Andy Lochan

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Github: github.com/Andylochan   **LinkedIn:** linkedin.com/in/andylochan/

EDUCATION

Hofstra University   **May 2019**
BS, Computer Science   **Hempstead, NY**

> **Relevant courses:** Software engineering | Mobile device programming | Web application development | Algorithms & data structures | Advanced computer architecture

WORK EXPERIENCE

Rapptr Labs   **Aug 2022 | Present**
iOS Engineer   **New York, NY**

- Working full time on the consumer homes team for the Realtor.com native iOS app.
- Following best coding practices to improve stability, testability, and scalability for a platform with over 100 million monthly users.

Lunchbox Technologies   **Aug 2021 | Aug 2022**
Software Engineer I (iOS)   **New York, NY**

- Created new features using Swift (UIKit + SwiftUI). Keeping up to date on the latest SDK changes.
- Managed 80+ Apps on App Store Connect. Duties included setting up new app listings, updating users / credentials / provisioning profiles, and sending out TestFlights. Communicating directly with App Store Review to get apps expedited / approved or to resolve app name conflicts.
- Wrote documentation for new features, integrations, and training materials. Continually improved and maintained JIRA Confluence documentation for the iOS team.
- Worked cross functionally across multiple teams - communicating with designers, QAs, project managers, CSMs, and other engineering departments (Web/Android/Backend) daily.
- Participated in daily code reviews. Smoke tested production releases. Audited Figma designs for feature discrepancies against the production codebase.
- Debugged platform features, automation tools, and app configurations.
- Trained new / junior developers. Jumping on 1:1s whenever necessary to unblock them.

Gesture   **Aug 2020 | Feb 2021**
Software Engineer Intern (iOS)   **New York, NY**

- Created new views in the user app using Swift (UIKit). Designed UI mockups in Sketch.
- Revamped the account / profile screens. Created a new upsells and referral page for the user app.

TECHNICAL SKILLS

General: (Proficient)- Agile/Scrum | JIRA | Confluence | Unit Testing | ABTests | Debugging | CI/CD
Languages: (Proficient)- Swift (Familiar)- HTML | CSS | JavaScript | Java
Technologies: (Proficient)- UIKit | SwiftUI | Git/Github | CocoaPods/SPM | Firebase/GCP | Sketch/Figma
(Familiar)- Combine | Concurrency | MapKit | DocC | CoreData | GraphQL | MongoDB | CircleCi

Personal Projects: **Apps I've Worked On:**

Portfolio Website - Live | **Source**   Realtor.com | Clean Juice | Bareburger | Fuku |
Fetch (iOS Event App) **- Source**   16 Handles | Tacombi | Maman | Wings Over |
DogeChat (iOS Messenger App) **- Source**   Island Fin Poke | Stickys | Zalat Pizza | Gesture