

***Allomorph Generator* User Documentation**

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Contents

1	Introduction	2
1.1	Installation	2
1.2	Invoking <i>Allomorph Generator</i> from within <i>FLEX</i>	2
1.3	Appearance	2
2	Edit Operations tab	5
2.1	Operation name and description	6
2.2	Pattern section	6
2.2.1	Match	6
2.2.2	Morph Types	6
2.2.3	Category	6
2.3	Actions section	6
2.3.1	Replace operations	6
2.3.2	Environments	8
2.3.3	Stem Name	9
2.4	Apply operations to drop-down box	9
2.5	Save changes button	10
3	Run Operations tab	10
4	Edit Replace Operations tab	10
5	Applying operations	11
6	Restarting <i>Allomorph Generator</i>	11
7	Error messages	12
8	Known problems	12
9	Support	13

1 Introduction

Allomorph Generator is a tool that works as a utility in *FieldWorks Language Explorer* (aka *FLEX*). *Allomorph Generator* allows you to define operations on a form in an entry to produce new Stem Allomorphs in the entry of the matching form. You can use what is in the Citation Form, Lexeme Form, or in the first Etymology Source form for what to match on. It is possible to use a custom field, too. *Allomorph Generator* defaults to using the Citation Form.

Allomorph Generator works with version 9.1.18 Beta or higher of *FLEX* and is only available on 64-bit Windows computers.

Each operation defined in *Allomorph Generator* describes a pattern that is used to match the indicated kind of form in the *FLEX* database. There also is a set of actions that are to be applied to each such form. The result of the action will produce a new Stem Allomorph in that entry.

1.1 Installation

To install *Allomorph Generator*, obtain the installer from <https://github.com/AndyBlack/FLEXAllomorphGenerator/tree/master/Installer/Output/AllomorphGeneratorDllSetup.exe>. The installer will check to see if you have installed *FieldWorks Language Explorer* version 9. If not, it will abort.

We recommend that you close *FieldWorks Language Explorer* before running the *Allomorph Generator* installer.

1.2 Invoking *Allomorph Generator* from within *FLEX*

While running *FLEX*, use **Tools** menu item / **Utilities....** Find the “Allomorph Generator” item, check it, and then click on the “Run Checked Utilities Now” button.

1.3 Appearance

Allomorph Generator looks something like what is shown in (1).

(1)

File: C:\Users\Andy Black\Documents\My FieldWorks\Mark Bean\AlloGeneration\QuechuaMYL.agf

Create New File

Help

Edit Operations Run Operations Edit Replace Operations

Operations (Right-click to edit)

- Foreshortening
- Phonetic lowering
- Morph-lowering
- i to e before vowel length
- new operation

Name: Foreshortening

Description: Add allomorphs for entries which undergo foreshortening

Pattern

Match: :\$:\.+\$ Define match

Morph Types: bound root, bound stem, root, stem Edit

Category:

Actions

Replace operations (Right-click to edit)

Remove proto-form marker: Replace "" with " for qvm-akh qvm-acl qvm-akl qvm-ach qvm-

Remove Spanish loan marker: Replace "+" with " for qvm-akh qvm-acl qvm-akl qvm-ach

: Replace "(:*)\._+\$" with "\$1" for qvm-akh qvm-acl qvm-akl qvm-ach qvm-ame.

: Replace "!" with " for qvm-akh qvm-acl qvm-akl qvm-ach.

ME long vowel: Replace "[aeiou]" with "\$1\$1" for qvm-ame.

