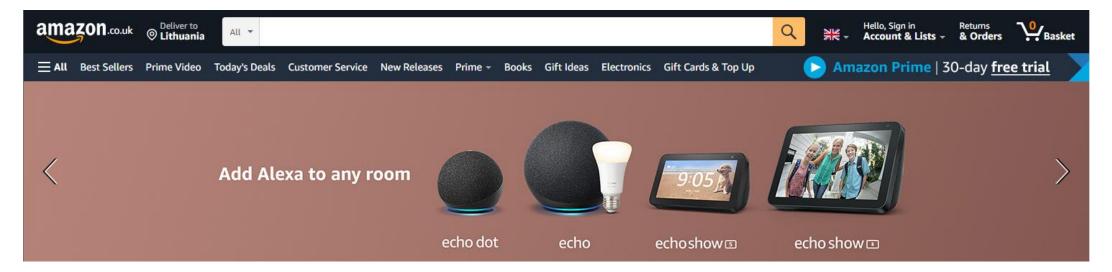


UI test automation

Simulates what user does using UI interface.

It can be used to test separate UI components or full user workflow scenarios.

Can be used to test application end-to-end.



Pros and cons

Pros

- Faster than executing tests manually;
- Can simulate customer behaviour;
- Easy to understand;
- Can do fast cross browser/device testing.

Cons

- High cost (especially initially);
- Usually unstable results;
- Slowness.

Skills needed

HTML & CSS





Skills needed

Dev tools (e.g., Chrome)



Skills needed

- Basics of a programming language (e. g. Javascript, Java, Python...);
- Object-oriented programming/functional programming.

Good to know:

- Git;
- Jenkins (or any other CI/CD platform).

Checking prerequisites

1

Check if you have Google Chrome browser installed

2

Check if you already have IntelliJ and Java installed

3

Check if you already have **Git** client by typing **git --version** in your terminal

Lets do something together

Please download chrome webdriver from here:

https://chromedriver.chromium.org/downloads

Meet Selenium

Browser automation test framework

- Through a simple setup, WebDriver can be used with all major browsers. Automate real user interactions in Firefox, Safari, Edge, Chrome, Internet Explorer and more
- Tests could be written in Java, C# or Python

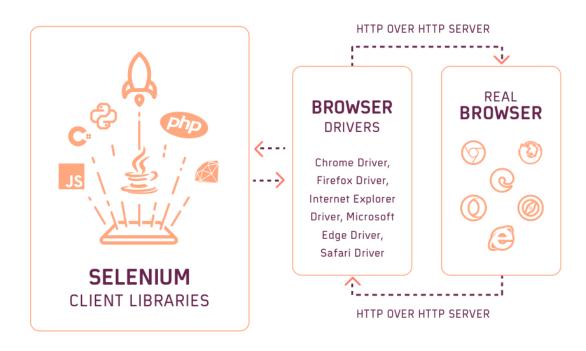


https://www.selenium.dev/

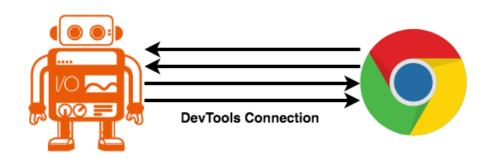


Automation protocols

WebDriver Protocol



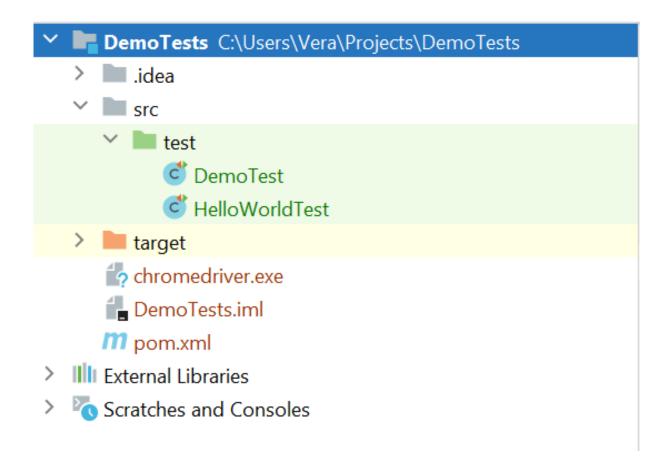
DevTools Protocol



Cloning a project

- Create a projects folder somewhere on your computer (e.g C:\\ or /home/<user-name>)
- Open a terminal window (e. g. Git Bash) in the created folder
- Run git clone https://github.com/dreadonmyhead/automation.git
- After cloning is finished, lets run maven script

Opening the project in IDE and exploring its structure



Organizing your tests

We will use JUnit to write tests

```
@Test
public void helloWorldTest() {
    //my test
}
```



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1st example. Hello World

Open HelloWorldTest.java file.

Write the first test.

