CGBOOST

BLENDER **HOTKEY SHEET** v14

for Blender **3.5**

clickable menu

CONTENT

GENERAL

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5

View

Rotate	**MMB + Drag**	Zoom	**Mousewheel**
Pan	**Shift + MMB + Drag**	Select	**LMB (RMB optional)**

General

Animation Playback	**Space***	Undo	**Ctrl + Z**
Search	**F3**	Redo	**Shift + Ctrl + Z**
Delete	**X**	Rename Object	**F2**
Join Objects	**Ctrl + J**	Repeat Last Action	**Shift + R**
Mirror on X/Y/Z axis	**Ctrl + M + X/Y/Z**	Jump to Object on Hover[1]	**Alt + Q**

Navigation

Views Pie Menu	**`**	Front View	**Numpad 1**
Center Selected	**Numpad ,**	Right View	**Numpad 3**
Toggle Maximize Area	**Ctrl + Space**	Bottom View	**Ctrl + Numpad 7**
Toggle Full Screen Area	**Ctrl + Alt + Space**	Back View	**Ctrl + Numpad 1**
Toggle X-Ray View	**Alt + Z**	Left View	**Ctrl + Numpad 3**
Toggle Wireframe View	**Shift + Z**	Walk Navigation	**Shift + `**
Shading Pie Menu	**Z**	Show Overlays	**Alt + Shift + Z**
Relative View Axis Switching	**Alt + Drag MMB**	Toggle Clipping Border	**Alt + B**
Top View	**Numpad 7**	Toggle Quad View	**Ctrl + Alt + Q**

Transform

Move (Grab)	**G**	Free Rotate	**R + R**
Move along global axis	**G + X/Y/Z**	Transform with locked Axis	**G/R/S + MMB**
Move along local axis	**G + XX/YY/ZZ**	Duplicate	**Shift + D**
Scale	**S**	Duplicate Linked	**Alt + D**
Scale along global axis	**S + X/Y/Z**	Apply Transform	**Ctrl + A**
Scale along local axis	**S + XX/YY/ZZ**	Reset Position	**Alt + G**
Rotate	**R**	Reset Rotation	**Alt + R**
Rotate along global axis	**R + X/Y/Z**	Reset Scale	**Alt + S**
Rotate along local axis	**R + XX/YY/ZZ**	Snapping Toggle	**Shift + Tab**

* You can manually define the function of the spacebar in the Preferences under *Input*: It can represent *Animation Playback,* the *Tool Menu* or the *Search* function. By default it is set to *Animation Playback*.
[1] Works in every Object-specific Mode (Edit Mode, Sculpt Mode etc.) To quickly change the object you're working on.

| | FUNCTION IN 3.5 | HOTKEY IN 3.5 | | FUNCTION IN 3.5 | HOTKEY IN 3.5 |

Selection

Function	Hotkey	Function	Hotkey
Select	**LMB¹**	Select Grouped	**Shift + G**
Select All	**A**	Invert Selection	**Ctrl + I**
Deselect All	**Alt + A (quick doubletap A)**	Select Linked	**Shift + L**
Border Select	**B or Drag LMB**	Pick from Overlapping Objects	**Alt + LMB**
Circle Select	**C**		

Modes

Function	Hotkey	Function	Hotkey
Edit/Object Mode	**Tab**	All Modes (Pie Menu)	**Ctrl + Tab**

Menus

Function	Hotkey	Function	Hotkey
Tool Shelf Toggle	**T**	Quick Favorites	**Q**
Sidebar Toggle	**N**	Add Menu	**Shift + A**
Object Context Menu	**RMB²**	Pivot Pie Menu	**.**
Orientation Pie Menu	**,**	Snapping Pie Menu	**Shift + S**

Editors

Function	Hotkey	Function	Hotkey
3D Viewport	**Shift + F5**	Graph Editor/Drivers	**Shift + F6**
Image/UV Editor	**Shift + F10**	Text Editor	**Shift + F11**
Shader Editor	**Shift + F3**	Python Console	**Shift + F4**
Comp./Text./Geo. Node Editor	**Shift + F3**	Outliner	**Shift + F9**
Video Sequencer	**Shift + F8**	Properties	**Shift + F7**
Movie Clip Editor	**Shift + F2**	File Browser	**Shift + F1**
Dope Sheet/Timeline	**Shift + F12**		

