

Universidad de Colima

Facultad de Telemática

Ingeniería de software

Programación de Móviles

Trabajo independiente- Dibujar: pintar fondo y dibujar líneas en Android Studio con kotlin

Tercera parcial

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5°D

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Parte 1

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/layout1"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity" />
```

Interfaz



MainActivity.kt

```
import android.content.Context
import android.graphics.Canvas
import android.graphics.Paint
import android.opengl.ETC1.getWidth
import androidx.appcompat.app.AppCompatActivity
import android.view.View
import kotlinx.android.synthetic.main.activity main.*
```

```
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

    val fondo = Lienzo(this)
        layout1.addView(fondo)
}

class Lienzo(context: Context) : View(context) {
    override fun onDraw(canvas: Canvas) {
        canvas.drawRGB(255, 255, 0)
        val ancho = getWidth()
        val pincel1 = Paint()
        pincel1.setARGB(255, 255, 0, 0)
        canvas.drawLine(0f, 30f, ancho.toFloat(), 30f, pincel1)
        pincel1.setStrokeWidth(4f)
        canvas.drawLine(0f, 60f, ancho.toFloat(), 60f, pincel1)
    }
}
```

Parte 2

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/layout1"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity" />
```

Interfaz



MainActivity.kt

```
package com.example.dibujarfondolineas
import android.content.Context
import android.graphics.Canvas
import android.graphics.Paint
import android.opengl.ETC1
import android.opengl.ETC1.getHeight
import android.opengl.ETC1.getWidth
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.view.View
import kotlinx.android.synthetic.main.activity main.*
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity main)
        val fondo = Lienzo(this)
        layout1.addView(fondo)
    class Lienzo(context: Context) : View(context) {
        override fun onDraw(canvas: Canvas) {
            canvas.drawRGB(255, 255, 255)
            val ancho = getWidth()
```