

# Andy Lochan

**Portfolio:** [andylochan.github.io/](https://andylochan.github.io/)

**Github:** [github.com/Andylochan](https://github.com/Andylochan)

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**LinkedIn:** [linkedin.com/in/andylochan/](https://linkedin.com/in/andylochan/)

## WORK EXPERIENCE

### Rapptr Labs iOS Engineer

**Aug 2022 - Present**  
**New York, NY**

- Currently working full time on the homes team for the [Realtor.com](https://www.realtor.com/) native iOS app.
- Following best coding practices to improve stability, testability, and scalability on a platform with over 100 million active users. Implementing new features using Swift (UIKit + SwiftUI).

### Lunchbox Technologies Software Engineer I (iOS)

**Aug 2021 - Aug 2022**  
**New York, NY**

- Implemented features using Swift (UIKit + SwiftUI).
- Managed 80+ apps on App Store Connect. Common tasks included setting up app listings, sending out TestFlights, and releasing production builds. Communicated proactively with App Store Review when necessary to meet release deadlines and expedite P0/P1 patches.
- Continually improved and maintained JIRA Confluence documentation for the iOS team. Wrote documentation for new features, integrations, and training materials.
- Worked cross functionally across multiple teams - communicating with designers, QAs, project managers, CSMs, and other engineering departments (Web/Android/Backend) daily.
- Lead bi-weekly PR code reviews, smoke tested production releases, and audited Figma designs for feature discrepancies on a regular cadence.
- Debugged platform features, (CI/CD) automation tools, and app configurations.
- Trained new / junior developers. Jumping on 1:1s whenever necessary to unblock them.

### Gesture Software Engineer Intern (iOS)

**Aug 2020 - Feb 2021**  
**New York, NY**

- Implemented new features using Swift (UIKit). Designed UI mockups in Sketch.
- Revamped the account / profile screens. Created a new upsells and referral page for the user app.

## EDUCATION

### Hofstra University BS, Computer Science

**May 2019**  
**Hempstead, NY**

**Relevant courses:** Software engineering | Mobile device programming |  
Web application development | Algorithms & data structures | Advanced computer architecture

## TECHNICAL SKILLS

**Languages:** (Proficient)- Swift (Familiar)- HTML | CSS | JavaScript | Java

**General:** (Proficient)- Agile/Scrum | JIRA | Confluence | Unit Testing | ABTests | Debugging | CI/CD

**Technologies:** (Proficient)- UIKit | SwiftUI | Git/Github | CocoaPods/SPM | Firebase/GCP | Sketch/Figma  
(Familiar)- Combine | Concurrency | MapKit | CoreData | GraphQL | MongoDB | DocC | CircleCi

### Personal Projects:

**Portfolio Website** - [Live](#) | [Source](#)

**Fetch** (iOS Event App) - [Source](#)

**DogeChat** (iOS Messenger App) - [Source](#)

### Apps I've Worked On:

Realtor.com | Clean Juice | Bareburger | Fuku |  
16 Handles | Tacombi | Maman | Wings Over |  
Island Fin Poke | Stickys | Zalat Pizza | Gesture