Hide/Unhide

Function	Hotkey	Function	Hotkey
Hide	**H**	Hide Unselected	**Shift + H**
Unhide All	**Alt + H**	Local View	**/**

Relationships

Function	Hotkey	Function	Hotkey
Set Parent	**Ctrl + P**	Link/Transfer Data	**Ctrl + L**
Clear Parent	**Alt + P**		

Camera

Function	Hotkey	Function	Hotkey
Camera View	**Numpad 0**	Set Active Object as Camera	**Ctrl + Numpad 0**
Align Camera to View	**Ctrl + Alt + Numpad 0**		

¹ You can choose either *Left Click Select* (default) or *Right Click Select* in the Preferences under *Input.*

² If you have chosen Right Click Select (in the User Preferences under Input), the Object Context Menu is accessible via the W key.

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
File			
Save	**Ctrl + S**	File Context Menu	**F4**
Save As	**Ctrl + Shift + S**	Quit Blender	**Ctrl + Q**
New File	**Ctrl + N**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Rendering			
Render Image	**F12**	Set Render Region	**Ctrl + B**
Render Animation	**Ctrl + F12**	Reset Render Region	**Ctrl + Alt + B**
Play Rendered Animation	**Ctrl + F11**		

EDIT MODE

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Selection			
Vertex Selection	**1**	Select Edge Loop	**Alt + LMB***
Edge Selection	**2**	Select Edge Ring	**Ctrl + Alt + LMB***
Face Selection	**3**	Slide Edge Selection	**G + G**
Select Linked	**Ctrl + L**	Select Mirror	**Ctrl + Shift + M**
Select Linked under Cursor	**L**	Path Selection	**Ctrl + LMB***
Grow/Shrink Selection	**Ctrl + +/-**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
View			
Align Top View to Active Face	**Shift + Numpad 7**	Align Back View to Active Face	**Shift + Ctrl + Numpad 1**
Align Bottom View to Active Face	**Shift + Ctrl + Numpad 7**	Align Right View to Active Face	**Shift + Numpad 3**
Align Front View to Active Face	**Shift + Numpad 1**	Align Left View to Active Face	**Shift + Ctrl + Numpad 3**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Tools			
Extrude	**E**	Shear	**Shift + Ctrl + Alt + S**
Bevel	**Ctrl + B**	To Sphere	**Shift + Alt + S**
Loopcut	**Ctrl + R**	Split	**Y**
Knife Cut	**K**	Rip	**V**
Inset	**I**	Triangulate	**Ctrl + T**
Separate	**P**	Merge Selected	**M**
Unwrap	**U**	Recalculate Normals	**Shift + N**
Fill Face	**F**	Split Menu	**Alt + M**
Shrink/Fatten	**Alt + S**	Connect Vertex Path	**J**
Rip Fill	**Alt + V**	Extrude Menu	**Alt + E**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Proportional Editing			
Proportional Edit	**O**	Prop. Edit Falloff Pie Menu	**Shift + O**
Proportional Edit Connected	**Alt + O**	Prop. Edit Radius Size	**Page Up/Down or Scroll**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Vertex Groups			
Assign to Vertex Group	**Ctrl + G**	Remove from Vertex Group	**Ctrl + Alt + G**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Hide/Unhide			
Hide	**H**	Unhide	**Alt + H**

* Right Mouse Button, if the *Select with* is set to *Right Mouse Button* in the Preferences under *Input.*

