

openCPQ

—

A React-Based Product-Configuration Toolkit

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MunichJS Meetup, 2015-05-13



Product Configuration

Product Configuration

Variants



Product Configuration

Variants



Parameters and Domains



Product Configuration

Variants



Parameters and Domains



Product Configuration

Variants



Parameters and Domains

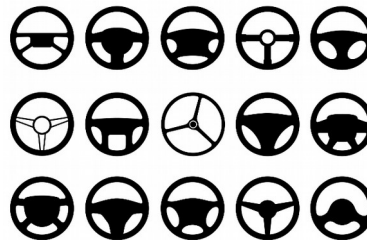


Product Configuration

Variants



Parameters and Domains

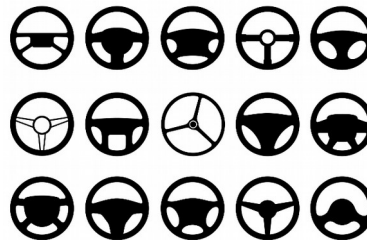


Product Configuration

Variants



Parameters and Domains, Dependencies

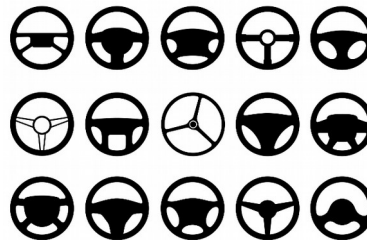


Product Configuration

Variants



Parameters and Domains, Dependencies



Product Configuration

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Parameters and Domains, Dependencies

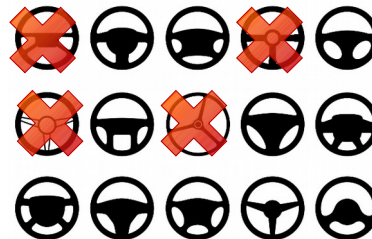


Product Configuration

Variants



Parameters and Domains, Dependencies

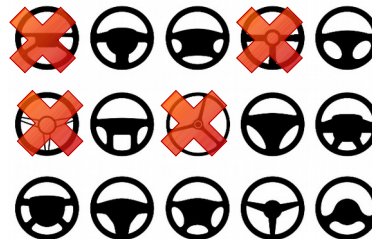


Product Configuration

Variants



Parameters and Domains, Dependencies

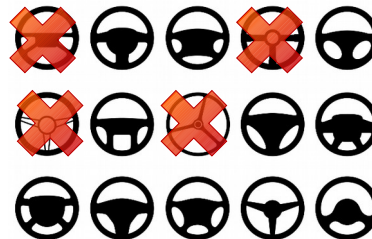


Product Configuration

Variants



Parameters and Domains, Dependencies

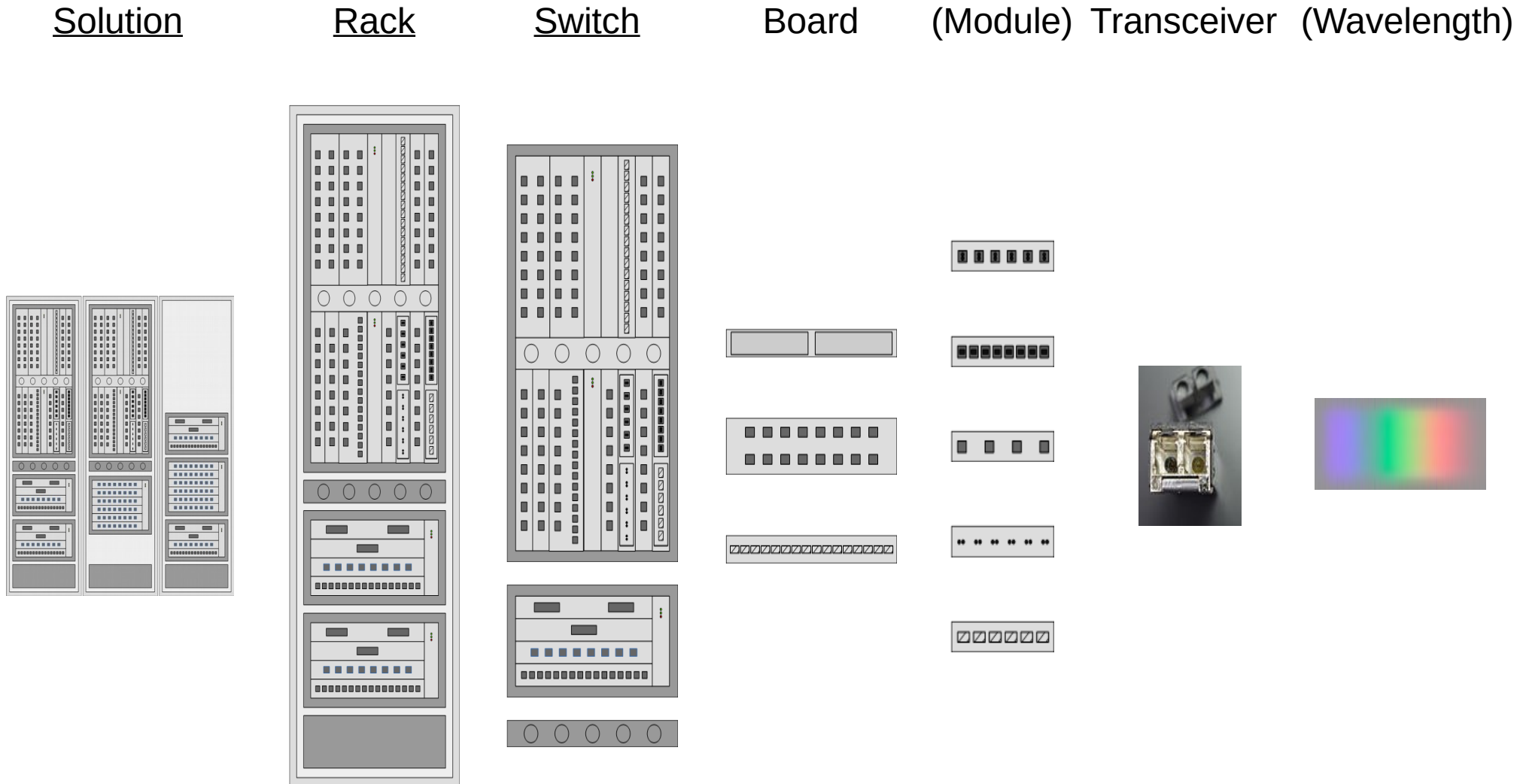




Demo

Optical Transport

Demo Example: Hierarchical Configuration



Demo

<http://opencpq.webxcerpt.com/examples/optical-transport/>

← → ↺

opencpq.webxcerpt.com/examples/optical-transport/

open

undo redo reset save restore

Datei auswählen Keine ausgewählt

import export

Configuration

Solution ▾ ×

Project Settings

Release

Rel. 1.0 ▾ ✓

Rack Type

ANSI ▾ ✓

Uninterruptible Power Supply (default for each rack)

☒

Racks

+ # Rack

▾ 1 ✓

Uninterruptible Power Supply

☒

Switches

+ # Product

▾ 2 ×

Optical Switch OS6 ▾ ×

Slot 1

16 x 10 G board ▾ ×

Contents

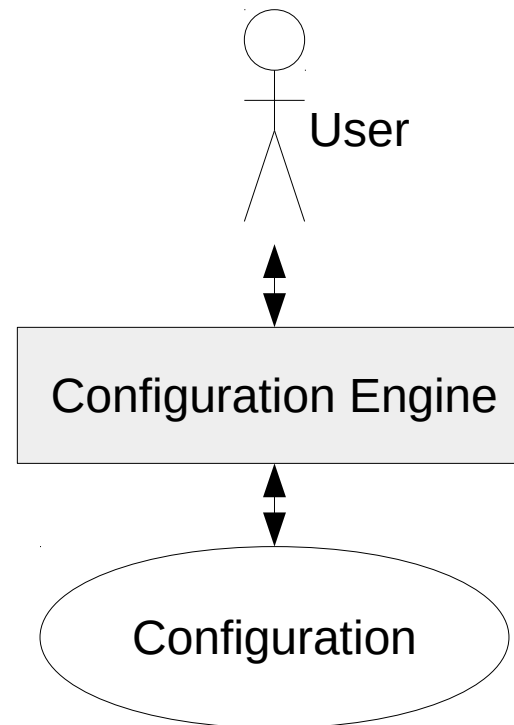
- Project Settings
- #1: Rack
 - #1: 2 × OS6
 - #2: OS6
- #2: Rack
 - #1: OS4
- Network Management
- Services

Bill of Materials

export as CSV

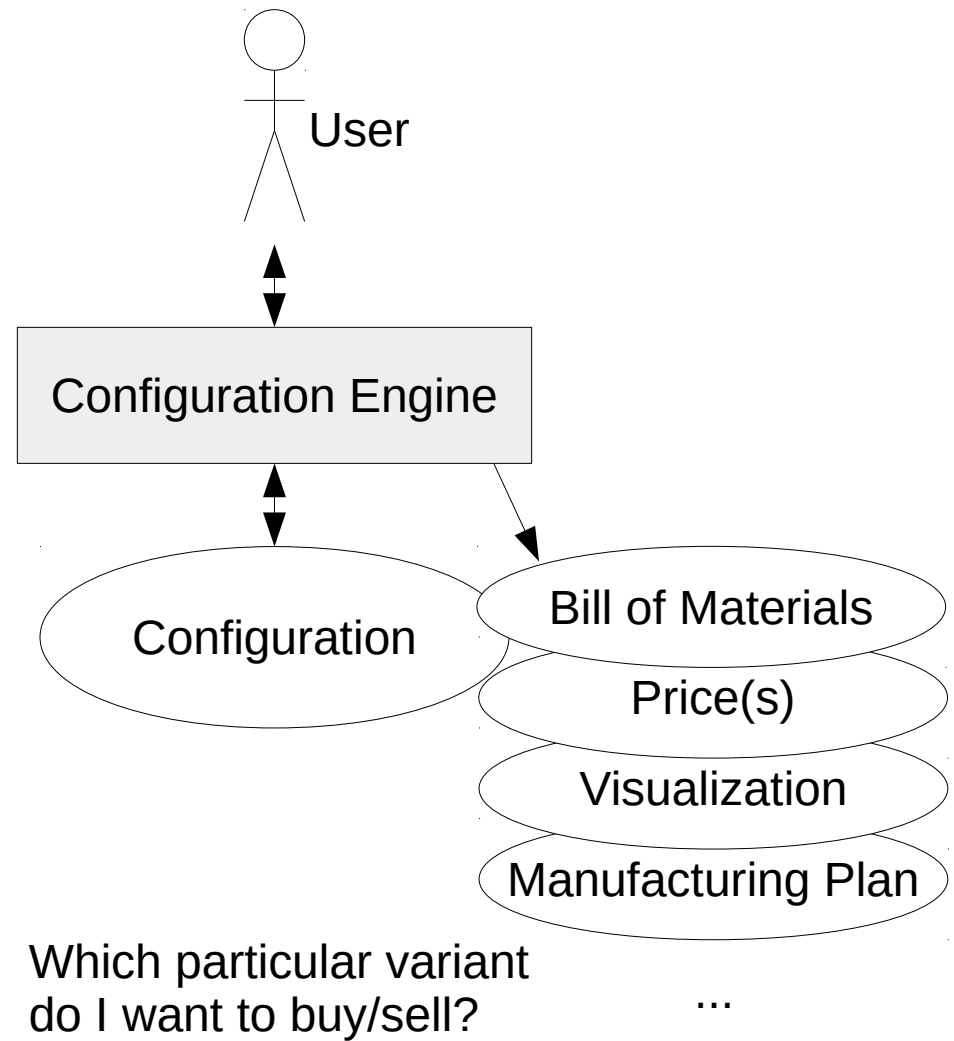
	Material		
#	No.	Description	Price (€)
3	SFP+:SR	SFP+ SR (850 nm, up to 300 m)	1.000,00
3	B:16x10	16 x 10 G board	25.000,00
16	B:FP	Blank faceplate for board slots	20,00

Business Processes

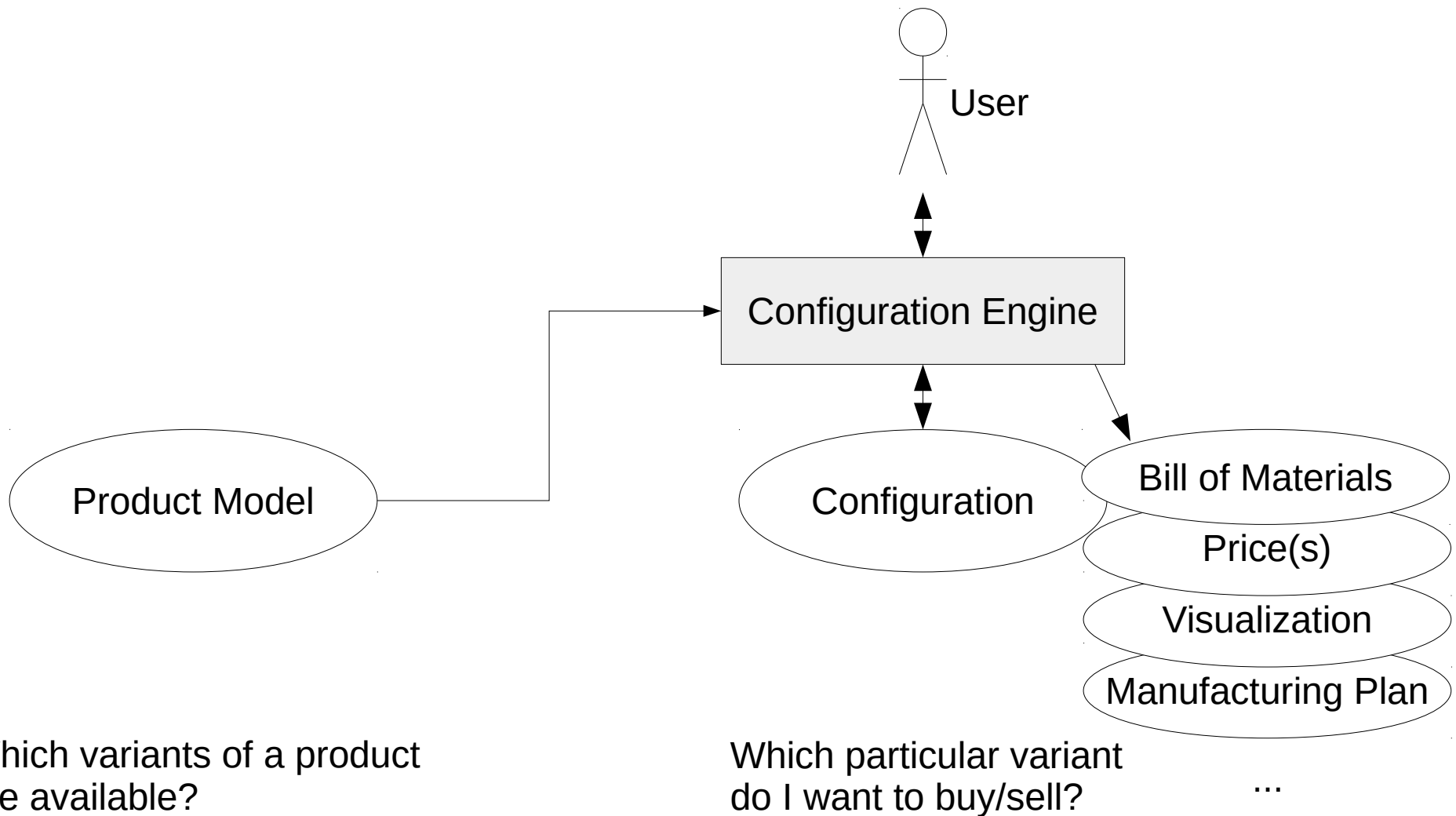


Which particular variant
do I want to buy/sell?

