

Aneel Kana
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EDUCATION

University of Illinois At Chicago, College of Engineering <i>Bachelor of Science in Computer Science - Concentration in Software Engineering</i> <ul style="list-style-type: none">GPA: 3.73 / Major GPA: 3.63Honors: Cum Laude, Dean's list (8x), 2020-2021 Illinois State Scholar, President's Award ProgramRelevant Coursework: Data Structures, Program Design, Programming Practicum, Software Engineering	Chicago, IL May 2024
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WORK/LEADERSHIP EXPERIENCE

AI & Machine Learning Contractor <i>Various Projects Focused on LLMs</i> <ul style="list-style-type: none">Designed and implemented prompts to effectively interact with large language models (LLMs) for optimal output qualityAnalyzed and debugged model responses, refining both prompts and underlying code to enhance accuracy and relevanceWrote efficient code to automate workflows, reducing manual processing time by 10+ hours per monthConducted extensive testing and iteration on LLMs, contributing to a 20% increase in LLM response accuracy	Skokie, IL July 2024 - Present
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PROJECTS

Breast Cancer Tumor Classification with Machine Learning

- Collaborated to implement multiple machine learning algorithms and models on a breast cancer tumor data set to solve a malignant or benign classification problem
- Conducted comprehensive data preprocessing, including feature scaling, normalization, and handling missing values to prepare data set for model training
- Implemented logistic regression, support vector machines (SVM), K nearest neighbors (KNN), neural networks, decision trees and random forests using python libraries such as scikit-learn and TensorFlow
- Utilized cross-validation techniques to assess model performance and mitigate overfitting, optimizing hyperparameters through grid search
- Achieved 99.5% classification accuracy by optimizing multiple machine learning algorithms
- Conducted performance analysis by measuring training and inference times, and memory usage for each algorithm

Spartacus Rise of a Gladiator

- Collaborated to implement an action/adventure video game using Unity Game Engine
- Implemented Scrum methodology to organize tasks, conduct sprints, and maintain effective communication leading to efficient development cycles and timely delivery of project milestones
- Demonstrated strong problem-solving skills and adaptability resolving technical and optimization issues to meet project requirements and performance targets

PawPal

- Collaborated to design and implement a volunteer coordination program for animal shelters in the form of a software as a service (SaaS)
- Conducted research and reached out to 5 animal shelters, incorporating 10+ user driven features
- Implemented Extreme Programming (XP) principles, such as pair programming and continuous integration, to enhance code quality and promote rapid feedback loops
- Utilized Kanban boards to visualize workflow and track progress, facilitating transparency and collaboration

CERTIFICATIONS

Microsoft Certified: Azure AI Engineering Associate <ul style="list-style-type: none">Demonstrates proficiency in designing and implementing AI solutions using Microsoft Azure.Skills: AI Solution Design, Machine Learning, Natural Language Processing, Computer Vision, AI Model Integration	October, 2024
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SKILLS

Technical Skills: C++, C#, C, Java, JavaScript, React, Python, SQL, HTML, CSS
Tools: Eclipse, Microsoft Visual Studio Code, Maven, VMWare, Git, Github, Unity, MySQL