Operating Systems – Assignment 2 Report

Introduction

On this assignment we:

- Learn different process scheduling algorithms.
- Implement different process scheduling algorithms in C programming language.

C Program For Implementing Different Scheduling Algorithms

Every function and variable is explained in-code.

XV6 Scheduling

Implementation Code:

Changes in proc.c(priority implementing):

```
C proc.c > _CRT_SECURE_CPP_OVERLOAD_STANDARD_NAMES_COUNT
334     // Loop over process table looking for process to run.
335     acquire(&ptable.lock);
336
337     int highestPriority = 200;
338     int i = 0;
339     int highestPriorityProcessesIndexes[NPROC] = { 0 };
340
341     //find the highest priority
342     for(p = ptable.proc; p < &ptable.proc[NPROC]; p++){
343       if(p->state != RUNNABLE)
344         continue;
345       if(p->priority < highestPriority)
346         highestPriority = p->priority;
347     }
348
349     //copy highest priority indexes
350     for(p = ptable.proc; p < &ptable.proc[NPROC]; p++){
351       if(p->state != RUNNABLE)
352         continue;
353       if(p->priority == highestPriority)
354         highestPriorityProcessesIndexes[i] = 1;
355       i++;
356     }
357
358     i = 0;
359
360     for(p = ptable.proc; p < &ptable.proc[NPROC]; p++){
361       if(p->state != RUNNABLE)
```

```
364     //only choose processes if they have highest priority. if more than one exists, do RR normally
365     if(highestPriorityProcessesIndexes[i]==0)
366       continue;
367     i++;
```

Changes in proc.h(priority implementing):

```
52    int priority;
```

Adding A "setpriority" System Call

Implementation Code:

Changes in syscall.h:

```
23  #define SYS_setpriority  22
```

Changes in user.h:

```
26  int setpriority(int);
```

Changes in usys.s:

```
32  SYSCALL(setpriority)
```

Changes in syscall.s:

```
106  extern int sys_setpriority(void);
```

```
130  [SYS_setpriority] sys_setpriority,
```

Changes in sysproc.c:

```
93  int
94  sys_setpriority(void)
95  {
96    //put the new priority into priority variable
97    int priority;
98    argint(0, &priority);
99
100   //put the old priority into oldPriority variable
101   uint oldPriority = myproc()->priority;
102
103   //if new priority is valid, change it
104   if(priority >= 0 && priority <= 200){
105     myproc()->priority = priority;
106
107     //if it is also higher than old priority, yield
108     if(priority < oldPriority)
109       yield();
110   }
111
112   return oldPriority;
113 }
```