SCULPTING

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Control			
Stroke Method Menu	**E**	Brush Angle	**Ctrl + F**
Brush Size	**F**	Switch Sculpt Object	**Hover + Alt + Q**
Brush Strength	**Shift + F**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Masking			
Mask	**M**	Invert Mask	**Ctrl + I**
Clear Mask	**Alt + M**	Box Mask	**B**
Expand Mask by Topology	**Shift + A**	Lasso Mask	**Shift + Ctrl + LMB**
Expand Mask by Curvature	**Shift + Alt + A**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Brushes			
Grab	**G**	Scrape	**Shift + Space, 6***
Inflate	**I**	Multiplane Scrape	**Shift + Space, 7***
Snake Hook	**K**	Elastic Deform	**Shift + Space, 8***
Layer	**L**	Thumb	**Shift + Space, 9***
Pinch	**P**	Pose	**Shift + Space, 0***
Smooth	**Shift + S or Shift + Drag**	Nudge	**Shift + Space, Shift 1***
Draw	**X**	Rotate Brush	**Shift + Space, Shift 2***
Clay	**C**	Slide Relax	**Shift + Space, Shift 3***
Crease	**Shift + C**	Boundary	**Shift + Space, Shift 4***
Flatten	**Shift + T**	Cloth	**Shift + Space, Shift 5***
Rotate	**Shift + Space, R**	Simplify	**Shift + Space, Shift 6***
Move	**Shift + Space, Alt 5***	Multires Displ. Eraser	**Shift + Space, Shift 9***
Transform	**Shift + Space, T***	Multires Displ. Smear	**Shift + Space, Shift 0***
Scale	**Shift + Space, S***	Box Hide	**Shift + Space, Ctrl 5***
Draw Sharp	**Shift + Space, 1***	Box Trim	**Shift + Space, Ctrl 8***
Clay Strips	**Shift + Space, 2***	Line Project	**Shift + Space, Ctrl 0***
Clay Thumb	**Shift + Space, 3***	Mesh Filter	**Shift + Space, Alt 1***
Blob	**Shift + Space, 4***	Cloth Filter	**Shift + Space, Alt 2***
Fill	**Shift + Space, 5***		

* only accessible if the spacebar function is set to „Play" in the preferences.

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Topology			
Toggle Dyntopo	**Ctrl + D**	Remesh Preview	**R**
Remesh	**Ctrl + R**	QuadriFlow Remesh	**Ctrl + Alt + R**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Face Sets			
Draw Face Sets	**Shift + Space, Shift 8***	Edit Face Set	**Shift + Space, Ctrl W***
Box Face Set	**Shift + Space, Ctrl 6***	Show all Face Sets	**Alt + H**
Face Sets Pie Menu	**W**	Hide unselected Face Sets	**H**
Grow/Shrink Face Set	**Ctrl + W / Ctrl + Alt + W**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Painting			
Paint	**Shift + Space, Ctrl 1***	Color Filter	**Shift + Space, Alt 3***
Smear	**Shift + Space, Ctrl 2***	Mask by Color	**Shift + Space, Alt 4***

* only accessible if the spacebar function is set to „Play" in the preferences.

MATERIALS & POSTPRODUCTION

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Shader Editor, Geo Nodes, Compositing			
Group	**Ctrl + G**	Delete with Reconnect	**Ctrl + X**
Ungroup	**Ctrl + Alt + G**	Insert Reroute	**Shift + RMB + Drag**
Edit Group Toggle	**Tab**	Hide Unused Sockets	**Ctrl + H**
Join in New Frame	**Ctrl + J**	Minimize Node	**H**
Cut Links	**Ctrl + RMB + Drag**	Mute Node	**M**
Mute Links	**Ctrl + Alt + RMB + Drag**	Skip Auto Node Attachment	**Alt**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Compositing			
Background Image Move	**Alt + MMB**	Background Image Zoom in	**Alt + V**
Background Image Zoom out	**V**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Image Editor			
New Image	**Alt + N**	Save Image	**Alt + S**
Open Image	**Alt + O**	Save Image As	**Shift + Alt + S**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
UV Editor			
Mark Seam	**Ctrl + E**	Stitch	**Alt + V**
Select Split	**Y**	Pin	**P**
Grow/Shrink Selection	**Ctrl + +/-**	Unpin	**Alt + P**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Painting			
Sample Color	**S**	Brush Strength	**Shift + F**
Brush Size	**F**	Brush Colors Flip	**X**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Texture Painting			
Draw	**Shift + Space, 1***	Clone	**Shift + Space, 4***
Soften	**Shift + Space, 2***	Fill	**Shift + Space, 5***
Smear	**Shift + Space, 3***	Mask	**Shift + Space, 6***

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FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Vertex Painting			
Draw	**Shift + Space, 1***	Smear	**Shift + Space, 4***
Blur	**Shift + Space, 2***	Set Vertex Colors	**Shift + K**
Average	**Shift + Space, 3***		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Weight Painting			
Draw	**Shift + Space, 1***	Gradient	**Shift + Space, 5***
Blur	**Shift + Space, 2***	Sample Weight	**Shift + Space, 6***
Average	**Shift + Space, 3***	Select Linked under Cursor	**L**
Smear	**Shift + Space, 4***		

ANIMATION

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5

General

Insert Keyframe	**I**	List of bones under cursor	**Alt + LMB (RMB)**
Delete Keyframes	**Alt + I**		