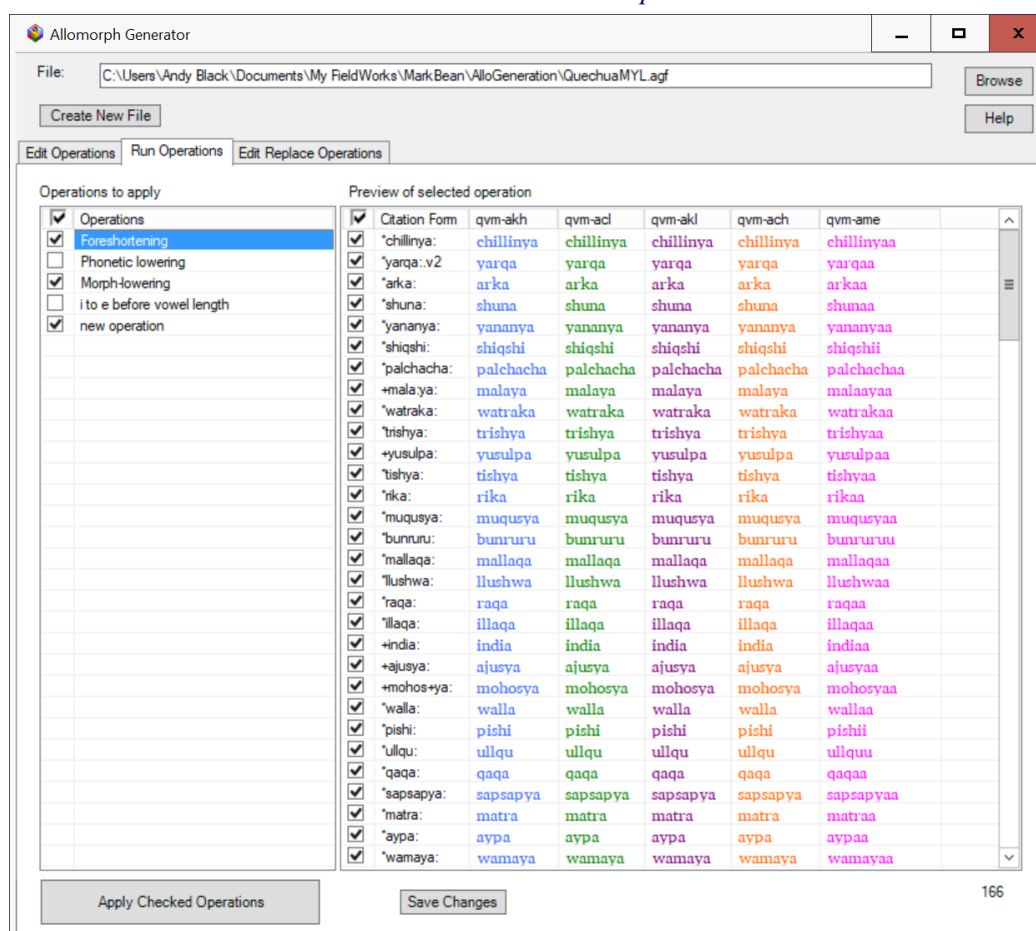
Environments: /_C]#, /_C][C][V], /_ra, /_ra Edit

Stem name:

