Sprint #3 Plan SlugSearch – Team Hipster 11/6/15

Goal: Add more useful features to the app, refine the experience, and get ready to launch for the first time.

User Story 1 (21pts): As a software engineer, I want to have reusable tests to make sure the product functionality is always maintained.

Task: Make tests, fix bugs, QA. (40 hrs)

User Story 2 (5pts): As a user, I want to read a user guide so I can learn how to use the app.

Task: Create user guide. (10 hrs)

User Story 3 (3pts): As a developer, I want to refine the user interface so the app looks as nice as possible.

Task: Add and refine existing user interface elements. (2 hrs)

Task: Make and implement a seating percentage algorithm. (2 hrs)

User Story 4 (13pts): As a user, I want to create an account so I can store my schedule.

Task: Display classes from shopping cart. (10 hrs)

Task: Create button for shopping cart. (5 hrs)

User Story 5 (8pts): As a user, I want to access the app on a tablet.

Task: Add tablet support. (10 hrs)

User Story 6 (1pt): As a user, I want a link to myUCSC so I can enroll in classes.

Task: Add links to myUCSC in the app. (1 hr)

Team Roles:

Taylor Stratton: Developer

Andy Lien: Scrum Master / Developer

Bryant Tran: Developer John Ta: Developer

Ken Ni: Product Owner / Developer Kent Diao: Scrum Master / Developer

Task Assignment:

Taylor Stratton: User Story 1, all tasks; User Story 2, all tasks; User Story 3, all tasks; User Story 6, all tasks

Andy Lien: User Story 1, all tasks; User Story 4, task 2; User Story 5, all tasks; User Story 6, all tasks

Bryant Tran: User Story 1, all tasks; User Story 6, all tasks

John Ta: User Story 1, all tasks; User Story 4, task 2; User Story 5, all tasks; User Story 6, all tasks

Ken Ni: User Story 1, all tasks; User Story 6, all tasks

Kent Diao: User Story 1, all tasks; User Story 4, task 1; User Story 6, all tasks

Scrum Times:

Sun Tu Thu: 6 PM

TA meeting on Thu 6PM

Scrum board and burnup chart in Sprint 3 directory