Hello and **THANK YOU** for checking out this SFX library!

This is a massive bundle of hand-picked sounds from my personal collection of field recordings and designed sounds over the past few years. Every sound was created at **96kHz / 24-bit**. Feel free to read 'Sound List – 96 General Library' for the full sound list that details every sound that is included in this library with an extended description of each sound. Additional information and Soundminer metadata is embedded within each file, and the library is compatible with the **Universal Category System** **(UCS)** – a public domain initiative establishing a standardized category list for the classification of sound effects.

TERMINOLOGY

In this library you will frequently find file names that include words such as "LOOP", "Multi", "Close" and other terms. Here are the definitions of these terms and what they mean:

- **"AMBBird":** The Universal Category System classification before each filename (AMB = Ambience, Bird = bird)
- **"InsJ":** The sound designer's short name found in each filename
- **"Close / Very Distant / etc.":** The distance of the microphone from the subject
- **"Exterior / Interior":** Whether the sound was recorded from within or outside of the subject (e.g. outside of a car, inside a house)
- **"LOOP":** Added to the end of a file name; the sound is seamlessly loopable
- **"EQ":** Also added to the end of a file name; the sound has been processed with some equalization, either to clean the sound or isolate important frequencies
- **"Multi":** The sound has multiple events, as opposed to a single, one-time event (e.g. multiple birdsong phrases in a single file)
- **"Single":** The sound is a single event (e.g. a single footstep)
- **"02-07":** A categorization method I use to group similarly sounding audio files. The first number indicates a certain timbre or recording session, while the second number indicates a variation or another take on that timbre / during that session
- **"DRY / WET":** The reverberation of the sound; DRY is with minimal or no reverb, WET (or Rev) indicates with reverb

FAQ

- **Do I need to credit you or the library in my project?**
  - Only if you want to! Do contact me if you use any of these sounds in your project and I would be more than happy to help spread awareness of your project.
- **Can I use these sounds in commercial projects to make money?**
  - Yes! Just so long as you are not using these sounds to create your own commercial sample library, any other project is absolutely fine.

For the full terms, check the EULA of the marketplace you are browsing. Otherwise, please see **HERE**.

CONTACT ME

If you have any other questions or comments, do feel free to contact me at:

- inspectorjshaw@gmail.com

Or visit my website at:

- www.jshaw.co.uk

I wish you the best of luck with your projects!

-Jonathan Shaw / InspectorJ