



Iris Rubí Rodríguez Álvarez

QA Engineer

Details

Email

irisrubiroa@gmail.com

Links

LinkedIn

GitHub

Portafolio

Skills

Creativity

Organization

Responsibility

Teamwork

Technologies

ASP.NET Core MVC

Bootstrap

C#

CSS

Eclipse

Git

GitHub

HTML5

Java

Microsoft Office

MySQL

POO

Postman

Selenium

Spring Boot

Visual Studio

Visual Studio Code

WFP

WinForms

Languages

Spanish

English TOEFL ITP: 450 pts

Profile

As a QA Engineer, my main goal is to ensure product quality through rigorous testing and analysis. I've a strong understanding of testing methodologies and automation tools. I love learning or reading about topics related to Software Quality, and software development with Java and C# programming languages. I'm currently still learning about topics related to QA.

Employment History

QA Enginner Trainee, ITStark Solutions

Sep 2022 — Mar 2023 📍 Saltillo, Coahuila

- Completed a comprehensive training program in Software Quality Assurance with a focus on Scrum methodology, software development methodologies, performance testing, and manual testing fundamentals.
- Developed a strong foundation in core Java fundamentals and practical experience using Selenium WebDriver and the TestNG framework for automated testing.
- Acquired knowledge in version control systems through an introduction to Git and GitHub.
- Course on Eggplant software, expanding expertise in test automation and exploratory testing techniques.

Academy Fullstack Java, Capgemini

Jun 2022 — Aug 2022 📍 Aguascalientes, México

- Completed comprehensive Java courses, including hands-on experience with Spring Boot, Git, Maven, J Unit, HTML 5 & CSS, and other related tools and technologies.
- Developed software applications using Java and integrated them with Oracle SQL Developer, resulting in high-quality solutions that met business needs.
- Consuming APIs using Postman,

Business Analyst, IDM (Insurgent Digital Makers) Dev Tech Solutions

Nov 2021 — Mar 2022 📍 Saltillo, Coahuila

- Business Analyst for a software development company.
- Gathered, analyzed, and documented customer and stakeholder requirements using interview, survey, and workshop techniques.
- Utilized UML modeling techniques, including creating class diagrams, activity diagrams, state diagrams, and use cases.
- Designed user interfaces for web platforms using UXPin and Figma, including interactive prototypes and wireframes.
- Managed work assignments for developers and testers on web platform projects (ORA).

Education

ITESRC , Computer Systems Engineer

2016 — 2021 📍 Aguijita, Coahuila