| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/client | 37 | 0 | 0 | 7 | 0.0% | 0.0% |
| CLIView.java | 9 | 0 | 0 | 2 | 0.0% | 0.0% |
| GUIView.java | 9 | 0 | 0 | 2 | 0.0% | 0.0% |
| View.java | 19 | 0 | 0 | 3 | 0.0% | 0.0% |

3 of 3 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server | 56 | 0 | 1 | 11 | 0.0% | 0.0% |
| Model.java | 21 | 0 | 0 | 4 | 0.0% | 0.0% |
| ServerApp.java | 25 | 0 | 1 | 4 | 0.0% | 0.0% |
| Transaction.java | 10 | 0 | 0 | 3 | 0.0% | 0.0% |

3 of 3 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/actions | 117 | 0 | 0 | 11 | 44.3% | 0.0% |
| Action.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| ActionUnit.java | 54 | 0 | 0 | 4 | 91.3% | 0.0% |
| ActionUnitHandler.java | 47 | 0 | 0 | 7 | 0.0% | 0.0% |
| Direction.java | 8 | 0 | 0 | 0 | 0.0% | 0.0% |

4 of 4 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/actions/conditions | 539 | 0 | 0 | 27 | 16.0% | 0.0% |
| Condition.java | 8 | 0 | 0 | 0 | | 0.0% |
| ConditionFactory.java | 11 | 0 | 0 | 0 | 0.0% | 0.0% |
| DifferentTargetsInList.java | 13 | 0 | 0 | 0 | 0.0% | 0.0% |
| Distance.java | 19 | 0 | 0 | 1 | 100% | 0.0% |
| ExecutedActionUnits.java | 11 | 0 | 0 | 0 | 50.0% | 0.0% |
| HasAmmo.java | 26 | 0 | 0 | 1 | 0.0% | 0.0% |
| IsAttackerTile.java | 14 | 0 | 0 | 0 | 100% | 0.0% |
| IsNotAttackerTile.java | 14 | 0 | 0 | 0 | 100% | 0.0% |
| IsNotRespawnPhase.java | 15 | 0 | 0 | 2 | 0.0% | 0.0% |
| IsRoomVisible.java | 19 | 0 | 0 | 1 | 100% | 0.0% |
| IsTargetInDamageTargetList.java | 13 | 0 | 0 | 0 | 25.0% | 0.0% |
| IsTargetInDirection.java | 47 | 0 | 0 | 0 | 4.5% | 0.0% |
| IsTargetListInDirection.java | 24 | 0 | 0 | 0 | 5.9% | 0.0% |
| IsTargetListVisible.java | 20 | 0 | 0 | 0 | 7.7% | 0.0% |
| IsTargetNotInDamageTargetList.java | 13 | 0 | 0 | 1 | 20.0% | 0.0% |
| IsTargetNotInTargetList.java | 20 | 0 | 0 | 2 | 0.0% | 0.0% |
| IsTargetNotVisible.java | 15 | 0 | 0 | 0 | 16.7% | 0.0% |
| IsTargetVisible.java | 21 | 0 | 0 | 2 | 57.1% | 0.0% |
| IsTileVisible.java | 21 | 0 | 0 | 2 | 0.0% | 0.0% |
| IsUnidirectional.java | 11 | 0 | 0 | 0 | 50.0% | 0.0% |
| MaxDistance.java | 20 | 0 | 0 | 3 | 0.0% | 0.0% |
| MaxTargetList.java | 18 | 0 | 0 | 1 | 0.0% | 0.0% |
| MinDistance.java | 20 | 0 | 0 | 2 | 0.0% | 0.0% |
| OneDirectionMovement.java | 36 | 0 | 0 | 3 | 3.7% | 0.0% |
| PlayerNotInRoom.java | 26 | 0 | 0 | 6 | 7.1% | 0.0% |
| TargetListDistance.java | 29 | 0 | 0 | 0 | 0.0% | 0.0% |
| TargetListOnDifferentTiles.java | 20 | 0 | 0 | 0 | 14.3% | 0.0% |
| TargetListSize.java | 15 | 0 | 0 | 0 | 0.0% | 0.0% |

