ANDREW PRINCE

Education

University of Virginia, Charlottesville, VA

August 2023 - May 2026

B.A COMPUTER SCIENCE

Relevant Coursework: Algorithms and Data Structures, Software Development, Computer Systems and Organization, Discrete Math and Theory, and Social Psychology 3.81 GPA, Deans List Award Fall 23'

University of Utah, College of Engineering, Salt Lake City, UT

August 2022 - August 2023

B.S COMPUTER SCIENCE

3.8 GPA, Dean's List Award Fall 22' and Spring 23', Honors College

Relevant Coursework: Calculus based Physics, Calculus II, Object Oriented Programming

Skills

- Git, Java, Python, C++, x86 Assembly, Functional Programming (Lean4 Programming Language)
- · Currently Learning: SQL and C

Experience

Jewish Community Center, Salt Lake City, UT, HEAD LIFEGUARD

May 2022 - August 2023

- Responsible for auditing, managing and training fellow coworkers
- · Orchestrated daily task of each worker and made sure all initiatives were up to JCC standards and protocol

Mettel, Salt Lake City, UT, I.T Intern

January 2022 - February 2022

 Temporary IT and Desktop Support Specialist for short-term project-based initiatives - Reset company software on roughly 100 computers. Also setup new desktop stations with new company hardware and performed several task regarding server maintenance to learn valuable insight into daily operations of an I.T specialist

Academic Projects

Personal Portfolio Website

March 2024

- Developed a scalable personal website using Python DJANGO, JavaScript, HTML & CSS. Published via Digital Ocean
- Project is actively available under the domain "andrewprince.co"

AI TicTacToe with GUI May 2023

• Utilizing JavaX.Swing, created a graphic user interface for Ticktacktoe and created a model to predict the next best possible move for the computer to make based off users play style

Activities

Virginia Rowing Association, Charlottesville, VA, Rowing Team Member

August 2023 - Present

Engaged in roughly 20 hours of weekly practice, starts at 6AM M-F

Unity 3D Engine, Salt Lake City, UT, C# Hobbyist

April 2017 - January 2023

Developed 2D and 3D games utilizing Unity Engine via C# scripting

Association of Computing Machinery, Charlottesville, VA, Member

August 2023 - Present

• Academic Computer Science Club @ UVA

Boy Scouts of America, Salt Lake City, UT, *Eagle Scout*

August 2018 - February 2021

• Served as a volunteer for several organizations, initialized crowd-funding for Other Side Academy

Additional Information

https://www.linkedin.com/in/andrew-w-prince/