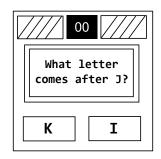# On the Subject of Common Sense

*Sorry history nerds, we ain't gonna do anything like that just yet.*

When the needy activates, there will be a display which can display a variety of different things. In some prompts, one of the two buttons will be 'correct', and the other one will be 'incorrect'. If the border around the display is green when activated, select the 'correct' button. If the border turns red however, select the 'incorrect' button. Other prompts may require pressing the screen or not pressing anything at all, though if the border is red it may still require you to follow the prompt incorrectly. Hitting the wrong button, or letting the needy timer run out when you shouldn't have will cause a strike and deactivate the module.