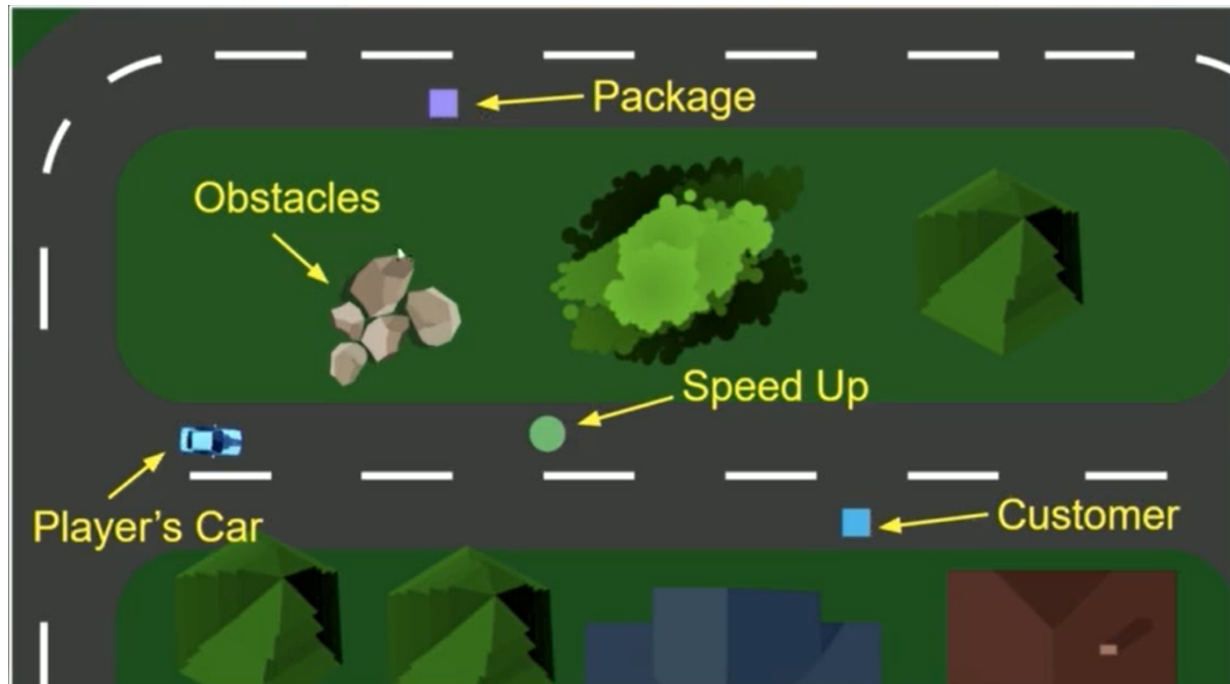# Delivery Car

Game Design Document

Version 1.0 (Apr 11th 2022)

Gameplay Overview Screen

Game Mechanics We Need

1. Driving car forward and backwards
2. Turning car left and right
3. Increase speed up when drive over 'Speed Ups'
4. Decrease speed when bump into 'Slow Downs'
5. Pick up packages when drive over them
6. Deliver Package when drive over delivery spot
7. Change car color to show status

Game Design

Player Experience:

Relaxing

Core Mechanics:

Drive over pickups

Game Loop:

Find and deliver all the package to win