Apply operations to: Citation Form Save Changes 1 / 5

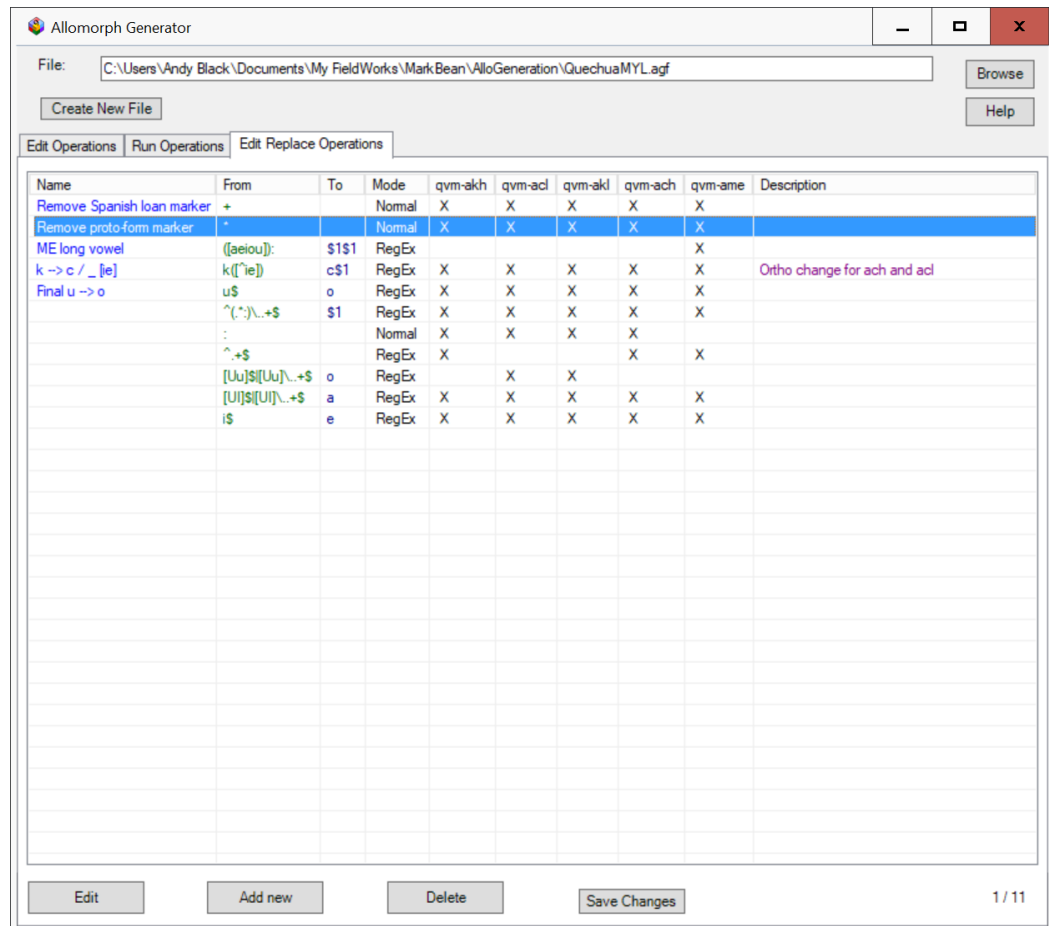
The top portion shows the file containing the allomorph generation operations. Below it are three tabs, one for editing the operations, one for running them, and one for editing the master list of replace operations. See section 2 for information on using the Edit Operations tab. In one project, the Run Operations tab looks like what is in (2).

(2)



This tab is explained in section 3 below. In this same project, the Edit Replace Operations tab looks like what is in (3).

(3)



This tab is explained in section 4 below.

The “Create New File” button is used to create a new file containing a new set of operations. When saving an *Allomorph Generator* file, I suggest you put it in a folder under the “My FieldWorks” directory in your “Documents” folder.

The “Browse” button is used to select an operations file. *Allomorph Generator* files by convention have an extension of “.agf” and this is what the file browser uses.

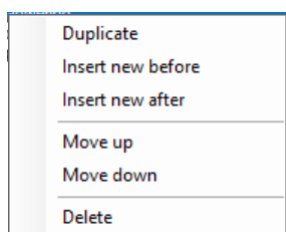
The “Help” button is used to get this user documentation file or to show the “About” dialog box.

2 Edit Operations tab

The Edit Operations tab has a list of operations in a column on the left. When you select one of them, the rest of the tab contains the information about the selected operation. See sections 2.1–2.5 for more.

You can create new operations, rearrange them, or delete them by right-clicking on one. You will then see a context menu like what is in (4).

(4)



2.1 Operation name and description

The top two text boxes are where you give a name and a description for the operation. These are for your benefit so use something that makes sense to you.

2.2 Pattern section

The pattern section contains three parts which define which forms will be used: the Match pattern, the morpheme types to use, and an optional category.

2.2.1 Match

The “Match” part uses the same dialog box that *FLEX* uses for filter searches. To use it, click on the “Define match” button.

2.2.2 Morph Types

To set which morpheme types to use in the pattern, click on the “Edit” button to the right of the box showing the currently selected morpheme types.

2.2.3 Category

If you need to limit the pattern to a particular category, then click on the *FLEX*-like chooser button to the right of the category box. Note that if you need to insert a Stem Name for a Stem Allomorph, you will need to select a category that has that Stem Name defined.

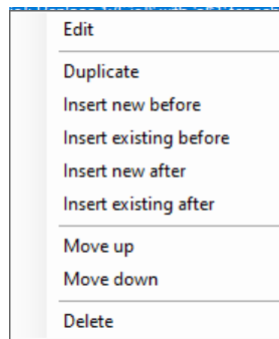
2.3 Actions section

The Actions section allows you to define a set of ordered replace operations to be applied to the indicated form to create the shape of the new allomorph. You can also optionally select a set of environments and/or a Stem Name to be included with the new Stem Allomorph.

