

系級：\_\_\_\_\_ 學號：\_\_\_\_\_ 姓名：\_\_\_\_\_

All programs have "#include <stdio.h>". Answer 'unknown' if the value is uncertain.

1. Fill in the space to complete the code.

(1) 1 (2) > (3) a[j]

Output	12 34 88 57 9 43 72 12 34 88 57 9 43 72 12 34 57 88 9 43 72 9 12 34 57 88 43 72 9 12 34 43 57 88 72 9 12 34 43 57 72 88
--------	--

```

01 void print(int a[], int n) {
02     for (int i = 0; i < n; i++) printf("%d ", a[i]);
03     printf("\n");
04 }
05 void insertionSort(int a[], int n) {
06     int target, i, j;
07     for (i = (1); i < n; i++) {
08         target = a[i];
09         j = i;
10         while (j > 0 && a[j - 1] (2) target) {
11             a[j] = a[j - 1];
12             j--;
13         }
14         (3) = target;
15         print(a, n);
16     }
17 }
18 void main() {
19     int a[] = {34, 12, 88, 57, 9, 43, 72};
20     int n = sizeof(a) / sizeof(a[0]);
21     insertionSort(a, n);
22 }
    
```

2. Output after executing the following code.

(1) 6 (2) 8 (3) 12

```

01 void func1(int *x, int *y, int *z, int d) {
02     int *temp = y;
03     *z = (*x) + (*temp);
04     *y = *z - (*x);
05     *x = *y + 2;
06     z = temp;
07     x = z;
08     *x = *y * 2;
09     d = *x + *y + *z;
10 }
11 void main() {
12     int a = 3, b = 4, c = -1, d = 5, *m = &a, *n = &b;
13     func1(m, n, &c, d);
14     printf("%d\n", a); // (1)
15     printf("%d\n", b); // (2)
16     printf("%d\n", c + d); // (3)
17 }
    
```

3. Line 01, 02 are correct. Write True/False and the reason.

(1) Line 03 error (True/False): False

(2) Line 04 error (True/False): True. It is not possible to assign a char to a char pointer.(char \*)

(3) Line 05 error (True/False): False

```

01 void test() {
02     char x[] = "NTUT", y = 'A', *p, *q;
03     p = x;
04     q = y;
05     x[0] = *q;
06 }
    
```

4. Output after executing the following code.

(1) CSIE (2) IE

```

01 void test() {
02     char s[] = "CSIE", *x = s+1, *y;
03     y = x+1;
04     x[0] = *x; x[1] = *y;
05     printf("%s\n", s); // (1)
06     printf("%s\n", y); // (2)
07 }
    
```

5. Output after executing the following code.

(1) 1 (2) 4 (3) 5

```

01 #include <stdlib.h>
02 void main() {
03     int *p;
04     int *num = (int *)malloc(sizeof(int) * 5);
05     for (int i = 0; i < 5; i++) *(num + i) = i + 1;
06     p = num;
07     printf("%d\n", (*p)++); // (1)
08     p++;
09     (*p)++;
10     printf("%d\n", ++(*p)); // (2)
11     ++(*p);
12     *(p++);
13     printf("%d\n", num[1]); // (3)
14 }
    
```

6. Output after executing the following code.

(1) unknown (2) unknown (3) unknown

```

01 int main() {
02     int a = 10;
03     int *p = &a;
04     int **pp = &p;
05
06     printf("%d\n", pp); // (1)
07     printf("%d\n", *pp); // (2)
08     printf("%d\n", p); // (3)
09     return 0;
10 }
    
```

7. Output after executing the following code.

(1) 3 (2) 2 (3) -2

```

01 #include <stdlib.h>
02 int main() {
03     int i = 1, j, number = 2, *p = &number;
04     for (j = 0; j < number; j++) (*p) += i--;
05     printf("%d\n", j); // (1)
06     printf("%d\n", number); // (2)
07     printf("%d\n", i); // (3)
08 }
    
```

8. Output after executing the following code.

	5	6	1	3	8	10	9
(1)	<u>1</u>	<u>3</u>	<u>5</u>	<u>6</u>	<u>8</u>	<u>10</u>	<u>9</u>
(2)	<u>1</u>	<u>3</u>	<u>5</u>	<u>6</u>	<u>8</u>	<u>10</u>	<u>9</u>
	1	3	5	6	8	9	10

```

01 #define SWAP(x, y) {int t; t = x; x = y; y = t;}
02 void printData(int data[]) {
03     for (int i=0; i<7; i++) printf("%d, ", data[i]);
04     printf("\n");
05 }
06 void QuickSort(int data[], int left, int right) {
07     int i, j, target;
08     if (left >= right) return;
09     i = left;
10     j = right;
11     target = data[left];
12     while (i != j) {
13         while ((data[j] > target) && (i < j)) j--;
14         while ((data[i] <= target) && (i < j)) i++;
15         if (i < j) SWAP(data[i], data[j]);
16     }
17     SWAP(data[left], data[i]);
18     printData(data);
19     QuickSort(data, left, i - 1);
20     QuickSort(data, i + 1, right);
21 }
22 void main() {
23     int arr[] = {8, 6, 1, 10, 5, 3, 9};
24     QuickSort(arr, 0, 6);
25 }
    
```

