

NODE.JS





### WHAT IS NODE.JS?



- v8 JavaScript runtime
- Event driven
- Non-blocking standard libraries
- Most APIs speak streams
- Provides a package manager and module system



# JAVASCRIPT EVERYWHERE

- Code reuse
- Same programming culture on client and server
- Lots of JavaScript programmers





### NODE.JS FEATURES

### Node.js = Runtime Environment + JavaScript Library

- Asynchronous and Event Driven
- Very Fast
- Single Threaded but Highly Scalable

### Where to Use Node.js?

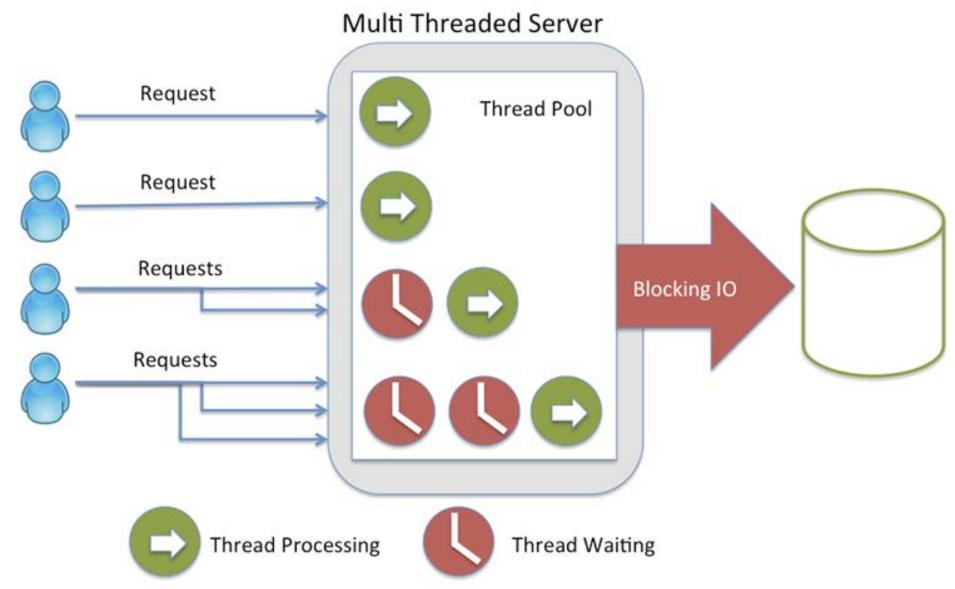
- I/O bound Applications
- Data Streaming Applications
- Data Intensive Real-time Applications (DIRT)
- JSON APIs based Applications
- Single Page Applications

### Where Not to Use Node.js?

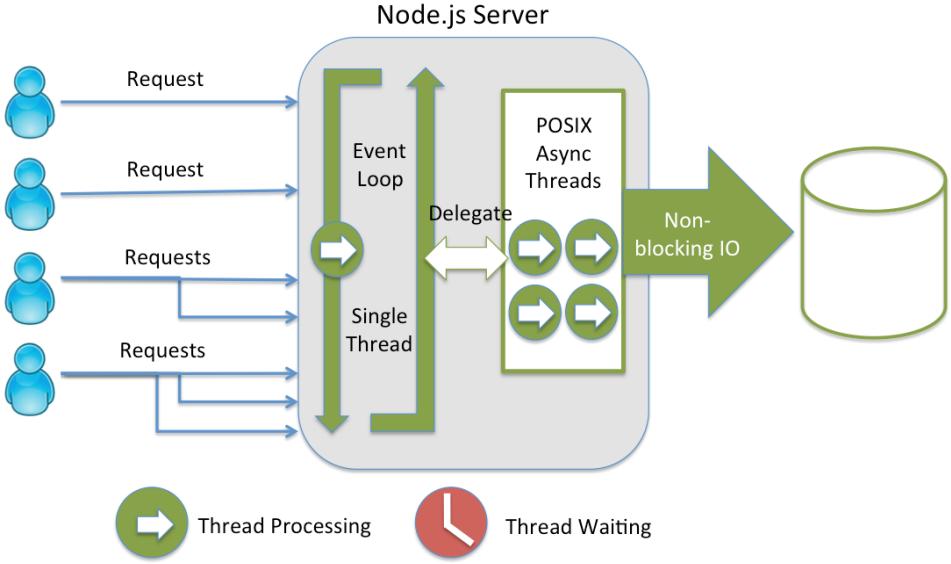
CPU intensive applications



# MULTITHREADED SERVER REQUEST PROCESSING



# NODE.JS REQUEST PROCESSING WITH EVENT LOOP







# **NPM**



### NPM

Node Package Manager (NPM) provides two main functionalities:

- Online repositories for node.js packages/modules
- Command line utility to install Node.js packages, do version management and dependency management

### PACKAGE.JSON

```
"name": "async-lib",
"version": "1.1.2",
"description": "Async library",
"main": "index.js",
"scripts": {
 "test": "mocha test.js"
"author": "Vladimir Sonkin",
"license": "ISC",
"keywords": "async",
```

```
"dependencies": {
    "bluebird": "^3.5.0"
},
    "devDependencies": {
        "mocha": "~2.1.0"
}
```

#### **Commands:**

- npm init
- npm install express
- npm uninstall express
- npm install express@3.2.1
- npm search express
- npm update express
- npm install webpack -g
- npm adduser
- npm publish



### NPM FOLDERS

**Local install** (default): puts stuff in **./node\_modules** of the current package root.

**Global install** (with -g): puts stuff in /usr/local or wherever node is installed.

Install it locally if you're going to require() it.

