	First	Follow
<A>	!	$
<B>	P Q R S	; , = * / + -)
<C>	0 1 2 3 4 5 6 7 8 9 P Q R S λ	; , = * / + -)
<D>	ˆ	@
<E>	P Q R S	;
<F>	ˆ	:
<G>	& P Q R S	%
<H>	& P Q R S	& P Q R S %
<I>	&	& P Q R S %
<J>	P Q R S	& P Q R S %
<K>	P Q R S + - 0 1 2 3 4 5 6 7 8 9 (	;)
<L>	P Q R S + - 0 1 2 3 4 5 6 7 8 9 (	+ - ;)
<M>	P Q R S + - 0 1 2 3 4 5 6 7 8 9 (	* / + - ;)
<N>	+ - 0 1 2 3 4 5 6 7 8 9	* / + - ;)
<O>	+ - λ	0 1 2 3 4 5 6 7 8 9
<T>	0 1 2 3 4 5 6 7 8 9 λ	* / + - ;)
<U>	0 1 2 3 4 5 6 7 8 9	0 1 2 3 4 5 6 7 8 9 P Q R S , = * / + - ;)
<V>	P Q R S	0 1 2 3 4 5 6 7 8 9 P Q R S , = * / + - ;)
<X>	+ - λ	;)
<Y>	* / λ	+ - ;)
<W>	, λ	;
<Z>	& P Q R S λ	%

Legend

! = PROGRAM

@ = BEGIN

% = END.

ˆ = INTEGER

& = PRINT

<A> = <prog>

<B> = <identifier>

<C> = <more-id-digit>

<D> = <dec-list>

<E> = <dec>

<F> = <type>

<G> = <stat-list>

<H> = <stat>

<I> = <print>

<J> = <assign>

<K> = <expr>

<L> = <term>

<M> = <factor>

<N> = <number>

<O> = <sign>

<T> = <more-digit>

<U> = <digit>

<V> = <id>

<W> = <Factor for dec>

<X> = <Remove Recursion for expr>

<Y> = <Remove Recursion for term>

<Z> = <Factor for stat-list>