

Limitation Labs (NARR)

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INT. DARK SCREEN

The screen is black engine noises can be heard, writing appears slowing stating "Prisoner 1000101" "transferred from penitentiary 15" "set to conduct trial [REDACTED]"

NARRATOR (V.O.)
Greetings Prisoner...

The voice suddenly becomes robotic as if the digits were generated by a computer voice

COMPUTER
1 0 0 0 1 0 1

NARRATOR (V.O.)
We are delighted that you have chosen to participate in our prison sentence reduction scheme, via random forced selection.

Soon you will be arriving at our wonderful first class facility where you will work your way through a series of trials conducted by our wonderful and friendly staff.

Please refrain from making direct eye contact or any form of interaction with any and all staff members at all times.

The text disappears from the screen as it is replaced by the game logo.

NARRATOR (V.O.) (CONT'D)
Thank you and welcome to limitation labs

INT. LEVEL 1 SECTION 2

The player will walk a series of hallways

NARRATOR (V.O.)

Now that you have been forcefully guided safely inside the facility please make your way over to the first lab so that trial one can begin.

INT. LEVEL 1 SECTION 3

Player enters a room with two doors which slide open

NARRATOR (V.O.)
Please make your way through the
door on the Left to begin the trial

at this section idle lines A will be used, see idle lines A

INT. OPTION 1, LEFT DOOR

NARRATOR (V.O.)
Great, well done. Participants'
aptitude to follow basic
instructions has been recorded.
Congratulations.

INT. OPTION 2, RIGHT DOOR

NARRATOR (V.O.)
-Please refrain from continuing
down the incorrect path so that we
may continue the trial.-

Once loaded into Level 2

NARRATOR (V.O.) (CONT'D)
Participants ineptitude at basic
instructions has been acknowledged.

}

INT. LEVEL 2, SECTION 1

The player find himself in a series of rooms he will walk around with 3 large tubes at the end of the main room.

{

IF TAKEN OPTION 1

NARRATOR (V.O.)

Congratulations on making it to the first trial, in this trial you will need to...

IF TAKEN OPTION 2

NARRATOR (V.O.) (CONT'D)

Great now that you've got yourself lost. Congratulations. You will need to make your way through another exit so that the trials can begin. To do so please... uh...

}

The noise of rustling paper can be heard

NARRATOR (V.O.) (CONT'D)

AH, here we go. You will need to locate power sources scattered across this accessible area and place them in the correct pipe located ahead of you. Once you have filled the correct pipe, completely the door should open.

Failure to place power sources in the correct pipe may cause rapid unplanned vaporization.

see lines B for power source placements Lines

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OPTION 1. CORRECT DOOR

NARRATOR (V.O.) (CONT'D)
Congratulations. you're not dead.
What a relief. Now continue onwards
through the door and head to the
next trial.

OPTION 2. INCORRECT DOOR

Player upon entering the wrong door will walk down a short
hallway before being vaporized.

NARRATOR
Note. Participant 8 0 0 8 S
proceeded down an unplanned route
directly towards main reactor S 3 X
causing partial vaporization.
Participant shows faint signs of
life. Cleaning crew dispatched.

OPTION 3. INCORRECT TUBE

NARRATOR (CONT'D)
Note. Participant 8 0 0 8 S filled
the death tube to completion
voluntarily. Participant shows
faint signs of life. Cleaning crew
dispatched.

}

LEVEL 3, SECTION 1

NARRATOR (V.O.)
 enthusiastically - oh sorry wasn't
 meant to read that part of the
 script.

(small throat clear)(no
 tone shift)
 Congratulations on making it this
 far into the trials. Great work.

Please proceed forward and open the
 door at the end of the hall.

{

OPTION 1. PRESSED DOOR BUTTON

NARRATOR
 Amazing button press. The higher
 ups have allowed for...

COMPUTER
 One

NARRATOR
 Pat on the back.

{{

OPTION 1. PAT BACK

NARRATOR (CONT'D)
 Right, well that was something.
 please continue forward.

OPTION 2. PAT BACK TWICE

NARRATOR (CONT'D)
 Note. Participant 8 0 0 8 S
 disobeyed direct orders from higher
 ups and was subsequently vaporized.
 Participant shows faint signs of
 life. Cleaning crew dispatched.

}}

OPTION 2. TOUCHED PUZZLE

NARRATOR (CONT'D)
 Note. Participant 8 0 0 8 S
 tampered with and subsequently
 activated the insta kill security
 system.

(MORE)

NARRATOR (CONT'D)
Participant shows faint signs of
life. Cleaning crew dispatched.

}

LEVEL 4, SECTION 1

Player re-enters level 1 hallway

NARRATOR (CONT'D)
AH! well this is familiar. Back to
where our journey began why don't
you proceed over and go through the
right door this time.

Player walks and goes through their selected door.

NARRATOR (CONT'D)
Very interesting. Thank you for
participating in our trial.
Executing participant sentence
reduction protocol in 3...2..1

THESE ARE SET LINES TO BE DELIVERED AT RANDOM TIMES WHEN
NEEDED. THE LINES ARE INDEPENDENT FROM ONE ANOTHER

SECTION A, IDLE LINES

NARRATOR (CONT'D)
Participant appears to be
motionless

NARRATOR (CONT'D)
Um hello?

NARRATOR (CONT'D)
Note. Trial encountered unexpected
delays as participant appears
absentminded

NARRATOR (CONT'D)
Please continue forward

NARRATOR (CONT'D)
Yooohoo

NARRATOR (CONT'D)
(humming small section of
random song (actors
choice))

NARRATOR (CONT'D)
As much as I'd like to watch you
stand there all day we have tests
to do

SECTION B, POWER PLACEMENTS

NARRATOR (CONT'D)
(first placement)
Very good

NARRATOR (CONT'D)
Oh interesting

NARRATOR (CONT'D)
Another one down

NARRATOR (CONT'D)
Another power cell placed

NARRATOR (CONT'D)
Nice drop

NARRATOR (CONT'D)
Fascinating

