

Sprint 2 Report

Team Hipster - SlugSearch

Actions to stop doing:

We need to make in person meetings more frequent; the fallback of web meetings is starting to hurt productivity

Actions to start doing:

Port over the app to a template that isn't horrible
Updating scrum materials more frequently
Be aware of everyone else's progress

Actions to keep doing:

Actual work on the app is solid, so more of that
Continued awesomeness is desired

Work completed:

As a developer, I want to style the app with CSS elements so the app will look more appealing. (8pts)
As a user, I want to see a description for all the searchable classes so that I can know what a class is about. (5pts)
As a user I want to use RateMyProfessor so that I can access how the class has been taught in the past. (5pts)

Work not completed:

As a user, I want to read a user manual so that I can learn how to use the app. (5pts)

We still need to complete the following user stories:

As a user, I want to read a user manual so that I can learn how to use the app.
As a user, I want to create a schedule and save it as an image so I can see it anytime.
As a user, I want to create an account so I can store my schedule.
As a user, I want useful notifications so that I can remember when my classes are.
As a user, I want to add my schedule to a calendar so I can use it elsewhere.
As a user, I want to leave and read comments on classes so I can better compare students' experiences.
As a user, I want the link to the campus bookstore so I can purchase course materials.
As a user, I want a map of campus so I can see where my classes are.
As a user, I want a link to myUCSC so I can enroll in classes.
As a user, I want notifications on class availability/wait list status so I can plan accordingly.

Work completion rate:

The total number of user stories finished is 9.
In addition to basic functionality, we have made the app look nicer and add the description and RateMyProfessor information with each search result.
Total number of story points completed in Sprint 2 is 18.
There were 15 days in Sprint 2. Three user stories were completed in 15 days.
32 ideal work hours were completed in 15 days as well.
This means we completed about 0.2 user stories and 2.13 ideal work hours per day.