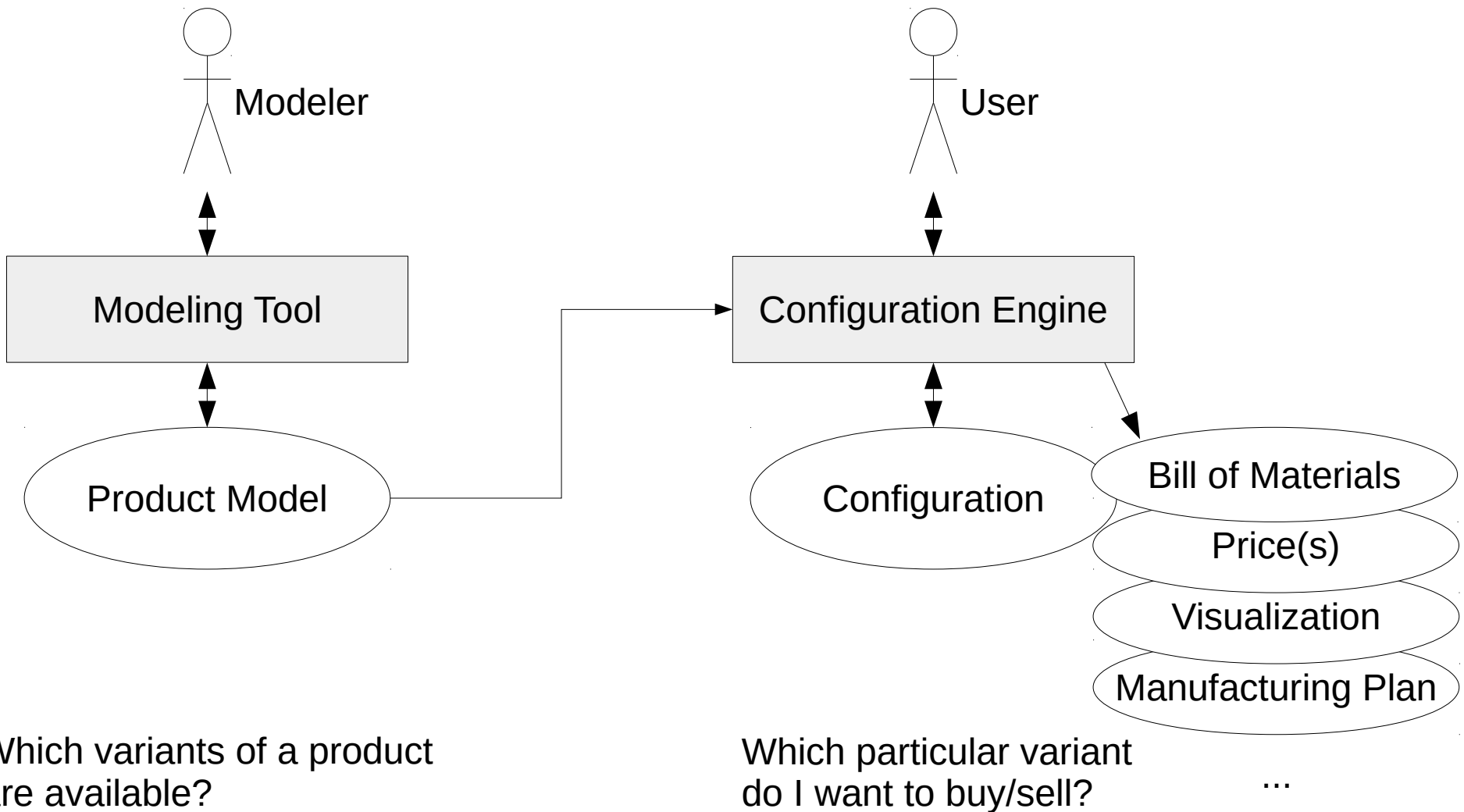
Business Processes



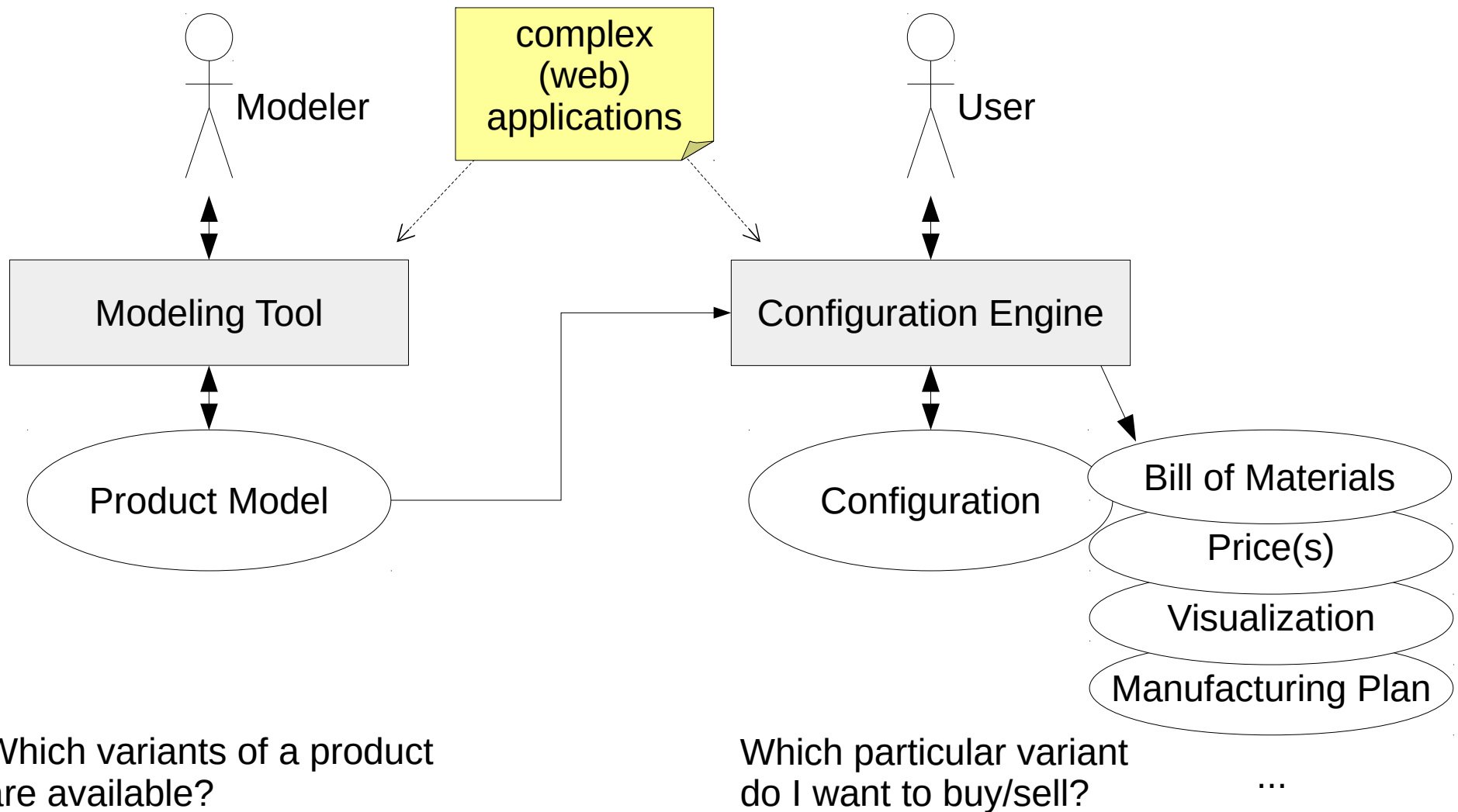
Business Processes



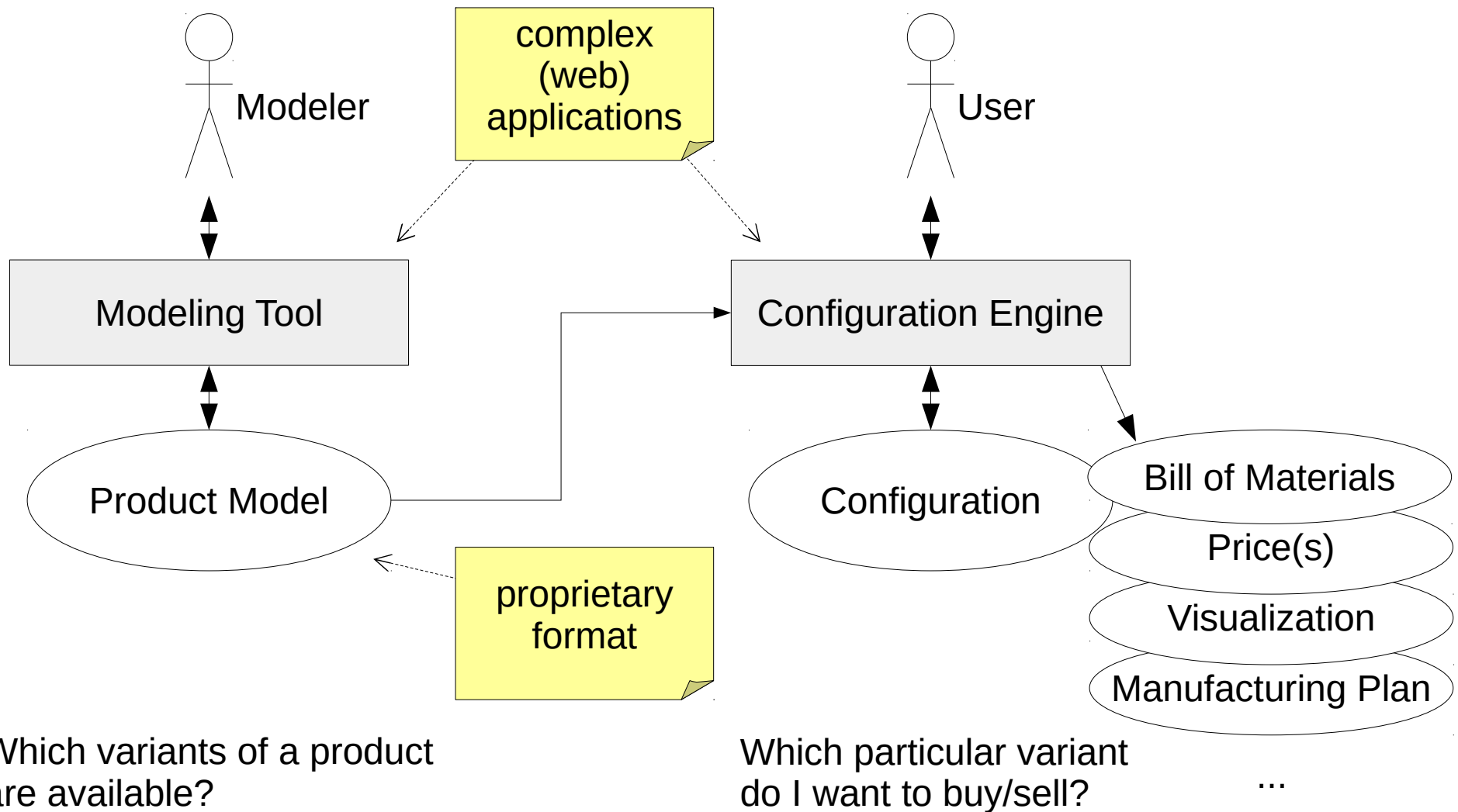
Business Processes



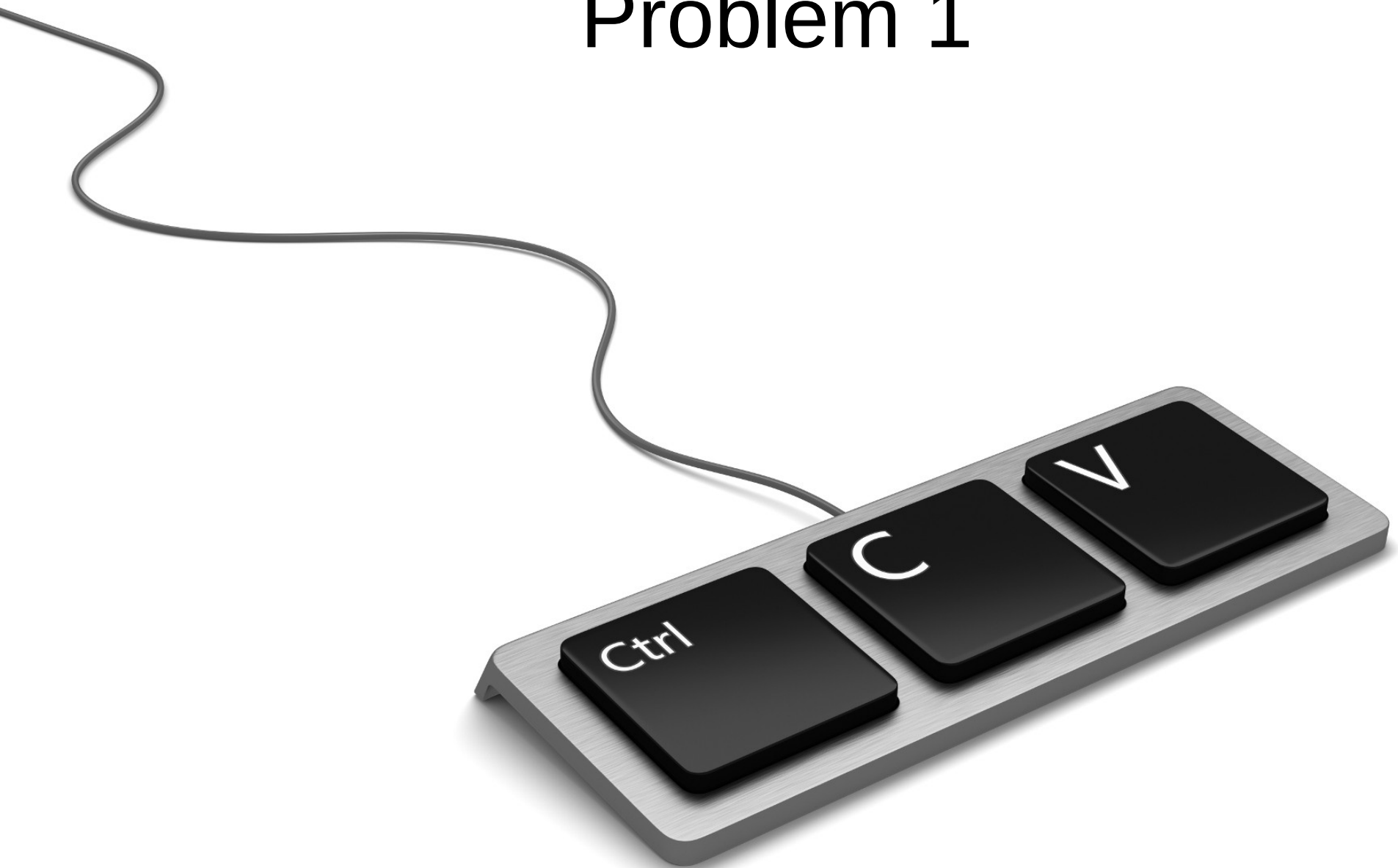
Business Processes



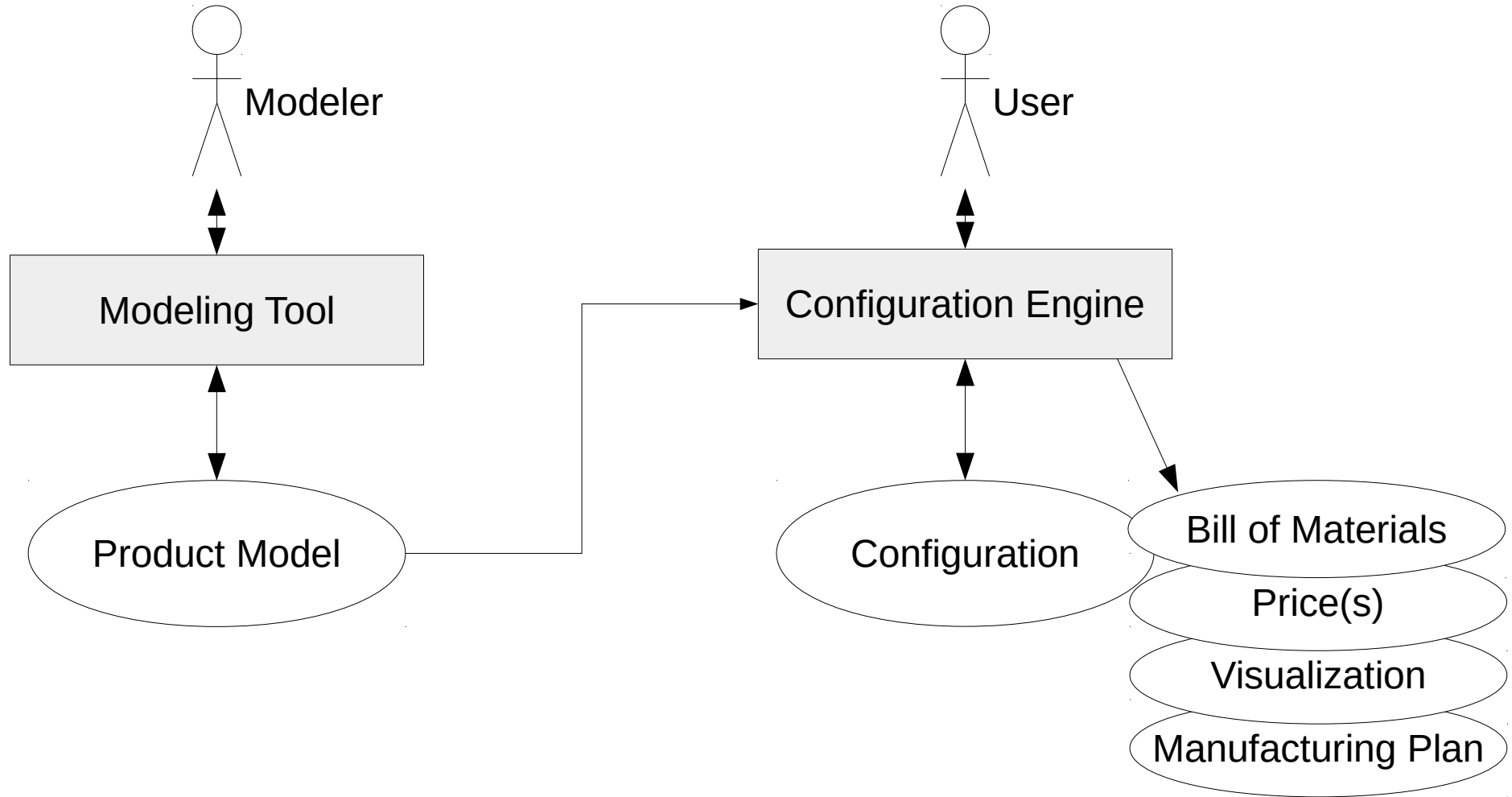
Business Processes



Problem 1



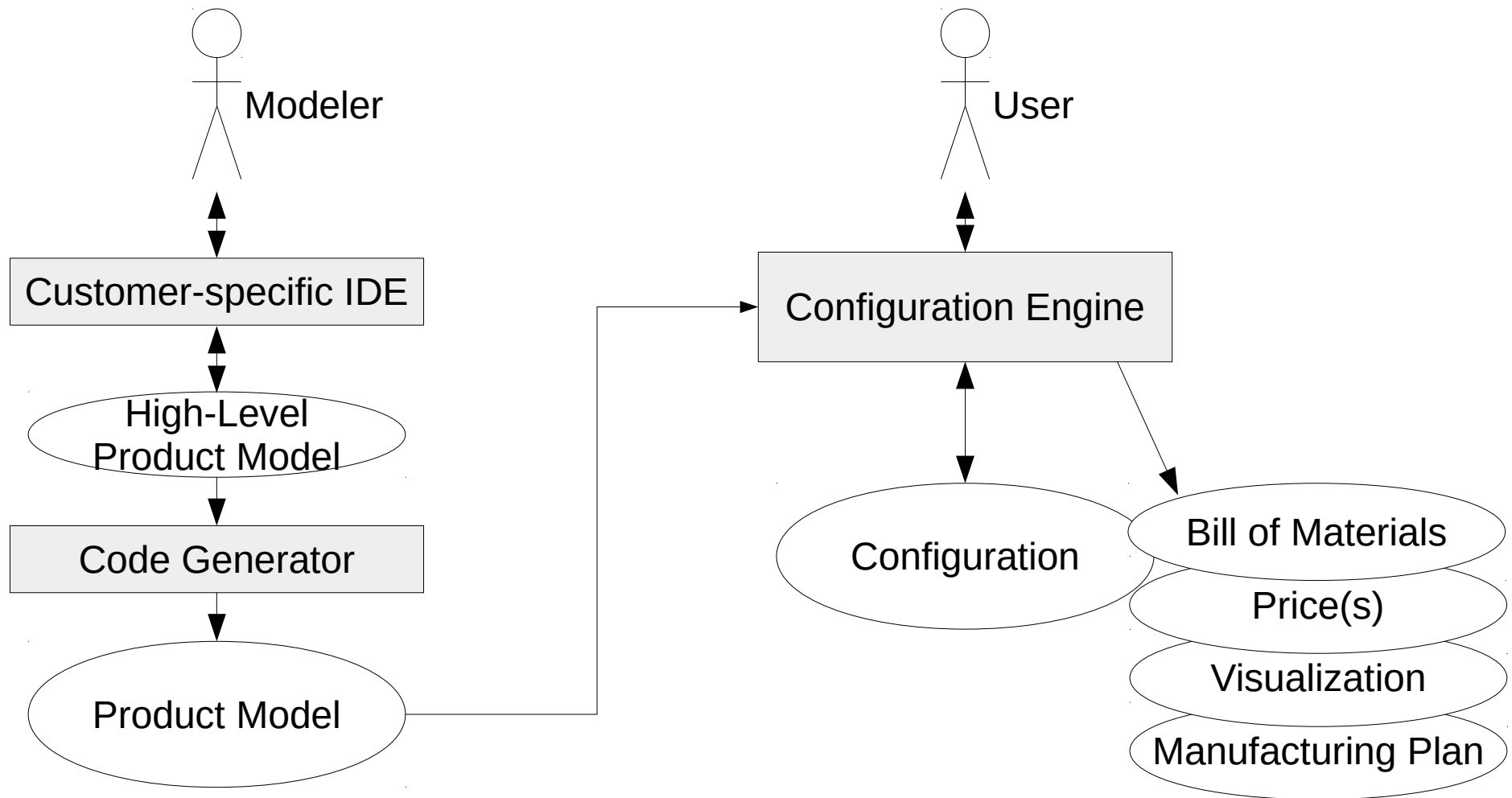
Business Processes



Which variants of a product
are available?

Which particular variant
do I want to buy/sell?

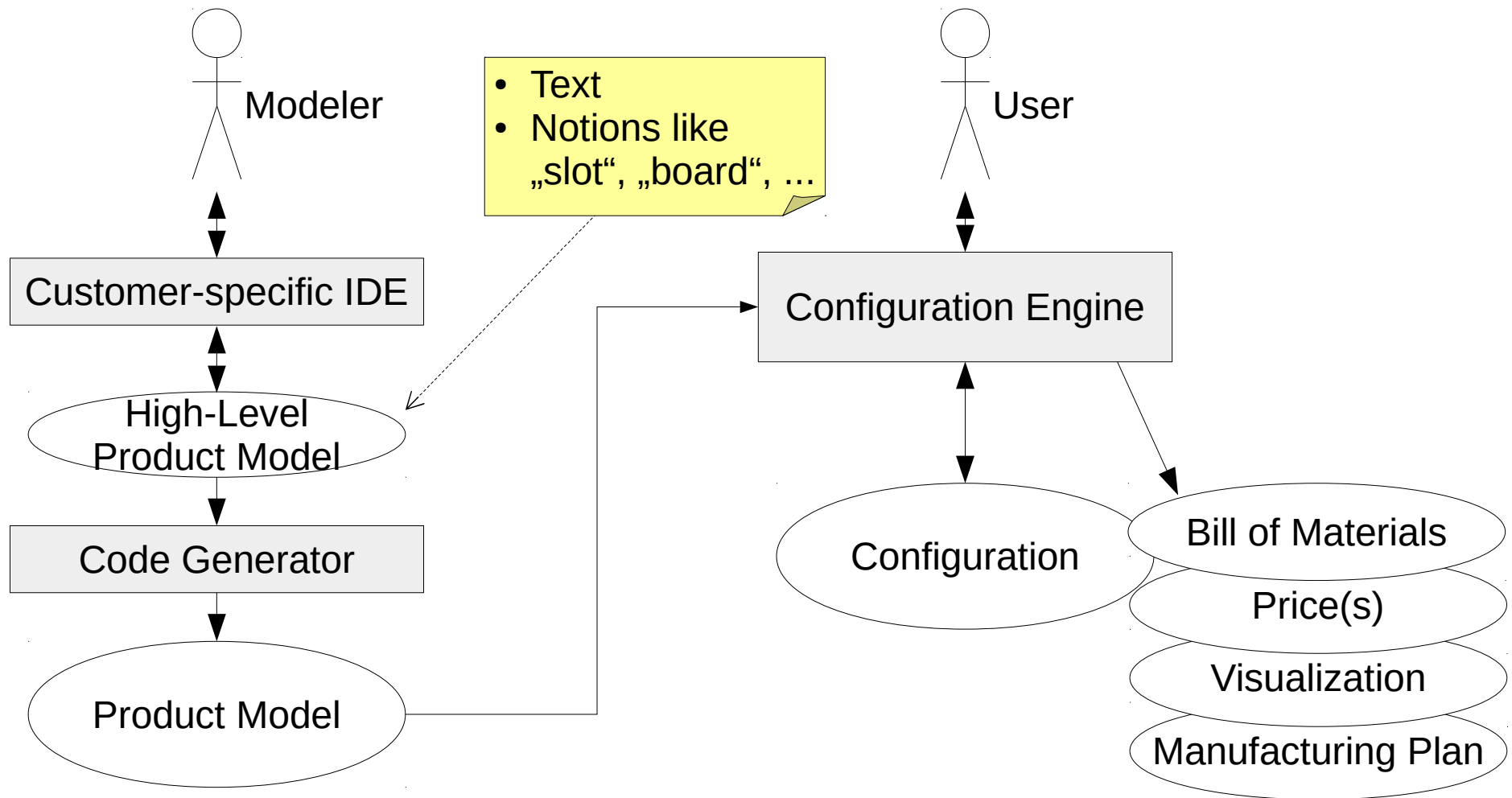
Customer-Specific Modeling Language



Which variants of a product are available?

Which particular variant do I want to buy/sell?

