1 ER Model

Assumptions

• *E*-field decomposition:

$$E = E_i + E_r + E_s + E_t, \text{ where}$$
 (1)

- -E is the total phasor (spatial, or time-averaged) component of the electric field,
- $-E_i$ is the incident field,
- $-E_r$ is the specularly reflected field,
- $-E_s$ is the diffusely scattered field, and
- $-E_t$ is the transmitted field.
- E_s -incoherence in Rx-region: The various contributions to E_s arriving at the Rx have random, uncorrelated phases. Consequently, the total squared-magnitude $|E_s|^2$ of the scattered field satisfies:

$$|E_s|^2 = \int_W d(|E_s|^2)$$
, where (2)

- $-d(|E_s|^2)$ is the squared-field contribution from
- -dW, the infinitesimal scattering element on
- -W, the wall surface.
- Constant Local Power Balance (diffuse scattering coefficient S): A constant fraction S^2 of the power incident on a patch dW is converted into diffusely scattered power:

$$S^2 := \frac{dP_s}{dP_i}, \text{ where}$$
 (3)

- $-dP_i$ is the power incident on dW, and
- $-dP_s$ is the total power diffusely scattered from dW into the surrounding hemisphere.
- Lambertian Scattering Pattern:

$$\frac{d(dP_s)}{d\Omega_s} = K \cos \theta_s, \text{ where}$$
 (4)

- $d\Omega_s$ is the infinitesimal solid angle of the scattered ray-tube, and
- K is a normalization constant, found by integrating over the entire forward scattering space (a hemisphere in 3D, a semicircle in 2D) and setting the result equal to the total scattered power, dP_s .

2D-Setup

dP_{Rx} - power through Rx aperture

From the scattering element's (dW) POV, we have:

$$dP_{Rx} \approx \left(\frac{d(dP_s)}{d\theta_s}\right) d\theta_{Rx}$$
 (5)

Integrating (4) over $-\frac{\pi}{2} < \theta_s \le \frac{\pi}{2}$, then plugging into (5) we get

$$dP_{Rx} = \frac{dP_s}{2}\cos\theta_s d\theta_{Rx} = \frac{dP_s}{2r_s}\cos\theta_s dl_{Rx}$$
 (6)

From the Rx's POV, we have

$$dP_{Rx} = \frac{d(|E_s|^2)}{2\eta_0} dl_{Rx} \tag{7}$$

Combining (3), (6) and (7) we get

$$d(|E_s|^2) = \frac{\eta_0 S^2 \cos \theta_s}{r_s} dP_i \tag{8}$$

dP_i - power incident on dW

From the incoming waves POV, we have

$$dP_i = \frac{|E_i|^2}{2n_0} \cos \theta_i dx. \tag{9}$$

Combining (9) with (8), we get

$$d(|E_s|^2) = \frac{S^2 \cos \theta_i \cos \theta_s}{2r_s} |E_i|^2 dx \tag{10}$$

$|E_i|$ as a function of P_i and r_i

A far-field cylindrical incoming wave allows us to assume

$$|E_i|^2 = \frac{A}{r_i} \tag{11}$$

$$\Rightarrow P_{i} = \int_{0}^{2\pi} \frac{|E_{i}|^{2}}{2\eta_{0}} r_{i} d\theta$$

$$= \frac{A}{2\eta_{0}} \int_{0}^{2\pi} d\theta$$

$$= \frac{A\pi}{\eta_{0}}$$

$$\Rightarrow A = \frac{\eta_{0} P_{i}}{\pi}$$

$$\Rightarrow |E_{i}|^{2} = \frac{\eta_{0} P_{i}}{\pi} \frac{1}{r_{i}}$$
(12)

Then, combining (12) with (10), we get

$$d(|E_s|^2) = \frac{S^2 \eta_0 P_i \cos \theta_i \cos \theta_s}{2\pi r_s r_i} dx \tag{13}$$

Coordinate Transformations

Our setup consists of a transmitter at (x_T, y_T) and a receiver at (x_R, y_R) . We can express $\theta_i, \theta_s, r_i, r_s$ as follows:

$$r_s = \sqrt{y_R^2 + (x_R - x)^2}$$

$$\cos \theta_s = \frac{y_R}{r_s}$$

$$r_i = \sqrt{y_T^2 + (x - x_T)^2}$$

$$\cos \theta_i = \frac{y_T}{r_i}$$

Plugging these into (13) we get

$$d(|E_s|^2) = \frac{S^2 \eta_0 P_i \ y_T y_R}{2\pi (y_R^2 + (x_R - x)^2)(y_T^2 + (x_R - x_T)^2)} \ dx \tag{14}$$

We can also express x in terms of t by inverting the equation

$$(ct) = \sqrt{y_T^2 + (x - x_T)^2} + \sqrt{y_R^2 + (x_R - x)^2}.$$

In order to invert this, we need to square twice to get rid of any square roots. However, in order for the x^4 and x^3 terms to cancel, we need to make a further coordinate transformation so the origin is at the specular point of reflection:

$$x \to x' = x - x_T - y_T \left(\frac{x_R - x_T}{y_R + y_T}\right) \tag{15}$$