Typical sequence of logic in UI tests





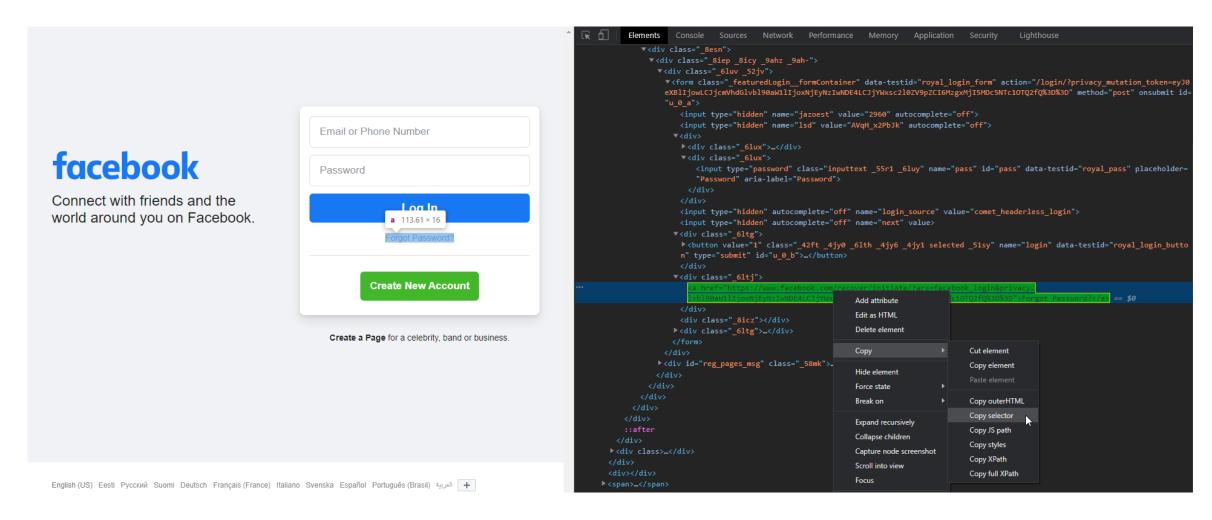


Locating HTML elements

Performing actions on HTML elements

Making assertions

Locating elements



Copied selector: #u 0 a > div. 6ltj > a

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Main selectors supported by Selenium

CSS Query Selector

Link element can be located by using CSS selector:

```
WebElement linkElement = driver.findElement(By.cssSelector("p.main a")); linkElement.click();
```

Main selectors supported by Selenium (cont.)

xPath

An xPath selector has a format like //body/div[6]/div[1]/span[1]

```
<html>
    <body>
        foobar
        barfoo
        </body>
        </html>
```

The second paragraph by can be located by calling:

```
WebElement paragraph = driver.findElement(By.xpath("//body/p[2]"));
```

System.out.print(paragraph.getText()) // outputs: "barfoo"

Main selectors supported by Selenium (cont.)

Link text and partial link text

```
<a href="https://www.selenium.dev/">Selenium is cool</a>
```

This link can be located by exact text:

·

WebElement link = driver.findElement(By. linkText("Selenium is cool"));
System.out.print(link.getText()) //
outputs:"Selenium is cool"

Or by partial text:

```
WebElement link = driver.findElement(By. partialLinkText("Selenium"));
System.out.print(link.getText()) // outputs:
"Selenium is cool"
```

Main selectors supported by Selenium (cont.)

Element with certain text

```
<h1>Welcome to my Page</h1>
```

h1 element can be located by partial text:

```
WebElement header =
driver.findElement(By.
xpath("//h1[contains(text(), 'Welcome')]"));
System.out.print(header.getText())
// outputs: "Welcome to my Page"
```

```
Selenium rocks
```

p element can be found by calling:

```
WebElement classNameAndPartialText =
driver.findElement(By.xpath("//p[contains(text(), 'Welcome')
and @className='content']"));
System.out.print(classNameAndPartialText.getText())
// outputs: "Selenium rocks"
WebElement idAndPartialText = driver.findElement(By.
xpath("//p[contains(text(), 'Welcome') and @id='info1']"));
System.out.print(idAndPartialText.getText())
// outputs: "Selenium rocks"
```

Finding multiple elements

findElements method is used to find multiple elements

```
    Home
    Developer Guide
    API
    Contribute
```

```
List<WebElement> elements = driver.findElements(By.cssSelector(".list"));
System.out.print(elements.get(2).getText()); // outputs: "API"
```

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Question time

Question:

What are the best selectors to use when selecting an element?

Answer:

The ones that are least likely to change.

- 1. Specific attributes (make separate ones for automation);
- 2. IDs;
- 3. Text.



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JUnit annotations

```
//runs once before the entire test class
@BeforeClass
public static void oneTimeSetUp() {...}
//runs once after the entire test class
@AfterClass
public static void oneTimeTearDown() { driver.quit(); }
//executed before each test
@Before
public void setUp() {}
//executed after each test
@After
public void tearDown() {}
```

JUnit provides annotationa

@BeforeClass, @AfterClass,

@Before, and @After.

These should be used to set up preconditions and clean up after your tests.

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2nd example. Selectors

Open SelectorTest.java file.

