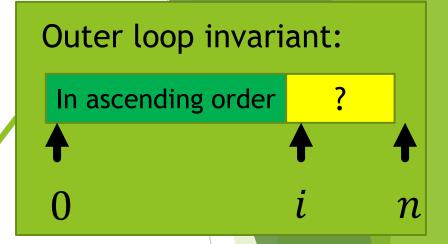
???
```

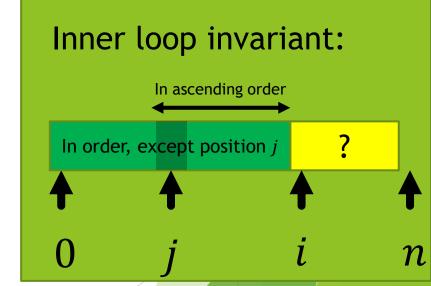




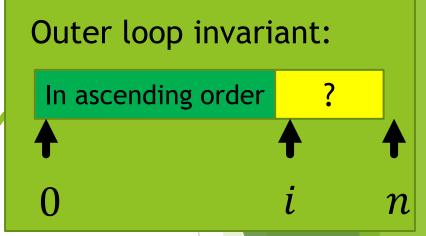
```
  \{ \text{Usage:} \quad \text{sort}(\ a_0, a_1, \dots, a_{n-1}\ ) \\ \text{Pre:} \quad a_0, a_1, \dots, a_{n-1} \text{ is a sequence of numeric variables} \\ \text{Post:} \quad \text{The values in the sequence have been permuted} \\ \quad \text{such that the values are in ascending order} \\ \} \\ \text{function sort}(\ a_0, a_1, \dots, a_{n-1}\text{: sequence of numeric variables}\ )} \\ \quad i := 0 \\ \quad \text{while } i \neq n \\ \quad \left\{ \ a_0, a_1, \dots, a_{i-1} \ \text{ are in ascending order, } \ 0 \leq i \leq n \ \right\} \\ \quad ??? \end{aligned}
```

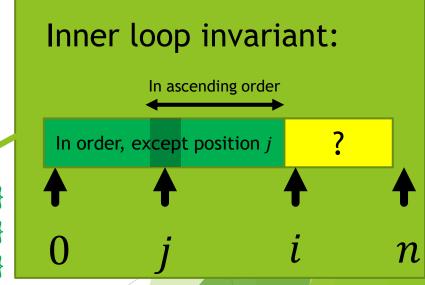




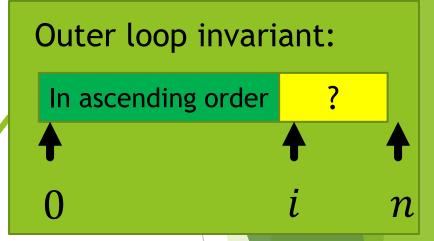


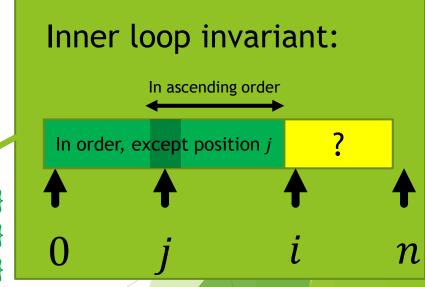
```
Usage:
              sort( a_0, a_1, ..., a_{n-1} )
               a_0, a_1, \dots, a_{n-1} is a sequence of numeric variables
Pre:
              The values in the sequence have been permuted
Post:
               such that the values are in ascending order
function sort( a_0, a_1, ..., a_{n-1}: sequence of numeric variables )
     i := 0
    while i \neq n
         \{a_0, a_1, \dots, a_{i-1} \text{ are in ascending order, } 0 \le i \le n \}
         ???
         while ???
              \{ 0 \le j < i \le n, a_j, a_{j+1}, ..., a_{i-1} \text{ are ascending}, \}
              \{a_0, a_1, ..., a_{i-1}, a_{i+1}, ..., a_i \text{ are also ascending.}\}
              { The value in position a_i is perhaps too far right.
               ???
