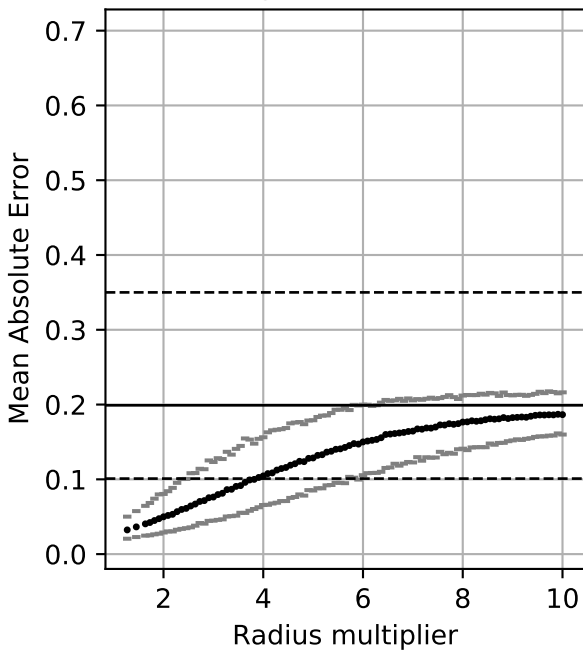
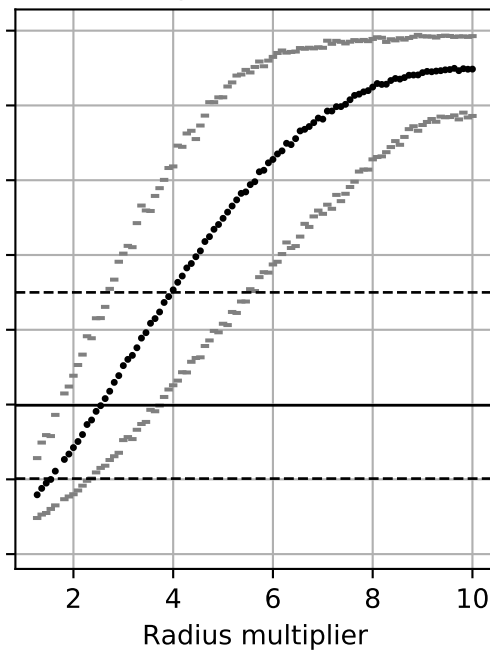


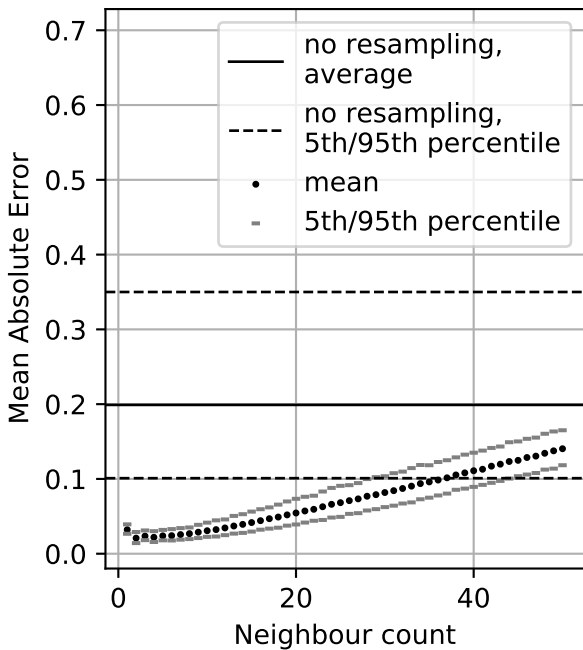
RadiusNeighborsRegressor,  
weights=distance



RadiusNeighborsRegressor,  
weights=uniform



KNeighborsRegressor,  
weights=distance



KNeighborsRegressor,  
weights=uniform

