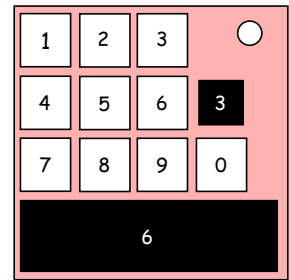


## On the Subject of Clarifying Me Not

*This one likes simplification, but not too much simplification.*

- Record the larger panel's digit after **every** solved module\*.
- Modify all digits with the table. Subtract 10 if more than 9.
- The table isn't asking for display digits when it asks for numbers.
- When all other modules\* are solved, input the new sequence.
- Incorrect inputs will show the panel's digit of that stage on the buttons.



Apply to the 1st digit:

- If there are 0 unlit indicators, add number of lit indicators.
- Otherwise, if there's an unlit CAR indicator, add 2.
- Otherwise, if there are more unlit than lit indicators, add 7.
- Otherwise, add the last digit of the serial.

Apply to the 2nd digit:

- If there's 3+ digits in the serial and a serial port, add 3.
- Otherwise, add the 1st digit + 1 if it's even, or - 1 if it's odd.

Apply to any other digit:

- If any of the last 2 digits were 0, add the largest digit in the serial.
- Otherwise, if any of the last 2 digits were odd, add the sum of those digits. If the sum exceeds 9, add 1 instead.
- Otherwise, add the smallest odd digit in the serial. If none exist, add 9.

*\*Some modules are ignored by Forget Me Not.*