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1 /* PRACTICAL-10: a) Write a JavaScript to list the properties of an object using iterator and generator.
 2 b) Write a JavaScript to delete the name property and change the class property value from the following object. Also
   print the object before and after the said operations. [Hint: Use data properties of a JavaScript object.]
 3 c) Write a JavaScript to update the rollno property value based on the class value. Perform this using accessor
   property of a JavaScript object. [Hint: for class: VI, the rollno is 12. If the class: V, the rollno should be 13.]
 4 Sample object:
 5 let student = { name : "David Rayy", class : "VI", rollno : 12 };
 6
 7 Name: Angat Shah
 8 Enrollment No: 202203103510097
 9 Branch: B.Tech Computer Science and Engineering */
10
11 // CODE:
12
13 // I. Iterator & Generator
14
15 | \text{let obj} = \{
16
      Key1: '1',
17
      Kev2: '2'.
18
      Key3: '3'
19 };
20
21 console.log("--> Listing Properties Using Iterator:");
22 let iterator = Object.keys(obj)[Symbol.iterator]();
23 for (let key of iterator) {
24
      console.log(key);
25 }
26
27 console.log("\n--> Listing Properties Using Generator:");
28 function* generateKeys(object) {
29
      for (let key in object) {
30
        yield key;
31 }
32 }
33 let generator = generateKeys(obj);
34 let next = generator.next();
35 while (!next.done) {
36 console.log(next.value);
37 next = generator.next();
38 }
39
40 // II. Delete Name Property
41 let student = { name: "David Rayy", sclass: "VI", rollno: 12 };
42
43 console.log("\n--> Before Deletion:");
44 console.log(student);
45
46 delete student.name;
47 student.sclass = "VII";
48
49 console.log("--> After Deletion:");
50 console.log(student);
51
52 // III. Accessor Property
53 let student1 = {
54
      _name: "David Rayy",
55
      _sclass: "VI",
56
      get rollno() {
```

```
return this._sclass === "VI" ? 12 : 13;
57
58
59 };
60
61 console.log("\n--> Before Update:");
62 console.log(student1);
63 console.log("Roll No:", student1.rollno);
64
65 student._sclass = "V";
66
67 console.log("--> After Update:");
68 console.log(student1);
69 console.log("Roll No:", student1.rollno);
70
71 console.log("\n-*-*-*-*-END OF PRACTICAL 10-*-*-*-")
```