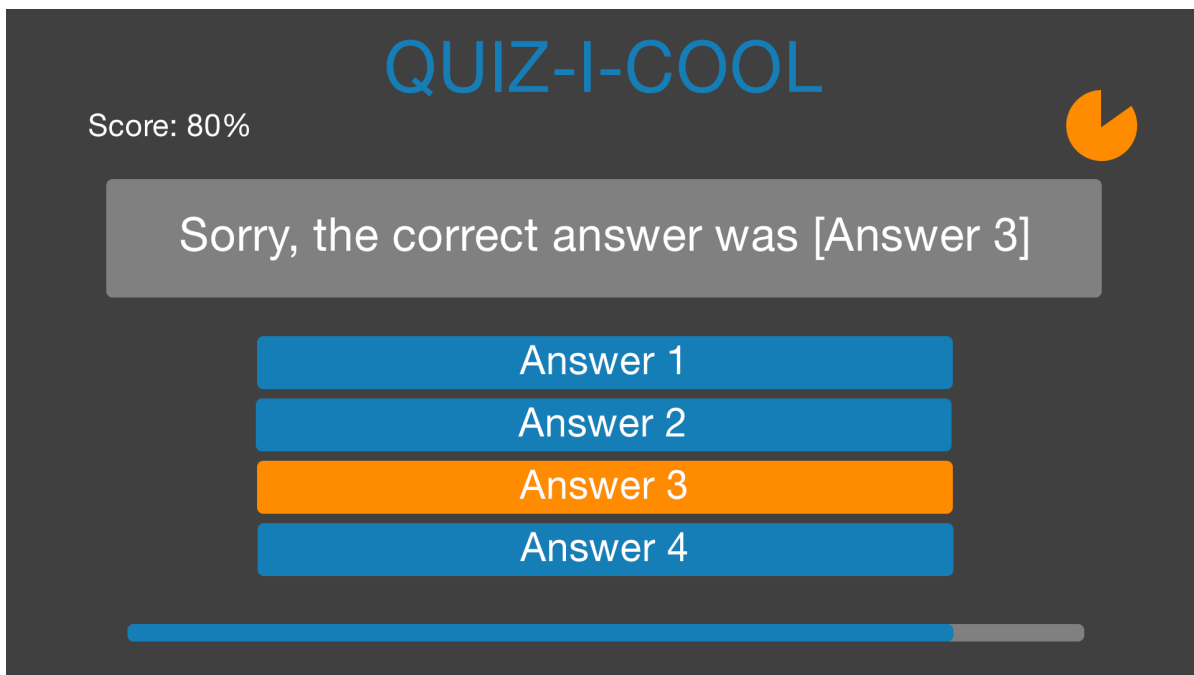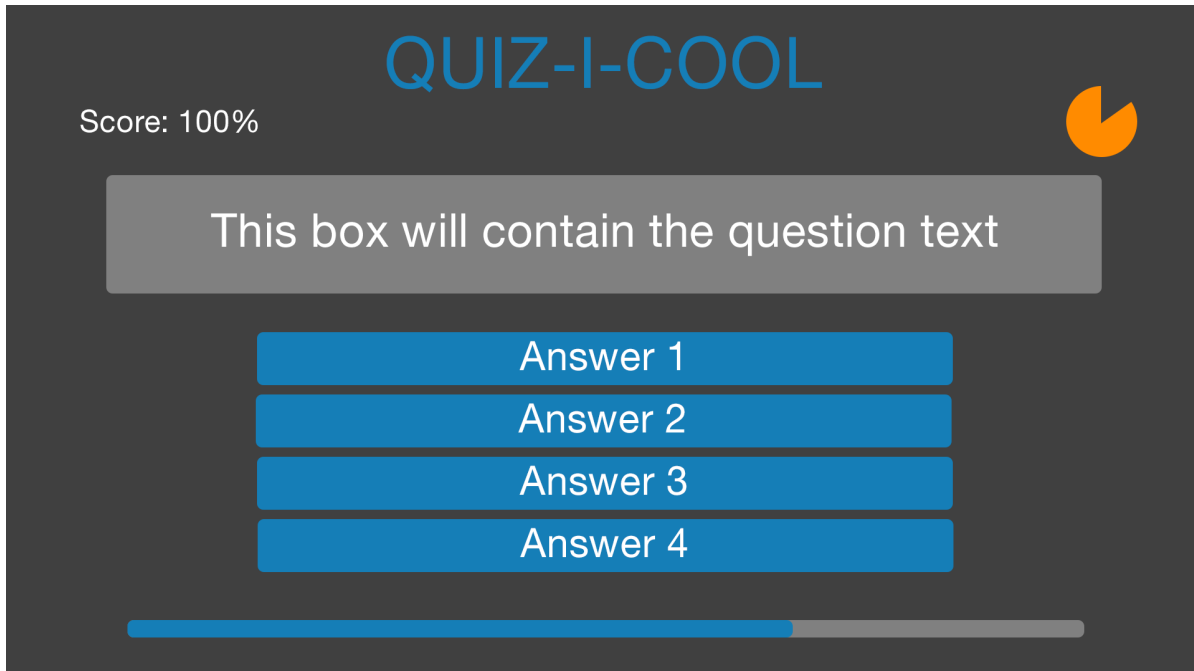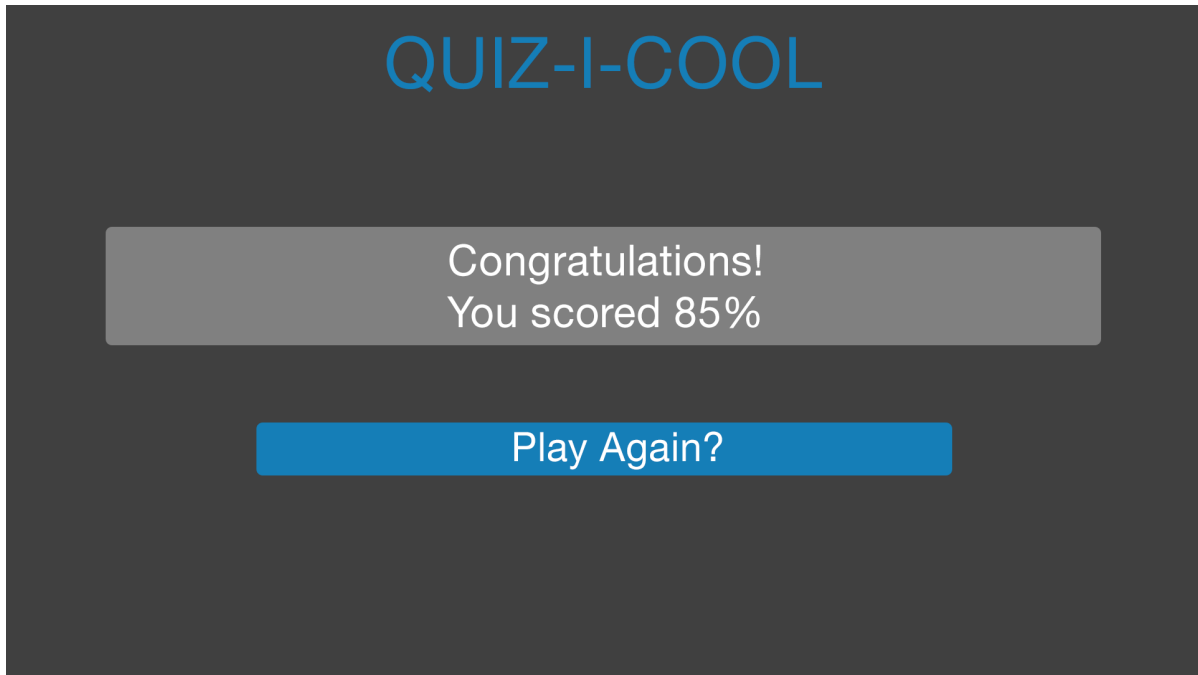# Quiz Master

Game Design Document

Version 1.0 (Apr 26th 2022)

Gameplay Overview Screen

Game Mechanics We Need

1. Mechanism to store and retrieve questions
2. Buttons to select an answers
3. Timer to put some pressure on the player
4. Progress bar to show how many questions remain
5. Scoring to show the player how well they did
6. A way to restart the game when quiz ends

Game Design

Player Experience:

Knowledgeable ? Intelligent

Core Mechanics:

Test your knowledge

Game Loop:

Answer a set number questions on a topic within a the given time