28 of 28 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/actions/effects | 312 | 0 | 0 | 4 | 6.7% | 0.0% |
| ActivateActionUnit.java | 15 | 0 | 0 | 2 | 0.0% | 0.0% |
| AddAmmo.java | 18 | 0 | 0 | 0 | 0.0% | 0.0% |
| AddPowerUp.java | 18 | 0 | 0 | 0 | 0.0% | 0.0% |
| DamageRoom.java | 22 | 0 | 0 | 0 | 7.7% | 0.0% |
| DamageTarget.java | 17 | 0 | 0 | 0 | 50.0% | 0.0% |
| DamageTargetList.java | 18 | 0 | 0 | 0 | 0.0% | 0.0% |
| DamageTile.java | 20 | 0 | 0 | 0 | 0.0% | 0.0% |
| DamageTileList.java | 19 | 0 | 0 | 0 | 0.0% | 0.0% |
| Effect.java | 8 | 0 | 0 | 0 | | 0.0% |
| MarkRoom.java | 25 | 0 | 0 | 0 | 0.0% | 0.0% |
| MarkTarget.java | 17 | 0 | 0 | 0 | 50.0% | 0.0% |
| MarkTargetList.java | 18 | 0 | 0 | 0 | 0.0% | 0.0% |
| MarkTile.java | 20 | 0 | 0 | 0 | 0.0% | 0.0% |
| MarkTileList.java | 19 | 0 | 0 | 0 | 0.0% | 0.0% |
| MoveTarget.java | 15 | 0 | 0 | 0 | 20.0% | 0.0% |
| MoveTargetList.java | 15 | 0 | 0 | 0 | 0.0% | 0.0% |
| ReloadTarget.java | 13 | 0 | 0 | 0 | 0.0% | 0.0% |
| ReplaceAmmo.java | 15 | 0 | 0 | 2 | 0.0% | 0.0% |

18 of 18 shown

| | | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|---|
| | src/main/java/it/polimi/se2019/server/cards | 16 | 0 | 0 | 0 | 100% | 0.0% |
| | Card.java | 16 | 0 | 0 | 0 | 100% | 0.0% |

1 of 1 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/cards/ammocrate | 9 | 0 | 0 | 0 | 100% | 0.0% |
| AmmoCrate.java | 9 | 0 | 0 | 0 | 100% | 0.0% |

1 of 1 shown

| | | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|---|
| | src/main/java/it/polimi/se2019/server/cards/powerup | 9 | 0 | 0 | 0 | 100% | 0.0% |
| | PowerUp.java | 9 | 0 | 0 | 0 | 100% | 0.0% |

1 of 1 shown

| | | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|---|
| | src/main/java/it/polimi/se2019/server/cards/weapons | 48 | 0 | 0 | 0 | 100% | 0.0% |
| | Weapon.java | 48 | 0 | 0 | 0 | 100% | 0.0% |

1 of 1 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/config | 58 | 0 | 0 | 1 | 0.0% | 0.0% |
| Config.java | 48 | 0 | 0 | 1 | 0.0% | 0.0% |
| DeserializerConfig.java | 10 | 0 | 0 | 0 | | 0.0% |

2 of 2 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/controller | 84 | 0 | 0 | 6 | 0.0% | 0.0% |
| BattleHandler.java | 3 | 0 | 0 | 1 | 0.0% | 0.0% |
| Controller.java | 34 | 0 | 0 | 3 | 0.0% | 0.0% |
| FrenzyTurnHandler.java | 6 | 0 | 0 | 1 | 0.0% | 0.0% |
| NormalTurnHandler.java | 6 | 0 | 0 | 1 | 0.0% | 0.0% |
| TurnHandler.java | 27 | 0 | 0 | 0 | 0.0% | 0.0% |
| TurnPhase.java | 8 | 0 | 0 | 0 | 0.0% | 0.0% |

6 of 6 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/deserialize | 455 | 0 | 0 | 14 | 83.0% | 4.9% |
| ActionsDeserializer.java | 31 | 0 | 0 | 0 | 81.0% | 0.0% |
| ActionsDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| ActionUnitDeserializer.java | 48 | 0 | 0 | 0 | 81.6% | 0.0% |
| ActionUnitDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| AmmoCrateDeserializer.java | 34 | 0 | 0 | 0 | 82.6% | 0.0% |
| AmmoCrateDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| BoardDeserializer.java | 32 | 0 | 0 | 4 | 83.3% | 0.0% |
| BoardDeserializerSupplier.java | 6 | 0 | 0 | 0 | 0.0% | 0.0% |
| ConditionDeserializer.java | 23 | 0 | 0 | 2 | 73.3% | 45.7% |
| ConditionDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| DynamicDeserializerFactory.java | 14 | 0 | 0 | 0 | 100% | 0.0% |
| EffectDeserializer.java | 23 | 0 | 0 | 3 | 73.3% | 44.4% |
| EffectDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| OptionalEffectDeserializer.java | 30 | 0 | 0 | 1 | 86.4% | 0.0% |
| OptionalEffectDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| PowerUpDeserializer.java | 34 | 0 | 0 | 0 | 82.6% | 0.0% |
| PowerUpDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| RandomDeserializer.java | 5 | 0 | 0 | 1 | | 0.0% |
| TileDeserializer.java | 29 | 0 | 0 | 2 | 88.0% | 0.0% |
| TileDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| WeaponDeckDeserializer.java | 31 | 0 | 0 | 0 | 81.0% | 0.0% |
| WeaponDeckDeserializerSuppier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |
| WeaponDeserializer.java | 35 | 0 | 0 | 1 | 81.8% | 0.0% |
| WeaponDeserializerSupplier.java | 8 | 0 | 0 | 0 | 100% | 0.0% |

