On the Subject of Random Access Memory

Now the bomb runs much faster!

This module contains a screen, which includes a progress bar (which indicates the current memory usage of the bomb), memory and a clear memory button.

Clear memory before the memory become full, which will force the bomb to reset and give a strike.

After a certain amount of non-ignored modules are solved, the RAM might get faulty and go into safe mode for 60s.

After the safe mode ends, shutting down is available.

The module solves when shut down is pressed.

Random Access Memory (RAM)

420 MB / 690 MB
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RAM Management
Caution!

Clearing RAM would finish some of the running applications. Save data before you clear RAM.

[Clear memory]　◯