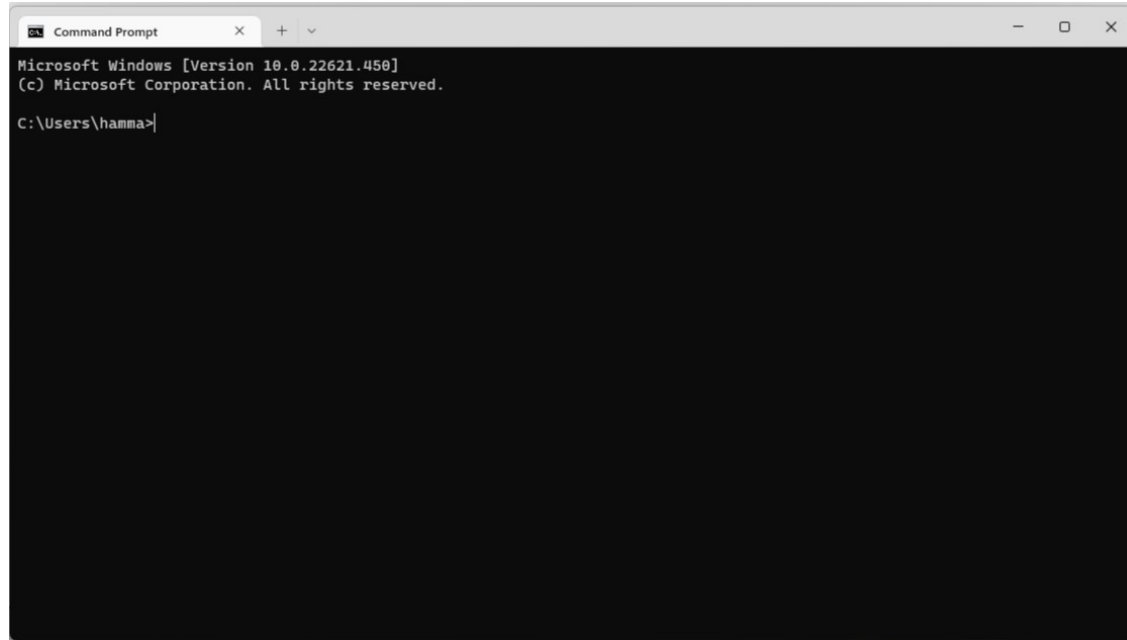


Intro to C++

Get Started with C++
Programming on Windows

Console Programs

- Command Line (CLI)
- Commands are typed rather than Point-&-Click
- Easy to get started programming for Console
- Later on transition to Graphical User Interface (GUI) programming

