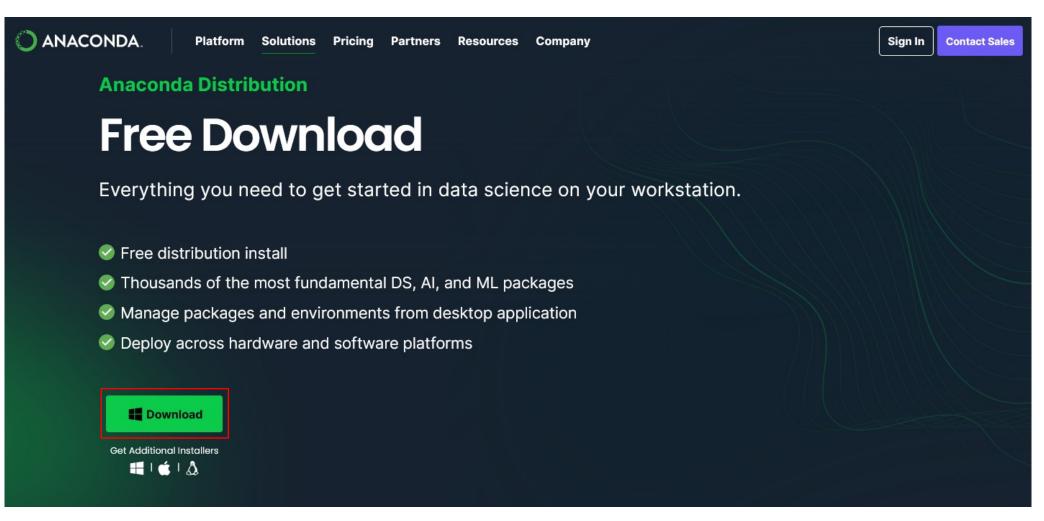
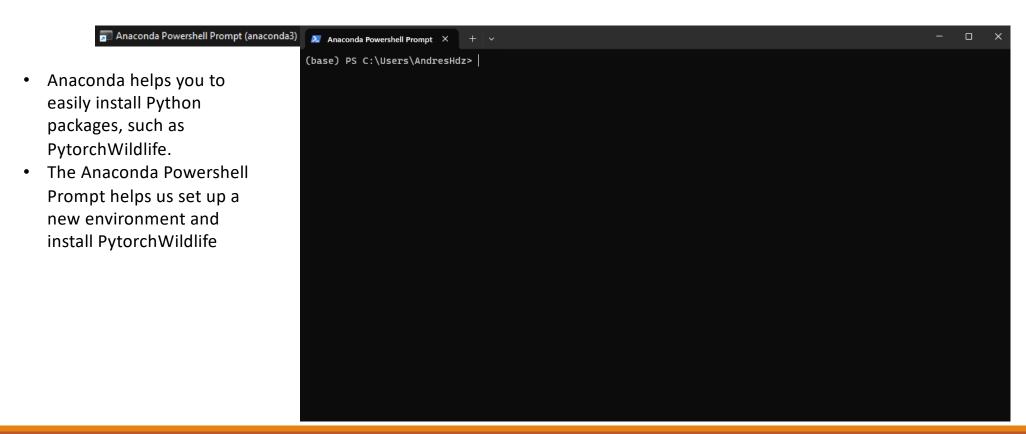
Pytorch-Wildlife Installation instructions