9. score[1] = undefined

```

01 int score[10] = {1};
    
```

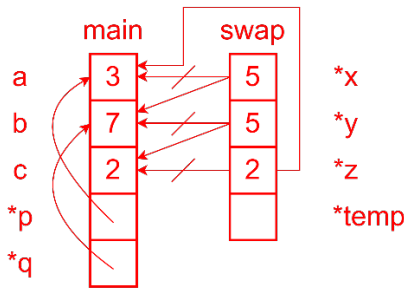
10. Output after executing the following code.

(1) \$\$\$\$\$ation (2) #####1 (3) #####ed

```
01 #include <string.h>
02 void main() {
03     char s1[] = "graduation";
04     char s2[7] = {"happy", "Hello", "red"};
05     printf("%s\n", memset(s1, '$', 5));
06     printf("%s\n", memset(s2, '#', 9));
07     printf("%s\n", memset(s2, '#', 15));
08 }
```

11. Please trace the program and draw the diagram of the relationship between main and swap function. (Including variables, parameters, pointers and their values)

```
01 void swap(int *x, int *y, int *z) {
02     int *temp = x;
03     *y = (*z) + (*temp);
04     *z = (*y) - (*temp);
05     *x = 5;
06     x = y;
07     y = z;
08     z = temp;
09 }
10
11 int main(void) {
12     int a = 3, b = 7, c = 2, *p = &a, *q = &b;
13     swap(p, q, &c);
14     printf("%d %d %d\n", a, b, c);
15     return 0;
16 }
```



2. Output after executing the following code.

(1) 14 (2) 98 (3) 8

```
01 void f1(int **x, int **y, int **z, int *w) {
02     *x = w;
03     **y = (**x) + (**z);
04     *w = (**y) * (**x);
05 }
06
07 void g1(int **x, int **y, int **z, int *w) {
08     int **temp = x;
09     x = z;
10     z = y;
11     y = temp;
12     *x = w;
13     (**x) = (**y) - (**z);
14 }
15
16 void main() {
17     int a = 4, b = -3, c = 7, *p = &a, *q = &b, *r = &c;
18     f1(&p, &q, &r, &c);
19     printf("%d\n", b); // (1)
20     printf("%d\n", c); // (2)
21     p = &a, q = &b, r = &c;
22     g1(&p, &q, &r, &c);
23     printf("%d\n", a + b + c); // (3)
24 }
```

13. Please describe your learning problem and how to improve it. (30 or more word will be scored)

14. After executing bubbleSort({64,34,25,12,22,11,90}, 7):

The output is:

	25	12	22	11	34	64	90
(1)	12	22	11	25	34	64	90
(2)	12	11	22	25	34	64	90
	11	12	22	25	34	64	90
	11	12	22	25	34	64	90
(3)	swap_count =					14	

```
01 void bubbleSort(int arr[], int n) {
02     int swap_count = 0, temp;
03     for (int i = 0; i < n - 1; i++) {
04         for (int j = 0; j < n - i - 1; j++) {
05             if (arr[j] > arr[j + 1]) {
06                 temp = arr[j];
07                 arr[j] = arr[j + 1];
08                 arr[j + 1] = temp;
09                 swap_count = swap_count + 1;
10             }
11         }
12     }
13     printf("swap_count = %d\n", swap_count);
14 }
```

15. Complete the diagram based on the following code.

```
01 void copy(int C[], int a[], int m, int n) {
02     for (int i = m; i <= n; i++) a[i] = C[i];
03 }
04 void merge(int C[], int A[], int am, int an, int B[], int bm, int bn) {
05     int k = am;
06     while ((am <= an) && (bm <= bn)) {
07         if (A[am] <= B[bm])
08             C[k++] = A[am++];
09         else
10             C[k++] = B[bm++];
11     }
12     while (am <= an) C[k++] = A[am++];
13     while (bm <= bn) C[k++] = B[bm++];
14 }
15 void mergeSort(int a[], int m, int n) {
16     int mid = 0, C[20];
17     if (n > m) {
18         mid = (m + n) / 2;
19         mergeSort(a, m, mid);
20         mergeSort(a, mid + 1, n);
21         merge(C, a, m, mid, a, mid + 1, n);
22         copy(C, a, m, n);
23     }
24 }
```

