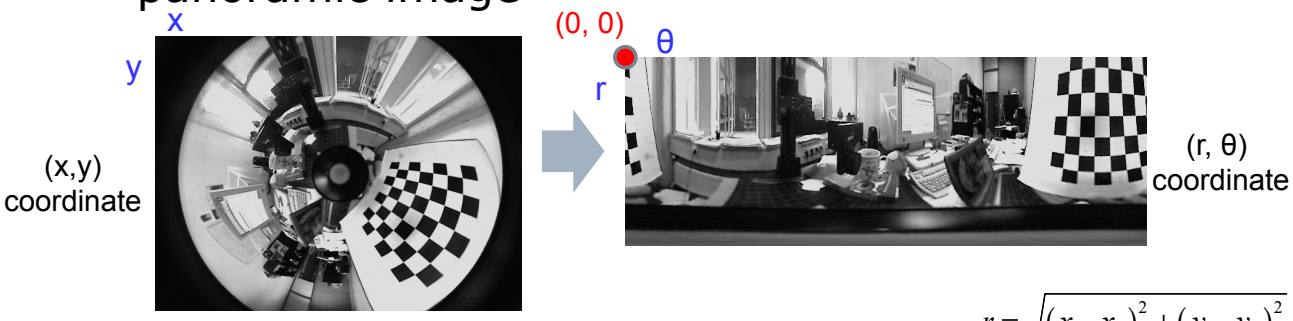
HW3

- Due on 11/30, pm 11:59
- Rectify the image of omnidirectional camera to a panoramic image



  - Input image size: 1024*768
    - $(x_c,y_c) = (512,384)$
  - Output image size: 720*384
    - 1 pixel of θ = 2π/720 rad.

forward warping (x,y) to (r, θ)

$$r = \sqrt{(x-x_c)^2 + (y-y_c)^2}$$

$$\theta = \tan^{-1}\left(\frac{y-y_c}{x-x_c}\right)$$

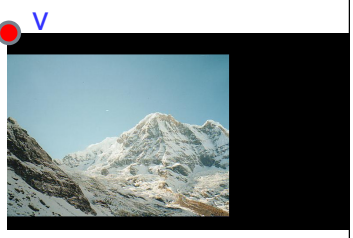
inverse warping (r, θ) to (x,y)

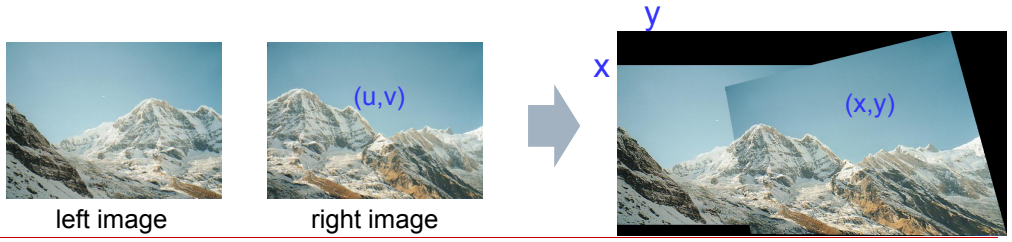
$$x = r\cos\theta + x_c$$

$$y = r\sin\theta + y_c$$

HW3

- Image stitching with the projective transform
  - Refer to "Projective mappings for image warping,pdf"
    - Create an image with size 900*480
    - Paste the left image at [80:449, 0:509]
    - Evaluate the transformation matrix M by Eq.(3) or Eq.(4)
      - Set $(x_0,y_0)=(130,250)$, $(x_1,y_1)=(470,310)$, $(x_2,y_2)=(475,900)$, $(x_3,y_3)=(0,770)$
    - Use inverse warping ($P_s=P_dM_{ds}$) to transfer the original (u,v) coordinate to the desired (x,y) coordinate
      - Hint: i=1, w=1, (u,v)=(u'/q,v'/q)





left image right image

HW3

- Bonus
  - Image stitching by OpenCV
    - Extract feature points
    - Find corresponding pairs
    - Compute transformations
    - Warp image
    - Blend color within overlap


left image


right image

HW3

- Requirements
  - Programs
    - C or C++ source code with .exe file (You are NOT allowed to use any library, such as OpenCV)
    - VC++ project by using OpenCV (Bonus)
  - Report
    - Describe the employed source code editor and how to execute your program (input/interface/output)
    - Introduce your work, method, and discussions
    - With all of the images or results
  - Upload to NTUT Elearning
  - You are NOT allowed to use any library, such as OpenCV
    - Except the R/W image and the Bonus
    - You can also use .raw to complete your work