ANGEL BRIAN BARRERA HERRERA

BACHELOR OF COMPUTER ENGINEERING

ABOUT ME

I enjoy brainstorming solutions and solving problems in the most optimal way. As one of my hobbies is basketball, I define myself as a 'team player'. I work hard when I'm focused on a goal. I strive to communicate as best as possible with my teammates and am open to learning new things from scratch or taking on tasks nobody else wants to ensure the project's success. At this stage of my professional career, I am looking to gain experience, and bring efficient value to the organization.

CONTACT

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https://github.com/AngelBhrrera

EDUCATION

INFORMATIC ENGINEERING

CUCEI | UNIVERSITY OF GUADALAJARA
2020-2024
ENGLISH

PROULEX UNIVERSITY DIPLOMA
2017-2018 (LEVEL7 to 12)

CERTIFICATE

"DESIGN THINKING Y PROTOTIPADO"

"THINCRS: FULL STACK PHP – CUSTOM TALENT POOL"

EXPERIENCE

I have worked in a videogame prototype in Unity with C# published in LEIVA Cenart´s website.

I worked in the back-end development for more than 6 months in an active web platform for CUCEI.

SKILLS

HARD

LANGUAGES:

Spanish – Native

English – B2 Level

PROGRAMMING LANGUAGES:

Python, PHP, C#

FRAMEWORKS:

Laravel

DATABASES:

MySQL

SOFT

TEAMWORK

ADAPTABILTY

PROBLEM-SOLVING

COMMUNICATION

PRAGMATISM