

Stations (stations)

Singapurning "Singapore's Internet Backbone (SIB)" tizimi 0 dan n-1 gacha **indekslangan** n ta stansiyadan iborat. Shuningdek n-1 ta ikki tomonlamali simlar ham mavjud bo'lib, ular 0 dan n-2 gacha raqamlangan. Har bir sim ikkita turli xil stansiyani bog'laydi. Bitta sim bilan bog'langan ikkita stansiyalar qo'shnilar deyiladi.

x stansiyadan y stansiyagcha bo'lgan yo'l deb shunaqangi a_0, a_1, \cdots, a_p stansiyalar ketma-ketligiga aytiladiki, $a_0 = x$, $a_p = y$ va yo'ldagi barcha ketma-ket kelgan stansiyalar qo'shni stansiyalar. Ixtiyoriy x stansiyadan y stansiyaga aniq bitta yo'l bor.

Ixtiyoriy x stansiya, ma'lumot yaratishi va uni ixtiyoriy boshqa y stansiyaga jo'natishi mumkin va buni ma'lumotni **borishi kerak bo'lgan nuqtasi** deyiladi. Bu ma'lumot x dan y ga quyidagicha borishi lozim. Hozirda m'alumotni o'zida saqlab turgan x nuqtani ko'raylik, uni borishi kerak bo'lgan nuqtasi x y (x y y). Bu holda x:

- 1. marshrutlash amalini bajaradi va u z dan y gacha bo'lgan yagona yo'lda joylashgan z ni qo'shnisini topib beradi.
- 2. ma'lumotni ni shu qo'shniga uzatadi.

Ammo, stansiyalarda xotira cheklangan va ular SIB dagi barcha bog'lanishlarni saqlamaydi.

Sizning vazifangiz ikkita funksiyadan iborat bo'lgan SIB ni marshrutlash sxemasini bajarishdan iborat:

- Birinchi funksiyada n, SIB dagi simlar ro'yxati va $k \ge n-1$ soni beriladi. U har bir stansiyaga 0 dan k gacha oralig'ida bo'lgan **turli xil** sonlardan foydalanib **raqamlaydi**.
- Ikkinchi funksiya marshrutlash funksiyasi bo'lib, u raqamlash funksiyasidan keyin ishga tushiriladi. Unda **faqatgina** quyidagi kiruvchi ma'lumotlar bor:
 - s, hozirda ma'lumotni ushlab turgan stansiya **raqami**,
 - $\circ t$, ma'lumotni borishi kerak bo'lgan nuqtasi **raqami** ($t \neq s$),
 - o c, s ning barcha qo'shinlarini **raqamlari** ro'yxati.

Bu funksiya ma'lumot jo'natilishi kerak bo'lgan **s** stansiyani qo'shnisini **raqamini** qaytarishi lozim.

Qism masalalarning birida, siz oladigan ball stansiyalarga qo'yadigan raqamlaringizga bog'liq(ya'ni, qancha kichik bo'lsa shuncha yaxshi).

Tafsilotlar

Quyidagi funksiyalarni bajarishingiz lozim:

```
int[] label(int n, int k, int[] u, int[] v)
```

- n: SIBdagi stansiyalar soni.
- *k*: raqamlashda ishlatilishi mumkin bo'lgan raqamlar soni.
- u va v: Simlarni ifodalaydigan uzunligi n-1 bo'lgan massiv. Har bir i ($0 \le i \le n-2$) uchun, i-sim u[i] va v[i] stansiyalarni bog'laydi.
- Bu funksiya uzunligi n bo'lgan bitta L massivni qaytarishi lozim. Har bir i ($0 \le i \le n-1$) uchun L[i] i-indexli stansiyaga belgilangan raqamni bildiradi. Massivni har bir elementlari 0 va k oralig'idagi turli xil sonlar bo'lishi lozim.

```
int find_next_station(int s, int t, int[] c)
```

- s: ma'lumotni ushlab turgan stansiya raqami.
- t: Ma'lumot borishi kerak bo'lgan stansiya raqami.
- ullet c: s ni barcha qo'shnilarini ifodalovchi raqamlar ro'yxati. c massiv o'suvchi tartibda saralangan
- Bu funksiya ma'lumot jo'natilishi kerak bo'lgan *s* ning qo'shnisini qaytarishi lozim.

Har bir test bir yoki bir nechta testlar to'plamidan iborat bo'lishi mumkin(Turli xil SIB ko'rinishlari). r ta testlar to'plamidan iborat bo'lgan testda, yuqoridagi funksiyalarni chaqiruvchi **dastur** quyidagicha ikki marta chairiladi.