```



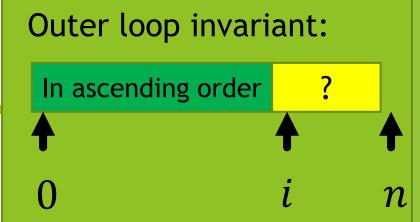


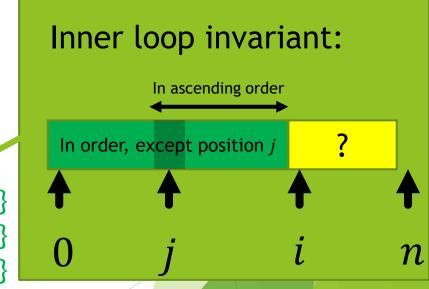
```
Usage:
              sort( a_0, a_1, ..., a_{n-1} )
               a_0, a_1, \dots, a_{n-1} is a sequence of numeric variables
Pre:
               The values in the sequence have been permuted
Post:
               such that the values are in ascending order
function sort( a_0, a_1, ..., a_{n-1}: sequence of numeric variables )
    i := 0
    while i \neq n
         \{a_0, a_1, \dots, a_{i-1} \text{ are in ascending order, } 0 \le i \le n \}
         j := i; i := i + 1
          while j \neq 0 and a_i < a_{i-1}
              \{ 0 \le j < i \le n, a_i, a_{i+1}, ..., a_{i-1} \text{ are ascending}, \}
               \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ are also ascending.}\}
               { The value in position a_i is perhaps too far right.
               ???
```





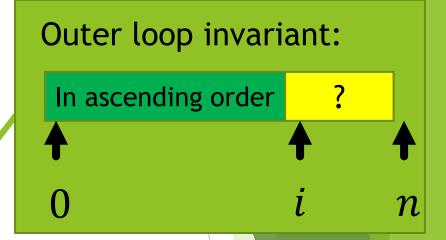
```
Usage:
               sort( a_0, a_1, ..., a_{n-1} )
               a_0, a_1, \dots, a_{n-1} is a sequence of numeric variables
Pre:
               The values in the sequence have been permuted
Post:
               such that the values are in ascending order
function sort( a_0, a_1, ..., a_{n-1}: sequence of numeric variables )
     i := 0
     while i \neq n
          \{a_0, a_1, ..., a_{i-1} \text{ are in ascending order, } 0 \le i \le n \}
         j := i; i := i + 1
          while j \neq 0 and a_i < a_{i-1}
               \{ 0 \le j < i \le n, a_i, a_{i+1}, ..., a_{i-1} \text{ are ascending, } \}
               \{a_0, a_1, \dots, a_{i-1}, a_{i+1}, \dots, a_i \text{ are also ascending.}\}
               { The value in position a_i is perhaps too far right.
               m := a_i; \quad a_j := a_{j-1}; \quad a_{j-1} := m; \quad j := j-1
```

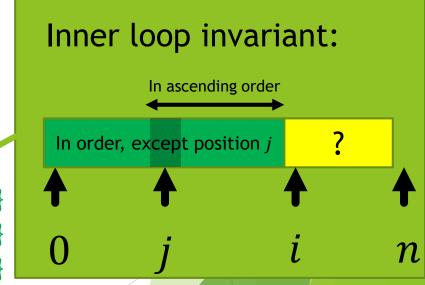




Swap values in a_j and a_{j-1} Moves the value to the left

```
Usage:
               sort( a_0, a_1, ..., a_{n-1} )
               a_0, a_1, \dots, a_{n-1} is a sequence of numeric variables
Pre:
               The values in the sequence have been permuted
Post:
               such that the values are in ascending order
function sort( a_0, a_1, ..., a_{n-1}: sequence of numeric variables )
     i := 0
     while i \neq n
          \{a_0, a_1, \dots, a_{i-1} \text{ are in ascending order, } 0 \le i \le n \}
         j := i; i := i + 1
          while j \neq 0 and a_i < a_{i-1}
               \{ 0 \le j < i \le n, a_j, a_{j+1}, ..., a_{i-1} \text{ are ascending}, \}
               \{a_0, a_1, ..., a_{i-1}, a_{i+1}, ..., a_i \text{ are also ascending.}\}
               { The value in position a_i is perhaps too far right.
               m := a_i; \quad a_i := a_{i-1}; \quad a_{i-1} := m; \quad j := j-1
```





```
method InsertionSort( m: multiset<int> ) returns ( r: seq<int> )
    ensures multiset(r) == m;
    ensures forall p,q \mid 0 <= p < q < \midr\mid :: r[p] <= r[q];
    r := [];
    var rest := m;
    while rest != multiset{}
        decreases rest;
        invariant m == multiset(r)+rest;
        invariant forall p,q \mid 0 <= p < q < \midr\mid :: r[p] <= r[q];
        var x :| x in rest;
        rest := rest - multiset{x};
        var p := |r|;
        while p!=0 \&\& r[p-1] > x
             invariant 0 <= p <= |r|;
             decreases p;
             invariant forall s \mid p \le s < |r| :: r[s] > x;
             p := p-1;
                                                                   Necessary hints
        assert forall s \mid 0 \leqslant s \leqslant p :: r[s] \leqslant x;
                                                                   for Dafny
        assert r == r[..p]+r[p..];
        r := r[...p]+[x]+r[p...];
```