Dharmsinh Desai University, Nadiad

Faculty of Technology

Department of Computer Engineering

ASSIGNMENT 7

Subject: Smart Device Programming

Submitted To:

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ADDING IMAGES IN PROJECT

1. Create an assets/images folder. This should be located in the root of your project, in the same folder as your pubspec.yaml file
2. Add your image to the new folder. You can just copy your image into assets/images . ...
3. Register the assets folder in pubspec. yaml. ...
4. Use the image in code. ...
5. Restart your app.

=

```
class HomeScreen extends StatelessWidget {
  const HomeScreen({Key? key}) : super(key: key);
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text(
            'HELLO FLUTTER...MY FIRST APP'),  // Text
        centerTitle: true,
        backgroundColor: Colors.blueGrey,
      ),  // AppBar
      body: Center(
        child: Image(
            image: AssetImage('assets/img_1.png'),
        )  // Image
      ),  // Center
      floatingActionButton: FloatingActionButton(
      onPressed: () {},

      child: Text('Click'),
      backgroundColor: Colors.black,
      ),  // FloatingActionButton
    );  // Scaffold
  }
}
```
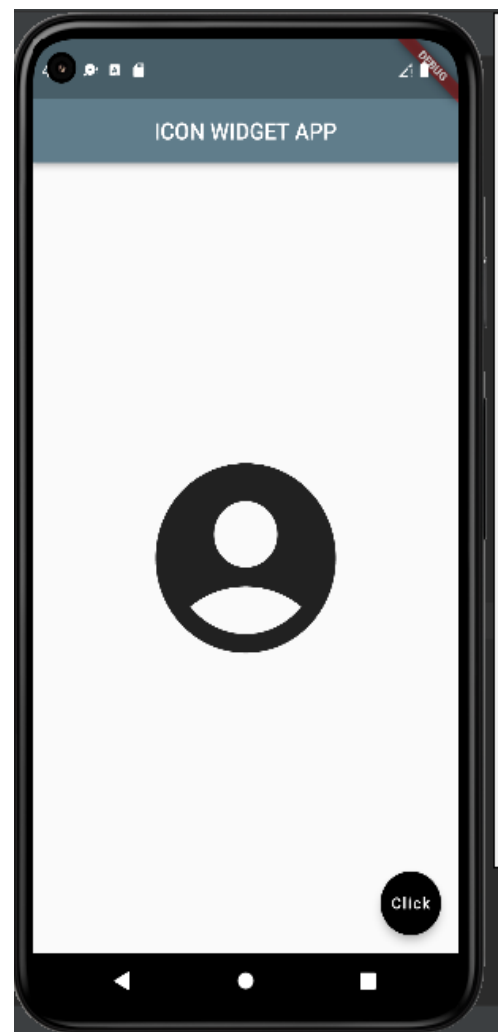
code test : 2 : Adding Icon

How to Add Icon in Flutter App?

Icon(Icons.print)

You can use Icon() widget to add icons to your Flutter App. You have to pass the icon data as an icon to this widget. You can use default available Material icons with Icons class.

```dart
class HomeScreen extends StatelessWidget {
  const HomeScreen({Key? key}) : super(key: key);
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text(
          'ICON WIDGET APP'),  // Text
        centerTitle: true,
        backgroundColor: Colors.blueGrey,
      ),  // AppBar
      body: Center(
        child:
          Icon(
            Icons.account_circle,
            size: 200,
          ),  // Icon

      ),  // Center
      floatingActionButton: FloatingActionButton(
      onPressed: () {},
      child: Text('Click'),
      backgroundColor: Colors.black,
      ),);  // FloatingActionButton, Scaffold
    }
}
```

Github Repository Link :