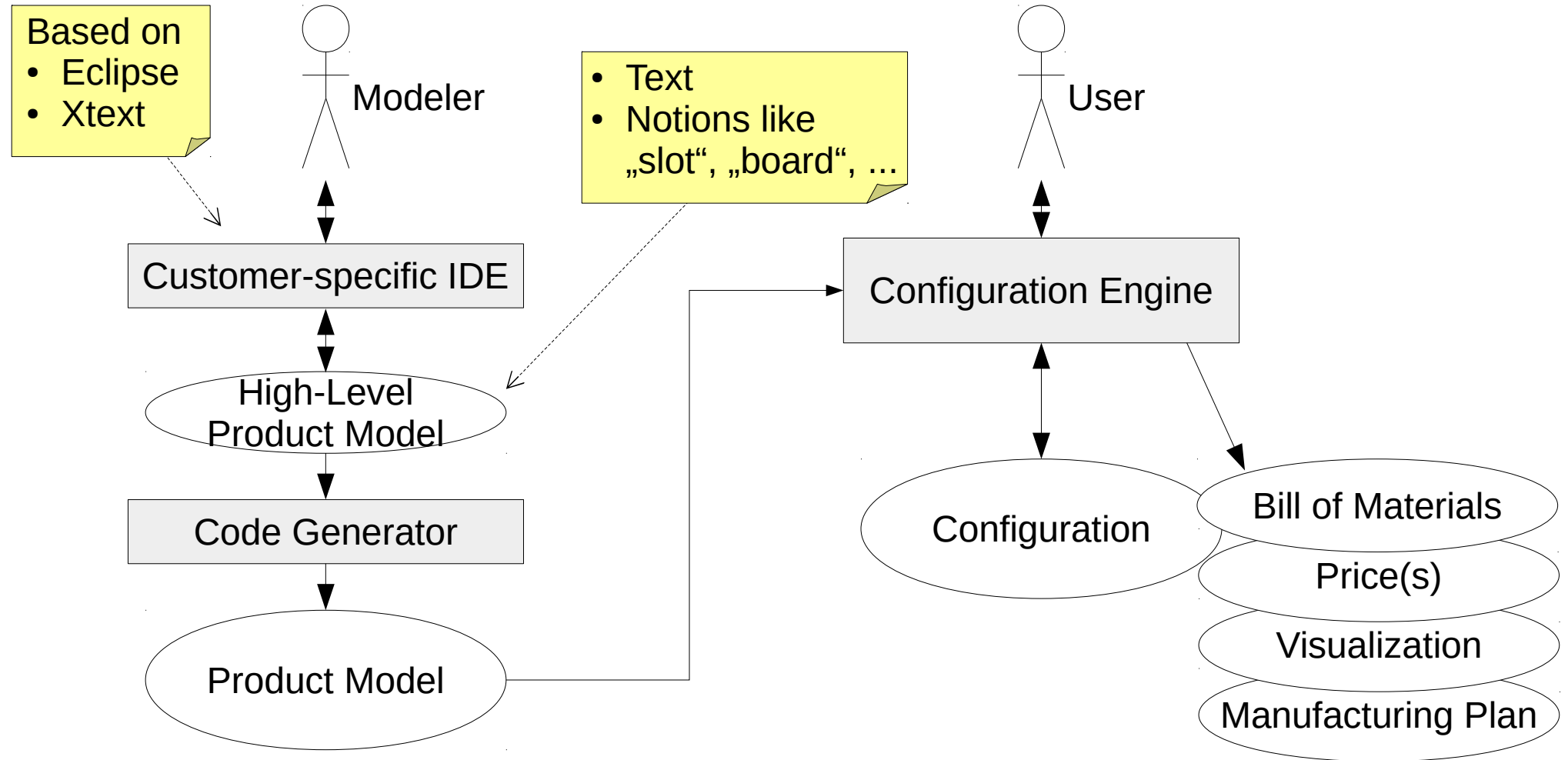
Customer-Specific Modeling Language



Which variants of a product are available?

Which particular variant do I want to buy/sell?

Customer-Specific Modeling Language



Which variants of a product are available?

Which particular variant do I want to buy/sell?

...

Product Models

Product Models

- Product parameters
 - Data types
 - Ranges

Product Models

- Product parameters
 - Data types
 - Ranges
- Components

Product Models

- Product parameters
 - Data types
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- Dependencies between parameters/components

Product Models

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- Dependencies between parameters/components
- Calculation of additional output

Product Models

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Models are programs!

Modeling as Programming

Modeling as Programming

- Abstractions, data structures

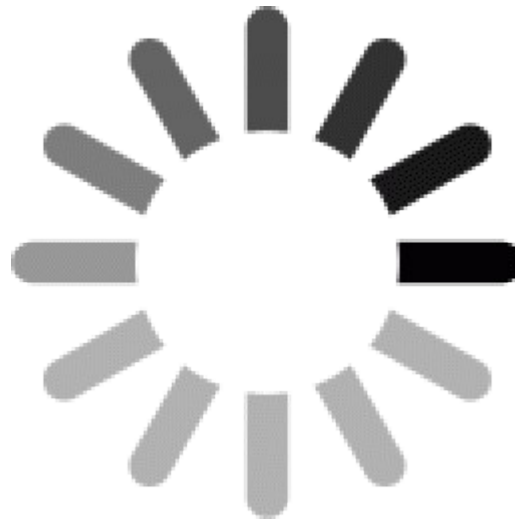
Modeling as Programming

- Abstractions, data structures
- Programming tools
 - Editors/IDEs
 - Debuggers and profilers
 - Revision control
 - Test and CI frameworks

Modeling as Programming

- Abstractions, data structures
- Programming tools
 - Editors/IDEs
 - Debuggers and profilers
 - Revision control
 - Test and CI frameworks
- General purpose tools and languages
 - Maturity
 - Re-usable knowledge, may already be available
 - Large communities and „ecosystems“

Problem 2



Configuring in the Browser

Configuring in the Browser

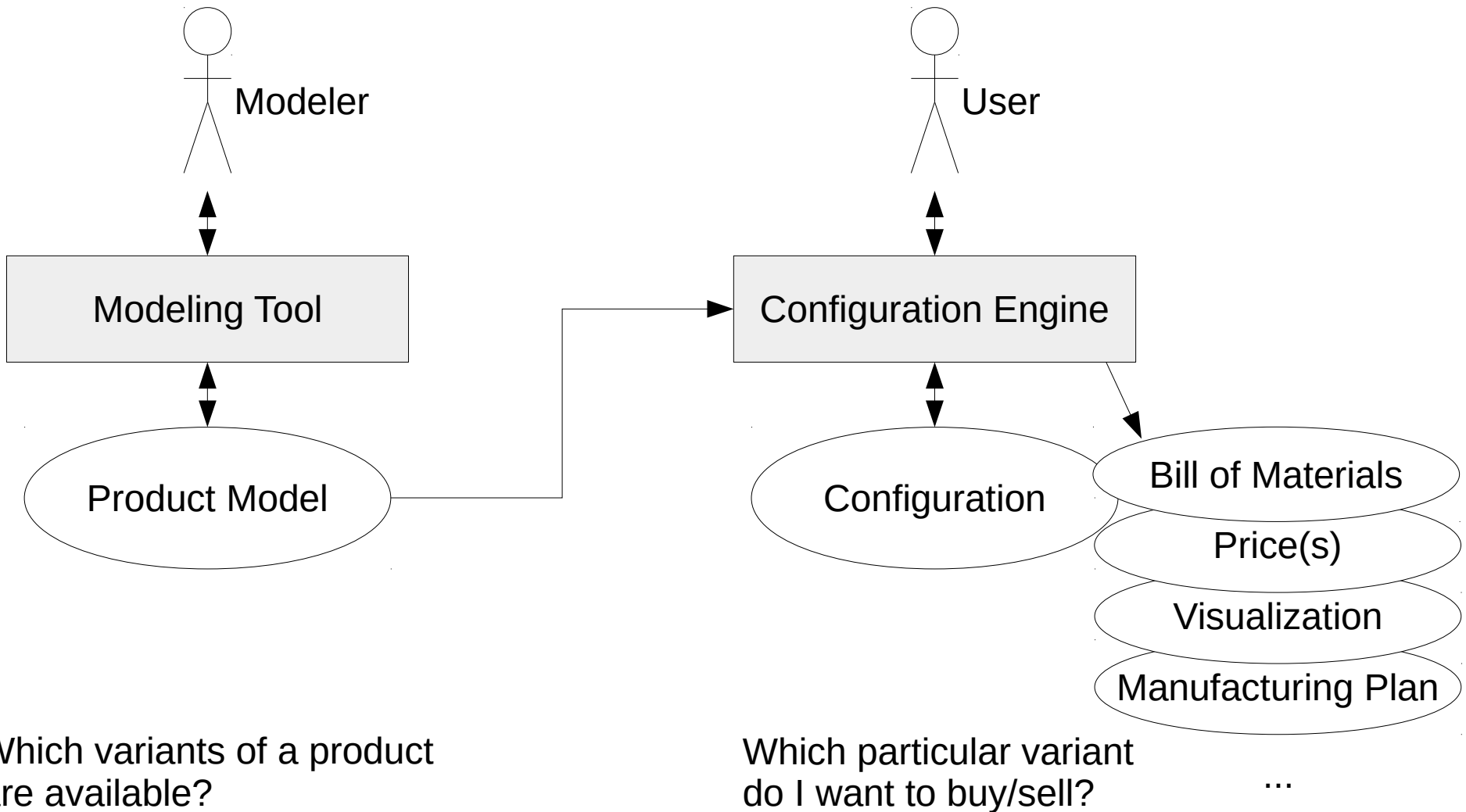
Implement configurators in JavaScript.

Configuring in the Browser

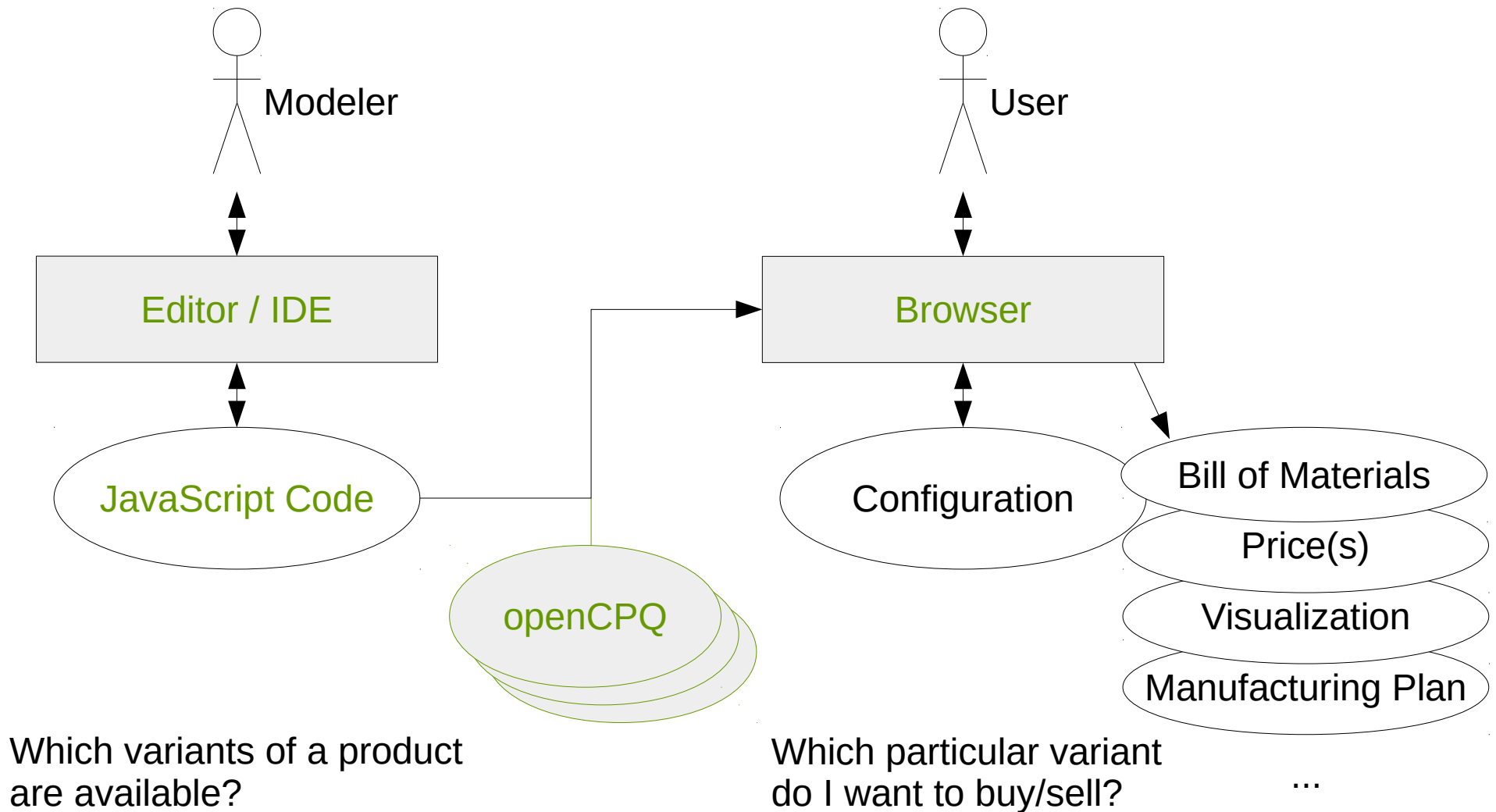
Implement configurators in JavaScript.

JavaScript is also
a reasonable choice for modeling.

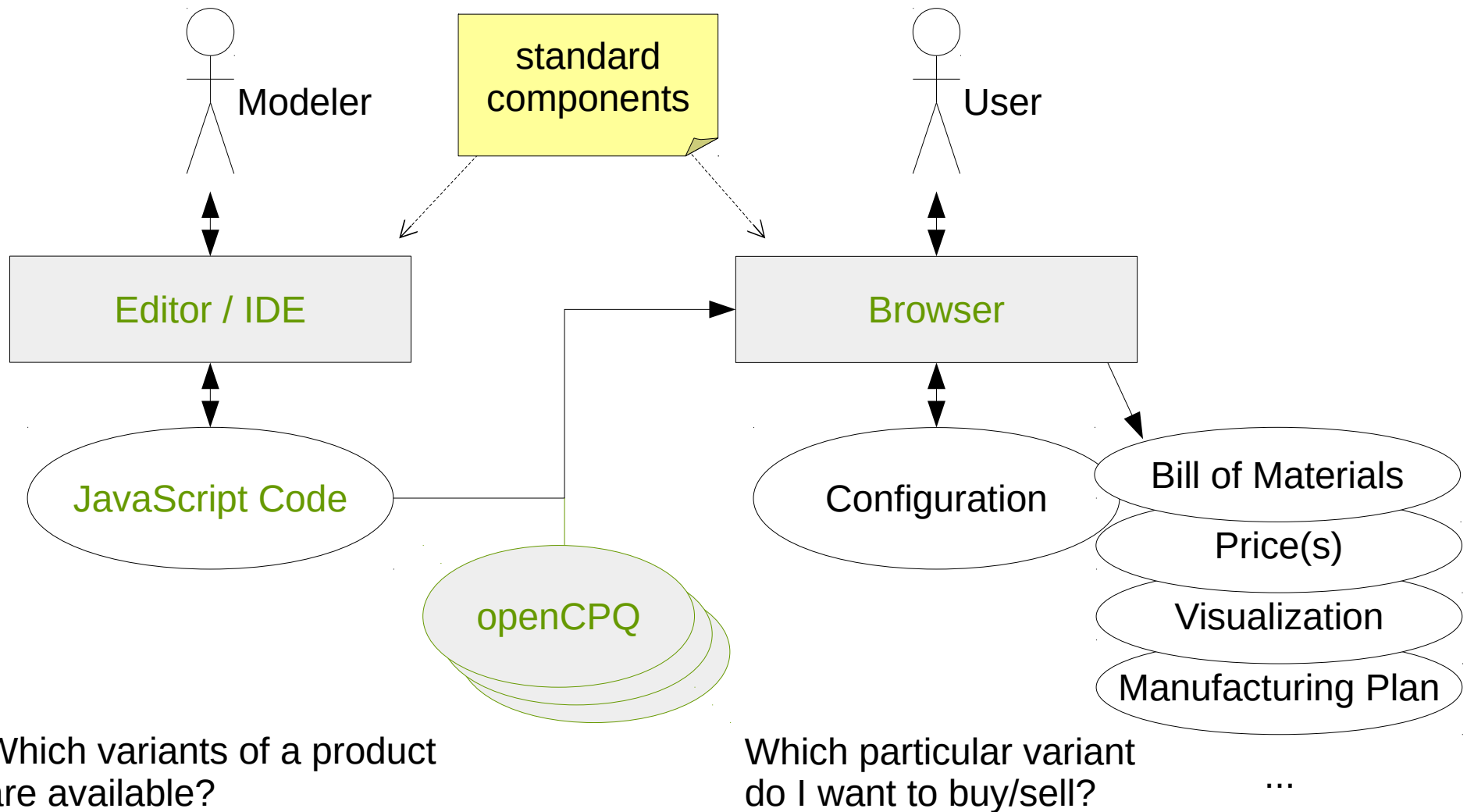
Business Processes



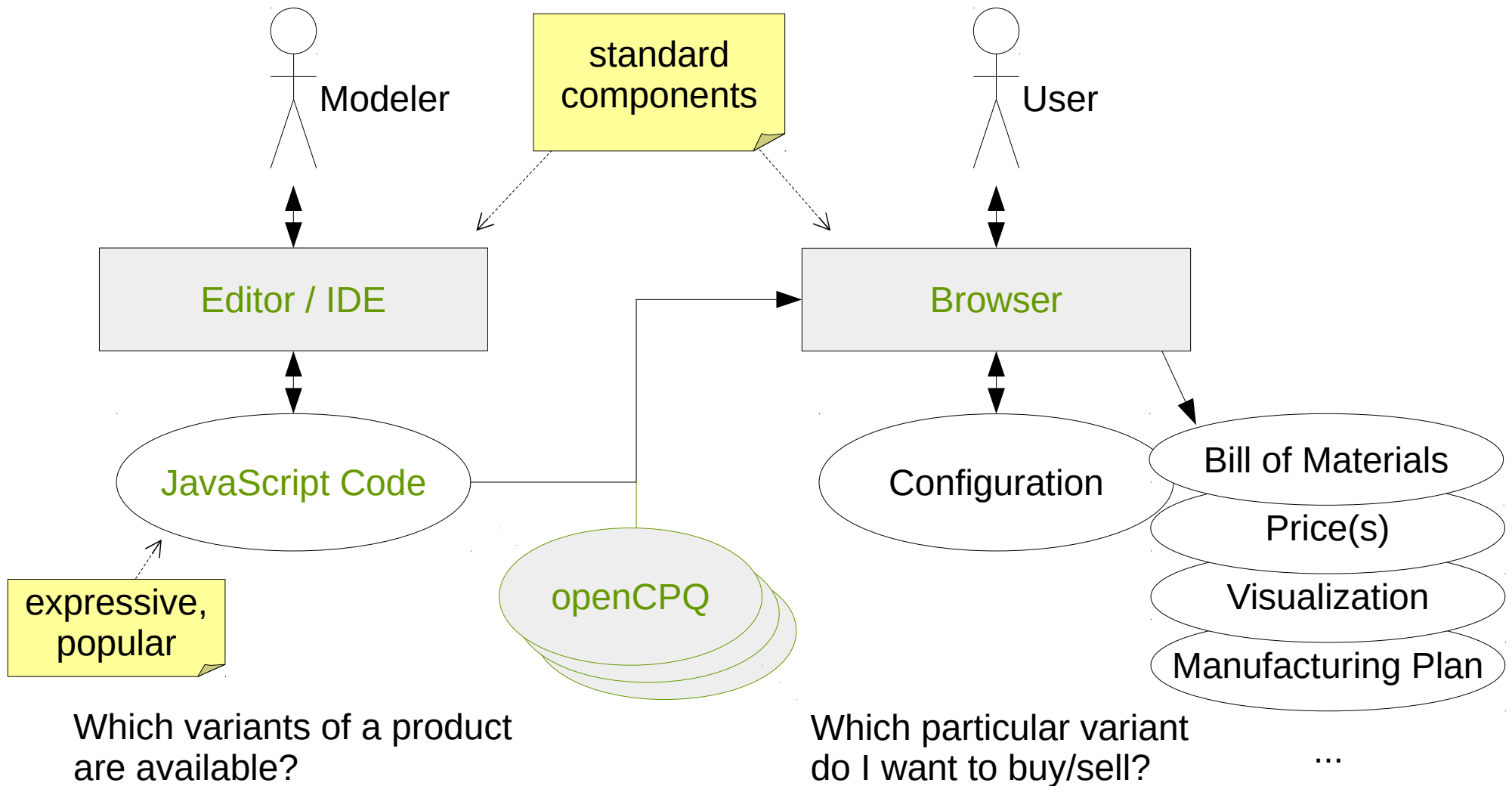
Processes with openCPQ



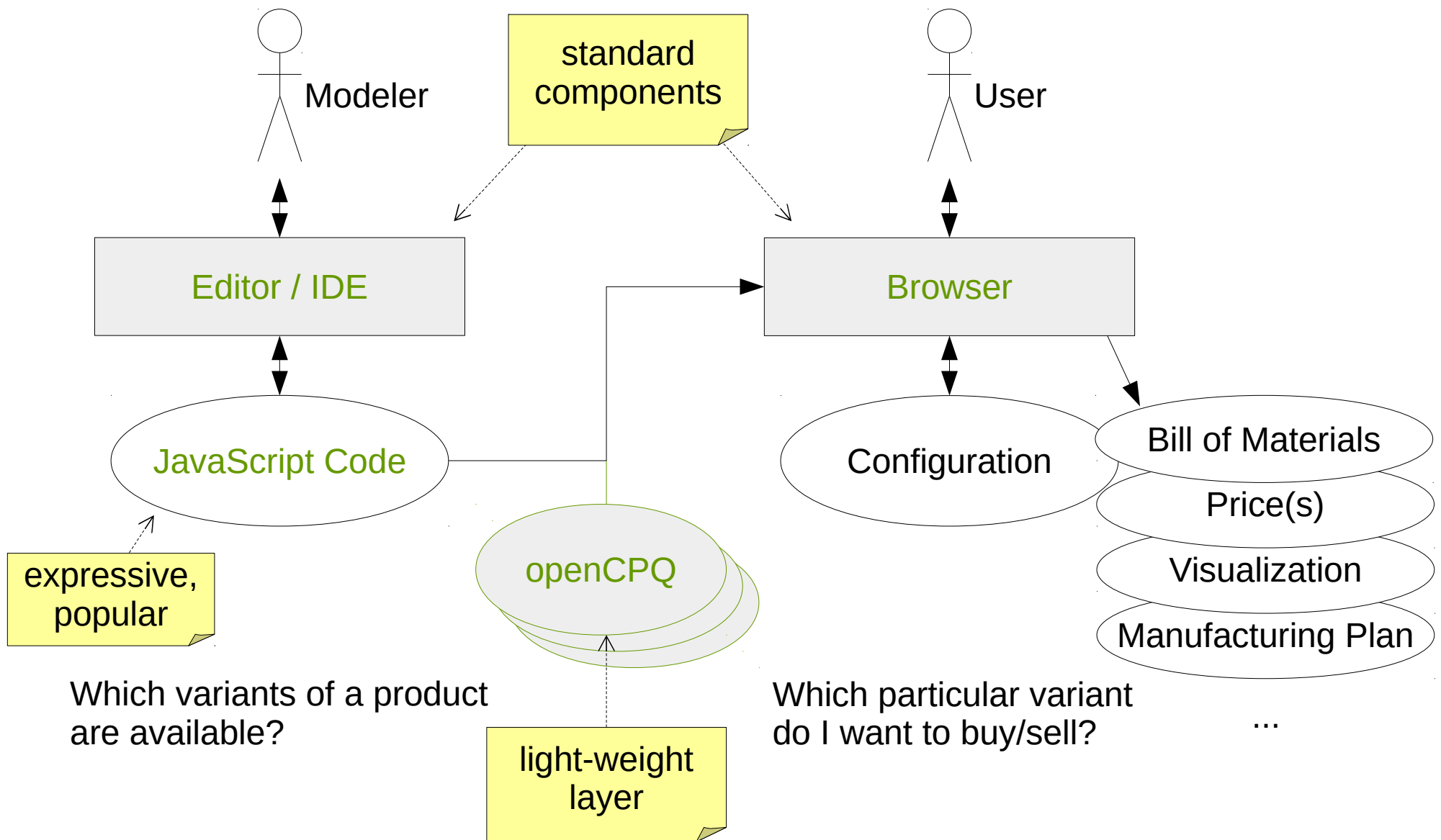
Processes with openCPQ



Processes with openCPQ



Processes with openCPQ



 – a Configurator Toolkit in JS

– a Configurator Toolkit in JS

- Building-block library
 - Components
 - Dependencies

– a Configurator Toolkit in JS

- Building-block library
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- Combine building blocks with JavaScript