Install it globally if you're going to run it on the command line.

If you need both, then install it in both places, or use npm link.

### PACKAGE-LOCK.JSON

package-lock.json is automatically generated for any operations where npm modifies either the node\_modules tree, or package.json

This file is intended to be committed into source repositories, and serves various purposes:

- Describe a single representation of a dependency tree
- Provide a facility for users to "time-travel" to previous states of node modules without having to commit the directory itself.
- To facilitate greater visibility of tree changes through readable source control diffs.



### POPULAR NPM MODULES



# browserify

browser-side require() the node way 10.2.6 published 4 months ago by subst...



### grunt-cli

The grunt command line interface.

0.1.13 published 2 years ago by tkellen



#### bower

The browser package manager

1.4.1 published 8 months ago by sheerun



# gulp

The streaming build system

3.9.0 published 6 months ago by phated



#### yo

CLI tool for running Yeoman generat...

1.4.7 published 6 months ago by sindres...



### express

Fast, unopinionated, minimalist web...
4.13.1 published 5 months ago by doug...



### npm

a package manager for JavaScript
2.13.0 published 5 months ago by zkat



#### cordova

Cordova command line interface tool 5.1.1 published 5 months ago by stevegill



### forever

A simple CLI tool for ensuring that a g...

0.14.2 published 5 months ago by index...



#### karma

Spectacular Test Runner for JavaScri...

0.13.1 published 4 months ago by dignifi...

### FOREVER MODULE

### **Installation:**

sudo npm install -g forever

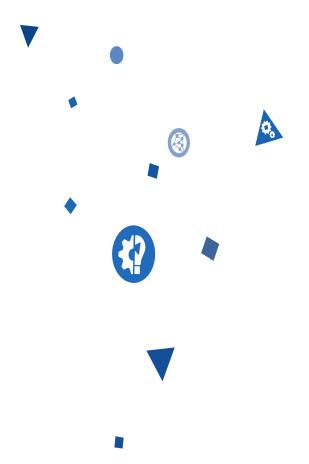
# Use forever -w, instead of node to start your app:

\$ forever -w app.js

# **Alternates:**

- nodemon
- supervisor





# COMMON.JS MODULE SYSTEM



### **COMMONJS MODULE**

```
function myModule() {
  this.hello = function() {
     return 'hello!';
  this.goodbye = function() {
     return 'goodbye!';
module.exports = myModule;
```



#### **COMMONJS CLIENT**

```
var myModuleInstance = new myModule();
myModuleInstance.hello(); // 'hello!'
myModuleInstance.goodbye(); // 'goodbye!'
```

var myModule = require('myModule');



# **EXPRESS FRAMEWORK**

### MINIMAL EXPRESS APP

```
var express = require('express');
var app = express();

app.get('/', function(req, res){
   res.send("Hello world!");
});

app.listen(3000);
```

> nodemon server.js

npm init npm install express npm install -g nodemon





# **EXPRESS ROUTING**



### **GET AND POST REQUEST**

```
HTTP methods:
var express = require('express');

    GET

var app = express();

    POST

    PUT

app.get('/hello', function(req, res){

    DELETE

  res.send("Hello World!");
});
app.post('/hello', function(req, res){
  res.send("You just called the post method at '/hello'!\n");
});
app.all('/test', function(req, res){
  res.send("HTTP method doesn't have any effect on this route!");
});
app.listen(3000);
```



### PARAMETERS IN REQUEST URL

```
var express = require('express');

var app = express();

app.get('/:id', function(req, res){
    res.send('The id you specified is ' + req.params.id);
});

app.listen(3000);
http://localhost:3000/123
The id you specified is 123
```



### **REQUEST QUERY**

```
// GET /search?q=paul+mccartney
req.query.q
// => "paul mccartney"
// GET /shoes?order=desc&shoe[color]=blue&shoe[type]=converse
req.query.order
// => "desc"
req.query.shoe.color
// => "blue"
req.query.shoe.type
// => "converse"
```



### PATTERN MATCHED ROUTE

```
var express = require('express');
var app = express();
app.get('/things/:id([0-9]{5})', function(req, res){
                                                             this will only match the
                                                             requests that have a 5-digit
  res.send('id: ' + req.params.id);
                                                             long id
});
// Other routes here
                                                     http://localhost:3000/things/12345
app.get('*', function(req, res){
                                                     id:12345
  res.send('Sorry, this is an invalid URL.');
                                                     http://localhost:3000/things/123
});
                                                     Sorry, this is an invalid URL
app.listen(3000);
```



