

Andrei Spatariu

Contact



: 470-269-3144



: andrei.spatariu4@gmail.com



: andros415



: andrei-s



: andreispatariu.dev

Skills

Coding Languages:

TypeScript / JavaScript, Python, Java, HTML5, CSS3 / Sass, SQL

Libraries and Frameworks:

React, Angular, Django, Node.js, Express.js, Tailwind CSS, D3.js, Material UI, Redux Toolkit

Software Tools:

VS Code, Jupyter Notebook, Eclipse, Anaconda, Postman, Azure Pipelines, Git / Git Bash, Vite, Figma

Operating Systems:

Windows, Linux

Foreign Languages:

Romanian, Spanish, German

Certifications:

Azure Fundamentals
Azure AI Fundamentals
Azure Data Fundamentals
Scrum.org PSM I and PSD
AI Programming with Python and PyTorch Nanodegree

Work Experience

Cricket Wireless

Senior Software Engineer

January 2022 – Present

- Developing/Improving frontend initiatives for Aktivite, Cricket's retail point of sale platform, consisting of a mixture of Angular and React-based applications driving \$6 billion in revenue across a 13+ million user base
- Empowering authorized retailer autonomy and efficiency by overhauling back-office systems with Material UI, Redux Toolkit, and microfrontends
- Collaborating across scrum teams and with product owners to achieve feasible roadmaps for upcoming features and smooth deployments using Azure Pipelines and Launch Darkly

AT&T

Software Engineer – Technology Development Program (TDP)

January 2020 – December 2021

- Engineered robust chatbots utilizing Microsoft Bot Framework and TypeScript to automate daily technician workflows for cable installation and repair resulting in \$2.1 million annual cost savings
- Developed an Angular/Spring Boot video streaming application to simplify the audit process of cell tower sites owned by AT&T and its partners for a \$8.5 million reduction in yearly costs

ADVA

Research and Development Intern

May 2019 – July 2019

- Developed a GUI using Python's Tkinter library to increase the efficiency of testing fiber network configurations by fetching current readings and remotely connecting to network for rapid adjustments

University of Georgia

Undergraduate Teaching Assistant

August 2018 – December 2019

- Graded students' labs and in-class problem sets for the Introduction to Computing and Programming and Discrete Mathematics courses
- Cultivated a strong foundation in Java and discrete mathematics through facilitating problem-solving in lectures, labs, exam review sessions, and weekly office hours

Community Involvement

UGAHacks

Advisor

March 2020 – December 2021

- Advised on revamping the current UGAHacks system infrastructure to increase scalability and maintainability including expanding beyond the usual UGAHacks annual cadence
- Developed [UGAHacks 6](#) site using React, JavaScript, and GitHub Pages

Tech Director

March 2019 – February 2020

- Led a team of four to develop MyUGAHacks, a Django-based event management hub that served over 500 organizers, participants, and sponsors at UGAHacks 5

Education

University of Georgia

Bachelor of Science in Computer Science – Summa cum Laude

August 2016 – December 2019

Area of Emphasis: Computational Science and Visualization

- Attained Applied Data Science certificate (December 2019)
- 2019 Hollingsworth Award recipient and Presidential Scholar (Fall 2017 - Spring 2019)