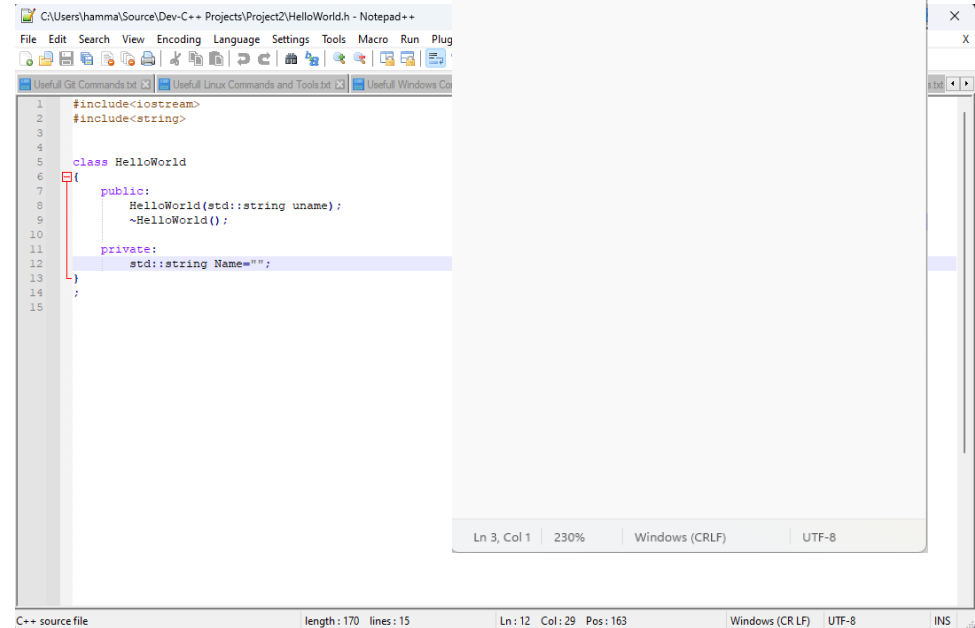
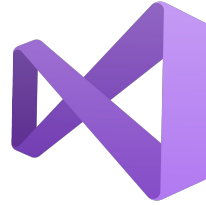
A screenshot of a Windows Command Prompt window. The title bar at the top reads "Command Prompt" and includes standard window controls (minimize, maximize, close). The main area of the window is black with white text. The text displayed is: "Microsoft Windows [Version 10.0.22621.450]" followed by "(c) Microsoft Corporation. All rights reserved." on the next line. Below this, the current directory is shown as "C:\Users\hamma>". The cursor is positioned at the end of the directory path, ready for input.

```
Microsoft Windows [Version 10.0.22621.450]
(c) Microsoft Corporation. All rights reserved.

C:\Users\hamma>
```

Text Editors and IDE

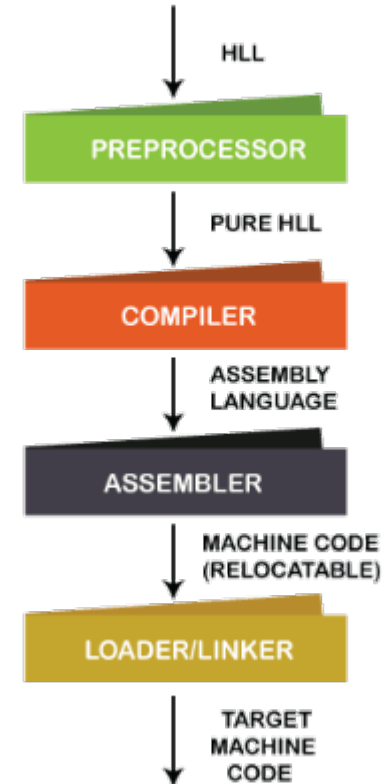
- Need to type the commands
- Editor provides facilities
 - Notepad
 - Wordpad
 - Notepad++
- Integrated Debugging Environment (IDE) is a special purpose editor for Programmers
 - Microsoft Visual Studio
 - Microsoft Code
 - Dev C++
- What is a Compiler?



What is a Compiler?

- Humans like to communicate in Natural Language
- Computers understand Binary.
- Converts High Level Language (HLL) to 1s and 0s (Machine Code).
- Multi-step process usually hidden behind a button click in the IDE.

STEPS IN A LANGUAGE PROCESSING SYSTEM



First C++ Program

- #include directive
- Main method
- Method signature
- Std namespace
- Cout function
- Endl constant
- Return a result

```
#include <iostream>
```

```
int main(int argc, char** argv) {
```

```
    std::cout << "Hello to the C++ World" << std::endl;
```

```
    return 0;
```

```
}
```


2nd C++ Program

- Data Types
 - Int
 - Char
 - String
- Variables
- Arguments/Parameters
 - Formal Parameters/Arguments
 - Actual Parameters/Arguments
- Methods
- Method return data type

```
#include <iostream>
```

```
#include <string>
```

```
using namespace std;
```

```
int main(int argc, char** argv) {
```

```
    string your_name = "Alf";
```

```
    cout << "Welcome " << your_name << ", I hope you like programming" <<  
endl;
```

```
    return 0;
```

```
}
```