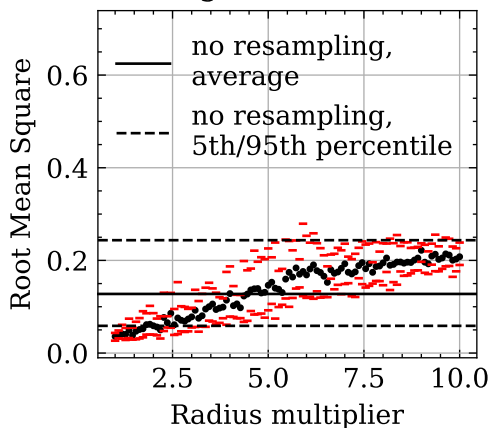
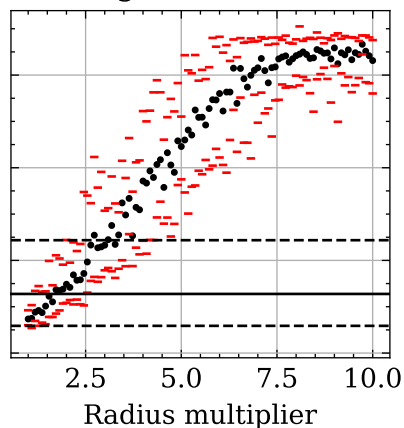


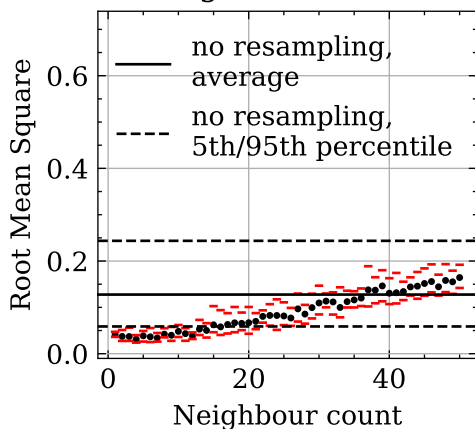
RadiusNeighbors
Regressor,
weights=distance



RadiusNeighbors
Regressor,
weights=uniform



KNeighbors
Regressor,
weights=distance



KNeighbors
Regressor,
weights=uniform