Birinchi chaqiruvda:

- label funksiyasi r marta chaqiriladi,
- qaytarilgan raqamlashlar baholash tizimi yordamida yuklab olinadi va
- find next station chaqirilmaydi.

Ikkinchi chaqiruvda:

- find_next_station ko'p marta chaqirilishi mumkin. Har bir chaqiruvda ixtiyoriy test to'plami tanlanadi va label funksiyasida berilgan raqamlashdan foydalaniladi.
- label chaqirilmaydi.

Boshqacharoq aytkanda, static yoki global ravishda saqlangan o'zgaruvchilar, find_next_stationni keyingi chaqiruvlarida mavjud bo'lmaydi.

Namuna

Quyidagi chaqiruvni olaylik:

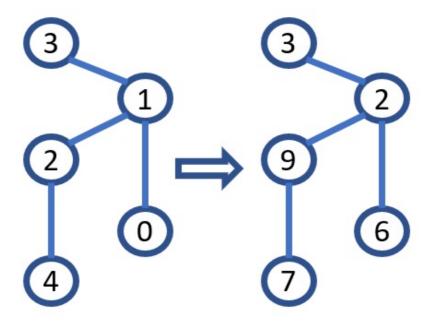
```
label(5, 10, [0, 1, 1, 2], [1, 2, 3, 4])
```

There are a total of 5 stations, and 4 links connecting pairs of stations with indices (0,1), (1,2), (1,3) and (2,4). Each label can be an integer from 0 to k=10.

In order to report the following labelling:

Index	Label
0	6
1	2
2	9
3	3
4	7

the label procedure should return [6, 2, 9, 3, 7]. The numbers in the following figure show the indices (left panel) and assigned labels (right panel).



Assume the labels have been assigned as described above and consider the following call:

```
find_next_station(9, 6, [2, 7])
```

This means that the station holding the packet has label 9, and the target station has label 6. The labels of stations on the path to the target station are [9,2,6]. Hence, the call should return 2, which is the label of the station that the packet should be forwarded to (which has index 1).

Consider another possible call:

```
find_next_station(2, 3, [3, 6, 9])
```

The procedure should return 3, since the target station with label 3 is a neighbour of the station with label 2, and hence should receive the packet directly.

Cheklovlar

• $1 \le r \le 10$

For each call to label:

- $2 \le n \le 1000$
- k > n 1
- $ullet 0 \leq u[i], v[i] \leq n-1 ext{ (for all } 0 \leq i \leq n-2 ext{)}$

For each call to find_next_station, the input comes from an arbitrarily chosen previous call to label. Consider the labels it produced. Then:

- *s* and *t* are labels of two different stations.
- c is the sequence of all labels of neighbours of the station with label s, in ascending order.

For each test case, the total length of all arrays c passed to the procedure find_next_station does not exceed $100\ 000$ for all scenarios combined.

Qism masalalar

- 1. (5 points) k=1000, no station has more than 2 neighbours.
- 2. (8 points) k=1000, link i connects stations i+1 and $\left\lfloor \frac{i}{2}\right\rfloor$.
- 3. (16 points) $k=1\ 000\ 000$, at most one station has more than 2 neighbours.
- 4. (10 points) $n \le 8$, $k = 10^9$
- 5. (61 points) $k = 10^9$

In subtask 5 you can obtain a partial score. Let m be the maximum label value returned by label across all scenarios. Your score for this subtask is calculated according to the following table:

Maximum label	Score
$m \geq 10^9$	0
$2000 \leq m < 10^9$	$50 \cdot \log_{5\cdot 10^5}(rac{10^9}{m})$
1000 < m < 2000	50
$m \leq 1000$	61

Grader

The sample grader reads the input in the following format:

• line 1: r

r blocks follow, each describing a single scenario. The format of each block is as follows:

- line 1: n k
- line 2+i ($0 \le i \le n-2$): u[i] v[i]
- line 1+n: q: the number of calls to find next station.
- line 2+n+j ($0 \le j \le q-1$): z[j] y[j] w[j]: **indices** of stations involved in the j-th call to find_next_station. The station z[j] holds the packet, the station y[j] is the packet's target, and the station w[j] is the station that the packet should be forwarded to.

The sample grader prints the result in the following format:

• line 1: *m*

r blocks corresponding to the consecutive scenarios in the input follow. The format of each block is as follows:

• line 1+j ($0 \le j \le q-1$): index of the station, whose label was returned by the j-th call to find next station in this scenario.

Note that each run of the sample grader calls both label and find_next_station.