On the Subject of Osu!

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This module requires the expert to have access to the World Wide Web and own an Osu! account.

- This module contains a big canvas and a text box.
- The text box will contain the information of a certain ranked beatmap from the rhythm game Osu!. This information includes the name of the song, the author of the song, and the mapper of the beatmap.
- Submit the correct background picture of the beatmap to solve the module. There are a total of 5 background pictures.
- Press the canvas to cycle through all the images. You are forced to press the canvas once to unlock the text box submit button.
- Look for your Osu! beatmap in the Osu! Beatmap Listening (https://osu.ppy.sh/beatmapsets) page.
- Once you have set the canvas to the correct image, press the text box to submit and solve the module. If you submitted a wrong backgroung image, a strike will be incurred.
- Upon a strike, a new beatmap information will be displayed in the text box and new images will be replaced in the canvas.