2.3.1 Replace operations

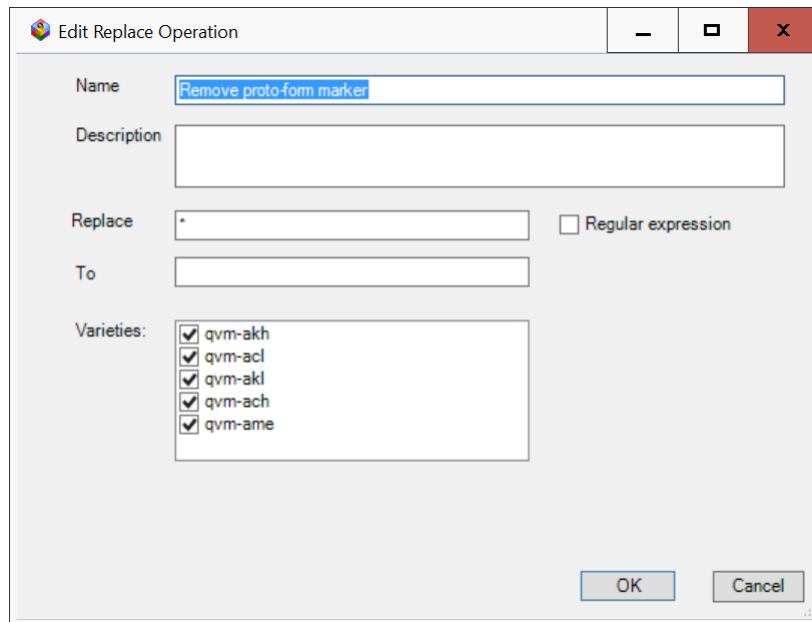
The first box in the actions section contains an ordered set of replace operations. They are ordered in the sense that the output of one is the input to the next. You can edit one by double-clicking on it or by right-clicking and choosing an appropriate option from the ensuing context menu. Example (5) shows what this menu might look like.

(5)



When you edit a replace operation, you will see a dialog box that will look something like what is in (6).

(6)



There are four text boxes:

1. A name to use for this replace operation;
2. a description for it;
3. what to look for ("Replace") and
4. what to change what matches ("To").

There is also a set of vernacular writing systems names, each with a check box before it. Be sure to check each vernacular writing system that this replace operation should apply to.

The replace can be a portion of the content of the indicated form. That is, you do not have to try to match the entire content. There is an option to use regular expressions for what to replace and what to change it to. Simply check the "Regular expression" check box or leave it unchecked. When you edit any replace here, the changes made will also be made in the corresponding replace in the Edit Replace Operations tab. That is, you do not need to make the same change here and in

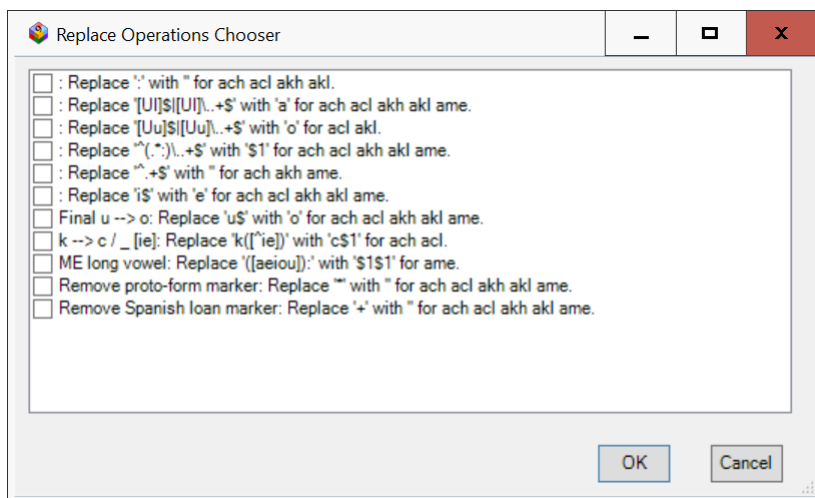
the Edit Replace Operations tab. You only need to make the change once in either place.

Each replace operation can be applied to one or more of the currently defined vernacular writing systems. Check all that apply.

When you choose either the “Insert new before” or “Insert new after” option, a new replace operation will be inserted and you will see the “Edit Replace Operation” dialog box. Any new replace operation is automatically added to the master list of replace operations shown in the Edit Replace Operations tab.

