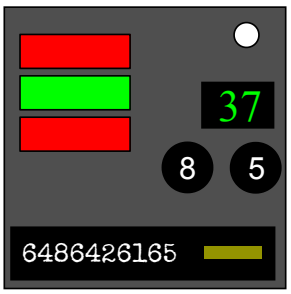
# On the Subject of Forgetting Everything




*I'm not sure what this is, and at this point I'm too afraid to ask.*

- Take the whole dial values for Stage 1. This stage is counted as a valid stage.
- For every other stage:

1. **Determine it's color.**
    - If 3 unique colors are shown, the stage color is the color that is not shown.
    - Otherwise, the stage color is the color that appeared at least 2 times.

2. **Determine if the stage is valid.**
    - If both numbers in the nixie tubes are on the dials, this stage is valid when presented on the module.
    - Once the module is ready to be solved, sort the stages in accending order and go through them one by one.
        - If the last two stages are both valid, this stage is invalid.
        - If the last two stages are both invalid, this stage is valid.
        - Otherwise, if the stage is valid when presented on the module, this stage is valid.

3. **Take the dial value.**
    - Take the dial with position (last digit of the stage number, 0=10)

## Solving the module

- For every valid stage, use the table below to determine what operation to use to modify your solution.
- You should only modify the desinated dial position for each valid stage.
- Replace the number at the dial position with your answer.

| Colour | Red | Yellow | Green | Blue |
|---|---|---|---|---|
| Operation | Answer = Previous + Current | Answer = Previous − Current | Answer = Previous + Current + 5 | Answer = Current − Previous |

- Previous means the current dial solution number. Current means the current stage dial number.