

# Andy Lochan

**Portfolio:** [andylochan.github.io/](https://andylochan.github.io/)

**Github:** [github.com/Andylochan](https://github.com/Andylochan)

**LinkedIn:** [linkedin.com/in/andylochan/](https://linkedin.com/in/andylochan/)

**Email:** andylochan97@gmail.com

**Phone:** 917-569-1905

**Location:** New York, NY

## EDUCATION

**Hofstra University**

**BS, Computer Science**

**Aug 2015 – May 2019**

**Hempstead, NY**

**Relevant courses:** Software engineering; Mobile device programming;

Web application development; Algorithms & data structures;

Advanced computer architecture; Operating systems;

## WORK EXPERIENCE

**Lunchbox Technologies**

**Aug 2021 – Present**

**Software Engineer I (iOS)**

**New York, NY**

- Onboarded 30+ new clients onto the Lunchbox platform, crushing expected timelines by weeks, all while maintaining exceptional JIRA hygiene. Attended daily scrum standups / refinement sessions.
- Managed over 80+ Apps on App Store Connect. Duties as App Manager included setting up new listings, updating users / credentials, sending out TestFlights, and directly communicating with App Store Review to get apps approved / expedited during P1 issues to meet business needs.
- Created new features / views using Swift + SwiftUI. Kept up to date on latest SDK changes.
- Wrote documentation for new features, integrations, and training materials. Continually improved and maintained Confluence documentation for the iOS team.
- Worked cross functionally across multiple teams - working with designers, QAs, project managers, CSMs, and alongside other engineering departments (Web/Android/Backend).
- Trained new and junior developers. Jumping on 1:1s whenever necessary to unblock them.
- Heavily involved in code reviews. Reviewing over 75% of all team PRs. Standardized PRs for our team through the implementation of PR templates + Slack bots.
- Worked on bug / feature tickets for the team when necessary to meet business & client needs.
- Assisted in debugging / improving our Fastlane / CircleCi automation workflows.
- Spearheaded our design auditing effort for the mobile (iOS/Android) team, which involved working very closely with product designers daily to heavily reduce discrepancies between our Figma designs and client facing products.

**Gesture**

**Aug 2020 – Feb 2021**

**iOS Developer Intern**

**New York, NY**

- Created new views in the user app using Swift + UIKit.
- Revamped the account / profile screens, and created a new referral view.

**Best Buy**

**May 2016 – Oct 2016**

**Computer Sales Consultant**

**Valley Stream, NY**

## TECHNICAL SKILLS

**Languages:** (Proficient)- **Swift** (Familiar)- HTML | CSS | JavaScript | Java | Ruby

**Technologies:** (Proficient)- **UIKit** | **SwiftUI** | **Git/Github** | CocoaPods/SPM | Firebase/GCP | Sketch/Figma  
(Familiar)- Combine | Mapkit | CoreData | CircleCi | MongoDB | Node.js | Express.js

**Personal Projects:**

**Portfolio Website** - [Live](#) | [Source](#)

**Bobafied** (EJS Web Blog) - [Live](#) | [Source](#)

**DogeChat** (iOS Messenger) - [Source](#)

**Apps I've Worked On:**

*Clean Juice* | *Bareburger* | *16 Handles* | *Tacombi*

*Fuku* | *Maman* | *Wings Over* | *Island Fin Poke*

*Foxtail Coffee* | *Stickys* | *Thai Chili 2 Go* | & More..