

On the Subject of Bob Barks

Bob, do I have all five stages right?

See Appendix A for indicator identification reference.

BOB			ETC
KEY			CAR

- This module contains four indicator labels with corresponding buttons.
- One of the four buttons will flash per stage.
- Each stage will also repeat the flashes from previous stages.
- The sequence will repeat after a short delay. Your input *is not* reset when this happens.
- Using the tables below, press the correct indicator button based on which indicator button was flashing.
- When a correct button is pressed, the indicator labels will disappear.
- If you press an incorrect button, the indicator labels will reappear, and your input *is* reset.
- The sequence will lengthen by one each time you correctly enter a sequence until the module is disarmed.

Use Table 1 for determining which indicator button should be pressed first, and Table 2 for determining which indicator buttons should be pressed in each subsequent stage. Use the rule from the first row in each table that applies.

Table 1

If the flashing indicator is...	If the flashing button's position is...			
	Top-left	Top-right	Bottom-left	Bottom-right
...present, is lit, named "BOB", and the labels "CAR" and "KEY" are also on the module:	You just won a BRAND NEW CAR! The correct button for every stage is the one with the label "CAR". Ignore all other rules.			
...present, is lit, and named "BOB":	TL	TR	BL	BR
...present, is lit, but not named "BOB":	BR	BL	TR	TL
...present, but is not lit:	TR	TL	BR	BL
...not present:	BL	BR	TL	TR

Table 2

Each cell contains an indicator name, and a location in italics. If there is a label with the indicated name on the module, press the button that corresponds to that label. Otherwise, press the button in the location in italics.

If the previously pressed indicator is...	If the flashing indicator is...											
	BOB	CAR	CLR	IND	FRK	FRQ	MSA	NSA	SIG	SND	TRN	Other
...present and lit	CAR <i>BL</i>	CLR <i>TR</i>	SIG <i>BR</i>	SND <i>OPP</i>	FRQ <i>TL</i>	FRK <i>TL</i>	NSA <i>CCW</i>	MSA <i>BR</i>	TRN <i>BL</i>	IND <i>TR</i>	BOB <i>CW</i>	<i>FLS</i>
...present, but not lit	SND <i>TL</i>	NSA <i>BL</i>	FRQ <i>CCW</i>	SIG <i>TR</i>	MSA <i>BR</i>	TRN <i>TR</i>	BOB <i>BR</i>	IND <i>TL</i>	CAR <i>CW</i>	FRK <i>FLS</i>	CLR <i>BL</i>	<i>OPP</i>
...DOG or BUB	FRK <i>FLS</i>	IND <i>TL</i>	SND <i>BR</i>	CLR <i>CW</i>	TRN <i>TR</i>	SIG <i>BR</i>	FRQ <i>BL</i>	CAR <i>CCW</i>	NSA <i>TR</i>	BOB <i>BL</i>	MSA <i>TL</i>	<i>CCW</i>
...KEY or ETC	TRN <i>OPP</i>	BOB <i>CW</i>	FRK <i>TL</i>	CAR <i>BR</i>	SIG <i>CCW</i>	IND <i>BL</i>	CLR <i>TL</i>	FRQ <i>BL</i>	MSA <i>TL</i>	SND <i>BR</i>	NSA <i>TR</i>	<i>CW</i>
...not present, but flashing is present	FRQ <i>BR</i>	SIG <i>TR</i>	BOB <i>BL</i>	FRK <i>TL</i>	CLR <i>BL</i>	MSA <i>CCW</i>	TRN <i>BR</i>	SND <i>TL</i>	IND <i>TR</i>	NSA <i>CW</i>	CAR <i>OPP</i>	n/a
...not present	CLR <i>TR</i>	FRQ <i>BR</i>	MSA <i>CW</i>	BOB <i>BL</i>	NSA <i>FLS</i>	SND <i>TR</i>	IND <i>BL</i>	SIG <i>BR</i>	FRK <i>CCW</i>	CAR <i>TL</i>	TRN <i>BR</i>	<i>FLS</i>

Notes:

- The "flashing indicator" refers to the indicator label next to the currently flashing button.
- The "previously pressed indicator" refers to the indicator label next to the button that was pressed in the previous stage.
- **TL / TR / BL / BR:** Press the top-left / top-right / bottom-left / bottom-right indicator buttons, respectively.
- **CW / CCW:** Press the button one position clockwise / counter-clockwise from the flashing indicator button, respectively.
- **OPP:** Press the button directly opposite the flashing indicator button. (e.g.: If the top-left button is flashing, press the bottom-right button.)
- **FLS:** Press the flashing indicator button.