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| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/exceptions | 6 | 0 | 0 | 1 | 0.0% | 0.0% |
| TileNotFoundException.java | 3 | 0 | 0 | 0 | 0.0% | 0.0% |
| UnpackingException.java | 3 | 0 | 0 | 1 | 0.0% | 0.0% |

2 of 2 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/games | 355 | 0 | 0 | 11 | 79.8% | 0.0% |
| Deck.java | 18 | 0 | 0 | 1 | 85.7% | 0.0% |
| Game.java | 102 | 0 | 0 | 8 | 63.8% | 0.0% |
| GameData.java | 24 | 0 | 0 | 1 | 90.9% | 0.0% |
| GameManager.java | 53 | 0 | 0 | 0 | 30.0% | 0.0% |
| KillshotTrack.java | 80 | 0 | 0 | 1 | 100% | 0.0% |
| PlayerDeath.java | 64 | 0 | 0 | 0 | 100% | 0.0% |
| Targetable.java | 3 | 0 | 0 | 0 | | 0.0% |
| TrackState.java | 11 | 0 | 0 | 0 | 100% | 0.0% |

8 of 8 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/games/board | 253 | 0 | 0 | 4 | 80.3% | 0.0% |
| Board.java | 72 | 0 | 0 | 3 | 74.2% | 0.0% |
| LinkType.java | 7 | 0 | 0 | 0 | 100% | 0.0% |
| NormalTile.java | 15 | 0 | 0 | 0 | 50.0% | 0.0% |
| RoomColor.java | 16 | 0 | 0 | 0 | 90.0% | 0.0% |
| SpawnTile.java | 16 | 0 | 0 | 0 | 0.0% | 0.0% |
| Tile.java | 112 | 0 | 0 | 1 | 93.7% | 0.0% |
| WeaponCrate.java | 15 | 0 | 0 | 0 | 50.0% | 0.0% |

7 of 7 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/games/command | 39 | 0 | 0 | 6 | 0.0% | 0.0% |
| Command.java | 5 | 0 | 0 | 0 | | 0.0% |
| GrabCommand.java | 11 | 0 | 0 | 2 | 0.0% | 0.0% |
| MoveCommand.java | 12 | 0 | 0 | 2 | 0.0% | 0.0% |
| ShootCommand.java | 11 | 0 | 0 | 2 | 0.0% | 0.0% |

4 of 4 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/games/input | 74 | 0 | 0 | 1 | 0.0% | 0.0% |
| GrabInput.java | 14 | 0 | 0 | 0 | 0.0% | 0.0% |
| Input.java | 13 | 0 | 0 | 0 | 0.0% | 0.0% |
| InputHandler.java | 17 | 0 | 0 | 1 | 0.0% | 0.0% |
| MoveInput.java | 15 | 0 | 0 | 0 | 0.0% | 0.0% |
| ShootInput.java | 15 | 0 | 0 | 0 | 0.0% | 0.0% |

5 of 5 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/games/player | 213 | 0 | 0 | 11 | 73.0% | 0.0% |
| AmmoColor.java | 7 | 0 | 0 | 0 | 100% | 0.0% |
| CharacterState.java | 130 | 0 | 0 | 9 | 65.1% | 0.0% |
| CharacterValue.java | 18 | 0 | 0 | 0 | 100% | 0.0% |
| Player.java | 50 | 0 | 0 | 2 | 78.3% | 0.0% |
| PlayerColor.java | 8 | 0 | 0 | 0 | 100% | 0.0% |

5 of 5 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/games/player | 213 | 0 | 0 | 11 | 73.0% | 0.0% |
| AmmoColor.java | 7 | 0 | 0 | 0 | 100% | 0.0% |
| CharacterState.java | 130 | 0 | 0 | 9 | 65.1% | 0.0% |
| CharacterValue.java | 18 | 0 | 0 | 0 | 100% | 0.0% |
| Player.java | 50 | 0 | 0 | 2 | 78.3% | 0.0% |
| PlayerColor.java | 8 | 0 | 0 | 0 | 100% | 0.0% |

5 of 5 shown

| | Lines of Code | Bugs | Vulnerabilities | Code Smells | Coverage | Duplications |
|---|---|---|---|---|---|---|
| src/main/java/it/polimi/se2019/server/graphs | 87 | 0 | 0 | 1 | 91.1% | 0.0% |
| Graph.java | 57 | 0 | 0 | 0 | 100% | 0.0% |
| Vertex.java | 30 | 0 | 0 | 1 | 70.8% | 0.0% |

2 of 2 shown