– a Configurator Toolkit in JS

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- Add application-specific building blocks

– a Configurator Toolkit in JS

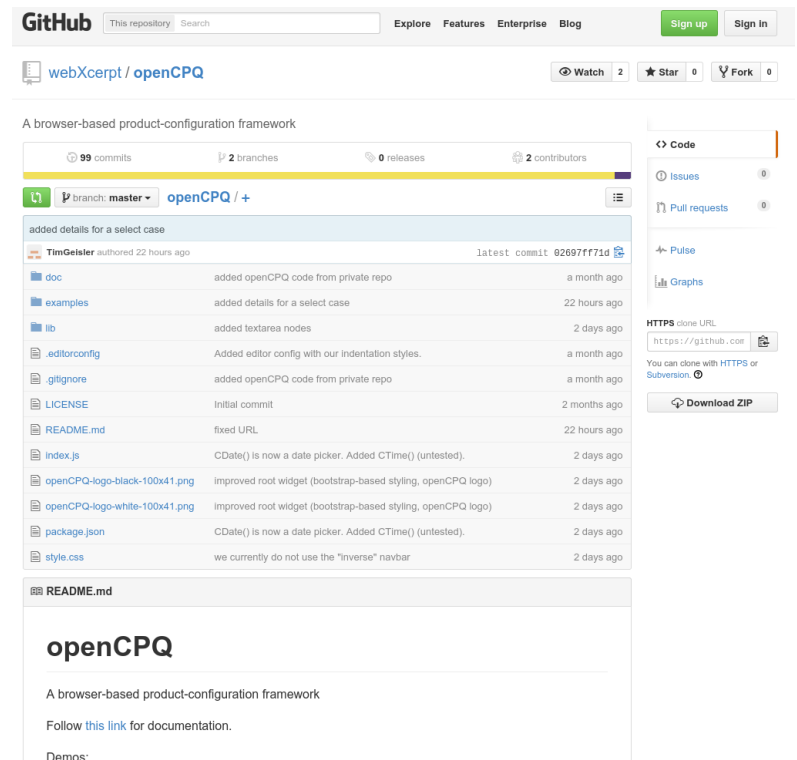
- Building-block library
 - Components
 - Dependencies
- Combine building blocks with JavaScript
- Add application-specific building blocks
- A light-weight layer based on React and Bootstrap

 – an Open-Source Project

– an Open-Source Project

Source code and links to live demos
available on Github:

<https://github.com/webXcerpt/openCPQ>



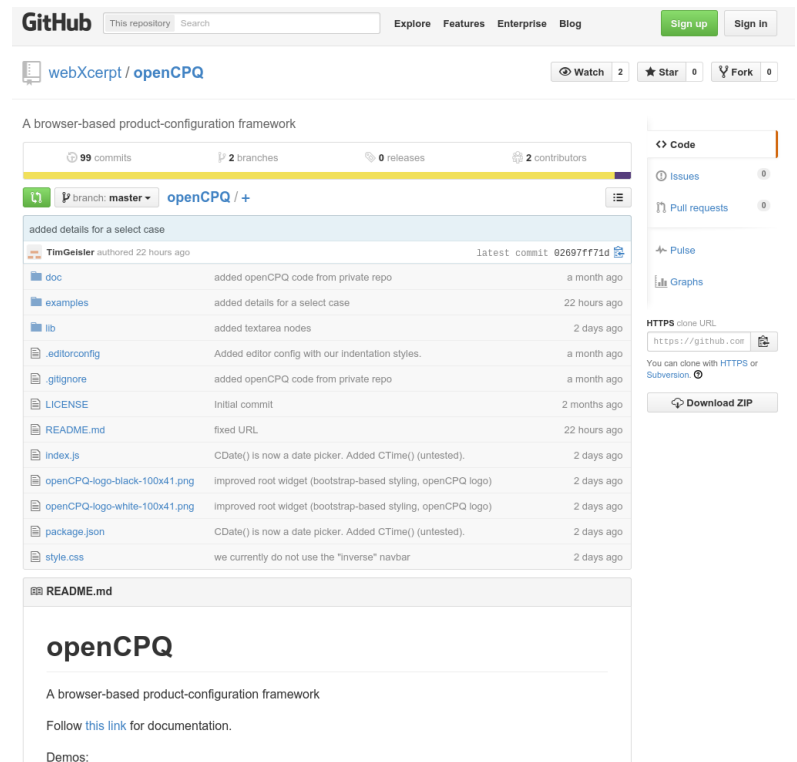
The screenshot shows the GitHub repository page for `webXcerpt/openCPQ`. The repository is described as "A browser-based product-configuration framework". It has 99 commits, 2 branches, 0 releases, and 2 contributors. The current branch is `master`. The commit history shows a series of updates, including adding details for a select case, adding openCPQ code from a private repo, adding textarea nodes, adding editor config, adding openCPQ code from a private repo, adding a README, and improving the root widget styling. The README section is visible at the bottom, showing the project title `openCPQ` and a description: "A browser-based product-configuration framework". It also includes a link to the documentation and a section for demos.

– an Open-Source Project

Source code and links to live demos
available on Github:

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Liberal MIT license



The screenshot shows the GitHub repository page for `webXcerpt/openCPQ`. The repository is described as "A browser-based product-configuration framework". It has 99 commits, 2 branches, 0 releases, and 2 contributors. The latest commit is `02697fff71d` by `TimGeisler`, authored 22 hours ago. The repository contains several files and folders, including `doc`, `examples`, `lib`, `editorconfig`, `gignore`, `LICENSE`, `README.md`, `index.js`, `openCPQ-logo-black-100x41.png`, `openCPQ-logo-white-100x41.png`, `package.json`, and `style.css`. The `README.md` file is expanded, showing the project name `openCPQ`, a description "A browser-based product-configuration framework", a link to the documentation, and a section for demos.

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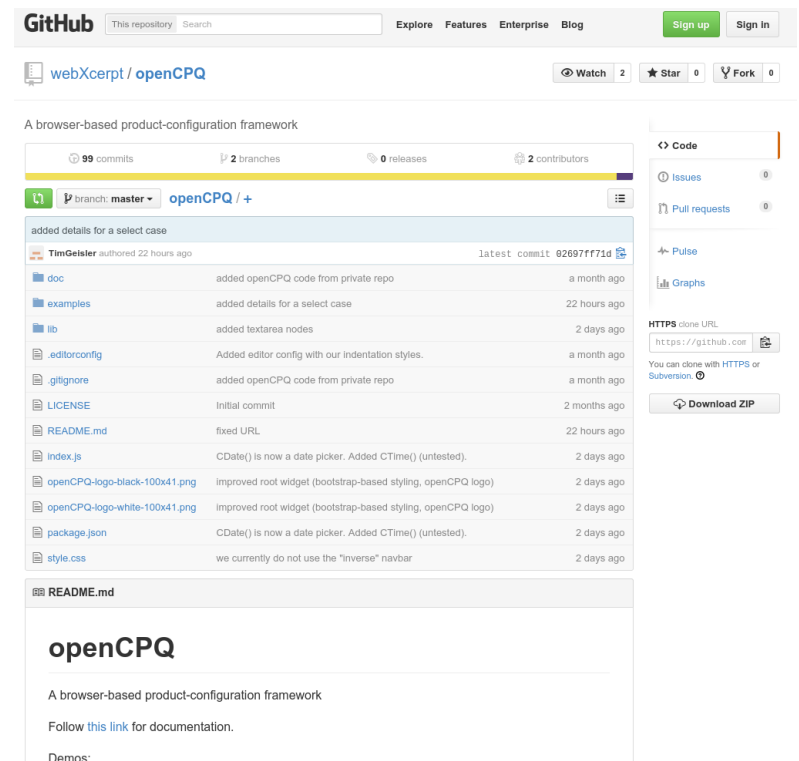
– an Open-Source Project

Source code and links to live demos
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<https://github.com/webXcerpt/openCPQ>

Liberal MIT license


Use, adapt,
integrate, contribute!