Write several tests that find elements on the page using selectors supported by Selenium:

- 1. Find "Sign in" link in top navigation bar and verify its text
- 2. Find phone number in top navigation bar and verify it
- 3. Find last product (Printed Chiffon Dress) and verify its price without discount
- 4. Find phone number in footer ((347) 466-7432) and verify its value

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browser object

- browser.get(url) loads a page at given url
- browser.getCurrentUrl() gets current url
- browser.getTitle() returns current page title
- browser.navigate().refresh() reloads current page
- browser.manage().getCookies(names) retrieves cookies visible to the current page
- browser.manage().window().getSize() returns browser window size

Abstraction used for interacting with the web browser

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3rd example. Basic actions

Go to Contact us page from homepage and check if we are on the relevant page.

Use BasicActionTest.java file.

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Interacting with elements

```
WebElement element = driver.findElement(By.cssSelector(".title"));
System.out.print(titleElem.getText());
```

When we have a reference to an element, we can perform different actions on an element

For all elements

- getText()
- getAttribute(attribute Name)
- isDisplayed()
- isExisting()
- isEnabled()

•

For input fields

- clearValue()
- setValue()
- getValue()
- •

For links and buttons

- click()
- ...

4th example. Form test

Send a customer service message in **Contact us** page . Fill in all the input fields.

Use FormTest.java file.

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Question time

Question:

How could we improve the test?

Answer:

Move page specific code such as selectors to a separate class



Page object design pattern



Design pattern which has become popular in test automation



Keeps code clean and easy to maintain



Ideally: page redesign should only affect changes in page object and should keep test unchanged



A page object contains:

Locators

Methods that abstract away workflows for that specific element or page

Test case without page object

```
@Test
public void findMovie() {
    WebElement searchInput = driver.findElement(By.cssSelector(".site-search-input"));
    searchInput.sendKeys( ...charSequences: "movie");
    WebElement searchIcon = driver.findElement(By.cssSelector(".site-search-button"));
    searchIcon.click();
    WebElement resultTable = driver.findElement(By.cssSelector(".search-results"));
    resultTable.click();
    WebDriverWait wait = new WebDriverWait(driver, timeOutInSeconds: 10);
    wait.until(ExpectedConditions.elementToBeClickable(By.id("search-input")));
    searchInput.sendKeys( ...charSequences: "test");
    WebElement searchButton = driver.findElement(By.id("search-icon-legacy"));
    searchButton.click();
```

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Page object class

```
public void findMovie(String movie) {
   WebElement searchInput = driver.findElement(By.cssSelector(".site-search-input"));
   searchInput.sendKeys(movie);
   WebElement searchIcon = driver.findElement(By.cssSelector(".site-search-button"));
   searchIcon.click();
private void findArtist() {
   WebElement resultTable = driver.findElement(By.cssSelector(".search-results"));
   List<WebElement> allResults = resultTable.findElements(By.cssSelector(".album"));
   artistName = allResults.get(0).findElement(By.cssSelector(".artist")).getText();
public void goToYoutubePage() {
   driver.get("https://www.youtube.com/");
```

Refactored test case

```
@Test
public void musicListener() {
    MusicPage musicPage = new MusicPage(driver);
    musicPage.goToAllMusicPage();
    musicPage.findMovie(MOVIE);
    musicPage.goToYoutubePage();
    musicPage.findMusic();
    musicPage.playMusic();
```

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5th example. Refactoring time!

Let's use 4th example and make it more robust.

Use PageObjectPatternTest.java file.

Use page object model, test data separation to make your code cleaner.

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Assertions

 JUnit comes with a built-in assertion library that allows to make powerful assertions on various aspects of the browser or elements within a web application

Assert.assertEquals(0, 4 % 2);

Assert.assertTrue("Valio".equals(element.getText()));

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Assert.assertFalse(element.isDisplayed());

Waiting with Waits

We can try different ways to wait for something:

```
Thread.sleep(1000);

driver.manage().timeouts().implicitlyWait(10, TimeUnit.SECONDS);

WebDriverWait wait = new WebDriverWait(driver, 10);
wait.until(ExpectedConditions.elementToBeClickable(By.id("search-input")));
```

6th example. Waits

Add the first product to shopping cart by using quick view function

Use **TestWait.java** file.

Note that product's quick view opens in an iframe therefore browser.switchToFrame() method will be needed.

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7th task. Create login test

Create a new user in http://automationpractice.com/ eshop.

You can use random information to create an account.

Use **TestSignIn.java** file.

Create a test case using page objects, where user would sign in. Use the user that you created.

8th task. Add to cart through search

Use TestAddToCard.java file.

Create a test case, where user would add an item to cart through search:

- 1. User enters search term in the search bar on home page and selects the first search result
- 2. When product page is opened user adds product to cart
- 3. Verify the success message

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9th task. Buying an item

Use TestBuyAnltem.java file.

Create a test case, where user would add an item to cart through homepage and go through the process of buying it.

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Things to keep in mind about UI tests

- It's easy to write a brittle UI test but writing reliable test is not so simple
- Less is more
- Dedicated test environment is vital

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