```
class Node:
                                                                   print("Queue elements are:")
                                                                   temp = self.front
  def __init__(self, data):
    self.data = data
                                                                   while temp is not None:
    self.next = None
                                                                      print(f"{temp.data} --> ", end="")
class Queue:
                                                                      temp = temp.next
                                                                   print("NULL")
  def init (self):
    self.front = None
                                                             queue = Queue()
    self.rear = None
                                                             while True:
def enqueue(self, value):
                                                               print("\n--- Linked List Queue Menu ---")
    new_node = Node(value)
                                                               print("1. Enqueue")
    if self.rear is None:
                                                               print("2. Dequeue")
      self.front = self.rear = new_node
                                                               print("3. Display")
                                                               print("4. Exit")
    else:
                                                             choice = input("Enter your choice (1-4): ")
      self.rear.next = new_node
                                                             if choice == '1':
      self.rear = new_node
    print(f"{value} enqueued to queue.")
                                                                 value = input("Enter value to enqueue: ")
def dequeue(self):
                                                                 queue.enqueue(value)
                                                               elif choice == '2':
    if self.front is None:
      print("Queue is EMPTY! Cannot dequeue.")
                                                                 queue.dequeue()
                                                               elif choice == '3':
    else:
      removed = self.front.data
                                                                 queue.display()
      self.front = self.front.next
                                                               elif choice == '4':
      if self.front is None:
                                                                 print("Exiting program. Goodbye!")
         self.rear = None
                                                                 break
      print(f"{removed} dequeued from queue.")
                                                               else:
def display(self):
                                                                 print("Invalid choice. Please try again.")
if self.front is None:
      print("Queue is EMPTY!")
    else:
```

```
--- Linked List Queue Menu ---
 1. Enqueue
 2. Dequeue
 3. Display
 4. Exit
 Enter your choice (1-4): 1
 Enter value to enqueue: 123
 123 enqueued to queue.
 --- Linked List Queue Menu ---
 1. Enqueue
 2. Dequeue
 3. Display
 4. Exit
 Enter your choice (1-4): 1
 Enter value to enqueue: 3465
 3465 enqueued to queue.
 --- Linked List Queue Menu ---
 1. Enqueue
 2. Dequeue
 3. Display
 4. Exit
 Enter your choice (1-4): 1
 Enter value to enqueue: 45677
 45677 enqueued to queue.
 --- Linked List Queue Menu ---
 1. Enqueue
 2. Dequeue
 3. Display
 4. Exit
 Enter your choice (1-4): 2
 123 dequeued from queue.
 --- Linked List Queue Menu ---
 1. Enqueue
 2. Dequeue
 3. Display
 4. Exit
 Enter your choice (1-4): 3
 Queue elements are:
 3465 --> 45677 --> NULL
--- Linked List Queue Menu ---
1. Enqueue
2. Dequeue
3. Display
4. Exit
Enter your choice (1-4): 4
Exiting program. Goodbye!
```