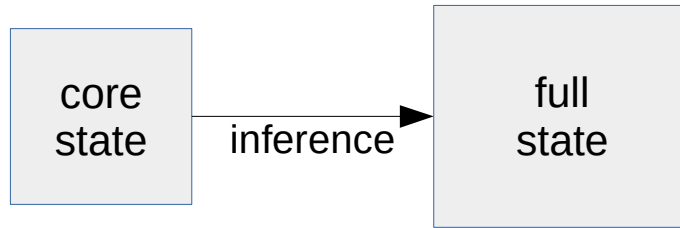
How it Works

Change Propagation: Non-Incremental

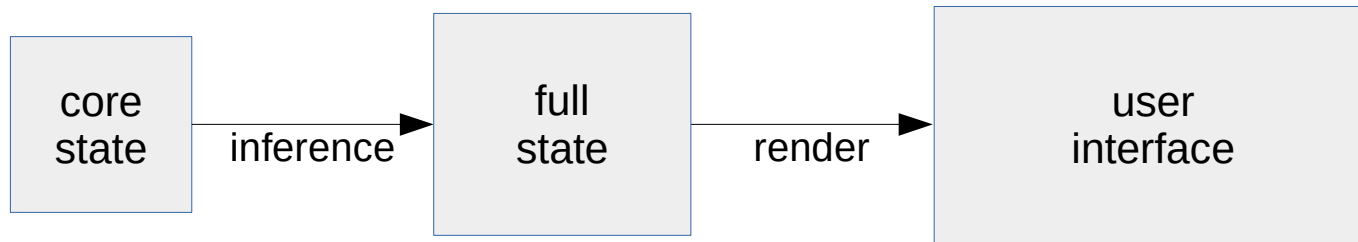


core
state

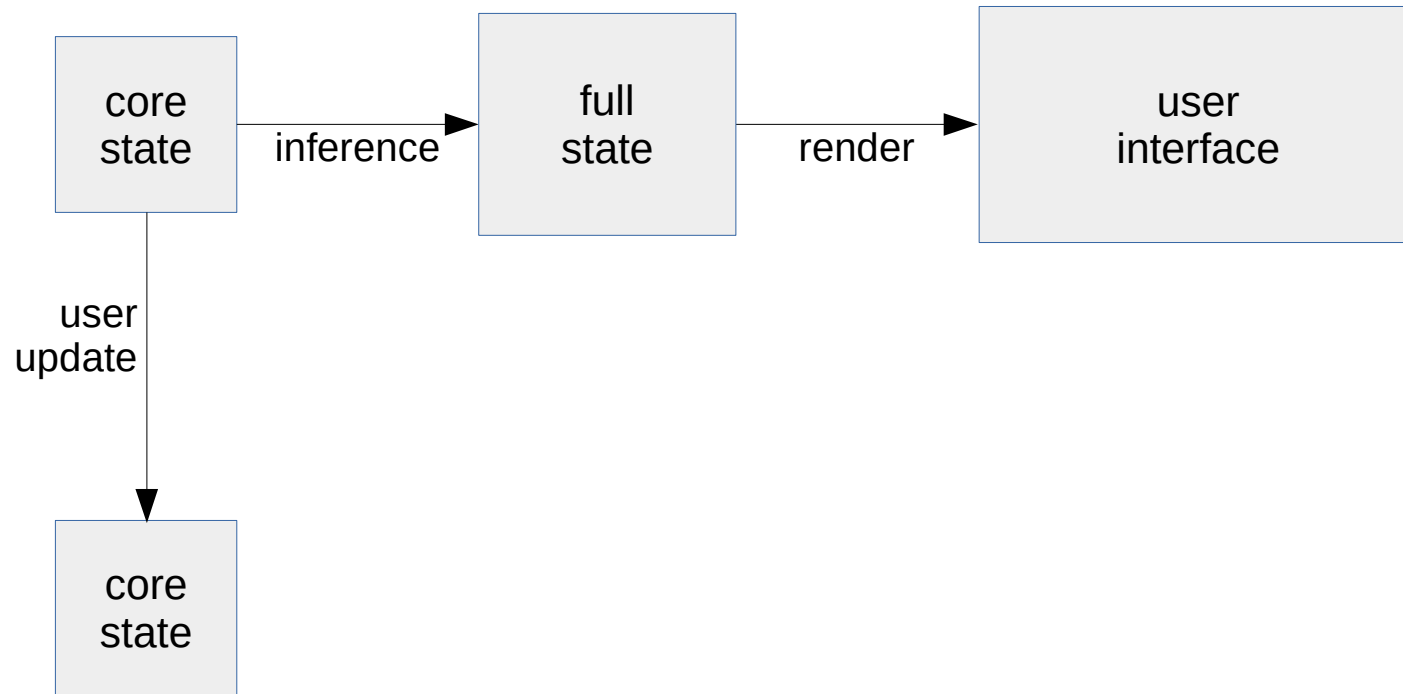
Change Propagation: Non-Incremental



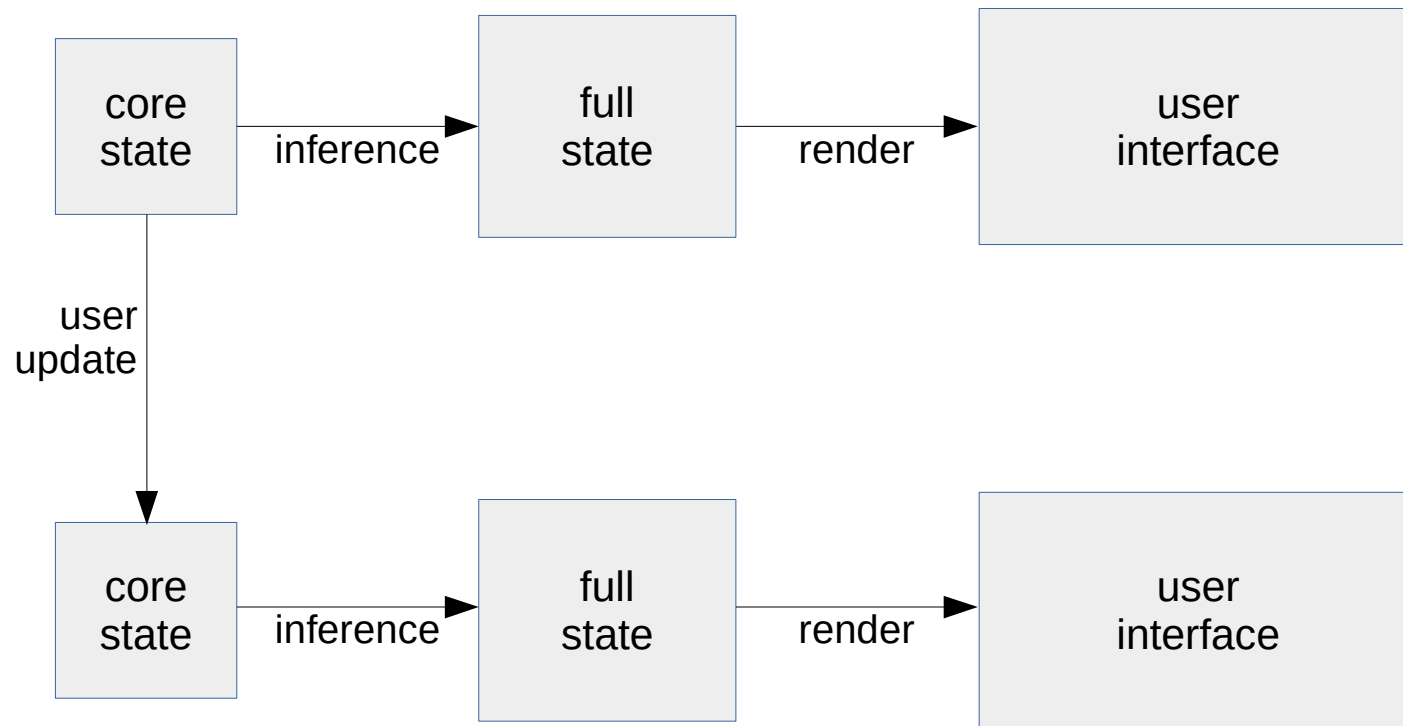
Change Propagation: Non-Incremental



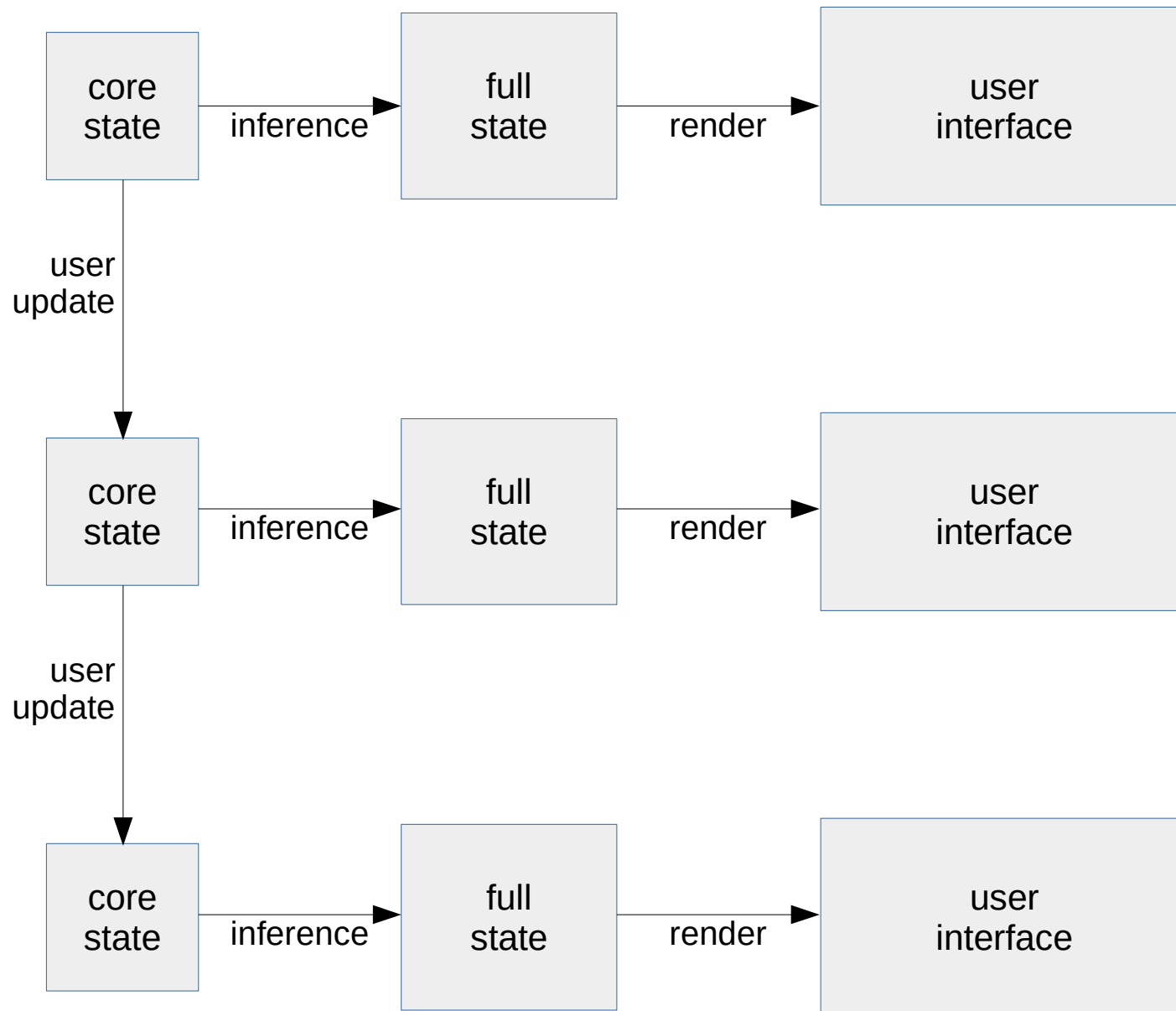
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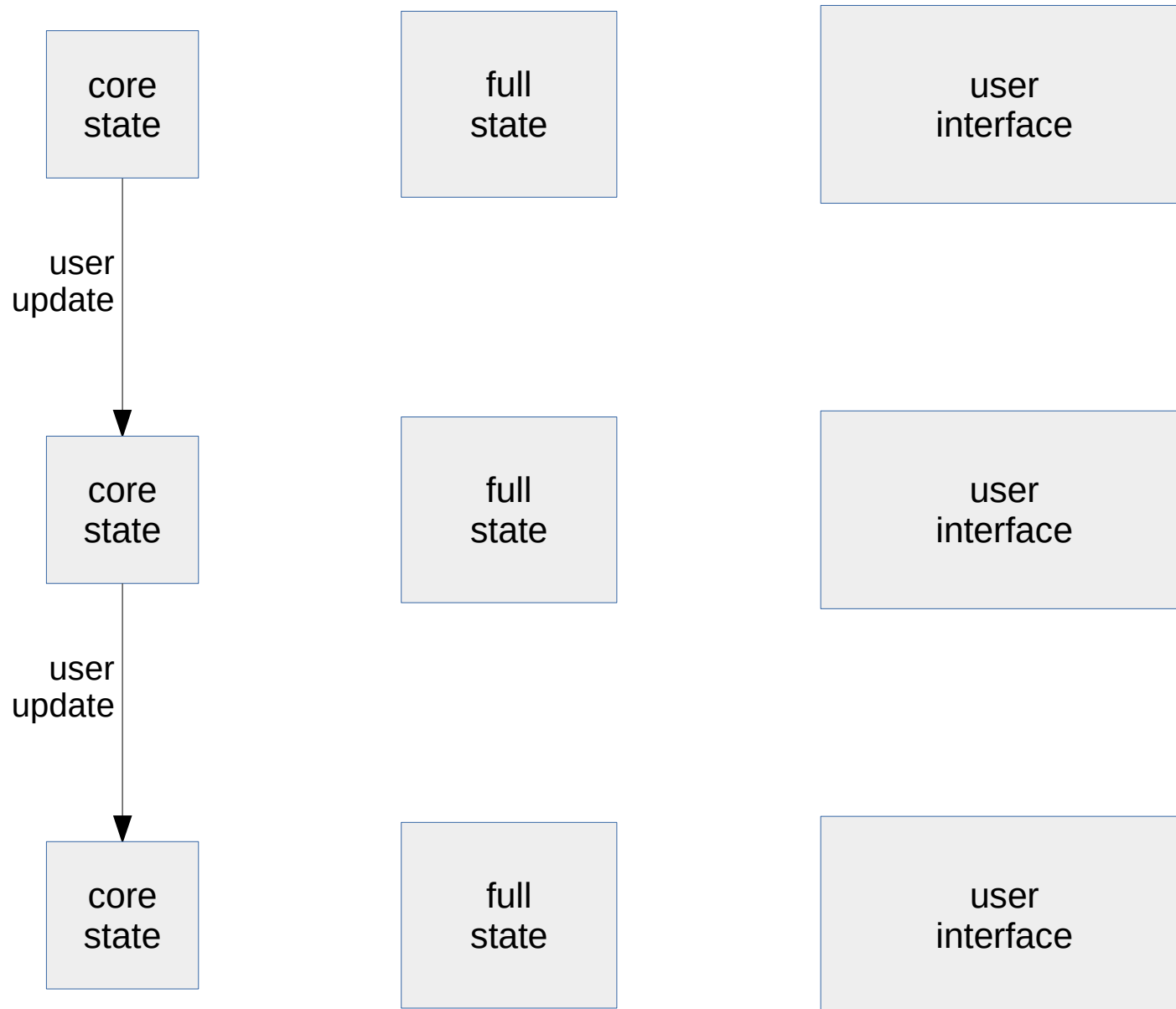
Change Propagation: Non-Incremental



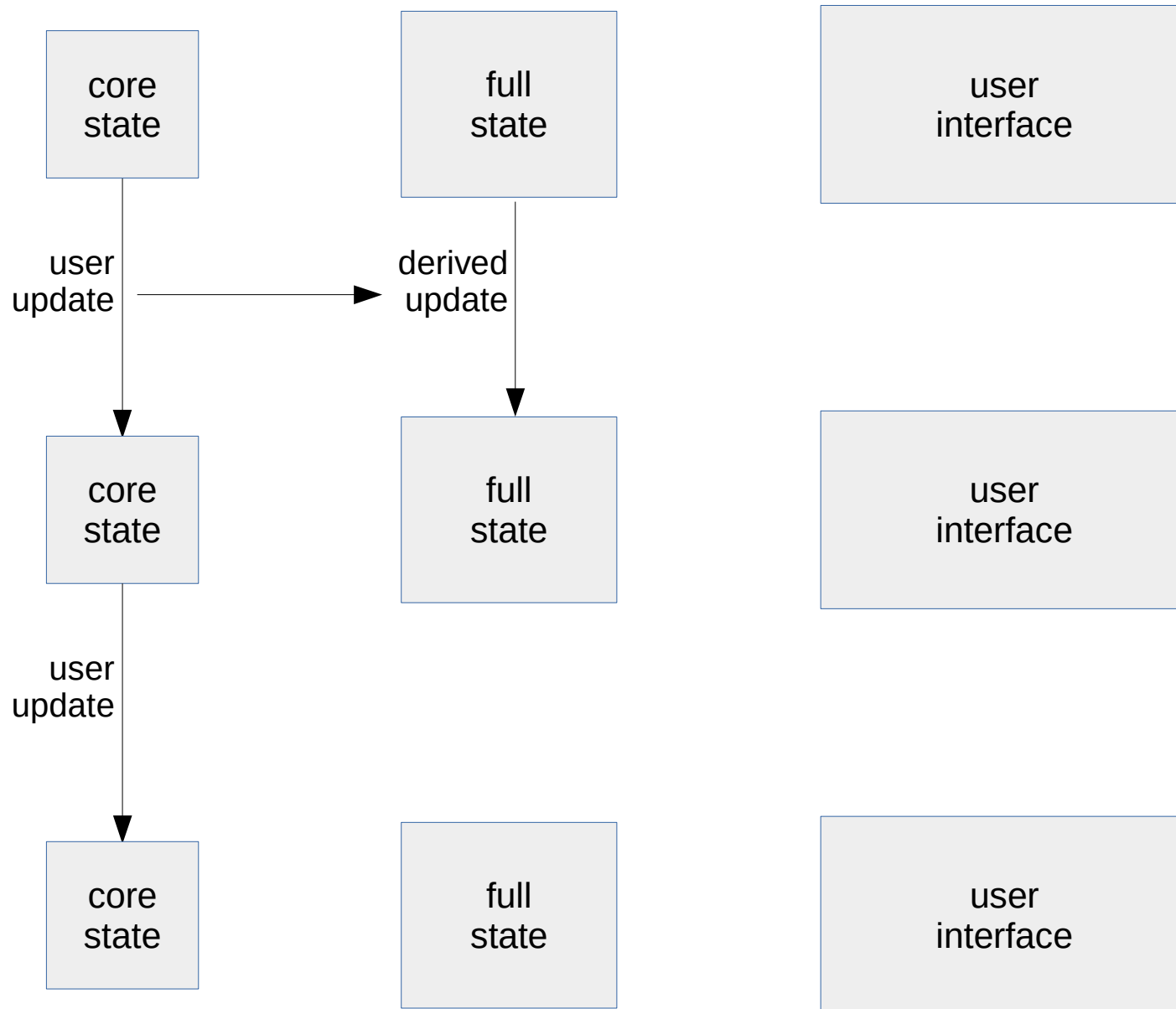
Change Propagation: Non-Incremental



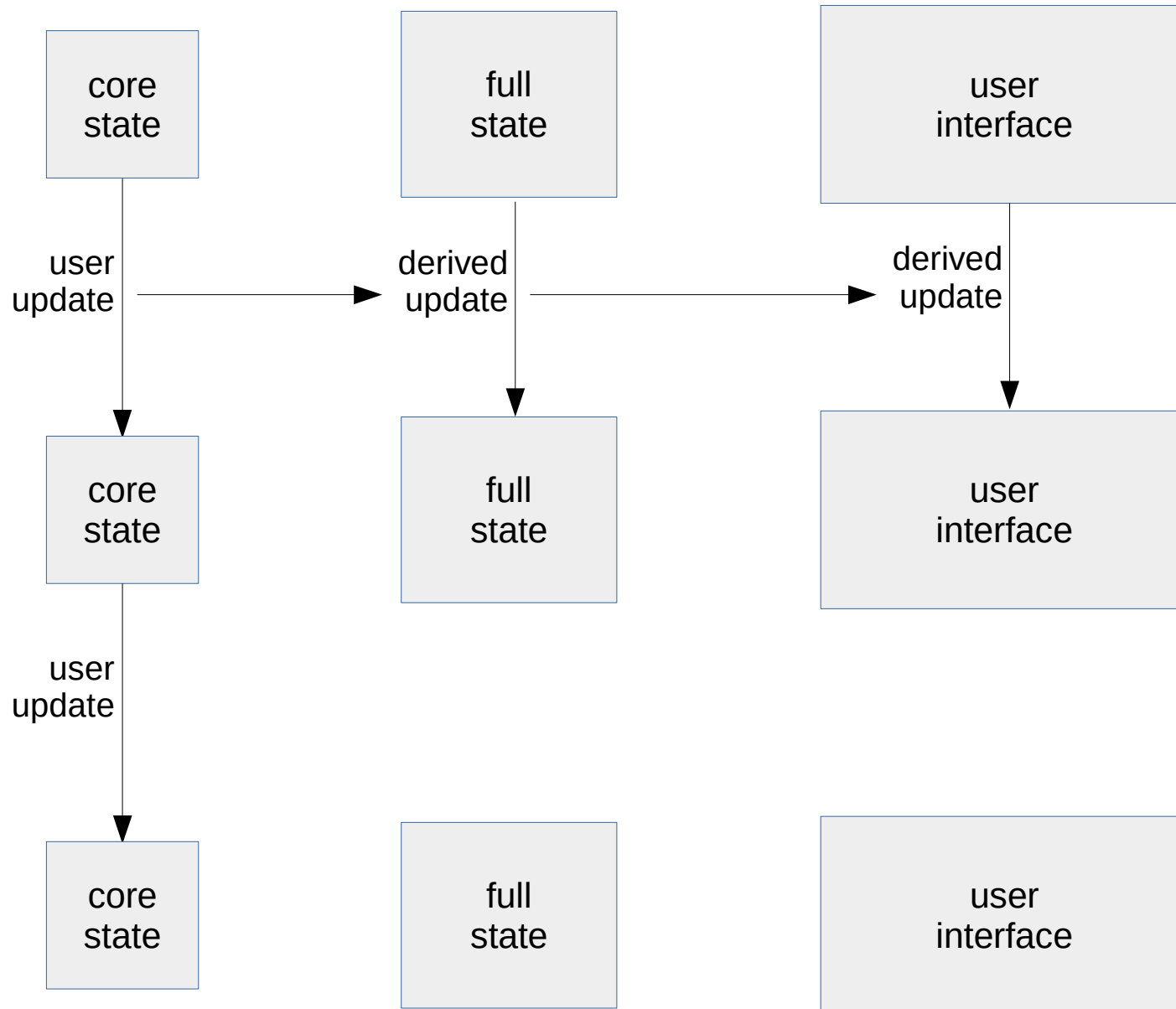
Change Propagation: Incremental



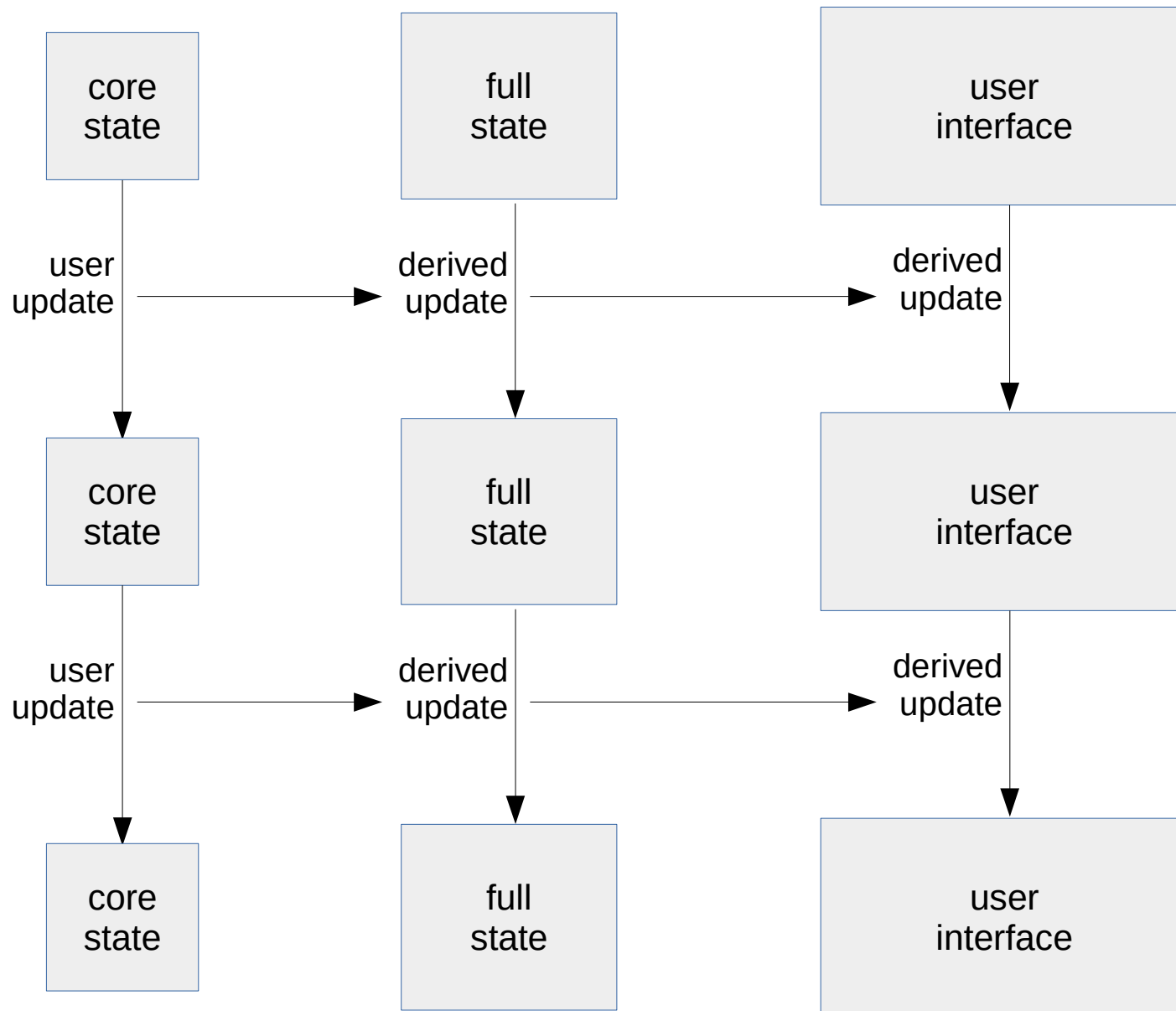
Change Propagation: Incremental



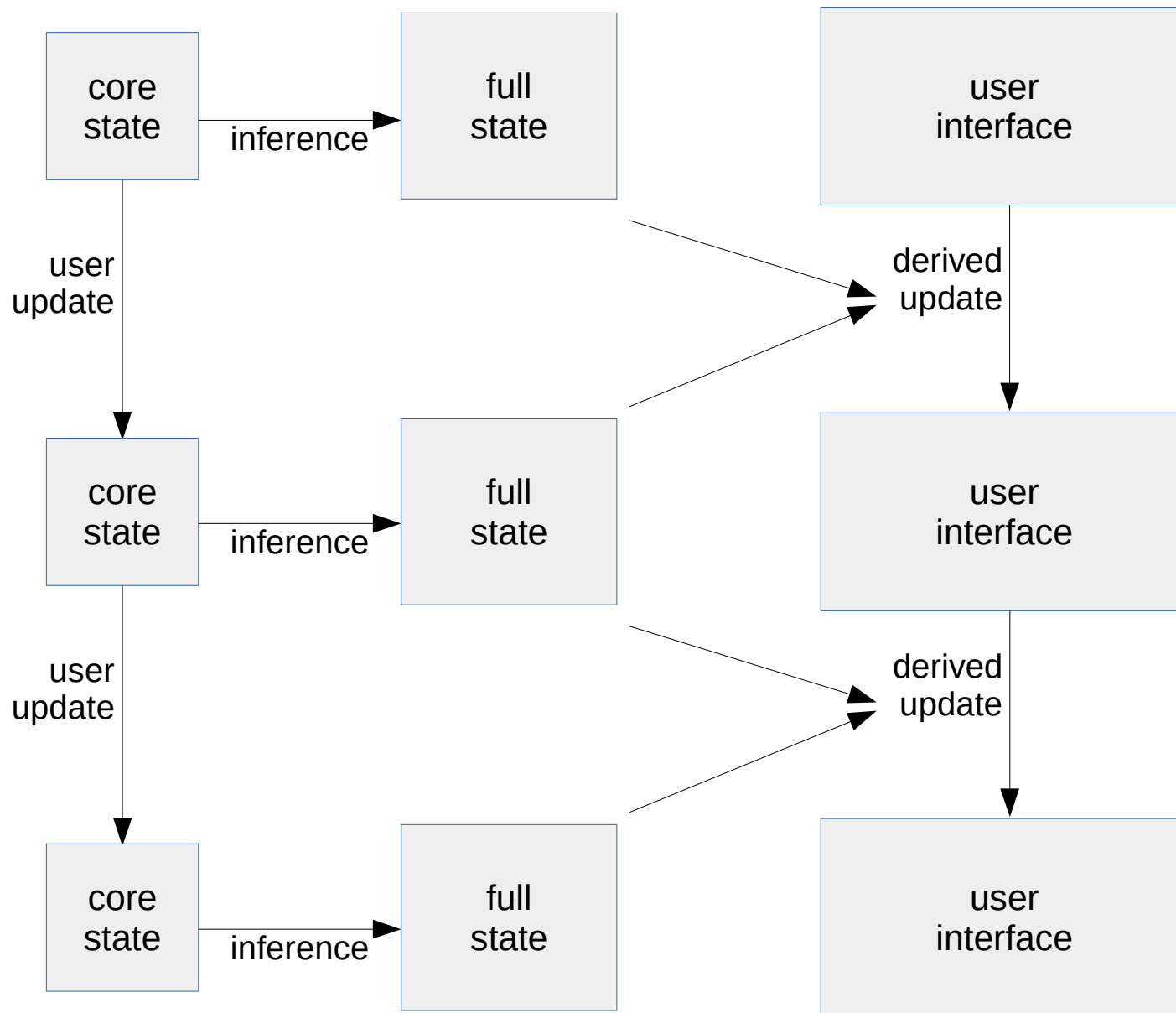
Change Propagation: Incremental



Change Propagation: Incremental

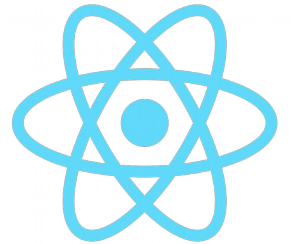


Change Propagation: Mixed



React:

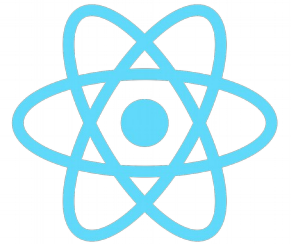
A JavaScript library for building user interfaces



React:

A JavaScript library for building user interfaces

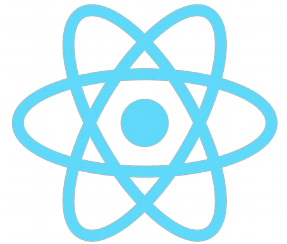
- Unique approach:
 - not a widget library
 - not an MVC framework



React:

A JavaScript library for building user interfaces

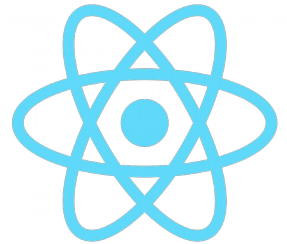
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- Virtual DOM ("VDOM"):
 - Representation of the DOM tree as a JavaScript data structure (cheap!)



