

On the Subject of Random Access Memory

Now the bomb runs much faster!

This module contains a screen, which includes a progress bar (which indicates the current memory usage of the bomb), memory, and a clear memory button.

Clear memory before the memory becomes full. Failure to do so will freeze the bomb, forcing the bomb to reset and give a strike.

After a certain amount of modules are solved, the R.A.M. might get faulty and the module will solve itself.