

Coloristance User Stories

2013-05-31

Följande user stories är ett utdrag på tio av det totala antalet. För att se resterande hänvisar vi till appendix I.

User Story	Iteration	Estimate	Current State	Description
As a user, I want to have some music to improve my experience.	1	3	accepted	
As a user, I want to see keys	1	2	accepted	
As a user I want to see a door in the room	2	3	accepted	A door should be an object that can be rendered at 4 locations
As a user I want to see the map so I know how rooms are connected	4	3	accepted	
As a user, when looking at the map, I want to see my own position.	6	3	accepted	
As a user I want to see the color of the door so I know which key to use	6	1	accepted	
As a user I want to see my position on the map	6	2	accepted	
As a user, when finishing a level, I want to see the time it took for me to finish the level	6	1	accepted	
As a user, I want to be able to pick up keys using the touch function.	7	2	accepted	
As a user I want to see the keys that I currently have in my inventory	7	2	accepted	

För att prioritetsordna och strukturera våra User Stories har vi använt Pivotal Tracker. Nedan är ett exempel på hur det ser ut när User Stories är "accepted" på Pivotal Tracker.

▼ 7	20 May	Pts: 14	%
▶ ★ =	As a user I want to be able to switch of the music if I want (AM)		<input type="checkbox"/>
▶ ★ =	As a user, I want to be able to pick up keys using the touch function. (SW)		<input type="checkbox"/>
▶ ★ =	As a user, I want to know if I'm going to die so that I can survive (TA)		<input type="checkbox"/>
▶ ★ =	As a user I shall only have access to a door if I have the correct key (SW)		<input type="checkbox"/>
▶ ★ =	As a user I want to see the keys that I currently have in my inventory (SW)		<input type="checkbox"/>
▶ ★ =	As a user, I want to see the room I am in, with the correct doors attached to it, as seen on the map. (TA)		<input type="checkbox"/>

Appendix I - Samtliga user stories

Story	Iteration	Estimate	Current State	Description
As a user, I want to have some music to improve my experience.	1	3	accepted	
As a user, I want to see keys	1	2	accepted	
As a user i want to be able to push button New Game and get to a new screen	1	1	accepted	
As a user, I want to see the room I'm in so I can play	1	2	accepted	
As a user I want to see a door in the room	2	3	accepted	A door should be an object that can be rendered at 4 locations
As as a user I want to sse my screen devided so I can see several views in a activity	2	3	accepted	
As a user, I want the color of the room to be the same on the middle screen as my position on the map.	3	2	accepted	
As a user I want to see the map so I know how rooms are connected	4	3	accepted	
As a user, I want the room to change its color to correspond to the door I just clicked.	5	3	accepted	
As a user I want to see clearly on the map where my starting position is, and where the final destination is	6	2	accepted	
As a user, when looking at the map, i want to see my own position.	6	3	accepted	
As a user I want to se the color of the door so I know which key to use	6	1	accepted	
As a user I want to see the color of the room I am currently in	6	1	accepted	
As a user I want to see my position on the map	6	2	accepted	
As a user, I want to see how big the map is for this level.	6	2	accepted	
As a user, when finishing a level/map, I want to see the time it took for me to finish the level/map	6	1	accepted	
As a user I want to change room by clicking on the door	6	1	accepted	

As a user I want to be able to move between rooms, in order to reach the end	6	3	accepted	
As a user I want to be able to switch off the music if I want	7	2	accepted	
As a user, I want to be able to pick up keys using the touch function.	7	2	accepted	
As a user, I want to know if I'm going to die so that I can survive	7	2	accepted	Radiationbar/meter that continually fill up with the rooms color.
As a user I shall only have access to a door if I have the correct key	7	3	accepted	
As a user I want to see the keys that I currently have in my inventory	7	2	accepted	
As a user, I want to see the room I am in, with the correct doors attached to it, as seen on the map.	7	3	accepted	
As a user I want to be able to play the game on devices with different screen size	8	3	accepted	
As a user I want to see a bar showing how long I can stay in one room	8	3	started	
As a user, after finishing a level/map, I want to see my highscore	8	3	started	
As a User I want to se drawn connections between the different room so I know how I can move	8	2	unstarted	
As a user, I want a reward when a finish a level so I stay motivated playing the game	9	3	unstarted	
As a user closing the application, I want to be prompted to save if I have made any change in my data since the last save.	9	3	unstarted	
As a user playing the game, I would like to view my score!	9	3	unstarted	