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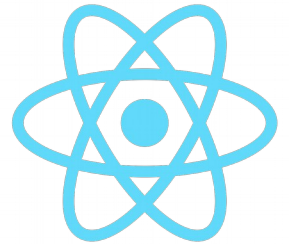
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- Upon each update:



React:

A JavaScript library for building user interfaces

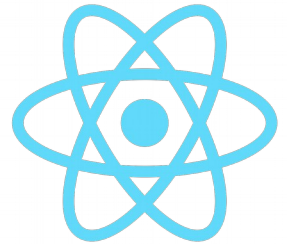
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 - User code
 - generates VDOM from your model
 - possibly using XML templating integrated into JavaScript ("JSX")



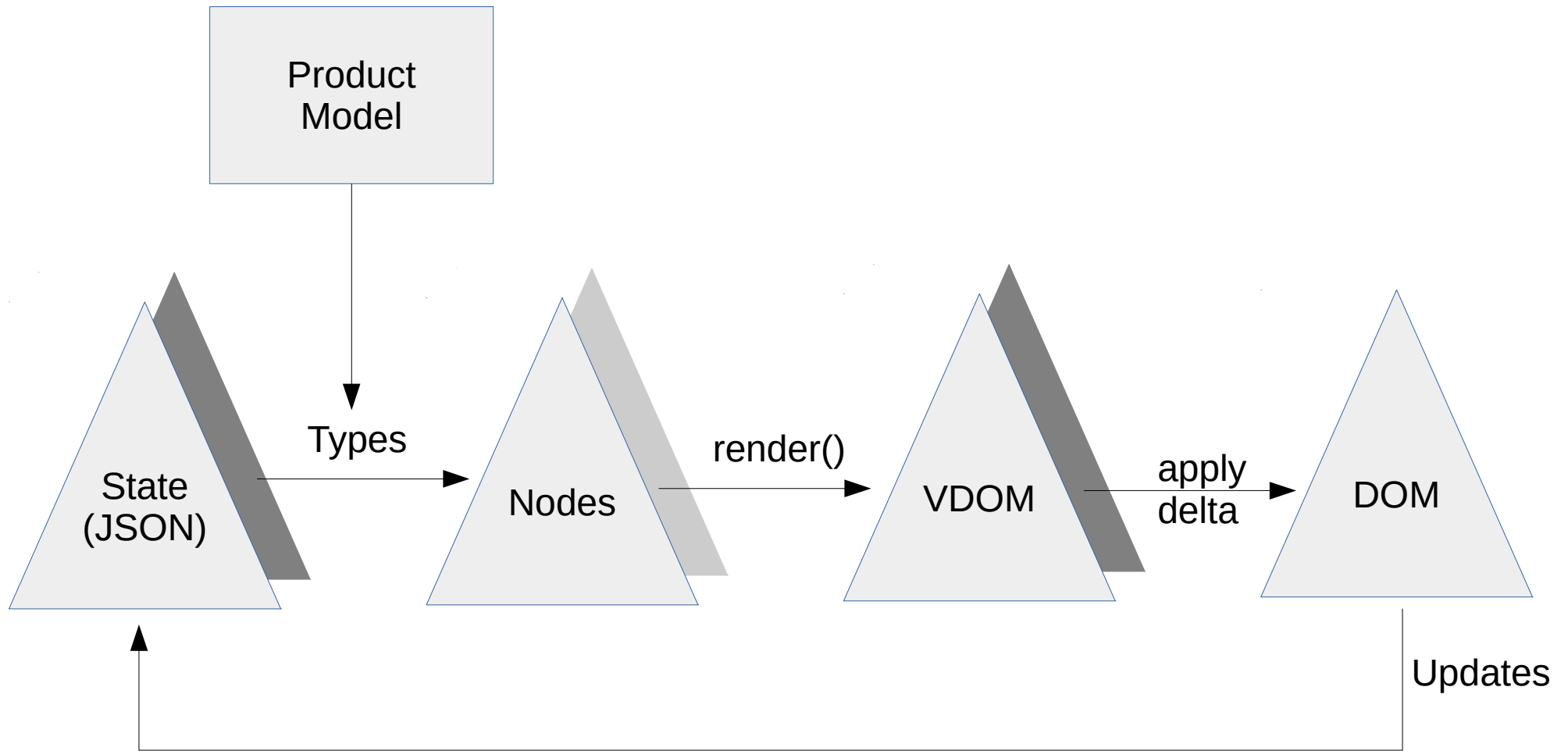
React:

A JavaScript library for building user interfaces

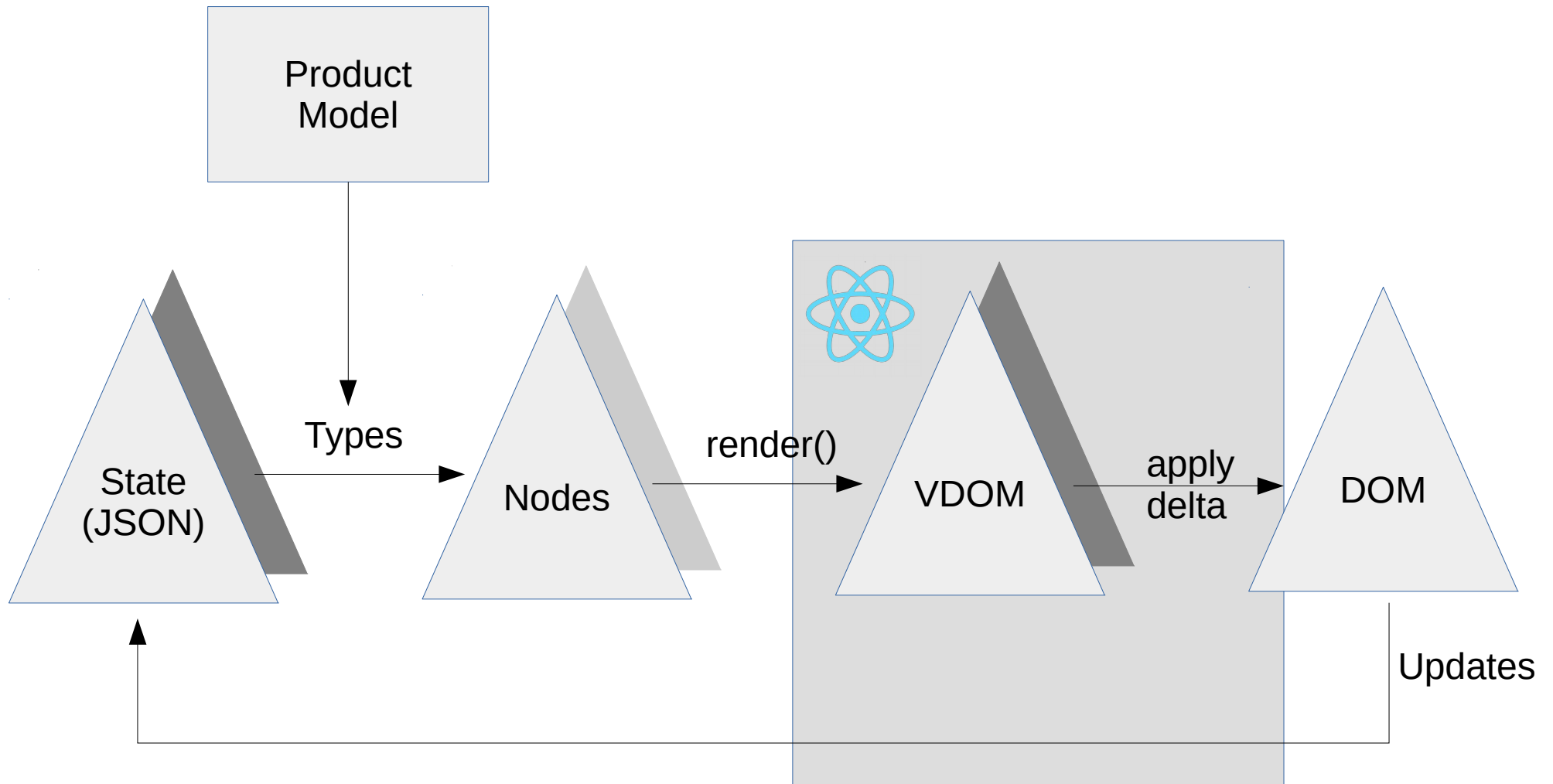
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- Upon each update:
 - User code
 - generates VDOM from your model
 - possibly using XML templating integrated into JavaScript ("JSX")
 - React
 - diffs the VDOM with the previous VDOM
 - applies only the diff to the actual DOM



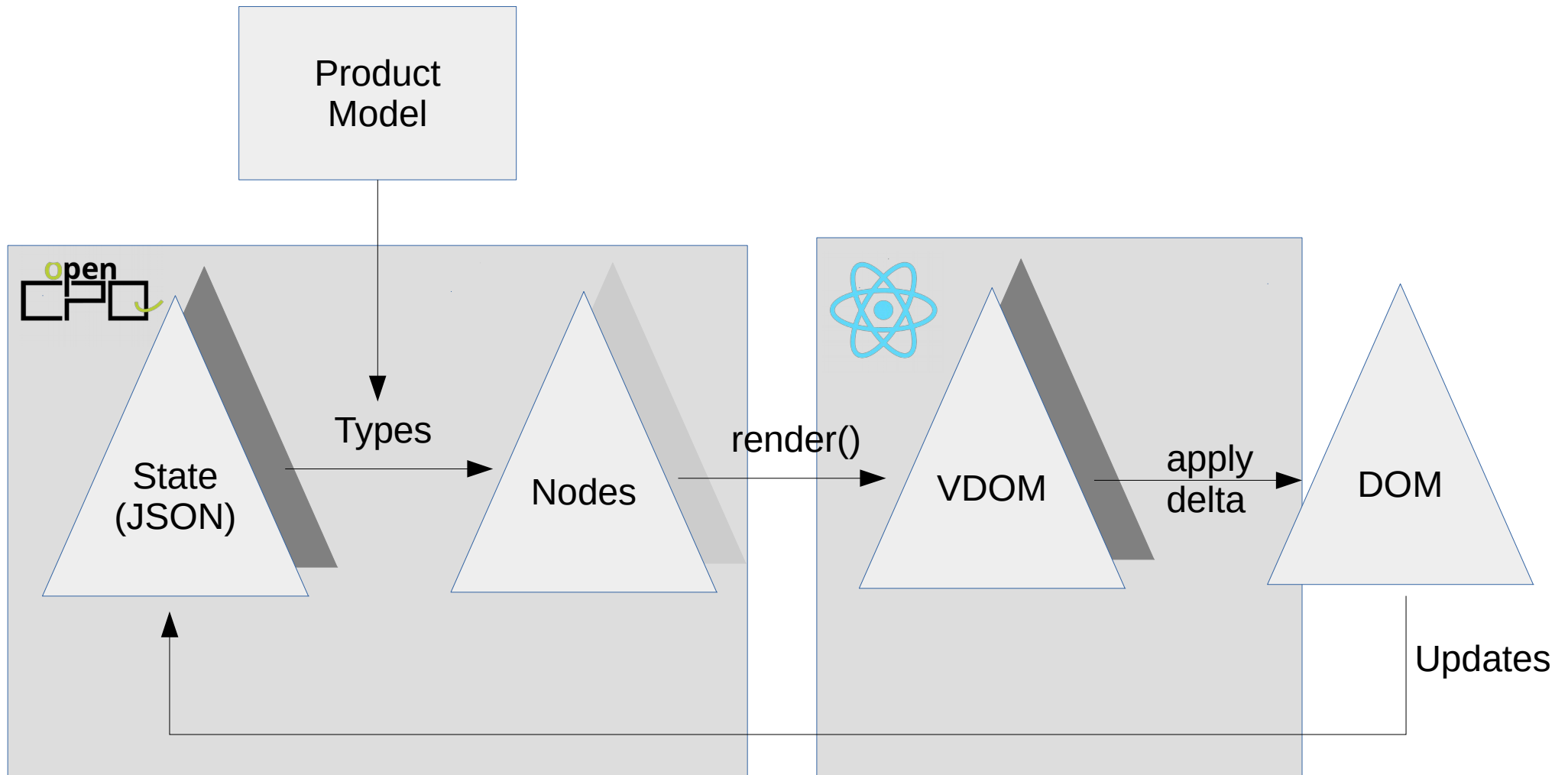
Architecture



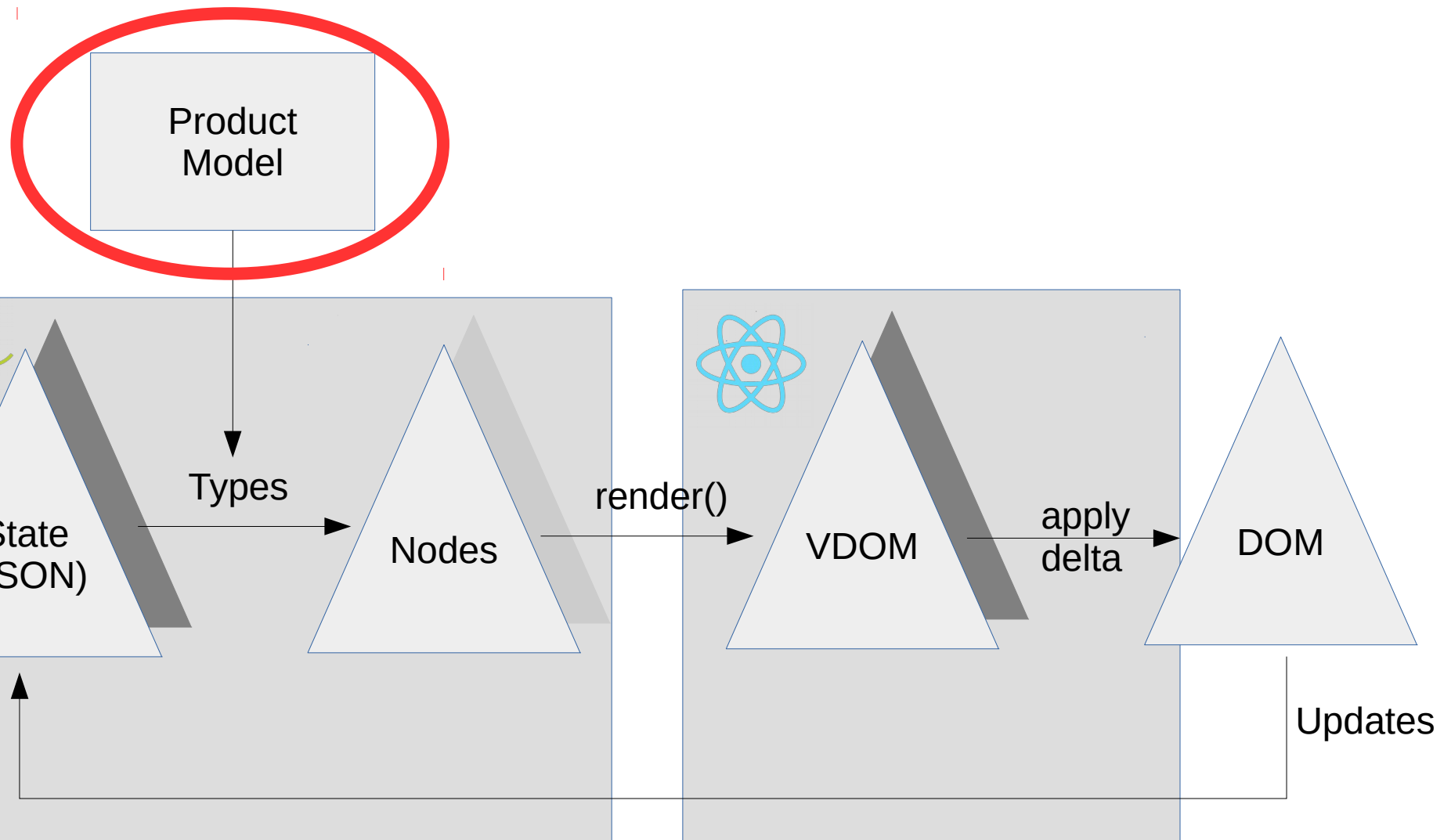
Architecture



Architecture



Example Code: Product Model



Product Model: Cases with Details

Product Model: Cases with Details

Solution ▾ cases

Project Settings

Release

Rel. 1.0 ▾ ✓

Rack Type

ANSI ▾ ✓

Uninterruptible Power Supply

checkbox ✓ details

Racks

```
var configuration = CSelect([
  unansweredCase("Select Configuration Mode"),
  ccase("Switches", "Optical Switches",
    CQuantifiedList({}, "Optical Switch",
      opticalSwitches)),
  ccase("Rack", "Racks",
    CQuantifiedList({}, "Rack",
      rack)),
  ccase("Solution", "Solution",
    solution),
]);
```

Product Model: Cases with Details

Solution ▾ cases

Project Settings

Release

Rel. 1.0 ▾ ✓

Rack Type

ANSI ▾ ✓

Uninterruptible Power Supply ☒

details

Racks

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var configuration = CSelect([
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      opticalSwitches)),
  ccase("Rack", "Racks",
    CQuantifiedList({}, "Rack",
      rack)),
  ccase("Solution", "Solution",
    solution),
]);
```

Compare to
pseudocode:

```
function configuration({caseId, details}) {
  switch (caseId) {
    case "unanswered": /* do nothing */ break;
    case "Switches":
      CQuantifiedList({}, "Optical Switch",
        opticalSwitches)(details);

      break;
    case "Rack": ...; break;
    case "Solution":
      solution(details);
      break;
  }
}
```

Product Model: Cases with Details

Solution ▾ cases

Project Settings

Release

Rel. 1.0 ▾ ✓

Rack Type

ANSI ▾ ✓

Uninterruptible Power Supply

checkbox ✓ details

Racks

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var configuration = CSelect([
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    CQuantifiedList({}, "Rack",
      rack)),
  ccase("Solution", "Solution",
    solution),
]);
```


Data-Driven Product Modeling

Data-Driven Product Modeling

Boards						
Name	Label	Double <u>width</u>	Power	Ports Label	<u>Count</u>	Type
B:FP	<u>unequipped</u>					
B:8x10_16x1	8 x 10 G + 16 x 1 G <u>board</u>	y	45	SFP+ <u>ports</u>	8	SFP+
				SFP <u>ports</u>	16	SFP
B:8x10	8 x 10 G <u>board</u>		30	SFP+ <u>ports</u>	8	SFP+
B:16x10	16 x 10 G <u>board</u>	y	50	SFP+ <u>ports</u>	16	SFP+
B:16xE1_75	16 x E1 <u>electrical board</u> (75 Ohm)		40			
B:16xE1_120	16 x E1 <u>electrical board</u> (120 Ohm)		40			
B:2x40	2 x 40 G <u>board</u>		60	QSFP+ <u>ports</u>	2	QSFP+
B:1x100	1 x 100 G <u>board</u>		60	CFP <u>ports</u>	1	CFP

Data-Driven Product Modeling

Boards						
Name	Label	Double <u>width</u>	Power	Ports Label	<u>Count</u>	Type
B:FP	<u>unequipped</u>					
B:8x10_16x1	8 x 10 G + 16 x 1 G <u>board</u>	y	45	SFP+ <u>ports</u>	8	SFP+
				SFP <u>ports</u>	16	SFP
B:8x10	8 x 10 G <u>board</u>		30	SFP+ <u>ports</u>	8	SFP+
B:16x10	16 x 10 G <u>board</u>	y	50	SFP+ <u>ports</u>	16	SFP+
B:16xE1_75	16 x E1 <u>electrical board</u> (75 Ohm)		40			
B:16xE1_120	16 x E1 <u>electrical board</u> (120 Ohm)		40			
B:2x40	2 x 40 G <u>board</u>		60	QSFP+ <u>ports</u>	2	QSFP+
B:1x100	1 x 100 G <u>board</u>		60	CFP <u>ports</u>	1	CFP

Data-Driven Product Modeling

Boards						
Name	Label	Double width	Power	Ports Label	Count	Type
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B:8x10_16x1	8 x 10 G + 16 x 1 G board	y	45	SFP+ ports SFP ports	8 16	SFP+
B:8x10	8 x 10 G board		30	SFP+ ports		
B:16x10	16 x 10 G board	y	50	SFP+ ports		
B:16xE1_75	16 x E1 electrical board (75 Ohm)		40			
B:16xE1_120	16 x E1 electrical board (120 Ohm)		40			
B:2x40	2 x 40 G board		60	QSFP+ ports		
B:1x100	1 x 100 G board		60	CFP ports		

Slot 1

8 x 10 G + 16 x 1 G board

SFP+ ports

+

#

Transceiver

-

2

×

SR (850 nm, up to 300 m)

✓

-

6

×

LR (1310 nm, up to 10 km)

×

All 8 ports used.

SFP ports

+

#

Transceiver

-

1

✓

CWDM (40 km)

×

1491.00 nm

×

Only 1 of 16 ports configured.

Slot 2

occupied

Data-Driven Product Modeling

Boards						
Name	Label	Double width	Power	Ports Label	Count	Type
B:FP	unequipped					
B:8x10_16x1	8 x 10 G + 16 x 1 G board	y	45	SFP+ ports SFP ports	8 16	SFP+
B:8x10	8 x 10 G board		30	SFP+ ports		
B:16x10	16 x 10 G board	y	50	SFP+ ports		
B:16xE1_75	16 x E1 electrical board (75 Ohm)		40			
B:16xE1_120	16 x E1 electrical board (120 Ohm)		40			
B:2x40	2 x 40 G board		60	QSFP+ ports		
B:1x100	1 x 100 G board		60	CFP ports		

```
function boards(isDoubleWidthSlot) {
  return CSelect([
    for (b of components.boards)
      if (!b.doubleWidth || isDoubleWidthSlot)
        ccaseBOM(b.name, b.label,
          aggregate("power", b.power,
            ports(b.ports)))
  ]);
}
```

Slot 1

8 x 10 G + 16 x 1 G board

SFP+ ports

+

#

Transceiver

-

2

×

SR (850 nm, up to 300 m)

✓

-

6

×

LR (1310 nm, up to 10 km)

×

All 8 ports used.