1. Install Anaconda

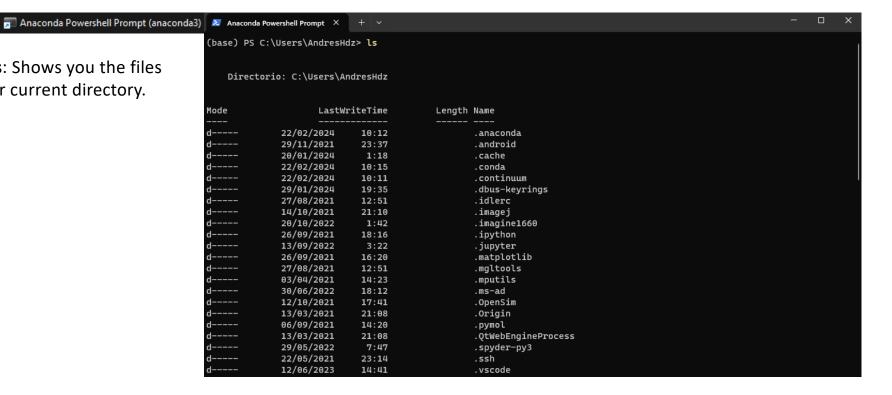


2. Open the powershell prompt



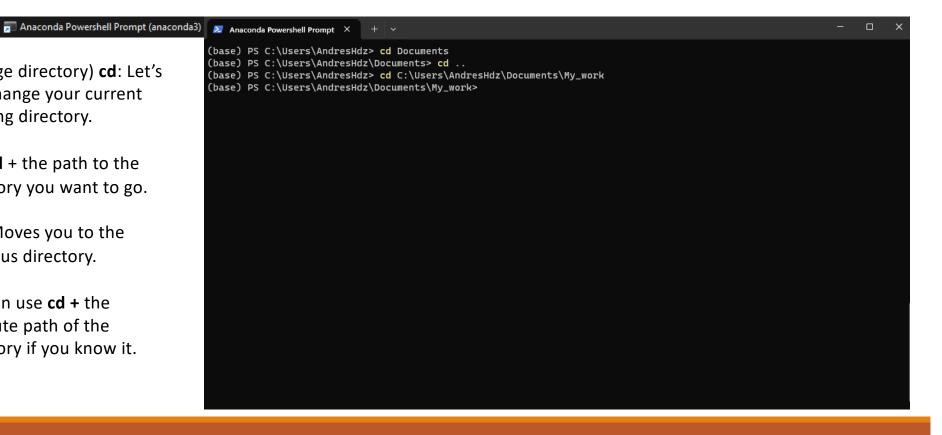
3.1 Navigate to your destination folder

(list) **Is**: Shows you the files in your current directory.



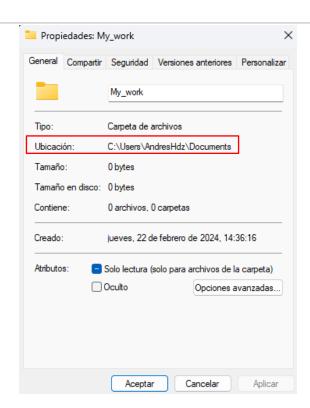
3.2 Navigate to your destination folder

- (change directory) cd: Let's you change your current working directory.
- Use cd + the path to the directory you want to go.
- cd .. Moves you to the previous directory.
- You can use cd + the absolute path of the directory if you know it.



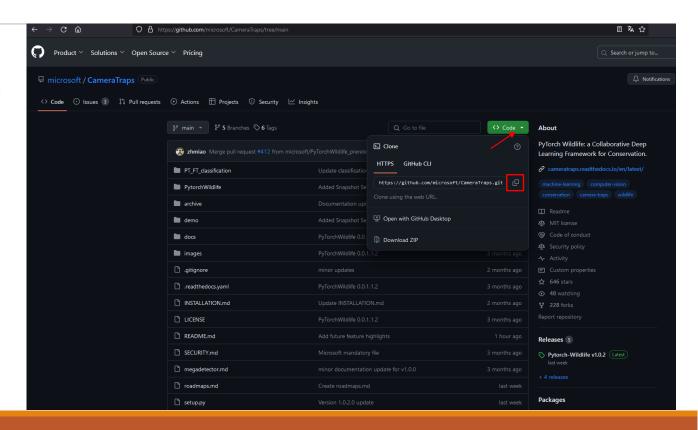
3.3 Navigate to your destination folder

 If you want to know the absolute path of the folder that you want to use. Right-click and click properties. It will show you the path.