Timeline, Dopesheet and Graph Editor

Play/Stop Animation	**Space**	Select More/Less	**Ctrl + +/-**
Play/Stop Animation Reverse	**Ctrl + Shift + Space**	Select Linked	**L**
Set Preview Range	**P + Drag LMB**	Jump to Keyframes	**Ctrl + G**
Clear Preview Range	**Alt + P**	Set Keyframe Handle Type	**V**
Next/Previous Frame	**Left/Right**	Set Keyframe Interpolation	**T**
Jump to first/last frame	**Shift + Left/Right**	Add Time Marker	**M**
Toggle Frames/Seconds	**Ctrl + T**	Rename Marker	**F2**
Mirror Keyframes	**Ctrl + M**	Find Channels	**Ctrl + F**
Sample Keyframes	**Shift + Alt + O**	View Selected	**Numpad ,**

Graph Editor

Add F-Curve Modifier	**Shift + Ctrl + M**	Smooth Keys	**Alt + O**
Hide Channels	**H**	Set Keyframe Easing Type	**Ctrl + E**
Unhide Channels	**Alt + H**		

Drivers

Add Driver	**Ctrl + D**	Remove Driver	**Ctrl + Alt + D**

Nonlinear Animation

Add Action Strip	**Shift + A**	Split Strips	**Y**
Add Transition	**Shift + T**	Toggle Muting	**H**
Add Sound Clip	**Shift + K**	Swap Strips	**Alt + F**
Add Meta-Strips	**Ctrl + G**	Move Strips Up/Down	**Page Up/Down**
Remove Meta-Strips	**Ctrl + Alt + G**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Video Sequencer			
Cut Strips	**K**	View Frame	**Numpad 0**
Mute Strips	**H**	View Selected	**Numpad ,**
Unmute Strips	**Alt + H**	Snap Strips to Frame	**Shift + S**
Toggle Meta-Strip	**Tab**	Slip Strip Contents	**S**
Make Meta-Strip	**Ctrl + G**	Remove Gaps	**Backspace**
UnMeta-Strip	**Ctrl + Alt + G**	Insert Gaps	**Shift + +**

GREASE PENCIL

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Draw Mode			
Draw	**Shift + Space, O***	Box	**Shift + Space, 0***
Fill	**Shift + Space, 1***	Circle	**Shift + Space, Shift + 1***
Erase	**Shift + Space, 2***	Enable Parallel Guides	**L**
Tint	**Shift + Space, 3***	Enable Circular Guides	**C**
Cutter	**Shift + Space, 4***	Box Erase	**B**
Eyedropper	**Shift + Space, 5***	Brush Size	**F**
Line	**Shift + Space, 6***	Brush Strength	**Shift + F**
Polyline	**Shift + Space, 7***	Adjust stroke extension	**Mousewheel**
Arc	**Shift + Space, 8***	Interpolate	**Shift + Space, Ctrl + E***
Curve	**Shift + Space, 9***	Create New Layer	**Y**

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Sculpt Mode			
Select Box	**B**	Twist	**Shift + Space, 7***
Smooth	**Shift + Space, 1***	Pinch	**Shift + Space, 8***
Thickness	**Shift + Space, 2***	Clone	**Shift + Space, 9***
Strength	**Shift + Space, 3***	Brush Size	**F**
Randomize	**Shift + Space, 4***	Brush Strength	**Shift + F**
Grab	**Shift + Space, 5***	Auto-Masking Pie Menu	**Shift + Alt + A**
Push	**Shift + Space, 6***		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Edit Mode			
Move	**G**	Radius	**Alt + S**
Rotate	**R**	Bend	**Shift + W**
Scale	**S**	Shear	**Shift + Ctrl + Alt + S**
Extrude	**E**	Transform Fill	**Shift + Space, 5***

* only accessible if the spacebar function is set to „Play" in the preferences.

ORGANISATION

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
Outliner			
New Collection	**C**	Link to Collection	**Shift + M**
Delete Collection	**X**	Parent Objects	**Shift + Drag/Drop**
Move to Collection	**M**		

FUNCTION IN 3.5	HOTKEY IN 3.5	FUNCTION IN 3.5	HOTKEY IN 3.5
File Browser			
Next Folder	**Alt + Right**	Create New Directory	**I**
Previous Folder	**Alt + Left**	Add Bookmark	**Ctrl + B**
Parent File	**Alt + Up**		