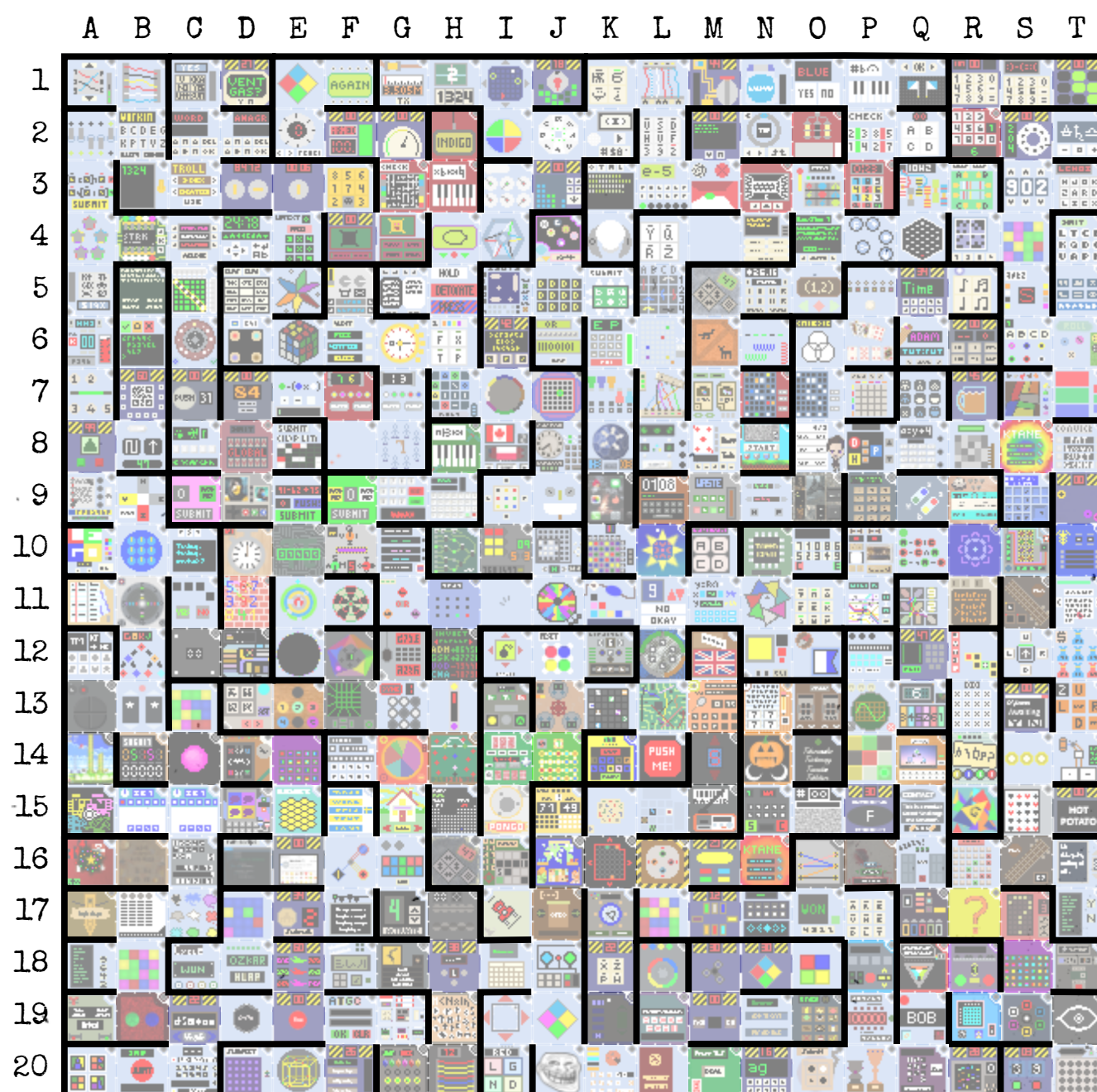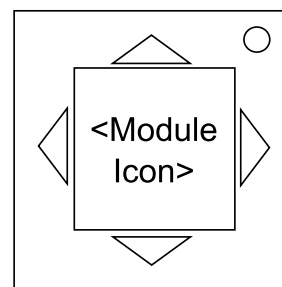# On the Subject of Module Maze

This seems to be some kind of maze, probably stolen off a restaurant placemat in a world dominated by crazy bomb-making robots.

The module shows the icon of another module and 4 movement buttons. The icon displayed at the start is your exit. Once you take note of your exit, press the display for your starting icon. You will then be able to use the 4 arrow buttons to go through the maze displayed below. Attempting to cross borders or selecting the display at any incorrect icon will result in a strike. Selecting an incorrect icon will result in the destination icon showing on the screen, and will ignore inputs until the display is selected again.

Module Index