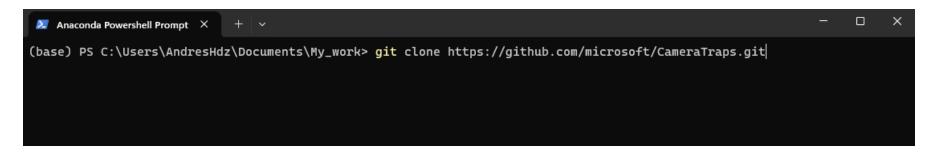
4.1 Clone the CameraTraps repo

 Go to github.com/microsoft/CameraTraps/ tree/main and copy the link.



4.2 Clone the CameraTraps repo

• The PytorchWildlife GitHub repo contains a set of installation instructions, we will be following them. https://github.com/microsoft/CameraTraps/blob/main/INSTALLATION.md



Clone the repository by typing git clone https://github.com/microsoft/CameraTraps.git in the Anaconda Powershell Prompt

4.3 Clone the CameraTraps repo

Once cloned, you should have a CameraTraps directory, you can check if it is there by typing Is.



Go to the CameraTraps directory by typing cd CameraTraps

5.1 Create a new conda environment

Following PytorchWildlife's installation instructions, we are going to create a conda environment. Run the

following code in your Anaconda Powershell Prompt:

conda create -n pytorch-wildlife python=3.8 -y conda activate pytorch-wildlife

(base) PS C:\Users\AndresHdz\Documents\CameraTraps> conda activate pytorch-wildlife (pytorch-wildlife) PS C:\Users\AndresHdz\Documents\CameraTraps>

You know you have set up the environment correctly once the **(base)** changes to **(pytorch-wildlife)**.

```
base) PS C:\Users\AndresHdz\Documents\CameraTraps> <mark>conda create -n pytorch-wildlife python=3.8</mark> -y
Collecting package metadata (current_repodata.json): done
olving environment: done
 environment location: C:\Users\AndresHdz\anaconda3\envs\pytorch-wildlife
 added / updated specs:
   - python=3.8
The following NEW packages will be INSTALLED:
                     pkgs/main/win-64::ca-certificates-2023.12.12-haa95532_0 None
                     pkgs/main/win-64::libffi-3.4.4-hd77b12b_0 None
                     pkgs/main/win-64::openssl-3.0.13-h2bbff1b 0 None
 openssl
                     pkgs/main/win-64::pip-23.3.1-py38haa95532_0 None
 python
                     pkgs/main/win-64::python-3.8.18-hlaa4202_0 None
 setuptools
                     pkgs/main/win-64::setuptools-68.2.2-py38haa95532_0 None
                     pkgs/main/win-64::sqlite-3.41.2-h2bbff1b_0 None
 salite
                     pkgs/main/win-64::vc-14.2-h21ff451_1 None
 vs2015_runtime
                     pkgs/main/win-64::vs2015_runtime-14.27.29016-h5e58377_2 None
                     pkgs/main/win-64::wheel-0.41.2-py38haa95532_0 None
reparing transaction: done
Verifying transaction: done
Executing transaction: done
```

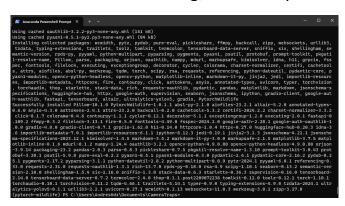
6. Install Pytorch-Wildlife

We have focused on making Pytorch-Wildlife easy to install, you only need to run one command to set it up!

pip install pytorch-wildlife

(pytorch-wildlife) PS C:\Users\AndresHdz\Documents\CameraTraps> pip install PytorchWildlife

Once it is done installing, it will tell you that the installation is complete, it may take several minutes.



7.1 Start using our demo!

PytorchWildlife comes with a set of instruction for people with and without technical knowledge! If you want to load our user interface, run the following command (Make sure your path is in the CameraTraps folder):

python demo/gradio_demo.py



Once loaded, the Anaconda Powershell Prompt Will show a URL to access the demo, copy and paste it in your web browser without closing the Powershell.

7.2 Start using our demo!

Once you paste the URL to your web browser, you can start using the demo!

Please remember that this demo uses the processing capabilities from your local computer.

