Goal: Redesign and improve on the rough working draft of our app to improve user experience.

User story 1 (5pts): As a user, I want to read a user manual so that I can learn how to use the app.
Task: Create a set of instructions for how to navigate and use our app for first time users as well as a FAQ section. (8hrs)

User story 2 (8pts): As a developer I want to style the app with CSS elements so the app will look more appealing.
Task: Decide and implement a Text Wrap on buttons so they are all the same size. (8 hrs)
Task: Decide and change background color scheme of all pages in the app. (8 hrs)

User story 3 (5pts): As a user I want see a description for all the searchable classes so that I can know what a class is about.
Task: Display the class description of each class in the accordion list view. (8 hrs)

User story 4 (5pts): As a user, I want to use RateMyProfessor so that I can access how the class has been taught by the professor in the past.
Task: Implement a link that will perform a search on RateMyProfessor given the name of the professor teaching the class. (8 hrs)

Team Roles:
Taylor Stratton: Scrum Master / Developer
Andy Lien: Developer
Bryant Tran: Developer
John Ta: Developer
Ken Ni: Product Owner / Developer
Kent Diao: Developer

Task Assignment:
Taylor Stratton: User Story 1, all tasks
Andy Lien: User Story 3, User Story 4, all tasks
Bryant Tran: User Story 2, all tasks
John Ta: User Story 3, User Story 4, all tasks
Ken Ni: User Story 2, all tasks
Kent Diao: User Story 2, all tasks

Scrum Times:
Sun Tu Thu: 6pm

Scrum board and burnup chart in Sprint 2 directory