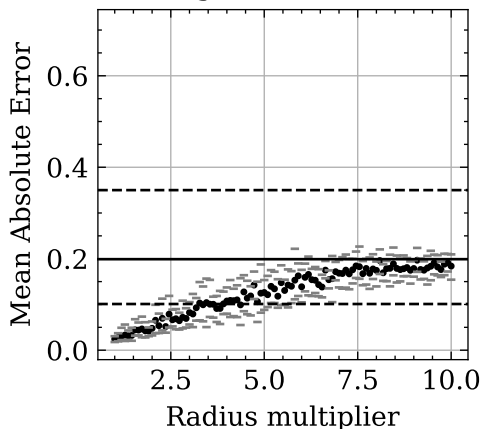
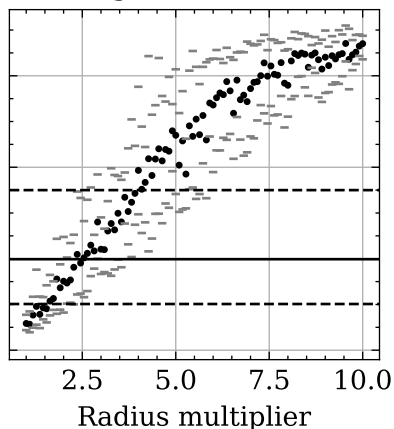


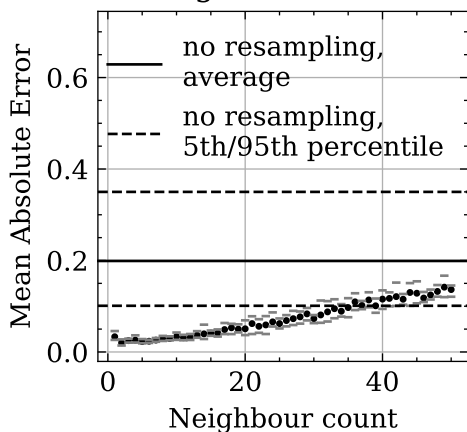
RadiusNeighbors  
Regressor,  
weights=distance



RadiusNeighbors  
Regressor,  
weights=uniform



KNeighbors  
Regressor,  
weights=distance



KNeighbors  
Regressor,  
weights=uniform