When you choose either the “Insert existing before” or “Insert existing after” option, you will see the “Replace Operations Chooser” dialog box. It will look something like what is in example (7).

(7)



You can choose as many replace operations as are appropriate. They will be inserted together.

When you choose either the “Move up” or “Move down” option, the currently selected replace operation will be moved up or down in the list of replace operations.

When you choose the “Delete” option, the currently selected replace operation will be removed from the list of replace operations for the current operation. *Allomorph Generator* will also show you a list of which other operations, if any, are using the currently selected replace operation and ask if you want to delete the currently selected replace operation from the master list of all replace operations.

2.3.2 Environments

If you need to have one or more environments be added to the Stem Allomorph that will be produced, click on the “Edit” button to the right of the environments box. This brings up a chooser showing all currently available environments in the *FLEX* project. Click on the check box before all those that you need to be added.

2.3.3 Stem Name

If you need a Stem Name to be added to the Stem Allomorphs, then click on the *FLEX*-like chooser button to the right of the Stem Name box. It will show any Stem Names associated with the category chosen in the Pattern section.

2.4 Apply operations to drop-down box

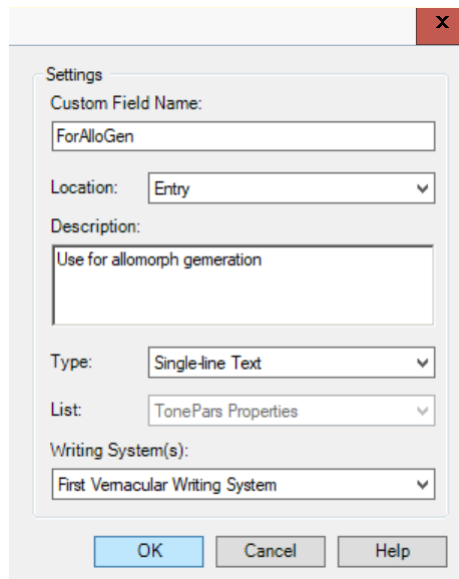
In the bottom left hand corner, there is a drop-down box. You can click on the button and choose which field in an entry to use for matching and applying replace operations. There are at least three options available:

1. Citation Form
2. Lexeme Form
3. Etymology Form

Allomorph Generator will use the default vernacular writing system in each case. If there is more than one etymology field, it will use the first one.

It will also show any custom fields you have at the entry level which were created with the pattern illustrated by what is in example (8).

(8)



The screenshot shows a 'Settings' dialog box with a red 'x' close button in the top right corner. The dialog contains the following fields:

- Custom Field Name:** A text box containing 'ForAlloGen'.
- Location:** A dropdown menu with 'Entry' selected.
- Description:** A text box containing 'Use for allomorph generation'.
- Type:** A dropdown menu with 'Single-line Text' selected.
- List:** A dropdown menu with 'TonePars Properties' selected.
- Writing System(s):** A dropdown menu with 'First Vernacular Writing System' selected.

At the bottom of the dialog are three buttons: 'OK' (highlighted in blue), 'Cancel', and 'Help'.

In particular, the custom field must have:

- A Location of “Entry”
- A Type of “Single-line Text” and
- A Writing Systems(s) of “First Vernacular Writing System.”

2.5 Save changes button

Use the “Save Changes” button to save any changes you have made to the operations file.

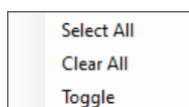
3 Run Operations tab

The Run Operations tab lists the same set of operations as are shown in the Edit Operations tab except that each one has a check box in front of it. Whichever operation is currently selected will be applied and the resulting Stem Allomorph forms will be shown in the “Preview of selected operation” portion of the tab.²

Note that the preview portion only shows entries having the indicated form which currently have no allomorphs or those which have some allomorphs but the allomorph that will be generated is not already there. In the latter case, the indicated form has a yellow background. In addition, the indicated forms shown are for the default vernacular writing system. You can click on a column header to sort the rows by the content of that column. Note that it sorts by Unicode code points, not the way it might in *FLEX*.

Both of the items in the Run Operations tab have check boxes and both have a checked check box as the column header of the first column. When you click on this checked box in the top row, you will see the menu shown in example (9).