SFP ports

+

#

Transceiver

-

1

✓

CWDM (40 km)

×

1491.00 nm

×

Only 1 of 16 ports configured.

Slot 2
occupied

Data-Driven Product Modeling

Boards						
Name	Label	Double width	Power	Ports Label	Count	Type
B:FP	unequipped					
B:8x10_16x1	8 x 10 G + 16 x 1 G board	y	45	SFP+ ports SFP ports	8 16	SFP+
B:8x10	8 x 10 G board		30	SFP+ ports		
B:16x10	16 x 10 G board	y	50	SFP+ ports		
B:16xE1_75	16 x E1 electrical board (75 Ohm)		40			
B:16xE1_120	16 x E1 electrical board (120 Ohm)		40			
B:2x40	2 x 40 G board		60	QSFP+ ports		
B:1x100	1 x 100 G board		60	CFP ports		

[for (... of ...) if (...) ...]
array comprehension

```
function boards(isDoubleWidthSlot) {
  return CSelect([
    for (b of components.boards)
      if (!b.doubleWidth || isDoubleWidthSlot)
        ccaseBOM(b.name, b.label,
          aggregate("power", b.power,
            ports(b.ports)))
  ]);
}
```

Slot 1

8 x 10 G + 16 x 1 G board ✕

SFP+ ports

+	#	Transceiver	✕
-	2 ✕	SR (850 nm, up to 300 m) ▾	✓
-	6 ✕	LR (1310 nm, up to 10 km) ▾	✕

All 8 ports used.

SFP ports

+	#	Transceiver	✕
-	1 ✓	CWDM (40 km) ▾	✕
		1491.00 nm ▾	✕

Only 1 of 16 ports configured.

Slot 2
occupied

Data-Driven Product Modeling

Boards						
Name	Label	Double width	Power	Ports Label	Count	Type
B:FP	unequipped					
B:8x10_16x1	8 x 10 G + 16 x 1 G board	y	45	SFP+ ports SFP ports	8 16	SFP+ SFP
B:8x10	8 x 10 G board		30	SFP+ ports		
B:16x10	16 x 10 G board	y	50	SFP+ ports		
B:16xE1_75	16 x E1 electrical board (75 Ohm)		40			
B:16xE1_120	16 x E1 electrical board (120 Ohm)		40			
B:2x40	2 x 40 G board		60	QSFP+ ports		
B:1x100	1 x 100 G board		60	CFP ports		

```
function boards(isDoubleWidthSlot) {
  return CSelect([
    for (b of components.boards)
      if (!b.doubleWidth || isDoubleWidthSlot)
        ccaseBOM(b.name, b.label,
          aggregate("power", b.power,
            ports(b.ports)))
  ]);
}
```

Slot 1

8 x 10 G + 16 x 1 G board ▾ ✕

SFP+ ports

+	#	Transceiver
-	2 ✕	SR (850 nm, up to 300 m) ▾ ✓
-	6 ✕	LR (1310 nm, up to 10 km) ▾ ✕

All 8 ports used.

SFP ports

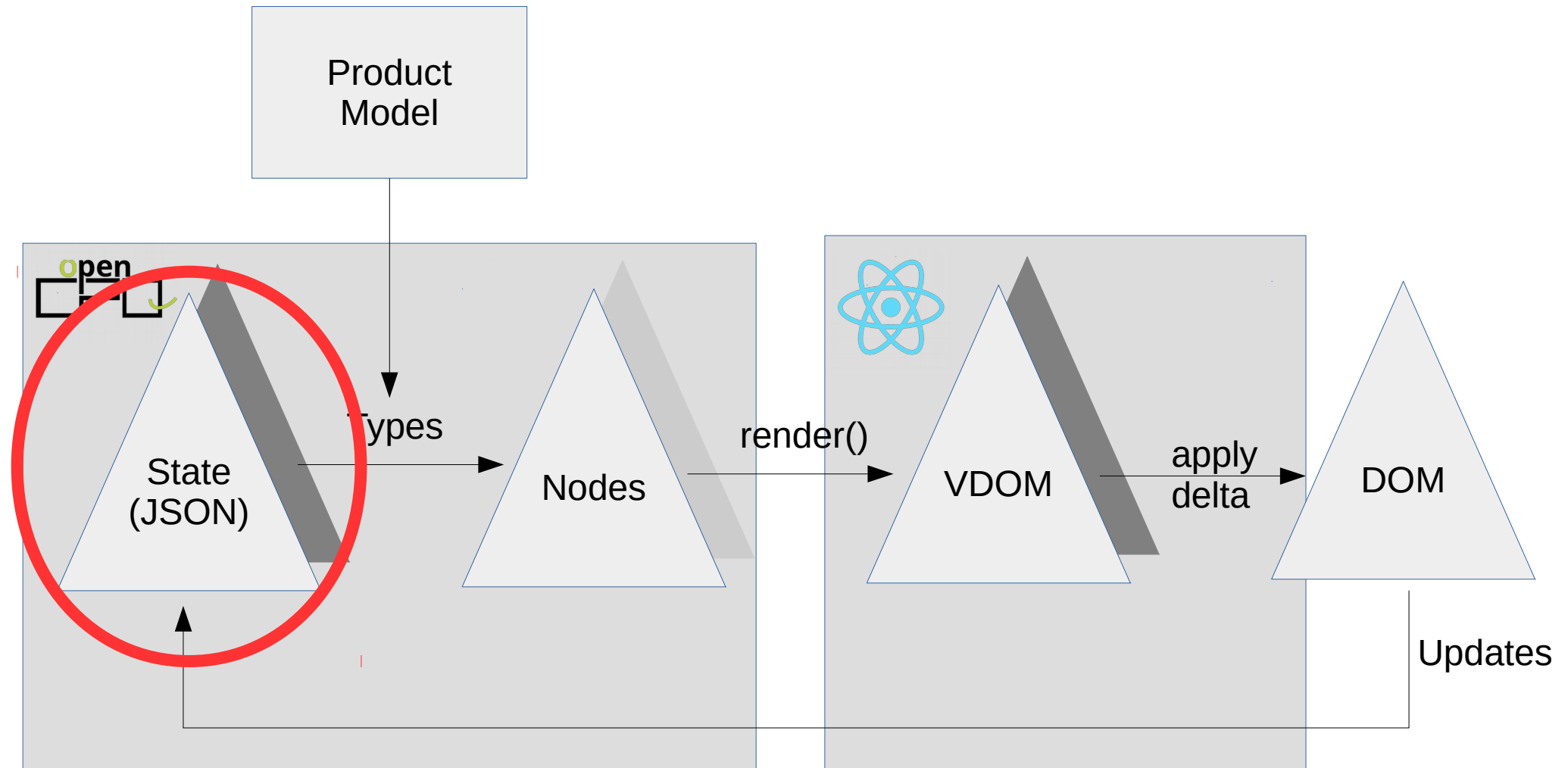
+	#	Transceiver
-	1 ✓	CWDM (40 km) ▾ ✕ 1491.00 nm ▾ ✕

Only 1 of 16 ports configured.

Slot 2
occupied

➡ Concise specification of complex models

Example Data: State



Configuration State

Solution ▼ ✕

Project Settings

Release

Rel. 2.0 ▼ ✕

Rack Type

ANSI ▼ ✓

Uninterruptible Power Supply (default for each rack)
☒ ✕

Racks

+

 # Rack

▼

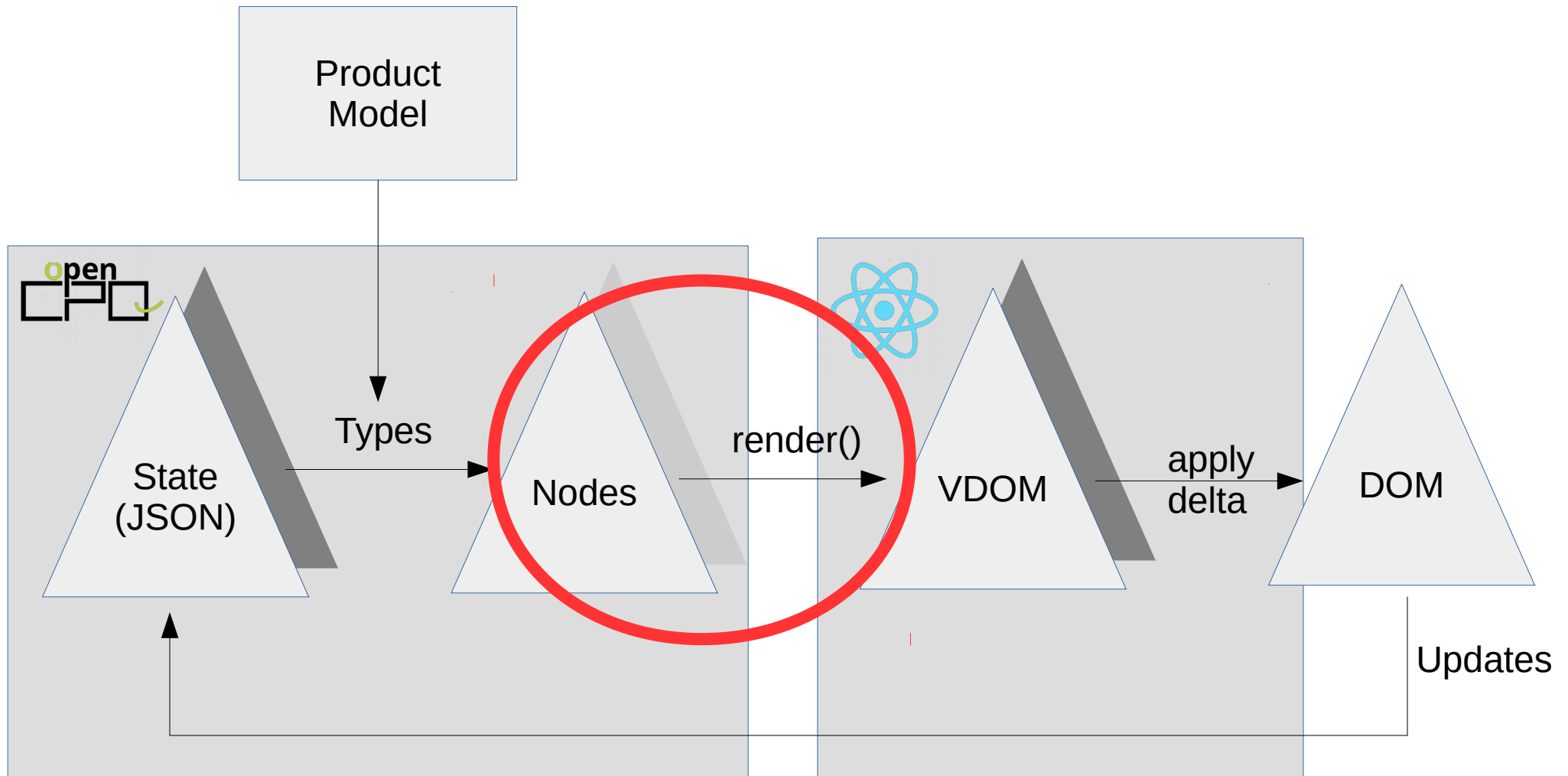
 4 ✕ Uninterruptible Power
☒ ✕
Switches

+

 #

```
{
  "caseld": "Solution",
  "detailValue": {
    "project": {
      "release": {
        "caseld": "R2.0"
      },
      "UPS": true
    },
    "racks": [
      {
        "quantity": "4",
        "value": {
          "UPS": true,
          "switches": [
            ...
          ]
        }
      }
    ]
  }
}
```

Example Code: Node Rendering



Selection Node (simplified)

```
class SelectNode extends Node {  
  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
      <div>  
        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

Selection Node (simplified)

```
class SelectNode extends Node {
```

```
  //constructor(options) { this.__options = options; }
```

```
  render() {
```

```
    var {cases, currentCase, detailNode, updateTo} = this.__options;
```

```
    return (
```

```
      <div>
```

```
        <DropDownButton title={currentCase.label}>
```

```
          {[
```

```
            for ({id, label} of cases)
```

```
              <MenuItem onSelect={() => updateTo({caseId: id})}>
```

```
                {label}
```

```
              </MenuItem>
```

```
            ]
```

```
          </DropDownButton>
```

```
          {detailNode.render()}
```

```
        </div>
```

```
      );
```

```
    }
```

```
  }
```

Inherited constructor

Unpack constructor parameters.

Selection Node (simplified)

```
class SelectNode extends Node {  
  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
      <div>  
        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

Create a VDOM tree.

Selection Node (simplified)

```
class SelectNode extends Node {  
  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
      <div> ←  
        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

JSX:
HTML templates
in JavaScript

Selection Node (simplified)

```
class SelectNode extends Node {  
  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
      <div>  
        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

JSX:
HTML templates
in JavaScript

... also with „higher-level“
XML elements
(from react-bootstrap)

Selection Node (simplified)

```
class SelectNode extends Node {  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
      <div>  
        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

Interpolate JavaScript expressions with {...}

Selection Node (simplified)

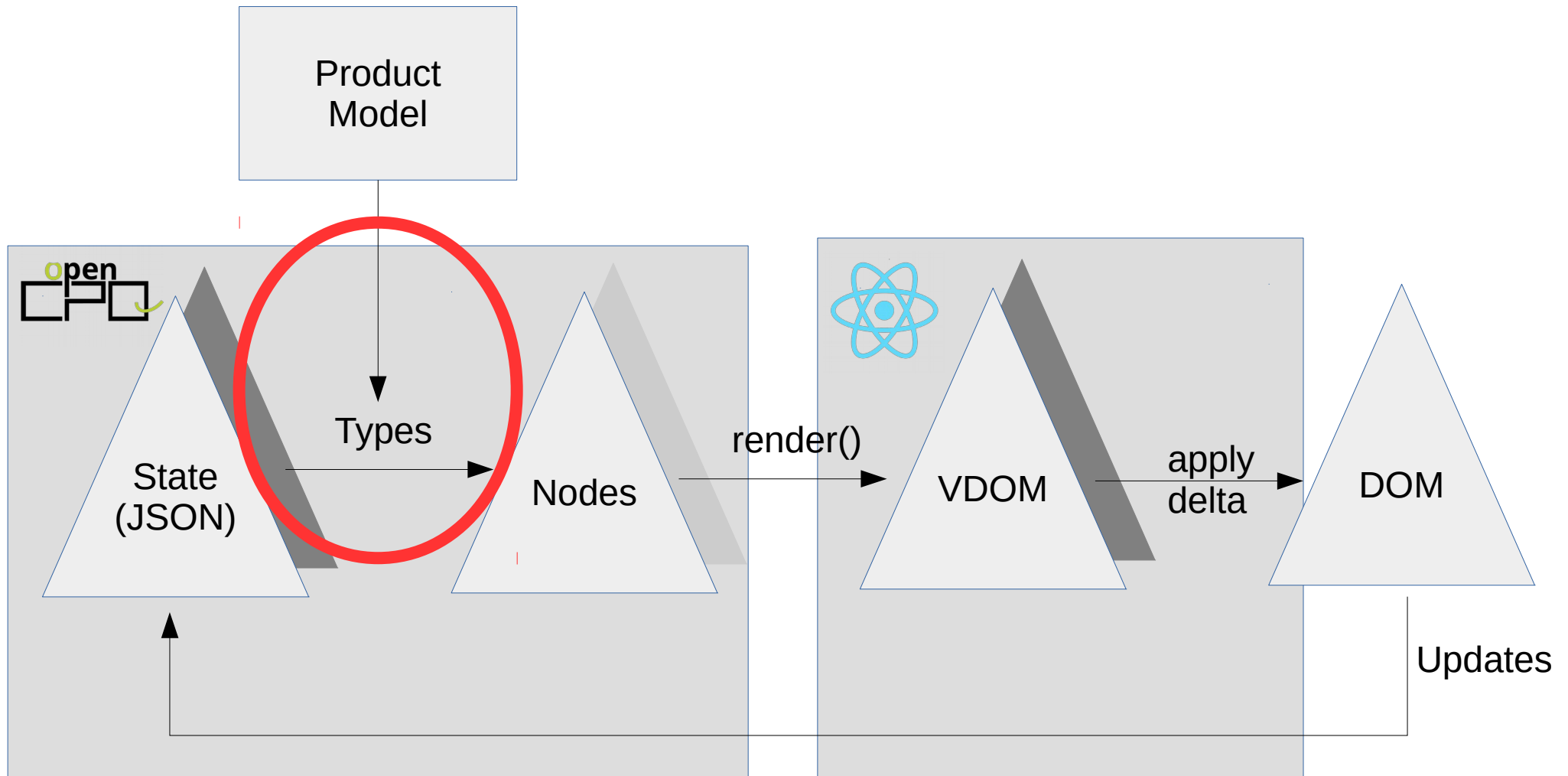
```
class SelectNode extends Node {  
  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
      <div>  
        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

array comprehension

Selection Node (simplified)

```
class SelectNode extends Node {  
  
  //constructor(options) { this.__options = options; }  
  
  render() {  
    var {cases, currentCase, detailNode, updateTo} = this.__options;  
    return (  
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        <DropDownButton title={currentCase.label}>  
          {[  
            for ({id, label} of cases)  
              <MenuItem onSelect={() => updateTo({caseId: id})}>  
                {label}  
              </MenuItem>  
            ]}  
          </DropDownButton>  
          {detailNode.render()}  
        </div>  
      );  
    }  
  }  
}
```

Example Code: Types

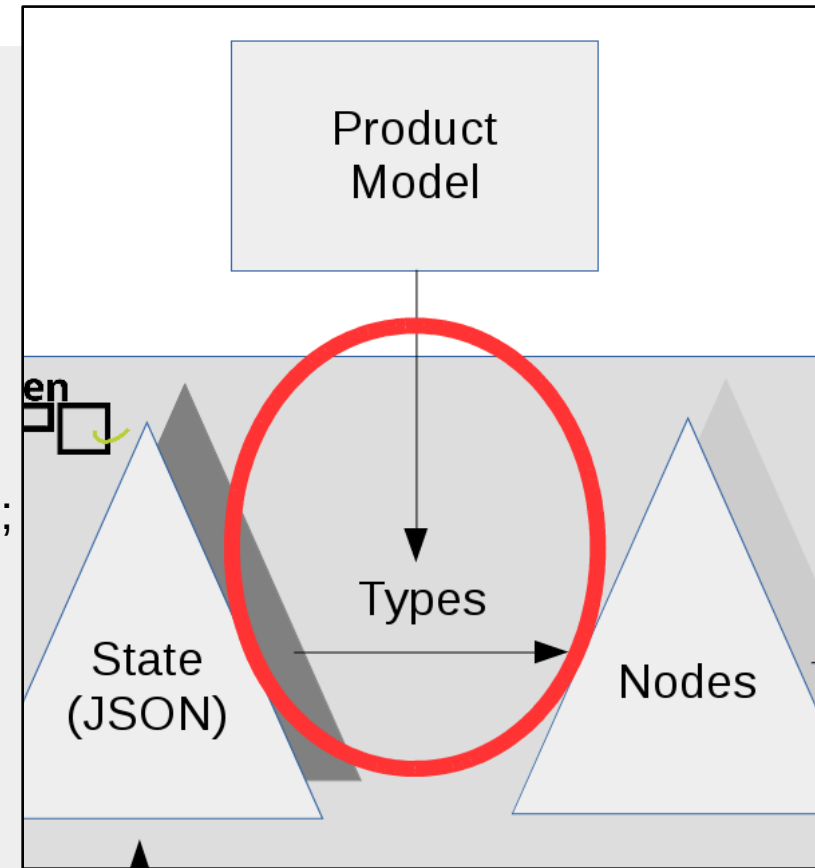


Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  };  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```

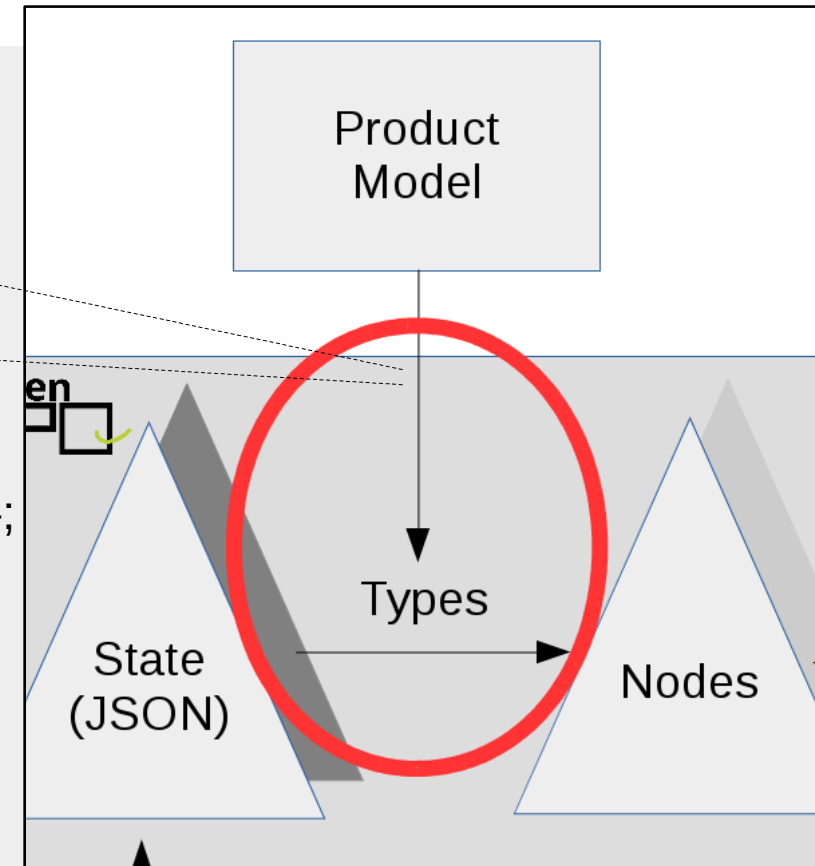
Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  };  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



