Wire

- + void update()
- + void set_signal(int signal)
- + int get_signal() const

#inputs #output

Component

- + virtual void update()=0
- + virtual void write (Wire *base_address, std::ostream &os=std
 - ::cout)=0

STD_INP

- + STD_INP(Wire *out, const char *label="Nem elnevezett standard bemenet")
- + void update()
- + void write(Wire *base _address, std::ostream &os=std::cout)
- + static const char * get_name()