(9)



This works like the bulk edit check box menu does in *FLEX*. For operations, you choose which operations you want to be applied when you press the “Apply Checked Operations” button. For the preview portion, it works like it does in bulk edit in *FLEX*: if an item is checked, a new Stem Allomorph will be produced for the entry containing that indicated form. If an item is not checked, it will be ignored (i.e., it will remain as it currently is).

See section 5 for more on what the “Apply Checked Operations” button does.

4 Edit Replace Operations tab

The Edit Replace Operations tab contains the master list of all replace operations. It lists them in a tabular form. Like in the Run Operations tab, you can click on the table column headers to sort the table by that column.

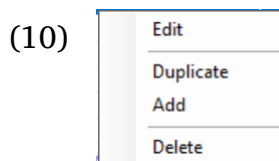
This tab has four buttons:

1. Edit: this brings up the Edit Replace Dialog shown in example (6).

²In the preview portion, we try to set the various column widths automatically by the longest width in each column. This can sometimes make the view appear to “dance” a bit. Be patient and it will settle down.

2. Add new: this also brings up that dialog but it is empty so you can add a new replace operation.
3. Delete: this allows you to delete replace operations you no longer wish to maintain. When you click on the "Delete" button, *Allomorph Generator* will show you a list of which operations, if any, are using the currently selected replace operation and ask if you want to delete it.
4. Save Changes: this is the same as the "Save Changes" buttons in the other two tabs.

Alternatively, you can right-click in the table and use the context menu shown in example (10).



5 Applying operations

When you use the "Apply Checked Operations" button, *Allomorph Generator* will first check to see if there are any environments or Stem Names which are not currently valid in the *FLEX* project and give you a message about which ones they are and which operation they are in. While not necessarily likely, it is possible that a given environment or Stem Name may have been deleted in the *FLEX* project since you created the operation.

If there are no problematic environments or Stem Names, then *Allomorph Generator* will insert a new Stem Allomorph for each checked operation. When it is done, the preview portion will no longer show those indicated forms which have had a Stem Allomorph added. In addition, in *FLEX*, the **Edit / Undo** menu item will show the last operation performed. You can use this to reverse the changes it made. In fact, the Undo/Redo menus will list the operations performed in reverse order.

If the replace operations for a particular writing system results in an empty form, *Allomorph Generator* will use a non-breaking space to avoid the *FLEX* parser using a non-empty value in some other writing system for that Stem Allomorph.

6 Restarting *Allomorph Generator*

Whenever you exit and restart *Allomorph Generator*, it will do the following:

1. remember its window size, location, and layout;
2. remember which *Allomorph Generator* file you last chose;
3. remember which tab you last selected;
4. remember which operation you last selected for each tab.

7 Error messages

In certain situations, *Allomorph Generator* will issue an error message.

Table 1 lists the errors *Allomorph Generator* reports along with a brief description of what the error might mean.

Error	Meaning
The category ' <i>category name</i> ' was not found in the FLE _x database	The indicated category is no longer found in the FLE _x project. Try to change it to one that is now present. This can appear when setting a Stem Name in an action.
No operations are selected, so there's nothing to do	This is shown when the “Apply Checked Operations” button is pressed but no operations have been checked. Try checking at least one operation.
The environment ' <i>environment</i> ' is no longer found. Please fix it in operation ' <i>operation name</i> '.	The indicated environment is no longer in the FLE _x project. You will need to fix it in the indicated operation.
The stem name ' <i>stem name</i> ' is no longer found. Please fix it in operation ' <i>operation name</i> '.	The indicated Stem Name is no longer in the FLE _x project. You will need to fix it in the indicated operation.

Table 1: *Error messages*

If you get an error message not in the list above, please report it. See section 9.

8 Known problems

The following items are known to be less than desirable with this version of *Allomorph Generator*:

1. *Allomorph Generator* only works with version 9.1.18 Beta or higher of FLE_x.
2. The user interface is in English only.
3. When you start *Allomorph Generator*, if FLE_x is showing as full screen, you may not see the *Allomorph Generator* dialog. You may have to either make FLE_x be in its “Restore” mode or find the *Allomorph Generator* dialog and move it to another screen.

9 Support

If you have any questions with *Allomorph Generator* or find bugs in it, please send an email to blackhandrew@gmail.com.