Selection Type (simplified)

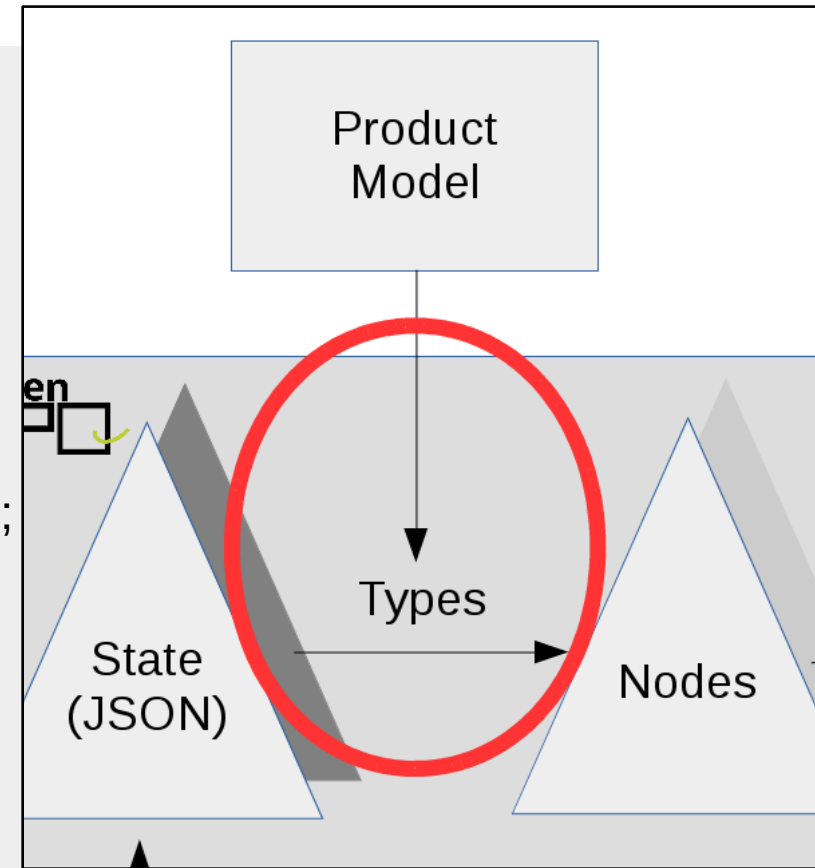
```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caselId, detailState} = state || {caselId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caselId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caselId, detailState: newDetail});  
        }  
      });  
    };  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



Selection Type (simplified)

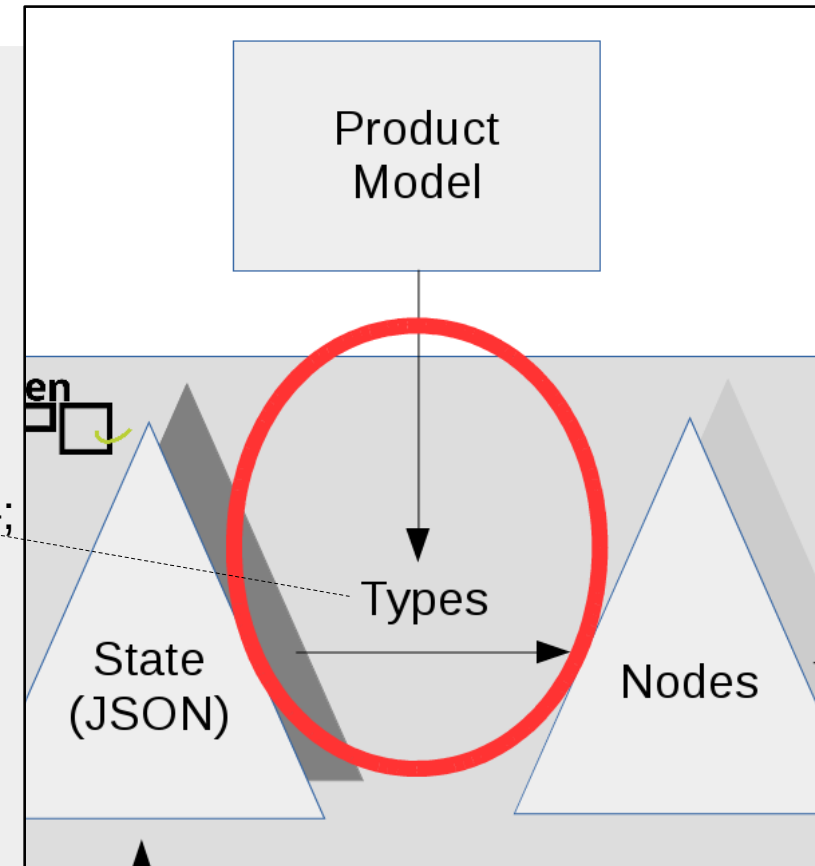
```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caselId, detailState} = state || {caselId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caselId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caselId, detailState: newDetail});  
        }  
      });  
    }  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```

Nothing to configure



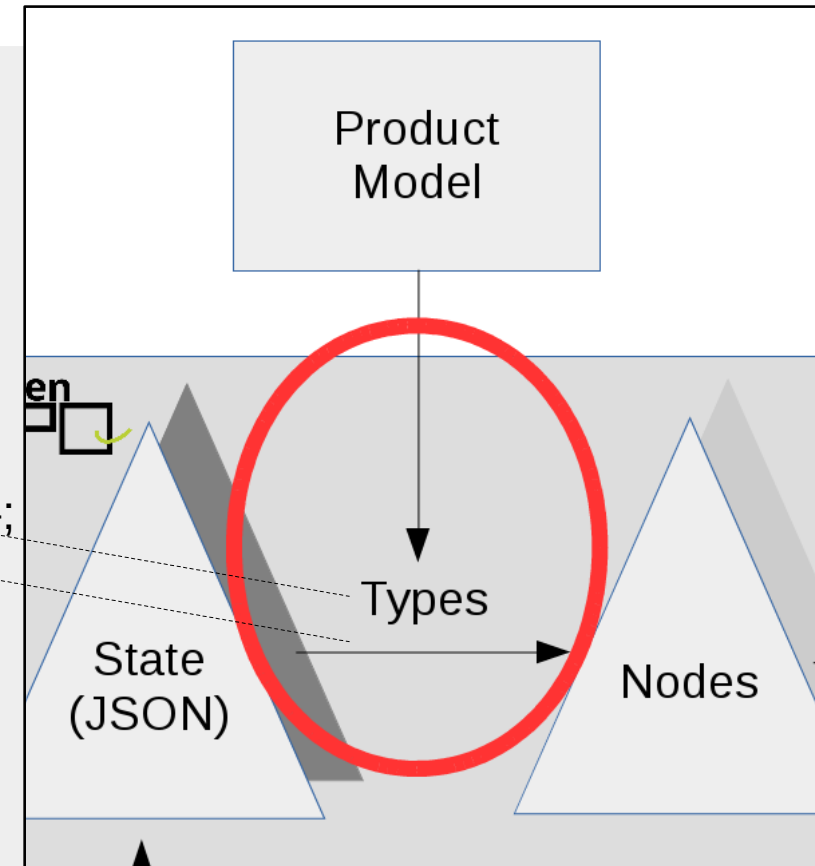
Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caselId, detailState} = state || {caselId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caselId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caselId, detailState: newDetail});  
        }  
      });  
    };  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



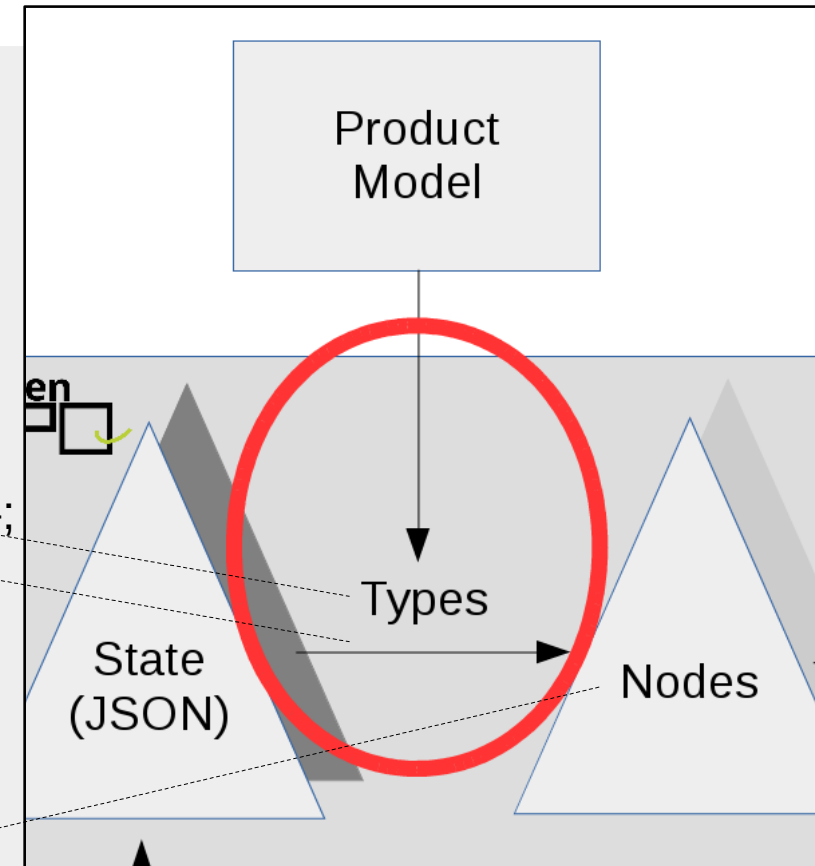
Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
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      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



Selection Type (simplified)

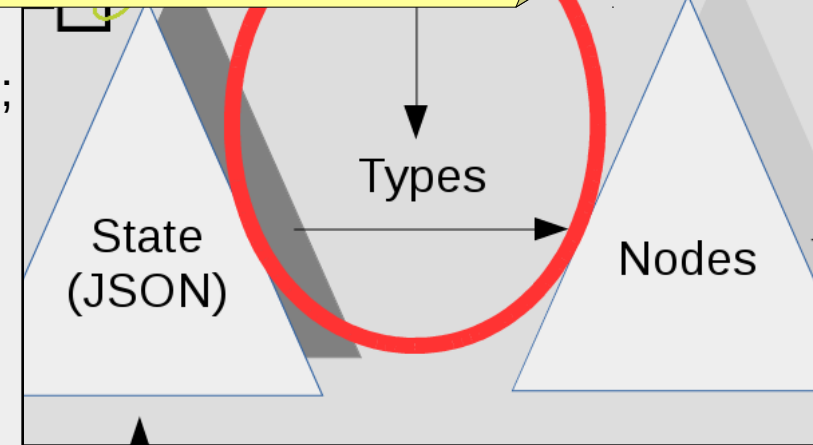
```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}
```

```
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  };  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```

Context:

- **state**
- **updateTo()** (replace state)
- aggregators (bill of materials, ...)
- ...

Injects application-specific data.



Selection Type (simplified)

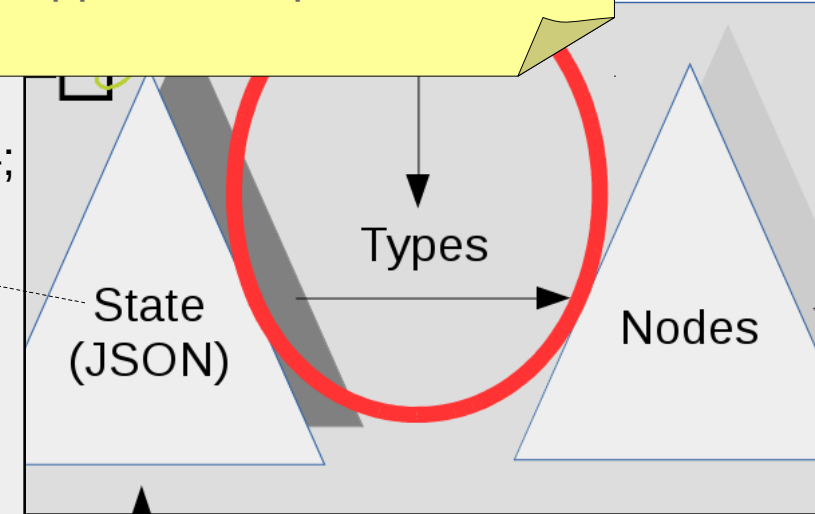
```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}
```

```
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  };  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```

Context:

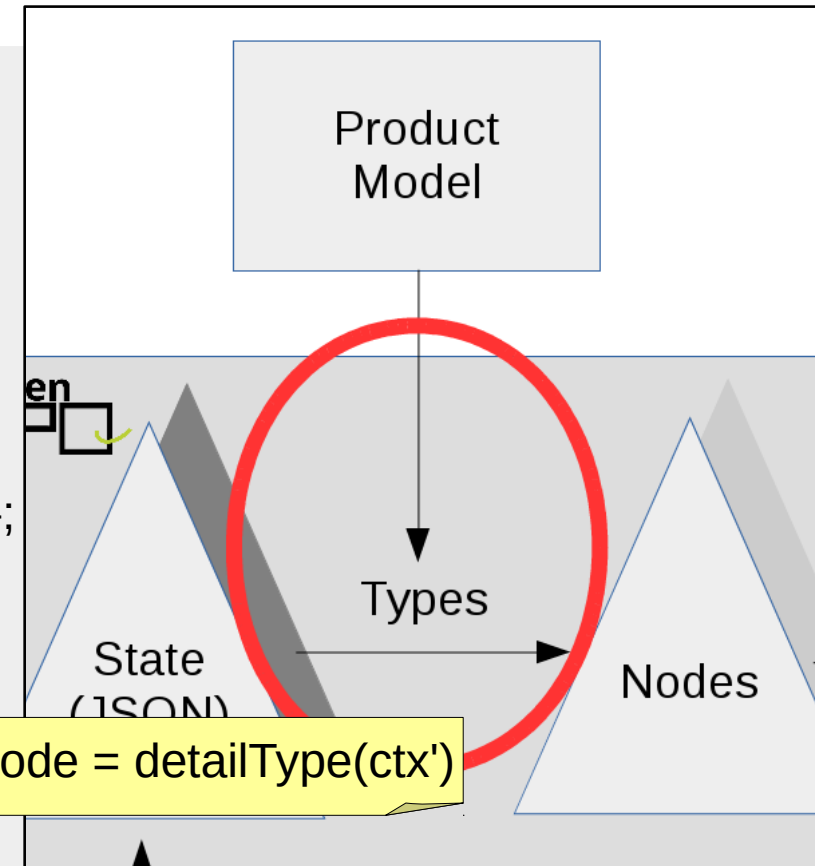
- **state**
- **updateTo()** (replace state)
- aggregators (bill of materials, ...)
- ...

Injects application-specific data.



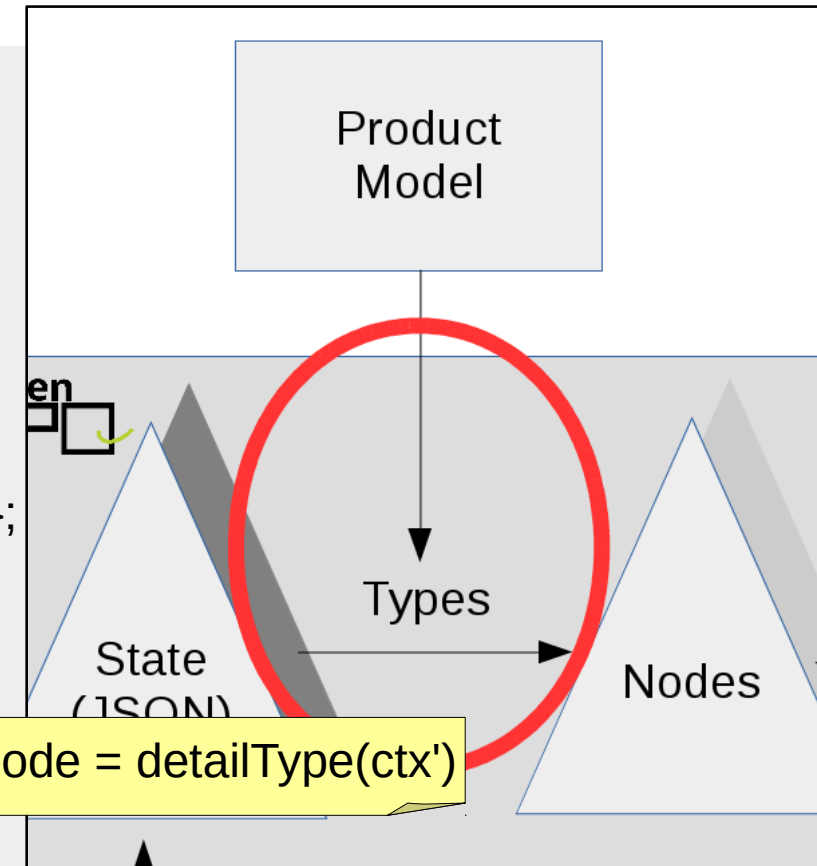
Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    },  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    },  
  });  
  return new SelectNode({cases, currentCase, detailNode});  
}
```



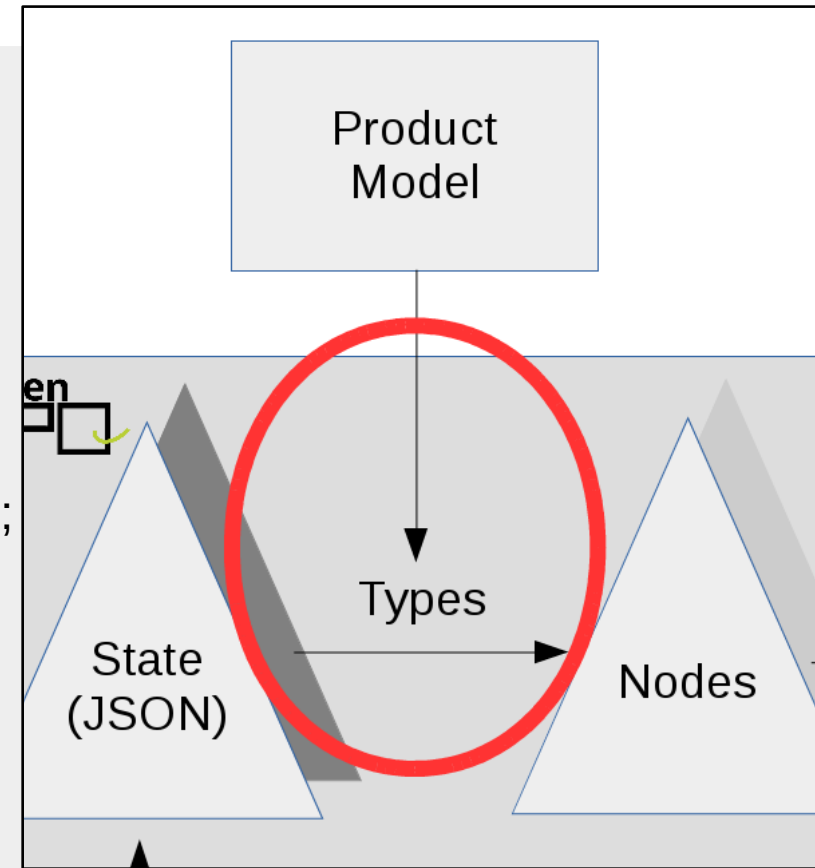
updateTo() for detail node:

- **do not modify** surrounding state
- send **new state** to parent's updateTo()

=> easy **undo/redo**

Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    };  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```



Selection Type (simplified)

```
function ccase(id, label, type = CUnit()) {  
  return {id, label, type};  
}  
  
function CSelect(cases) {  
  return {  
    makeNode(ctx) {  
      var {state, updateTo} = ctx;  
      var {caseId, detailState} = state || {caseId: cases[0].id};  
      var currentCase = cases.find(x => x.id === caseId);  
      var detailNode = currentCase.type.makeNode({  
        ...ctx,  
        state: detailState,  
        updateTo(newDetail) {  
          updateTo({caseId, detailState: newDetail});  
        }  
      });  
    }  
  });  
  return new SelectNode({cases, currentCase, detailNode, updateTo});  
}
```


Tools

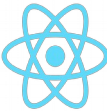


Tools

- react.js 

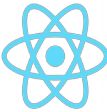






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- bootstrap  with  (➡ *Sass* or *stylus*?)

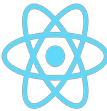









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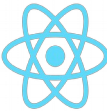


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-  (⬅ react JSX/esprima; ➡ )
- webpack  (⬅  / )

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- 

Summary

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Take advantage of modern **browser technology** for product configuration.

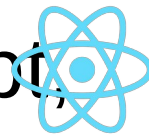


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Powerful **modeling** based on JavaScript, React, and openCPQ.

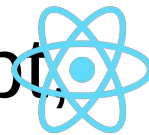


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Flexible and fast **user interface**.



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Use, adapt, integrate, contribute!
<https://github.com/webXcerpt/openCPQ>



Issues to Discuss



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- Use cases
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 - questionnaires
 - ...?

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- Cooperation
 - Extensions: Integrations (SAP, Salesforce, ...), Visualization, ...
 - Student projects
 - Application development