# **RESPONSE METHODS**

Method	Description
res.download()	Prompt a file to be downloaded:
	res.download('/report-12345.pdf');
res.end()	End the response process.
res.json()	Send a JSON response.
res.jsonp()	Send a JSON response with JSONP support.
res.redirect()	Redirect a request.
res.render()	Render a view template:
	res.render('user', { name: 'Tobi' },
	function(err, html) { } );
res.send()	Send a response of various types.
res.sendFile()	Send a file as an octet stream.
res.sendStatus()	Set the response status code and send its
	string representation as the response body.





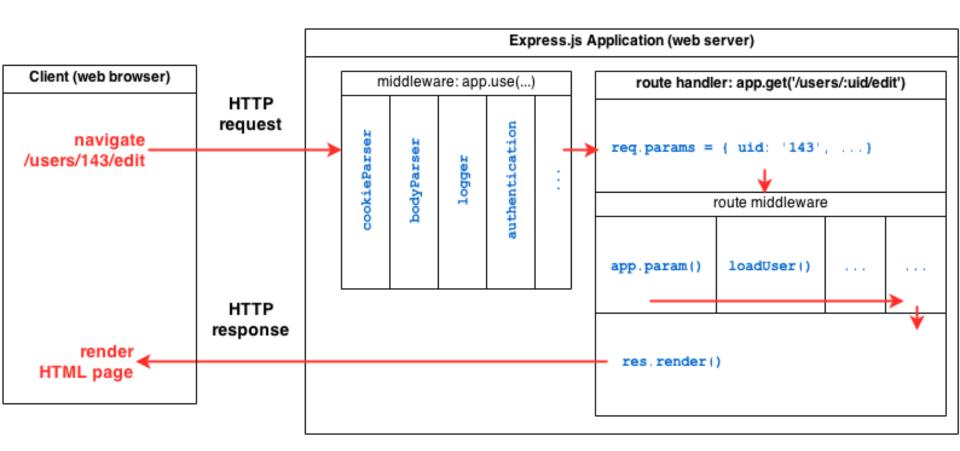
# **MIDDLEWARE**

#### **MIDDLEWARE**

```
var express = require('express');
var app = express();
var timeLogger = function (req, res, next) {
  console.log("A new request received at " + Date.now());
  next();
};
app.use(timeLogger);
app.get('/', function (req, res) {
  res.send('Hello World!')
});
app.listen(3000);
```



### **EXPRESS STRUCTURE**





### **BODY-PARSER MIDDLEWARE**

```
var bodyParser = require('body-parser');
//To parse URL encoded data
app.use(bodyParser.urlencoded({ extended: false }))
//To parse ison data
app.use(bodyParser.json())
app.post("/", function (req, res) {
  console.log(req.body.name);
                                    <form method="post" action="/">
  console.log(req.body.email);
                                      <input type="text" name="name">
});
                                      <input type="text" name="email">
                                      <input type="submit" value="Submit">
                                    </form>
```



### SESSION MIDDLEWARE

```
var session = require('express-session');
app.use(session({secret: "Shh, its a secret!"}));
app.get('/', function(req, res){
  if(req.session.page_views){
     req.session.page_views++;
     res.send("You visited this page " +
                    req.session.page_views + " times");
  } else {
     req.session.page_views = 1;
     res.send("Welcome to this page for the first time!");
```



### SERVING STATIC FILES

app.use(express.static('public'))

Now, you can load the files that are in the public directory:

- http://localhost:3000/images/kitten.jpg
- http://localhost:3000/css/style.css
- http://localhost:3000/js/app.js
- http://localhost:3000/images/bg.png
- http://localhost:3000/hello.html
- <a href="http://localhost:3000/hello">http://localhost:3000/hello</a> not static, will be processed by the server

The path that you provide to the express.static function is **relative** to the directory from where you launch your node process. If you run the express app from another directory, it's safer to use the **absolute path**:

app.use(express.static(path.join(\_\_dirname, 'public')))





# USE EXPRESS TO CREATE REST SERVICE



### **EXAMPLE: REST SERVICE - GET**

```
var express = require('express');
var app = express();
app.use(express.static('public'));
var session = require('express-session');
app.use(session({secret: "notes app",resave:true,saveUninitialized:true}));
app.get('/', function(req, res){
  if (!req.session.notes) req.session.notes = [];
  res.send({notes:req.session.notes});
});
```



### **EXAMPLE: REST SERVICE - POST**

```
var bodyParser = require('body-parser');
app.use(bodyParser.urlencoded({ extended: false }));
app.use(bodyParser.json());
app.post('/', function(req, res){
  let note = req.body.note;
  if (!req.session.notes) req.session.notes = [];
  req.session.notes.push(note);
  res.send({notes:req.session.notes});
});
```





# THANK YOU!