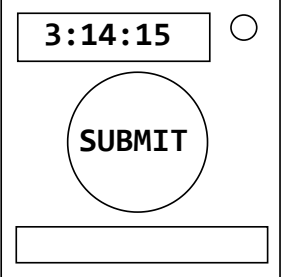


On the Subject of Timing is Everything

1... 2... 3... go!

This module will display a time on the screen and you must press the submit button at that exact time. Once you press it, a new time will come up and you must once again press the submit button at that exact time. Pressing it too early or missing the time will result in you gaining a strike and starting over. Once you complete 3 stages, you will have solved the module.



A digital timer interface. At the top, a rectangular box displays the time "3:14:15". To the right of this box is a small circle. Below the time box is a large circle containing the word "SUBMIT" in capital letters. At the bottom of the interface is a horizontal rectangular box, likely for a score or strike count.